



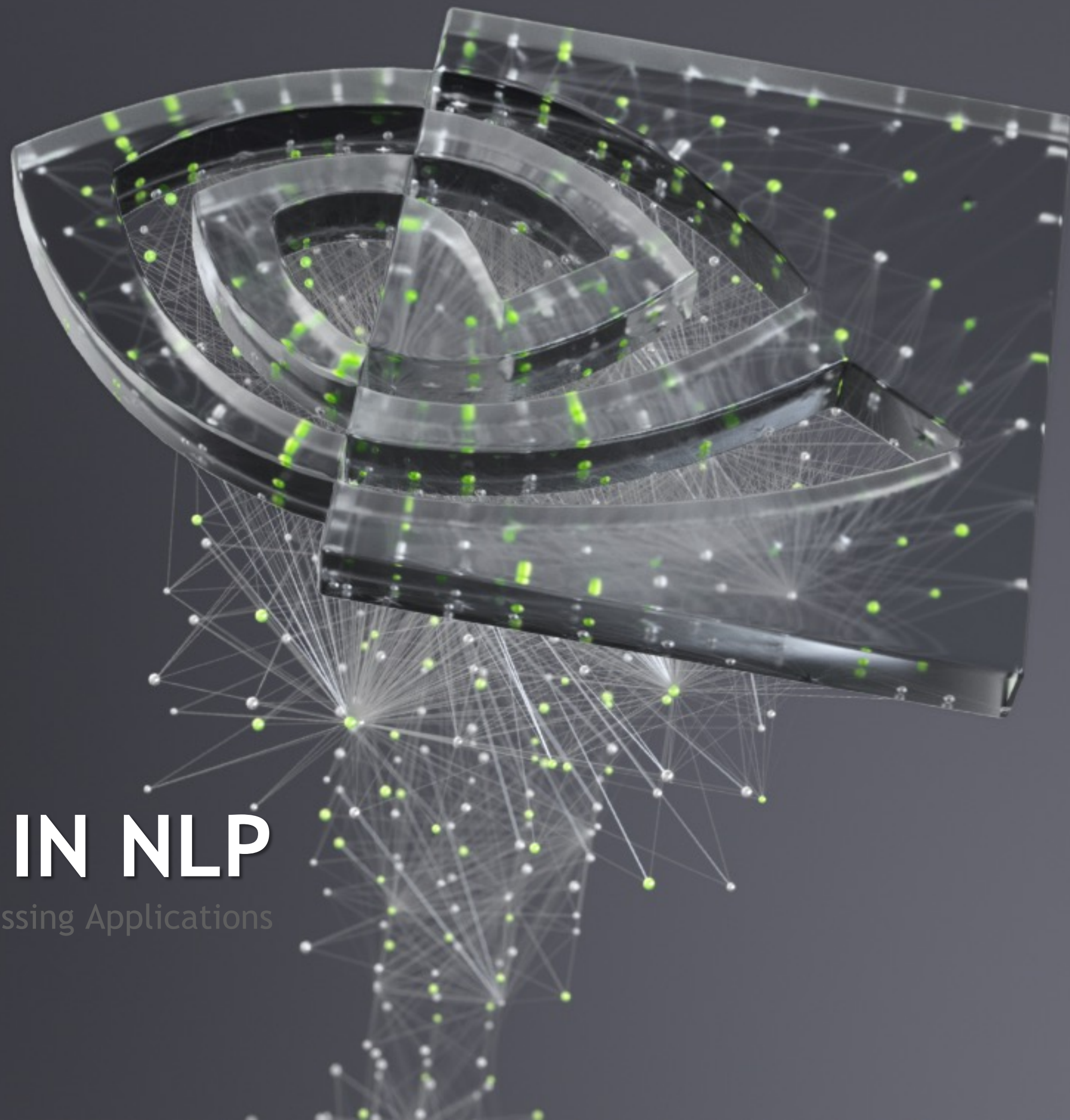
Leibniz Supercomputing Centre
of the Bavarian Academy of Sciences and Humanities



DEEP
LEARNING
INSTITUTE

MACHINE LEARNING IN NLP

Building Transformer-Based Natural Language Processing Applications
(Part 1)





FULL COURSE AGENDA

Part 1: Machine Learning in NLP

Lecture: NLP background and the role of DNNs leading to the Transformer architecture

Lab: Tutorial-style exploration of a *translation task* using the Transformer architecture

Part 2: Self-Supervision, BERT, and Beyond

Lecture: Discussion of how language models with self-supervision have moved beyond the basic Transformer to BERT and ever larger models

Lab: Practical hands-on guide to the NVIDIA NeMo API and exercises to build a *text classification task* and a *named entity recognition task* using BERT-based language models

Part 3: Production Deployment

Lecture: Discussion of production deployment considerations and NVIDIA Triton Inference Server

Lab: Hands-on deployment of an example *question answering task* to NVIDIA Triton



Part 1: Machine Learning in NLP

- **Lecture**

- What is NLP?
- Problem Formulation
- Text Representations
- Dimensionality Reduction
- Embeddings
- RNNs
- “Attention is All You Need”

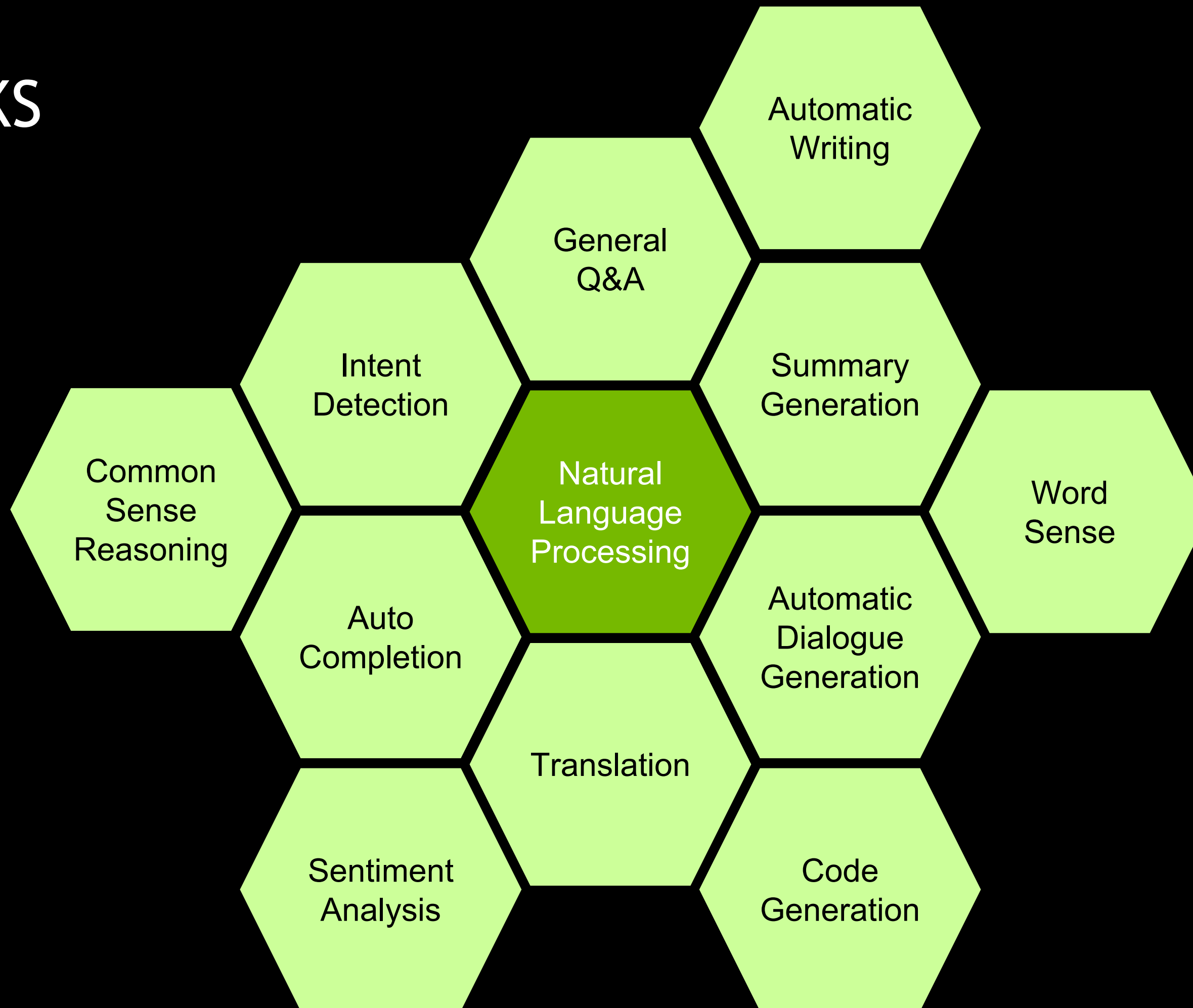
- **Lab**

- Transformer Architecture
- BERT Model
- Pretraining BERT



FOUNDATION OF COUNTLESS
APPLICATIONS

NLP TASKS



And many more....



GLIMPSE OF WHAT IS POSSIBLE, TODAY...





Expert, Natural Q&A

with NVIDIA Omniverse Avatar
for Project Tokkio

Large NLP models powers:

- Multi-turn Information Retrieval for Q&A



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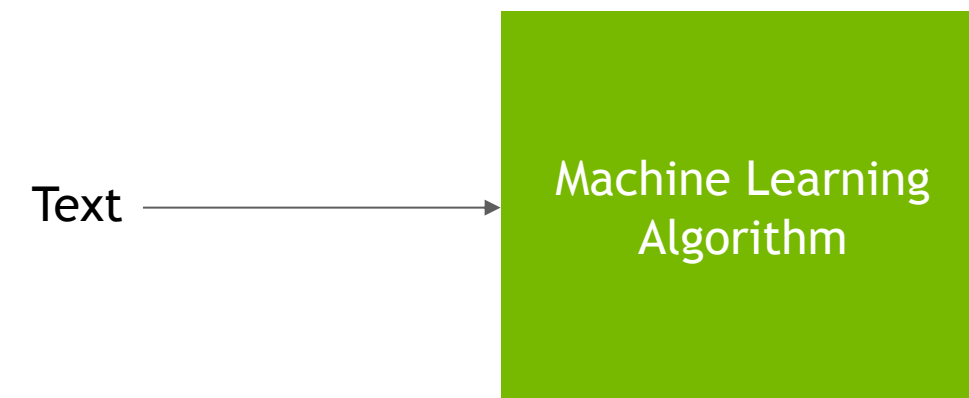
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PROBLEM FORMULATION

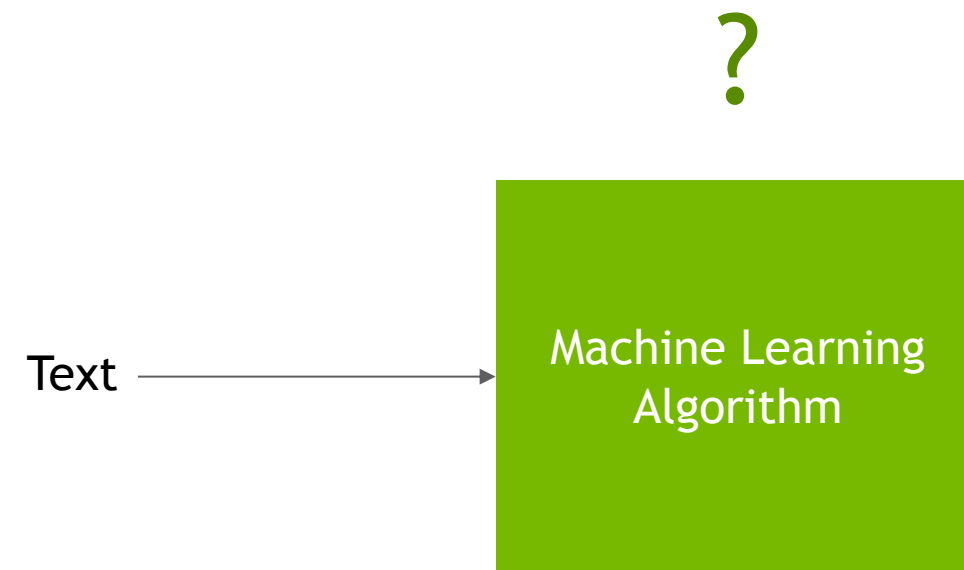
MACHINE LEARNING

Discovering the discussed structures in text



MACHINE LEARNING

Discovering the discussed structures in text

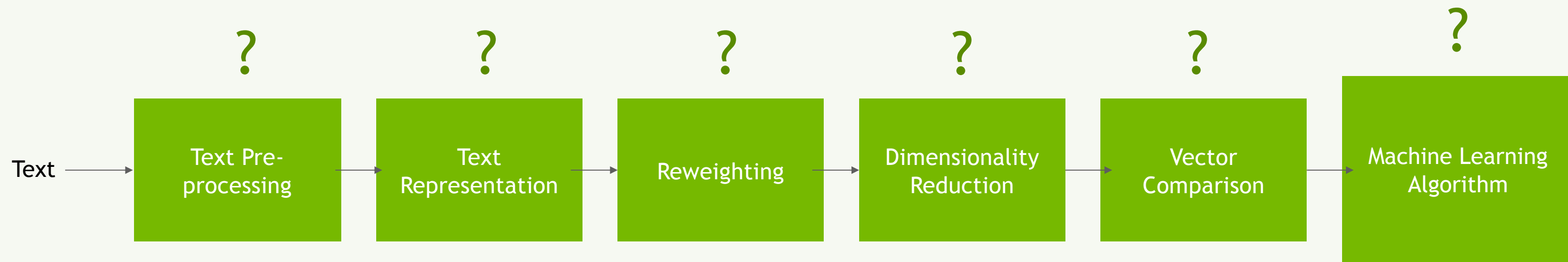


MACHINE LEARNING

Design decisions

?

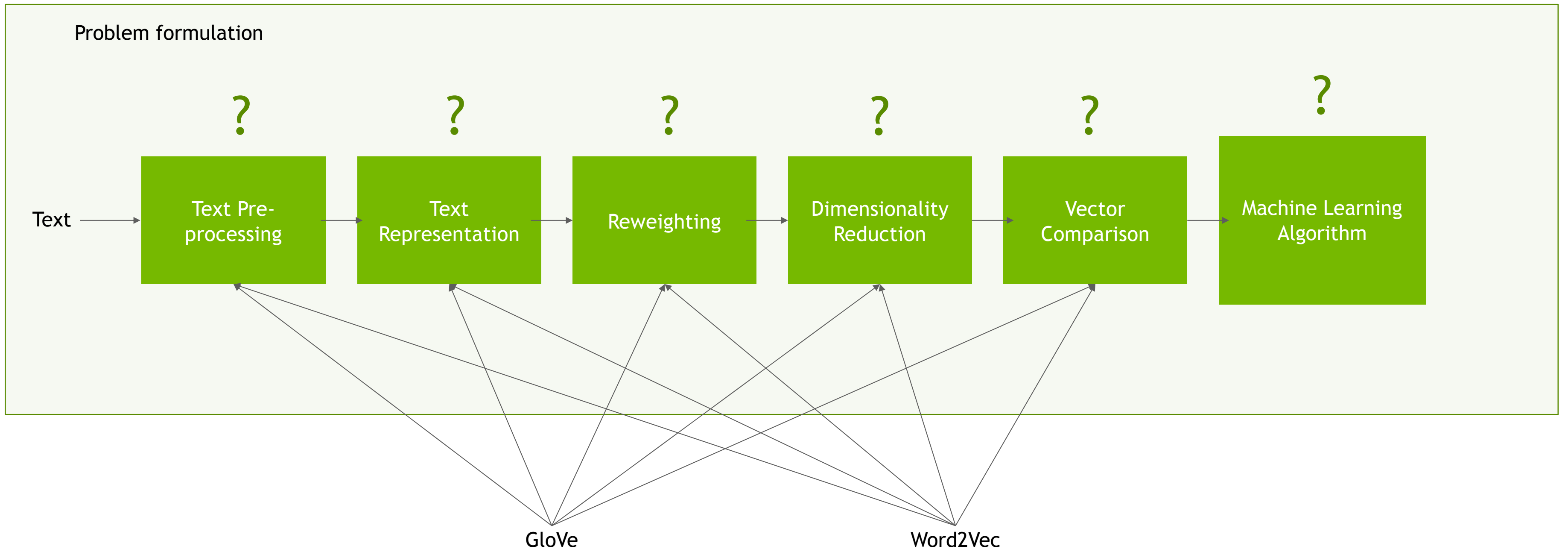
Problem formulation



MACHINE LEARNING

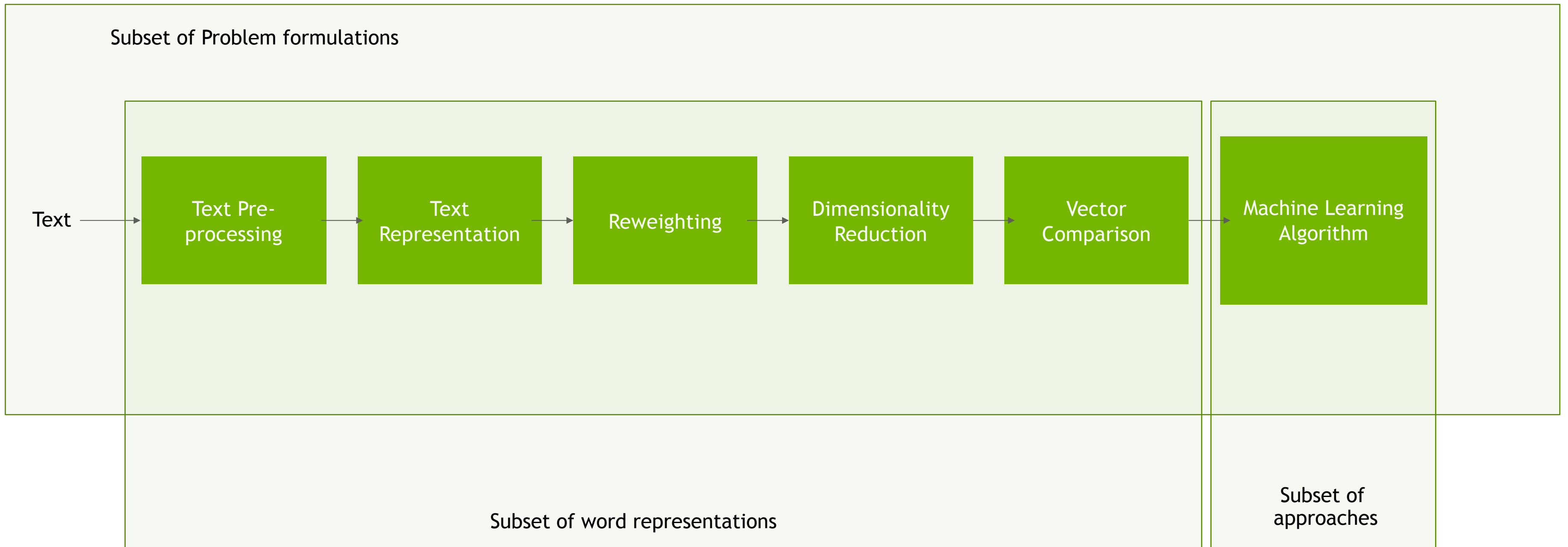
All linear combinations feasible

?



MACHINE LEARNING

In this class





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TEXT REPRESENTATIONS

The bag of words

- Bag of words/ngrams - feature per word/ngram

the cat sat on the mat

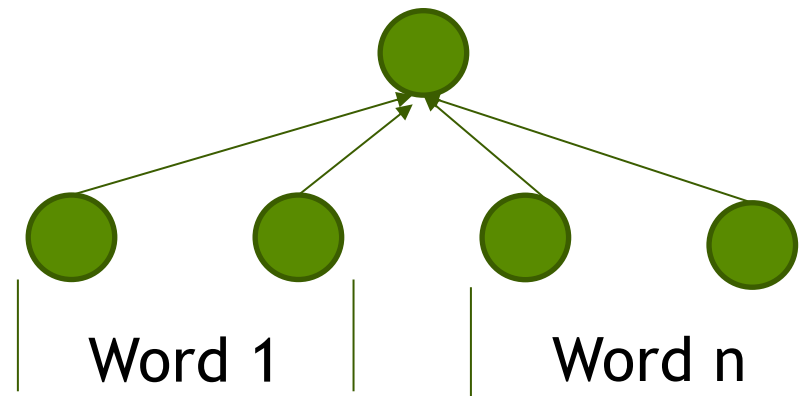
| cat | sat | on | the | mat | quickly |
|-----|-----|----|-----|-----|---------|
| 1 | 1 | 1 | 2 | 1 | 0 |

... |Vocabulary|

THE BAG OF WORDS

Key challenges

- ▶ Sparse Input (1-hot)



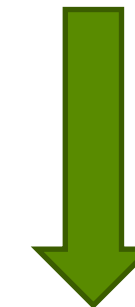
- ▶ No semantic generalization

- ▶ *dog*: 1 0 0 0 0 ... 0

- ▶ *cat*: 0 0 1 0 0 ... 0



$p \gg n$ (overfitting!)



lots of data required,
low accuracy



DISTRIBUTED WORD REPRESENTATIONS

DISTRIBUTIONAL HYPOTHESIS

The intuition

‘You can tell a word by the company it keeps’

Firth 1957

‘Distributional statements can cover all of the material of a language without requiring support from other types of information’

Harris 1954

‘The meaning of a word is its use in the language’

Wittgenstein 1953

‘The complete meaning of a word is always contextual, and no study of meaning apart from context can be taken seriously.’

Firth 1957

CO-OCCURRENCE PATTERNS

The latent information

| | a | big | bug | the | little | but | beetle | bit | back |
|--------|---|-----|-----|-----|--------|-----|--------|-----|------|
| a | 0 | 5 | 4 | 2 | 1 | 0 | 0 | 3 | 0 |
| big | 5 | 0 | 10 | 8 | 4 | 0 | 4 | 8 | 4 |
| bug | 4 | 10 | 0 | 8 | 4 | 0 | 4 | 8 | 5 |
| the | 2 | 8 | 8 | 0 | 8 | 3 | 8 | 10 | 3 |
| little | 1 | 4 | 4 | 13 | 1 | 3 | 10 | 8 | 0 |
| but | 0 | 0 | 0 | 7 | 7 | 0 | 7 | 3 | 0 |
| beetle | 0 | 4 | 4 | 11 | 11 | 4 | 1 | 8 | 1 |
| bit | 3 | 8 | 7 | 12 | 9 | 3 | 8 | 0 | 1 |
| back | 0 | 4 | 5 | 3 | 0 | 0 | 1 | 2 | 0 |

CO-OCCURRENCE PATTERNS

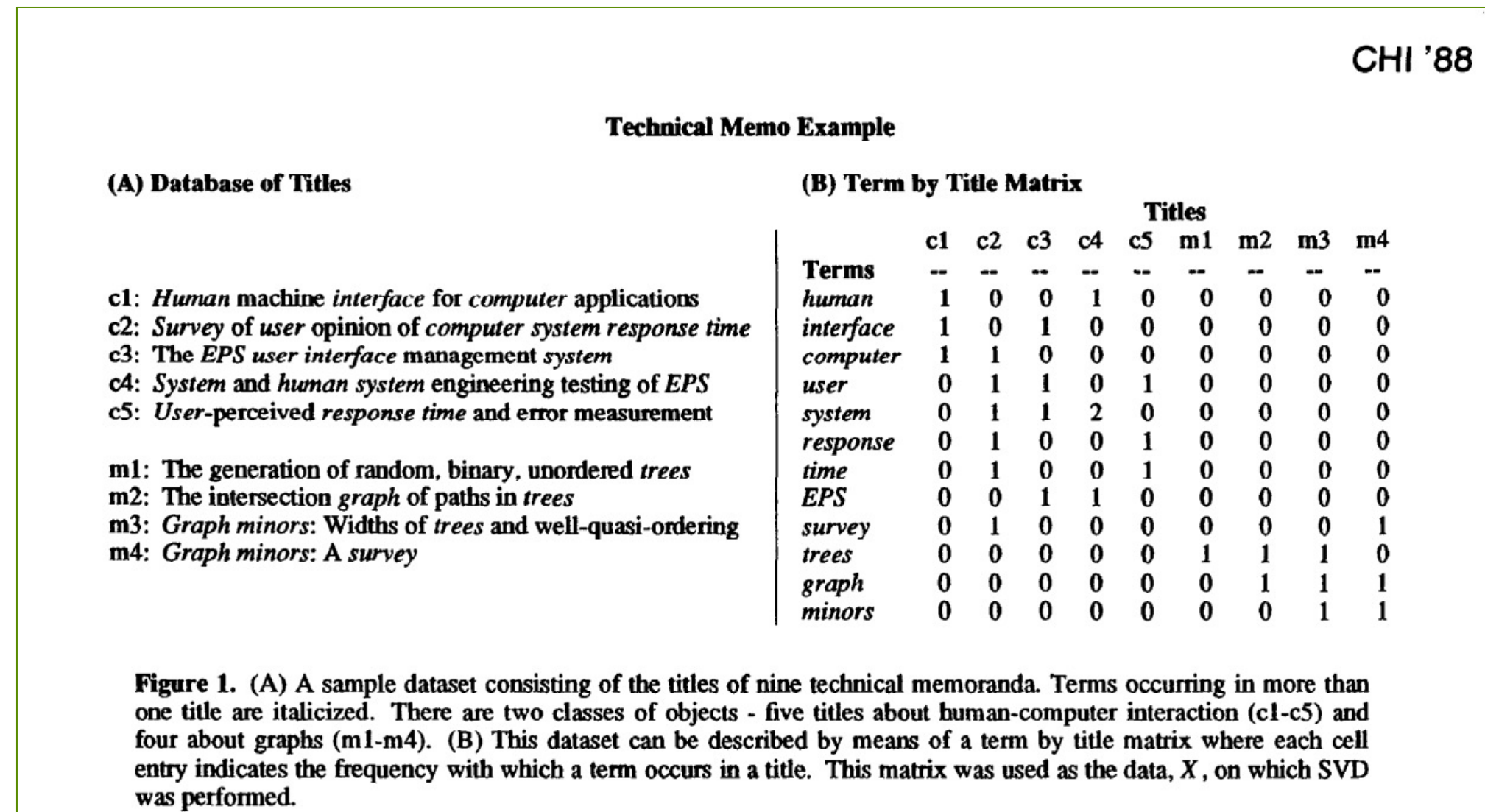
Where to find them?

Possible relationships:

- Word to documents (very sparse and very wide) →
- Word to word (very dense and compact)
- Word to user / person
- Word to user behaviour
- Word to product
- Word to custom feature (e.g. movie raking)

Not only metrics:

- Word to user to product





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DIMENSIONALITY REDUCTION

Rationale

The need for compact and computationally efficient representations

More robust notions of distance exposing the information captured by our distributional representation



LSA/LSI

LSA/LSI

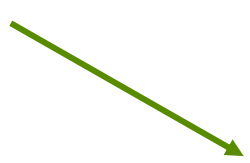
Latent Semantic Analysis / Latent Semantic Indexing

?

LLSA/LSI

Truncated SVD

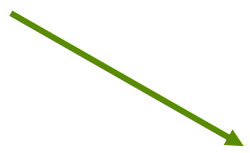
Terms x Documents


$$X = T * S * P^T$$

LSA/LSI

Truncated SVD

Terms x Documents


$$X = T * S * P^T$$

K largest singular values



$$X = T_k * S_k * P_k^T$$

LSA/LSI

Truncated SVD

Terms x Documents

$$X = T * S * P^T$$

K largest singular values

$$X = T_k * S_k * P_k^T$$

Latent Semantic Space

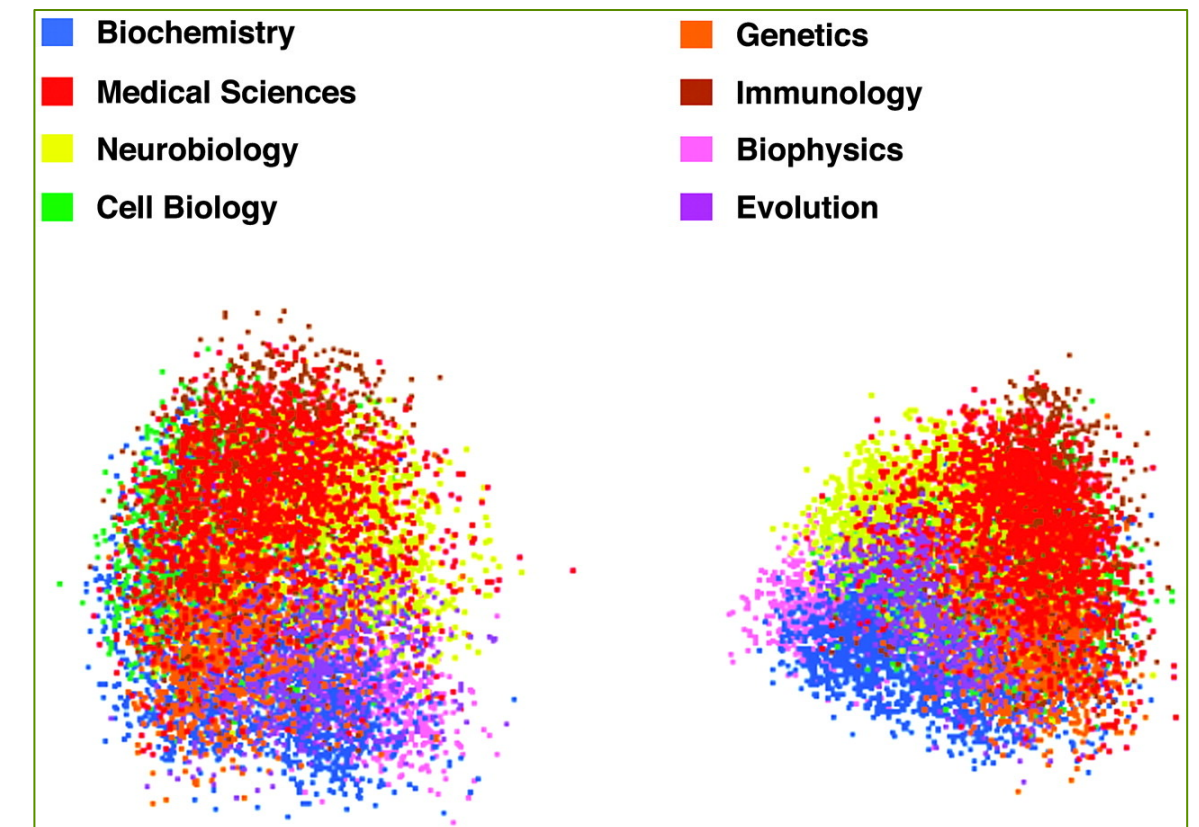
LSA/LSI

Documents that are similar are closer

| Terms | Titles | | | | | | | | |
|------------------|--------|----|----|----|----|----|----|----|----|
| | c1 | c2 | c3 | c4 | c5 | m1 | m2 | m3 | m4 |
| <i>human</i> | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| <i>interface</i> | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| <i>computer</i> | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| <i>user</i> | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
| <i>system</i> | 0 | 1 | 1 | 2 | 0 | 0 | 0 | 0 | 0 |
| <i>response</i> | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| <i>time</i> | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| <i>EPS</i> | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
| <i>survey</i> | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| <i>trees</i> | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 |
| <i>graph</i> | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| <i>minors</i> | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |



$$X = T_k * S_k * P_k^T$$



LSA/LSI

Its so 1988

Dumais, Susan T., et al. "Using latent semantic analysis to improve access to textual information." *Proceedings of the SIGCHI conference on Human factors in computing systems*. 1988.

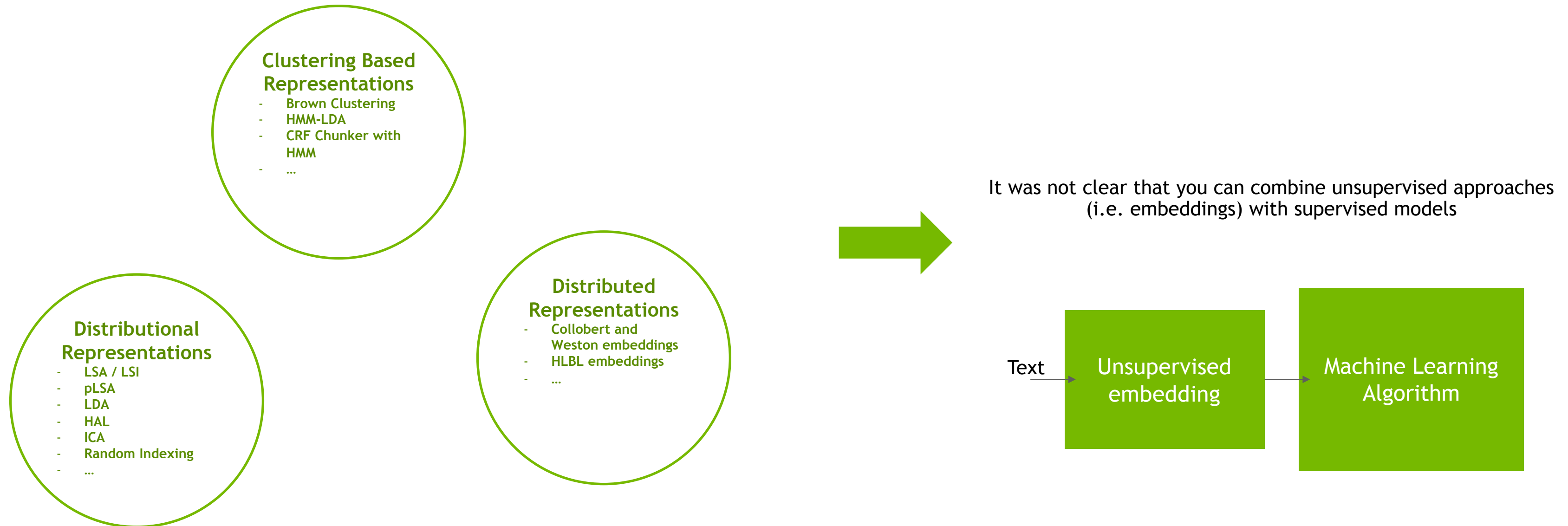




**DID WE MAKE FURTHER
PROGRESS?**

STATUS AS OF 2010

Yes and No





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A network graph visualization on a dark grey background. The graph consists of numerous nodes, some of which are highlighted in a bright green color, while others are white. These nodes are interconnected by a dense web of thin, light grey lines, representing connections or edges. The overall structure is complex and somewhat chaotic, with many nodes having multiple connections. The text 'WHY NOT DO THE SAME WITH NEURAL NETWORKS?' is overlaid in the bottom right corner in a white, sans-serif font.

WHY NOT DO THE SAME
WITH NEURAL NETWORKS?

STATUS AS OF 2010

Not enough computational power

Word embeddings are typically induced using *neural language models*, which use neural networks as the underlying predictive model (Bengio, 2008). Historically, training and testing of neural language models has been slow, scaling as the size of the vocabulary for each model computation (Bengio et al., 2001; Bengio et al., 2003). However, many approaches have been proposed in recent years to eliminate that linear dependency on vocabulary size (Morin & Bengio, 2005; Collobert & Weston, 2008; Mnih & Hinton, 2009) and allow scaling to very large training corpora.

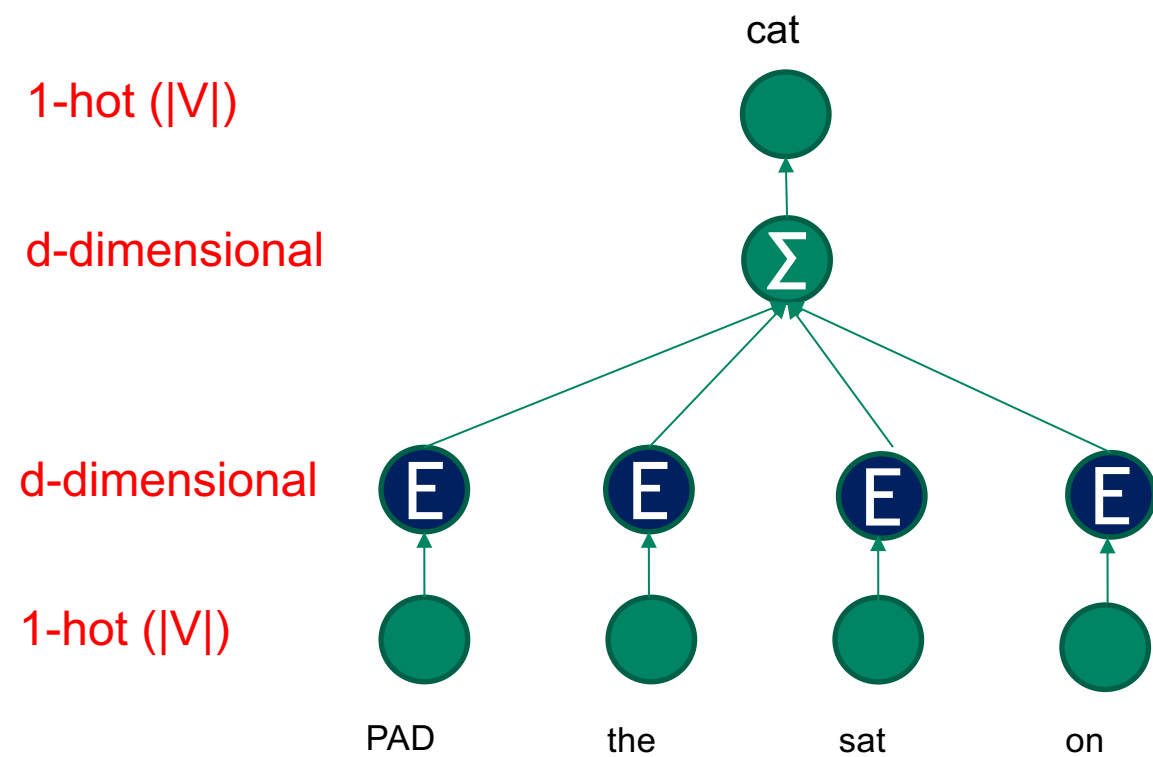


WORD2VEC

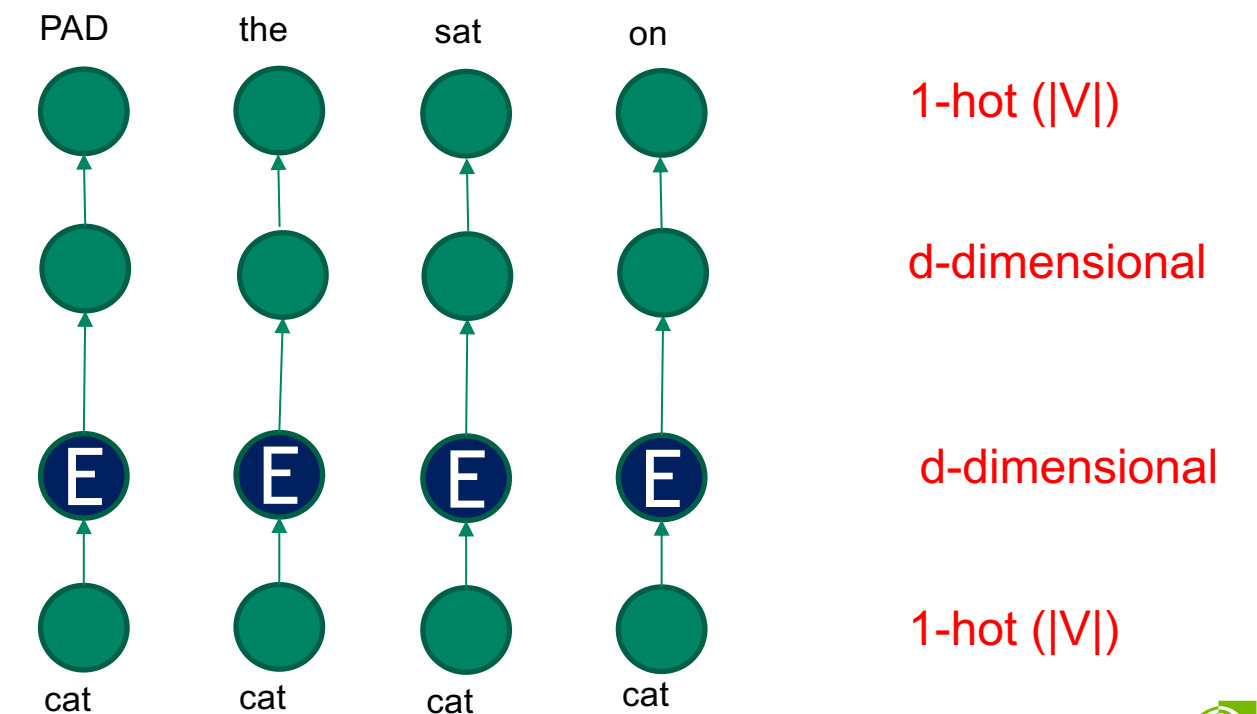
WORD2VEC

- ▶ [Mikolov et al., 2013](#) (while at Google)
- ▶ Linear model (trains quickly)
- ▶ Two models for training embeddings in an *unsupervised* manner:

Continuous Bag-of-Words (CBOW)



Skip-Gram





GLOVE

GLOVE

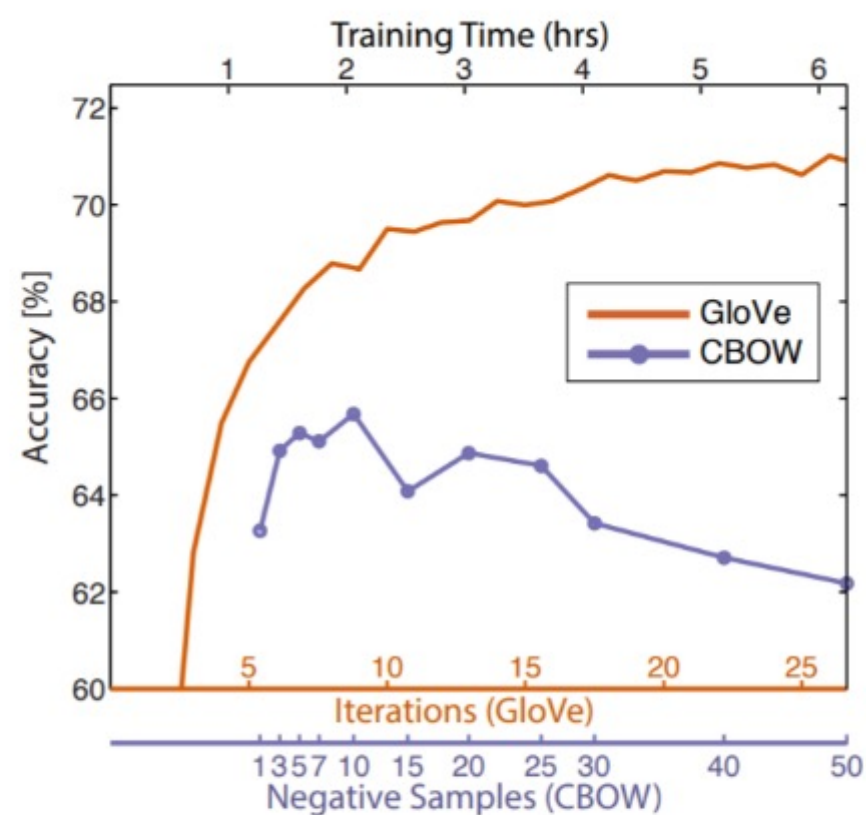
The objective

To learn vectors for words such that their dot product is proportional to their probability of co-occurrence

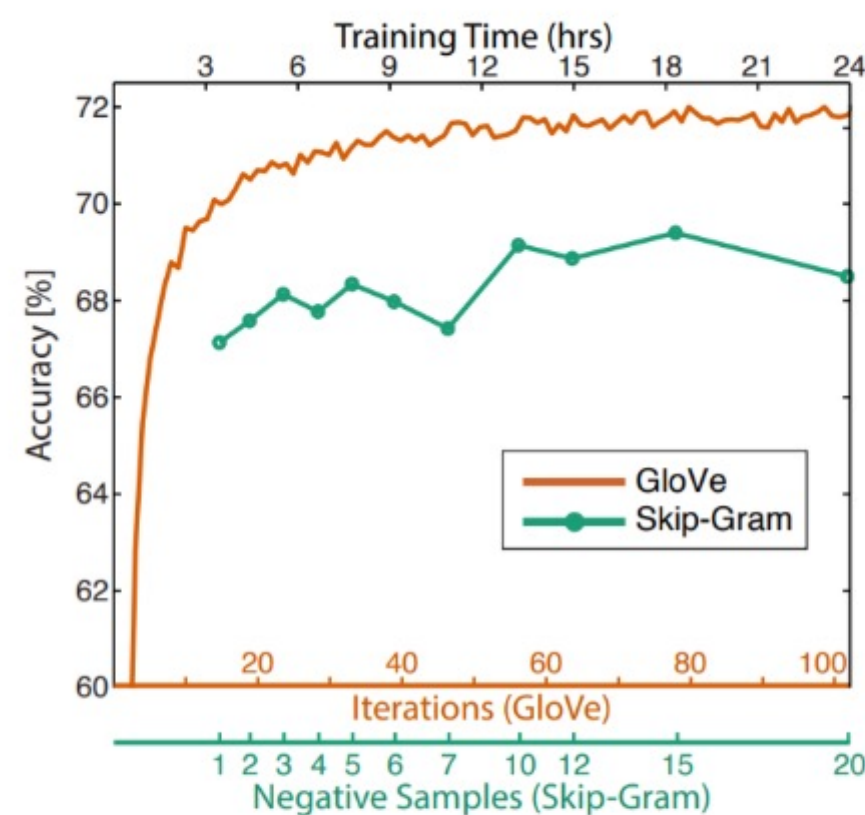
| Probability and Ratio | $k = solid$ | $k = gas$ | $k = water$ | $k = fashion$ |
|-----------------------|----------------------|----------------------|----------------------|----------------------|
| $P(k ice)$ | 1.9×10^{-4} | 6.6×10^{-5} | 3.0×10^{-3} | 1.7×10^{-5} |
| $P(k steam)$ | 2.2×10^{-5} | 7.8×10^{-4} | 2.2×10^{-3} | 1.8×10^{-5} |
| $P(k ice)/P(k steam)$ | 8.9 | 8.5×10^{-2} | 1.36 | 0.96 |

GLOVE

The objective



(a) GloVe vs CBOW

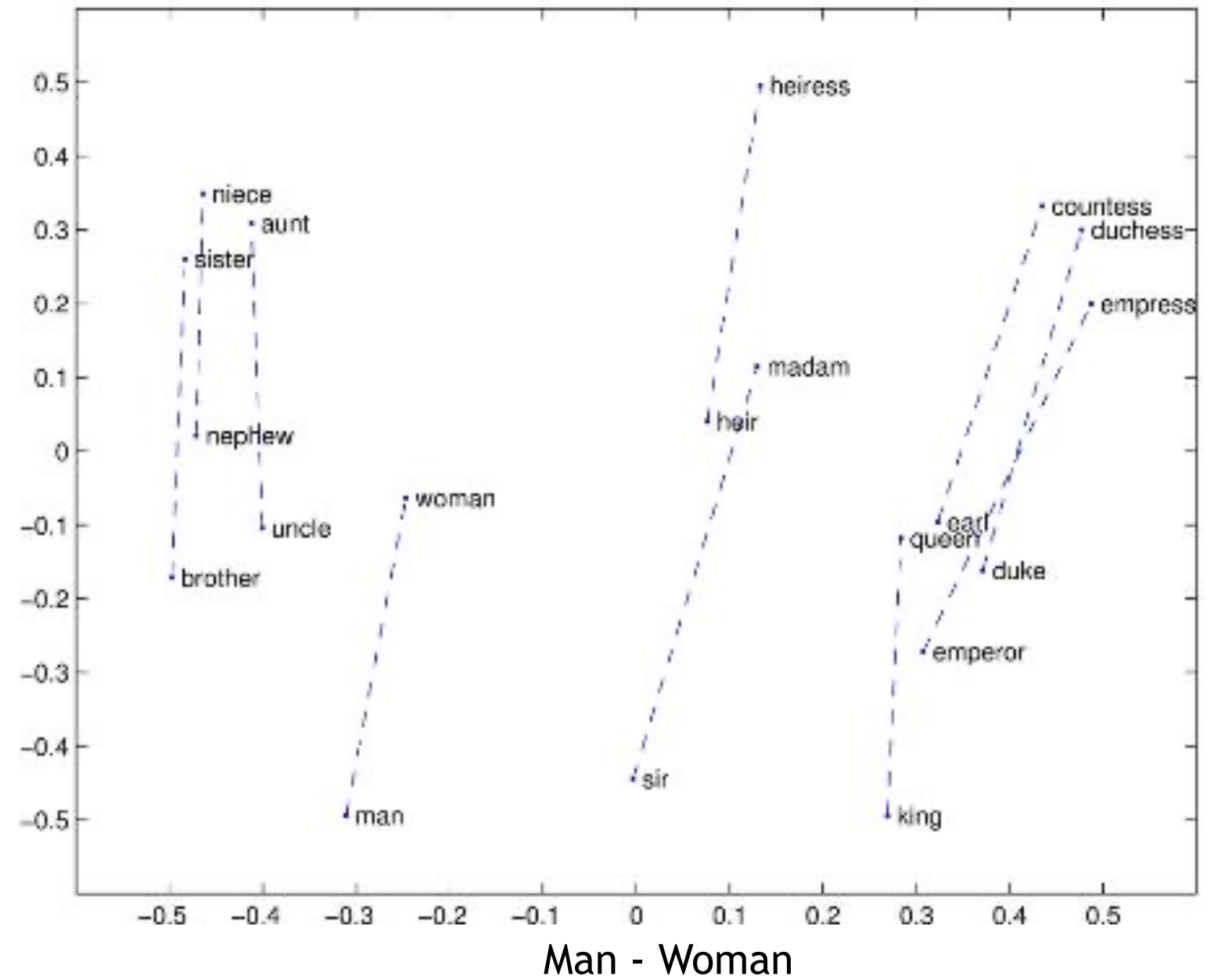
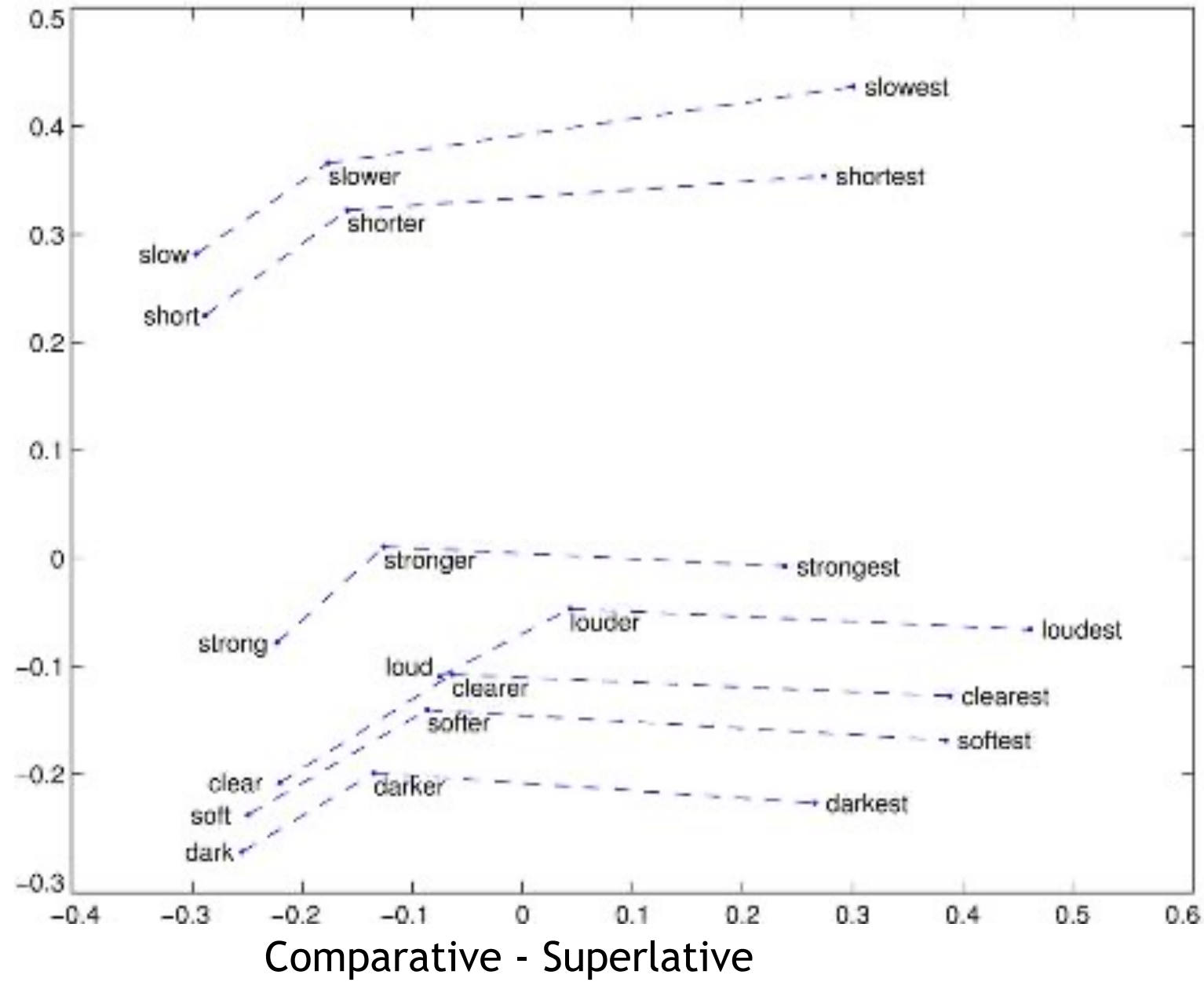


(b) GloVe vs Skip-Gram

Figure 4: Overall accuracy on the word analogy task as a function of training time, which is governed by the number of iterations for GloVe and by the number of negative samples for CBOW (a) and skip-gram (b). In all cases, we train 300-dimensional vectors on the same 6B token corpus (Wikipedia 2014 + Gigaword 5) with the same 400,000 word vocabulary, and use a symmetric context window of size 10.

GLOVE

Properties



GLOVE

Not a distant past



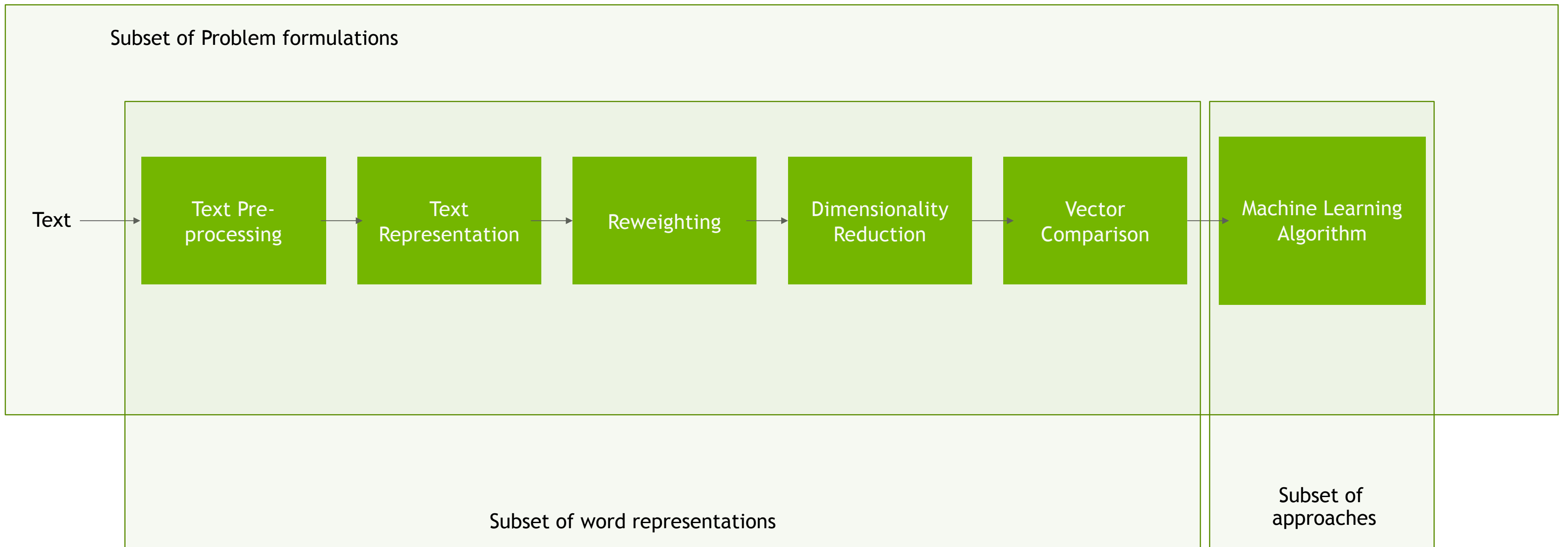
Pennington, J., Socher, R., & Manning, C. D. (2014, October). Glove: Global vectors for word representation. In *Proceedings of the 2014 conference on empirical methods in natural language processing (EMNLP)* (pp. 1532-1543).



USING THE EMBEDDINGS

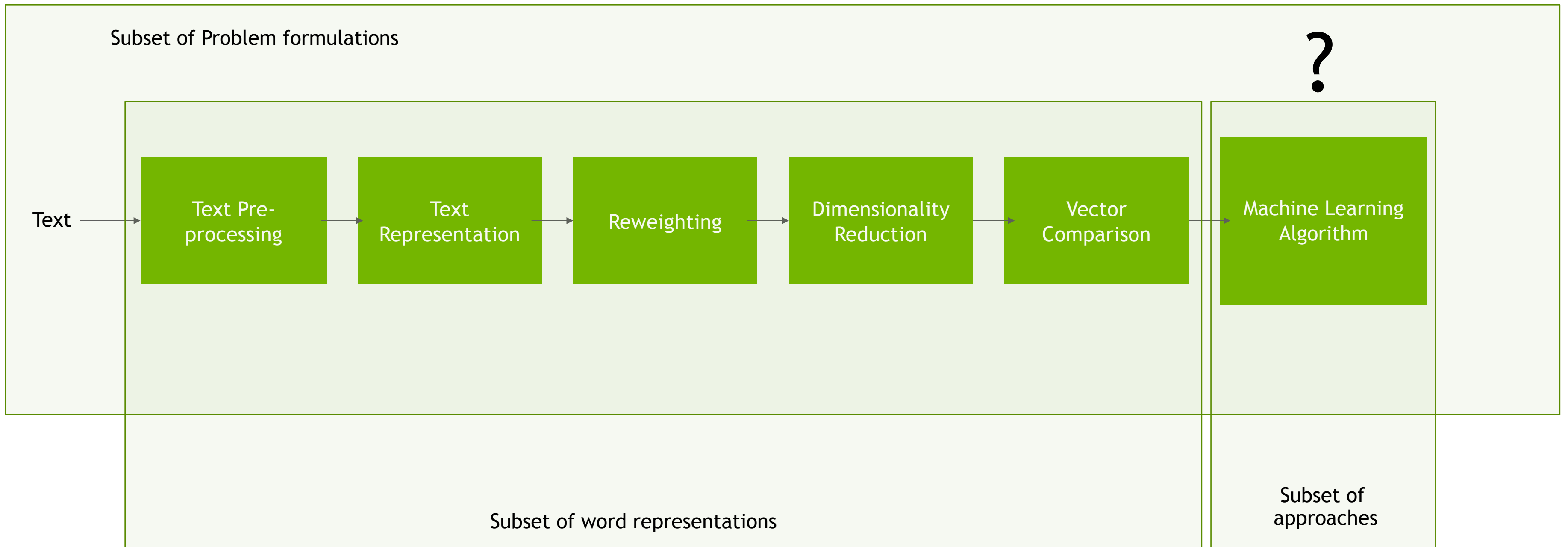
THE APPROACH TO NLP

Unsupervised feature representation + Machine Learning models



THE APPROACH TO NLP

What ML model to choose

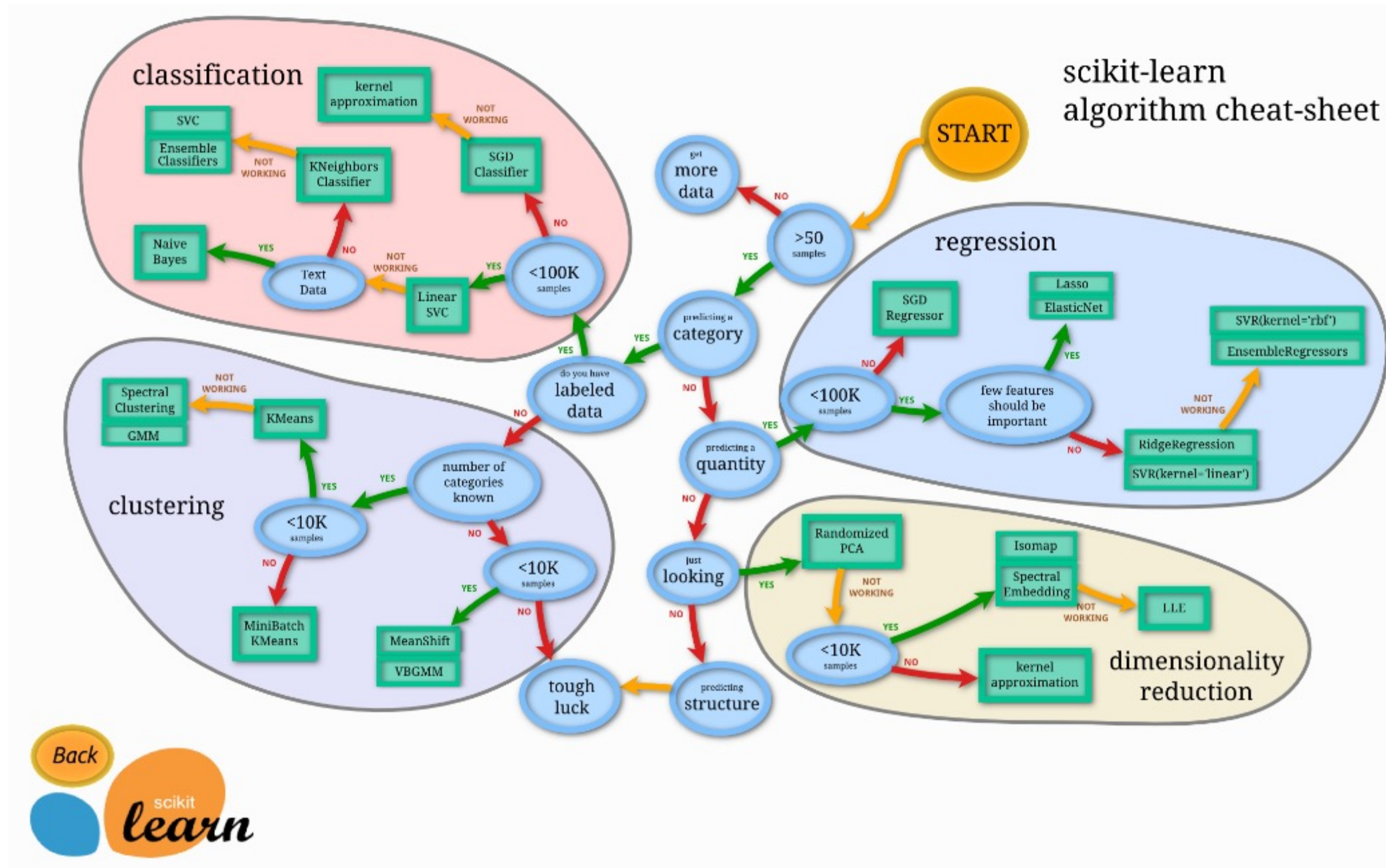




CLASSICAL APPROACHES

CLASSICAL APPROACHES

Very broad selection of tools





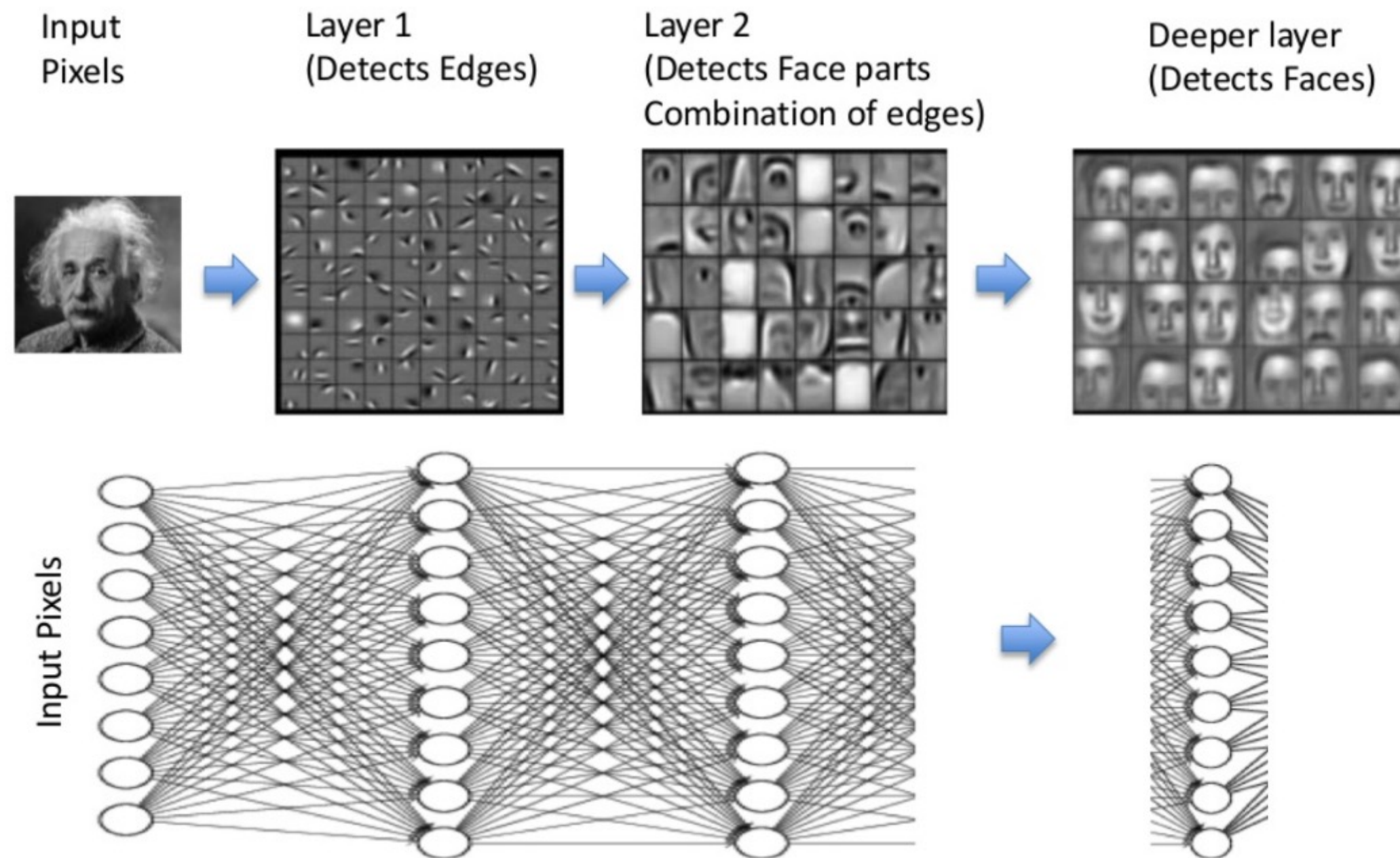
**WHAT ABOUT FEATURE
ENGINEERING?**



DEEP REPRESENTATION LEARNING

DEEP REPRESENTATION LEARNING

Beyond distributional hypothesis





Part 1: Machine Learning in NLP

- **Lecture**

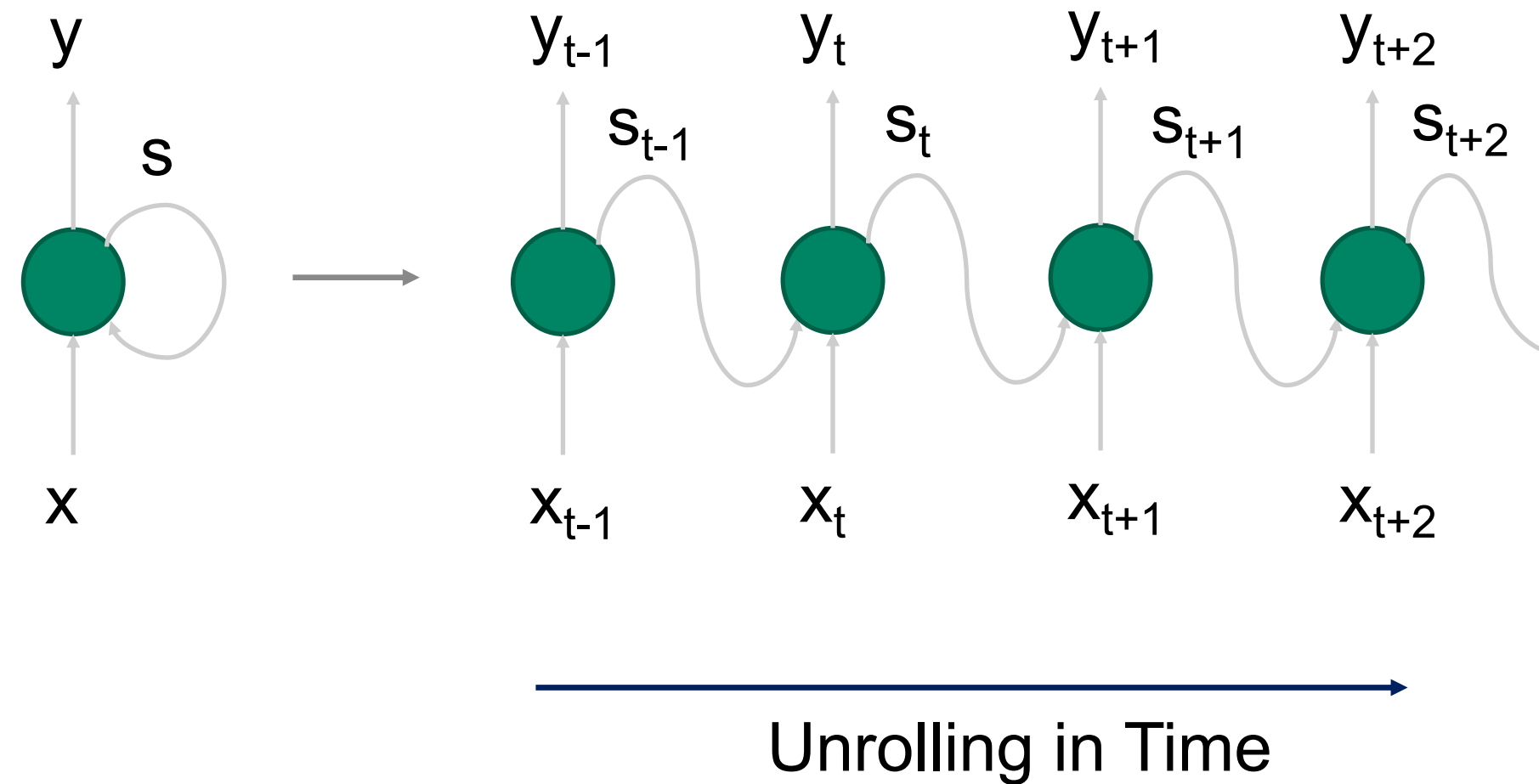
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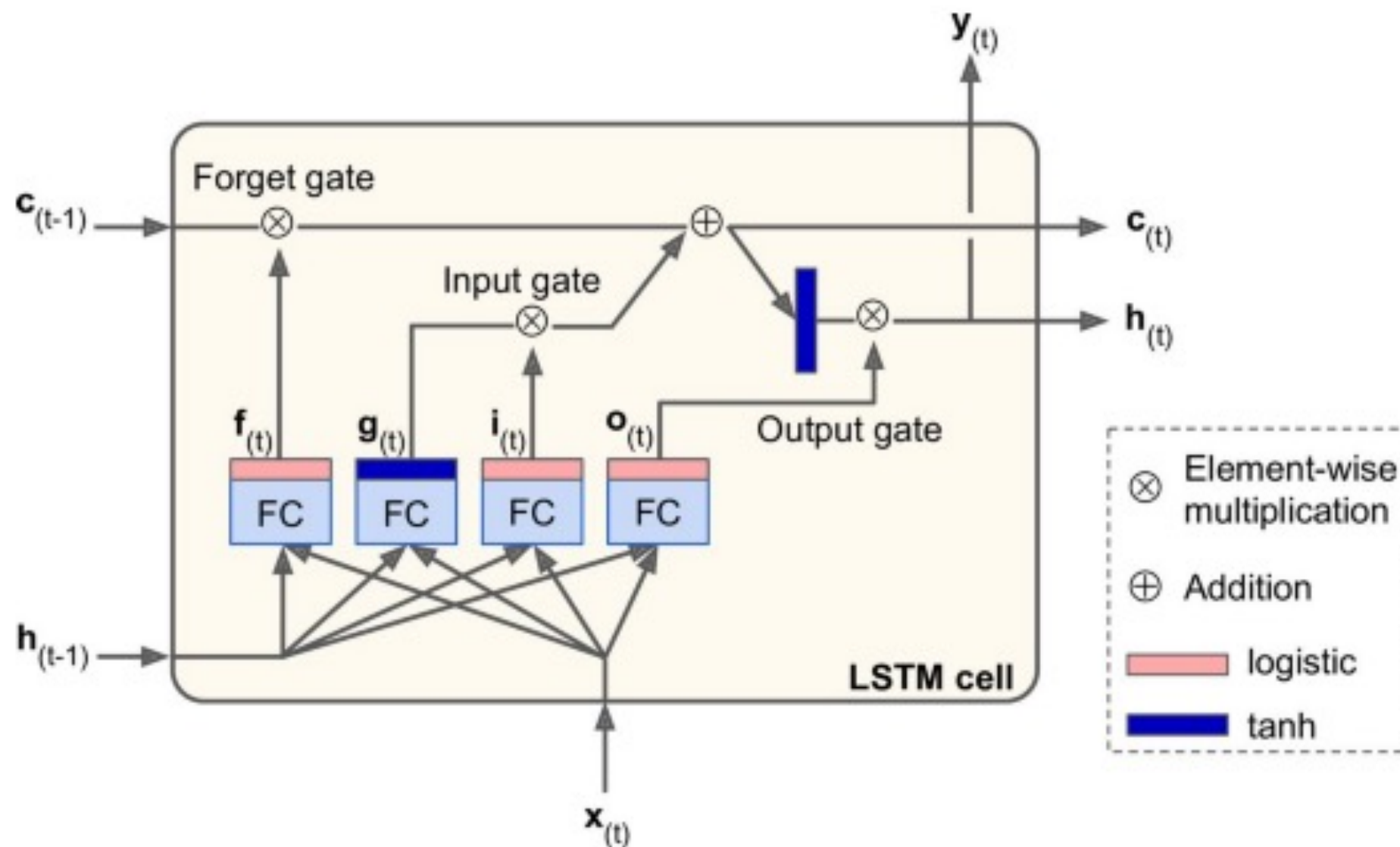
RECURRENT NEURAL NETWORKS

Basic principles



LONG SHORT TERM (LSTM) CELL

Addressing problems of stability



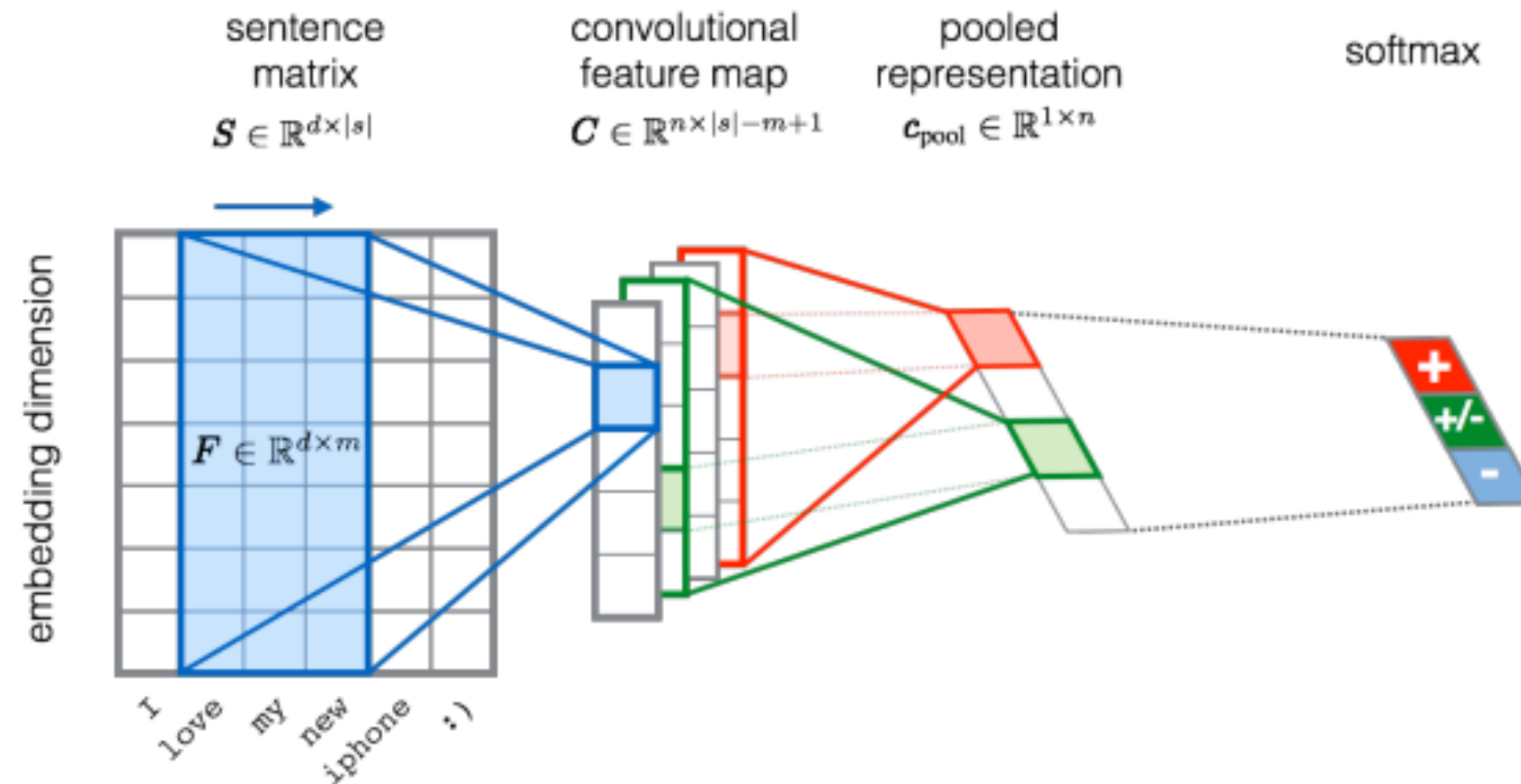
$$\begin{aligned} \mathbf{i}_{(t)} &= \sigma(\mathbf{W}_{xi}^T \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hi}^T \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_i) \\ \mathbf{f}_{(t)} &= \sigma(\mathbf{W}_{xf}^T \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hf}^T \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_f) \\ \mathbf{o}_{(t)} &= \sigma(\mathbf{W}_{xo}^T \cdot \mathbf{x}_{(t)} + \mathbf{W}_{ho}^T \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_o) \\ \mathbf{g}_{(t)} &= \tanh(\mathbf{W}_{xg}^T \cdot \mathbf{x}_{(t)} + \mathbf{W}_{hg}^T \cdot \mathbf{h}_{(t-1)} + \mathbf{b}_g) \\ \mathbf{c}_{(t)} &= \mathbf{f}_{(t)} \otimes \mathbf{c}_{(t-1)} + \mathbf{i}_{(t)} \otimes \mathbf{g}_{(t)} \\ \mathbf{y}_{(t)} &= \mathbf{h}_{(t)} = \mathbf{o}_{(t)} \otimes \tanh(\mathbf{c}_{(t)}) \end{aligned}$$



CNNS

CONVOLUTIONAL NEURAL NETWORKS

Basic principles





ATTENTION

WHAT ABOUT LONG SEQUENCES?

The challenge illustrated with SQuAD

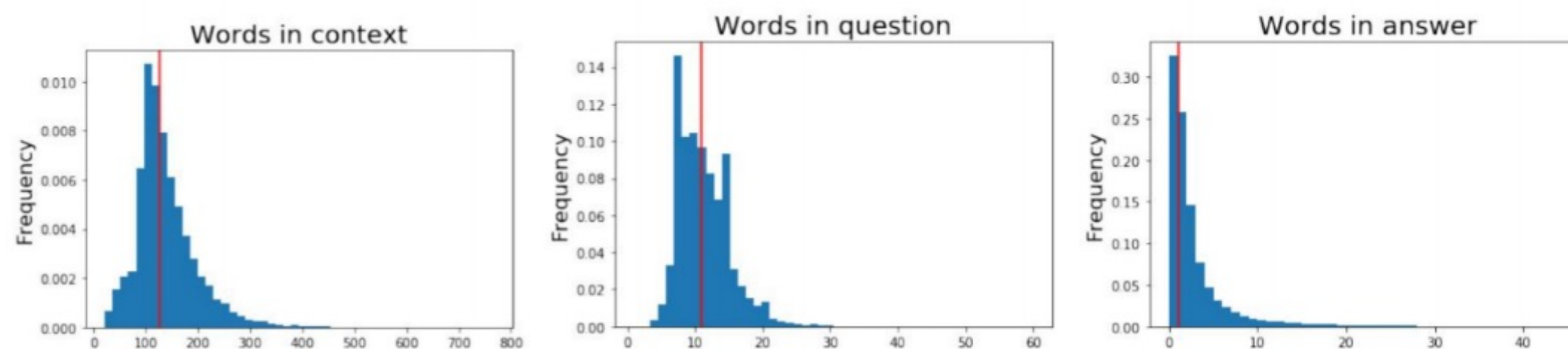


Figure 1: Number of words in contexts, questions, and answers in SQuAD training set.

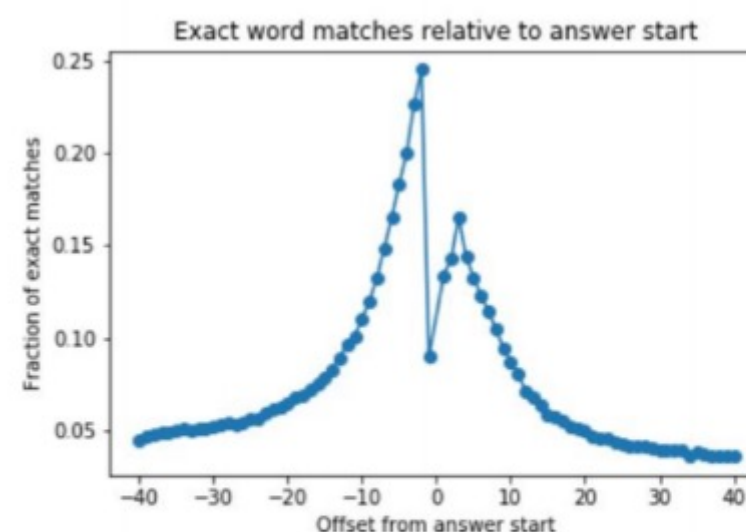
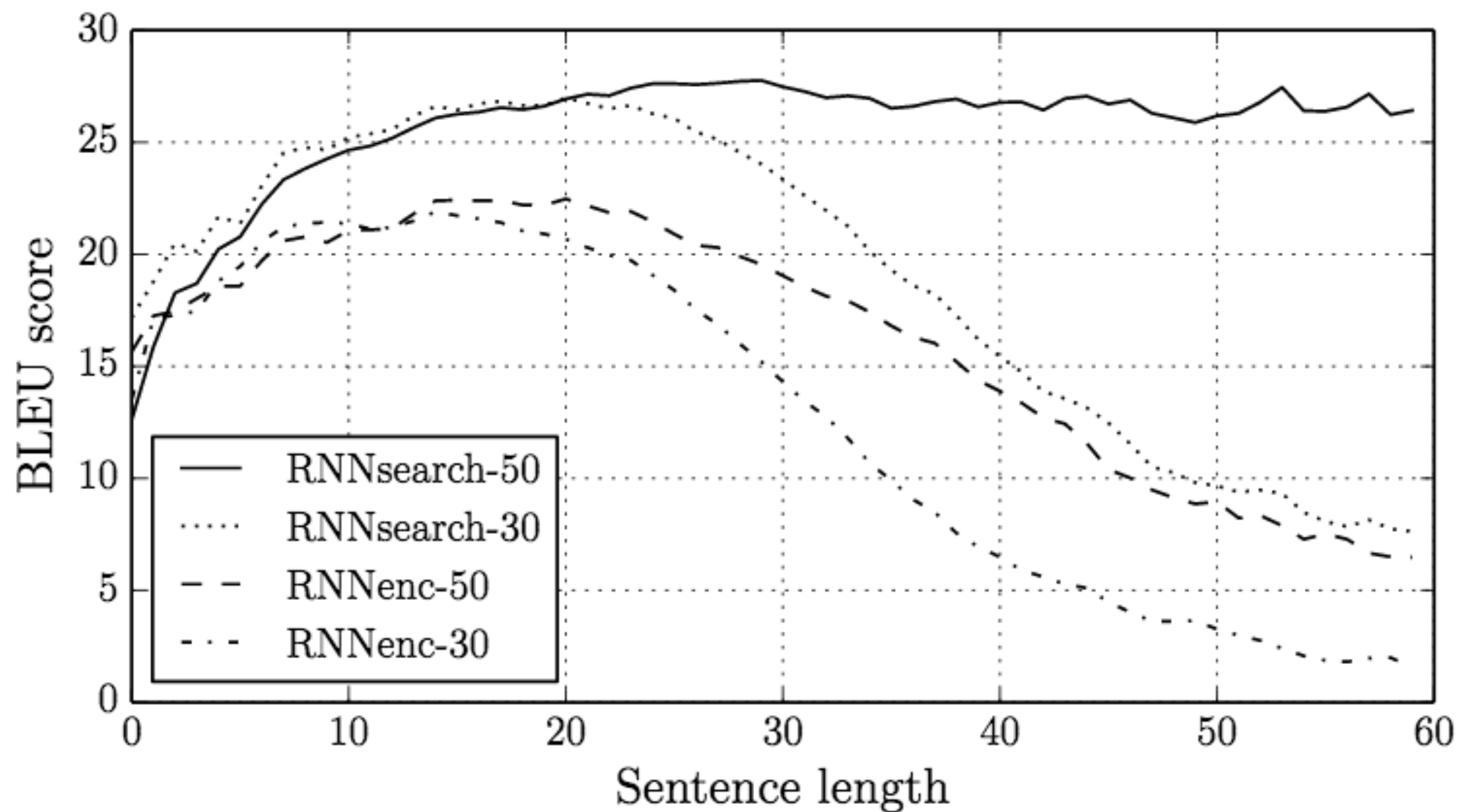


Figure 2: Frequency of exact word matches relative to answer start position

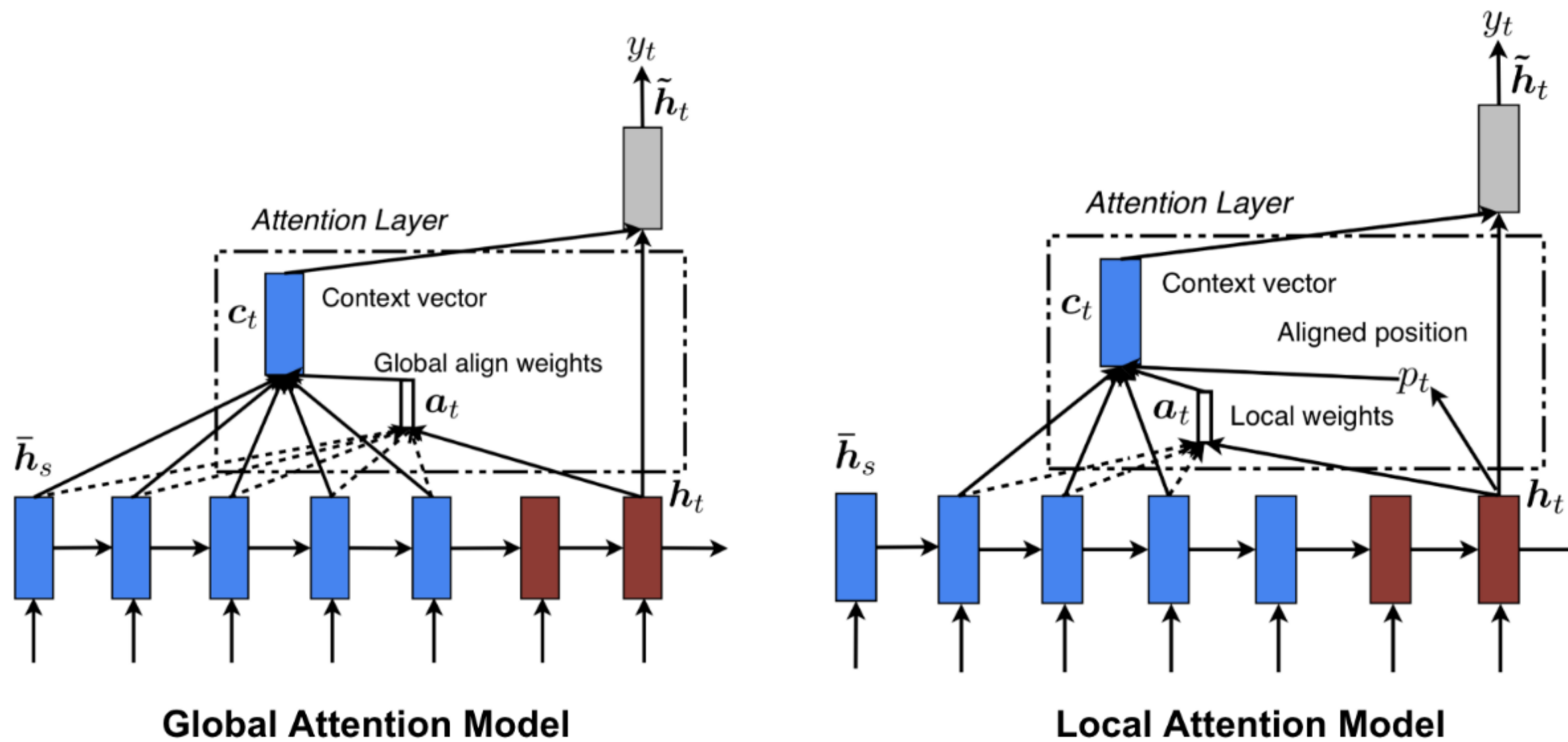
WHAT ABOUT LONG SEQUENCES?

The challenge



ATTENTION

The mechanism



ATTENTION

The mechanism

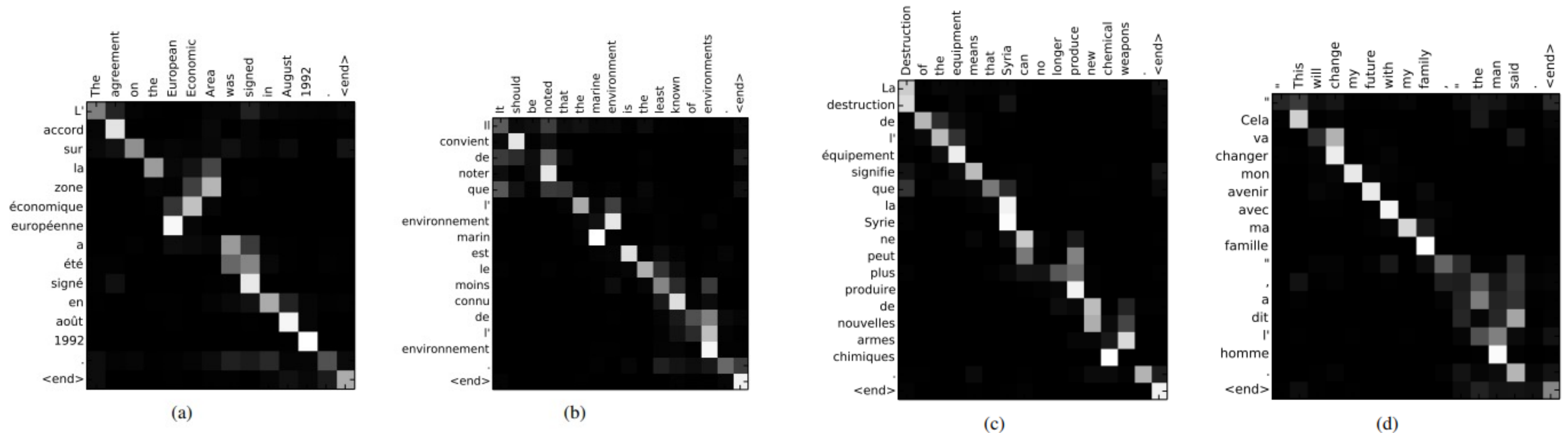
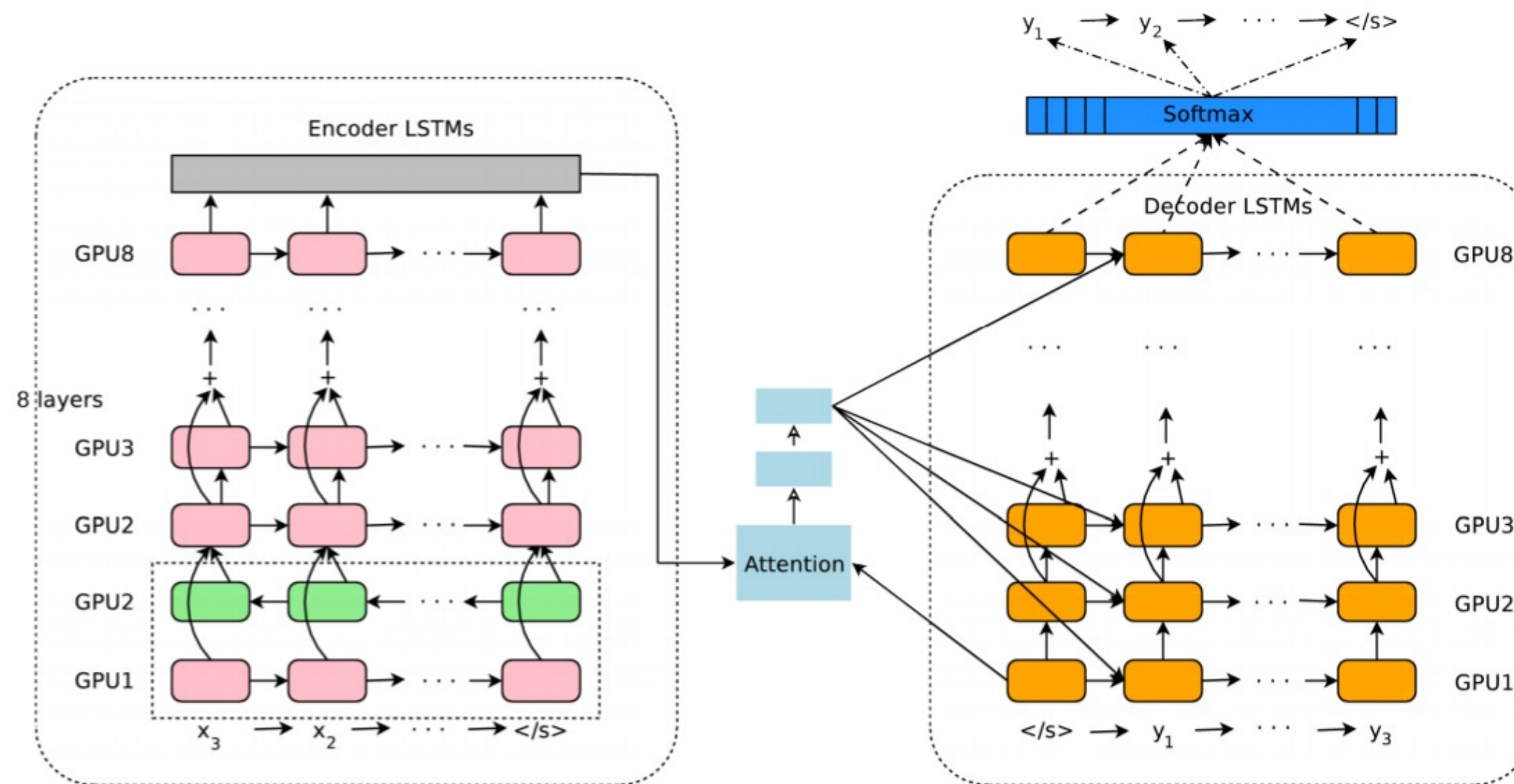


Figure 3: Four sample alignments found by RNNsearch-50. The x-axis and y-axis of each plot correspond to the words in the source sentence (English) and the generated translation (French), respectively. Each pixel shows the weight α_{ij} of the annotation of the j -th source word for the i -th target word (see Eq. (6)), in grayscale (0: black, 1: white). (a) an arbitrary sentence. (b–d) three randomly selected samples among the sentences without any unknown words and of length between 10 and 20 words from the test set.

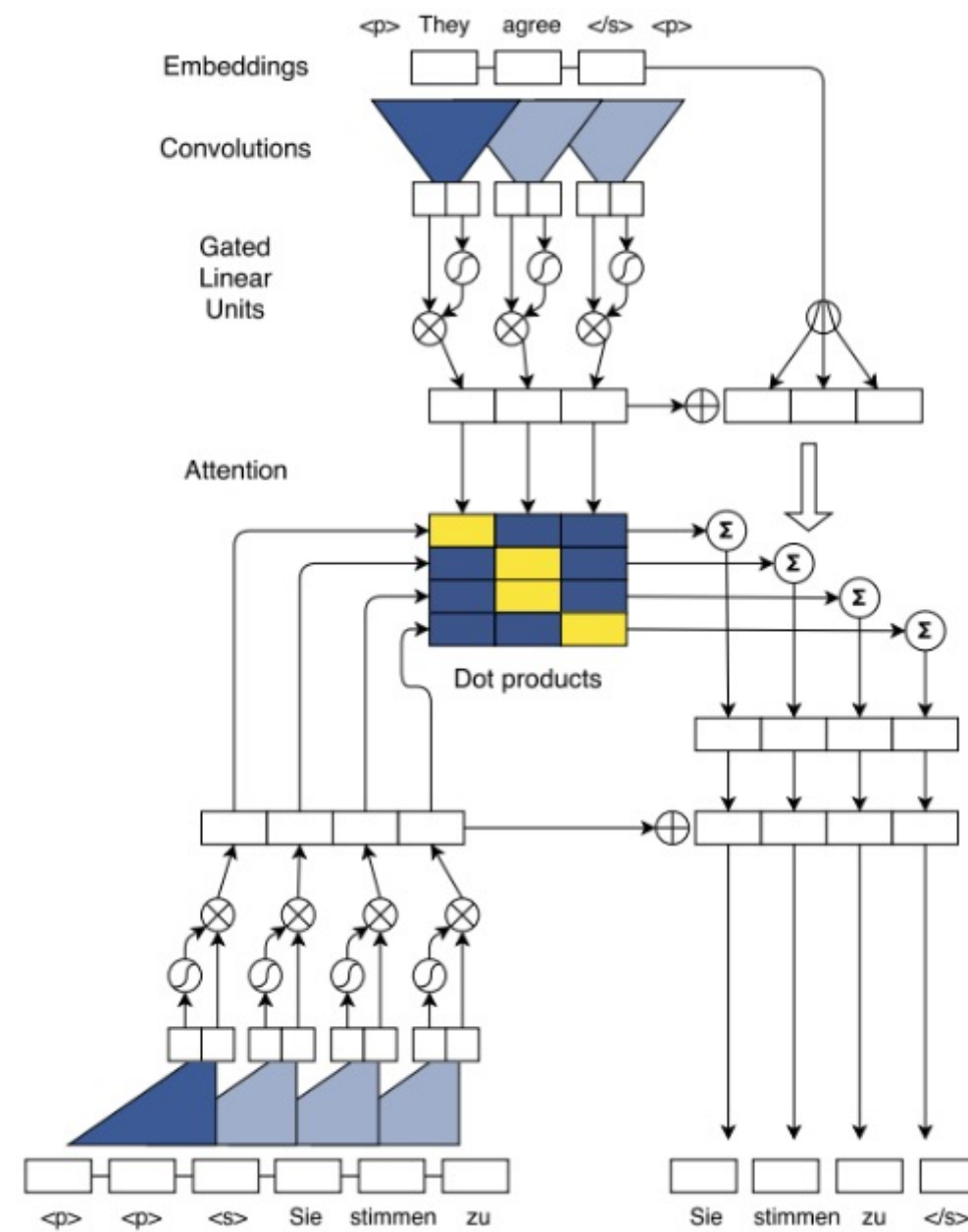
ATTENTION

Examples



ATTENTION

Examples





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ATTENTION IS ALL YOU NEED

Design

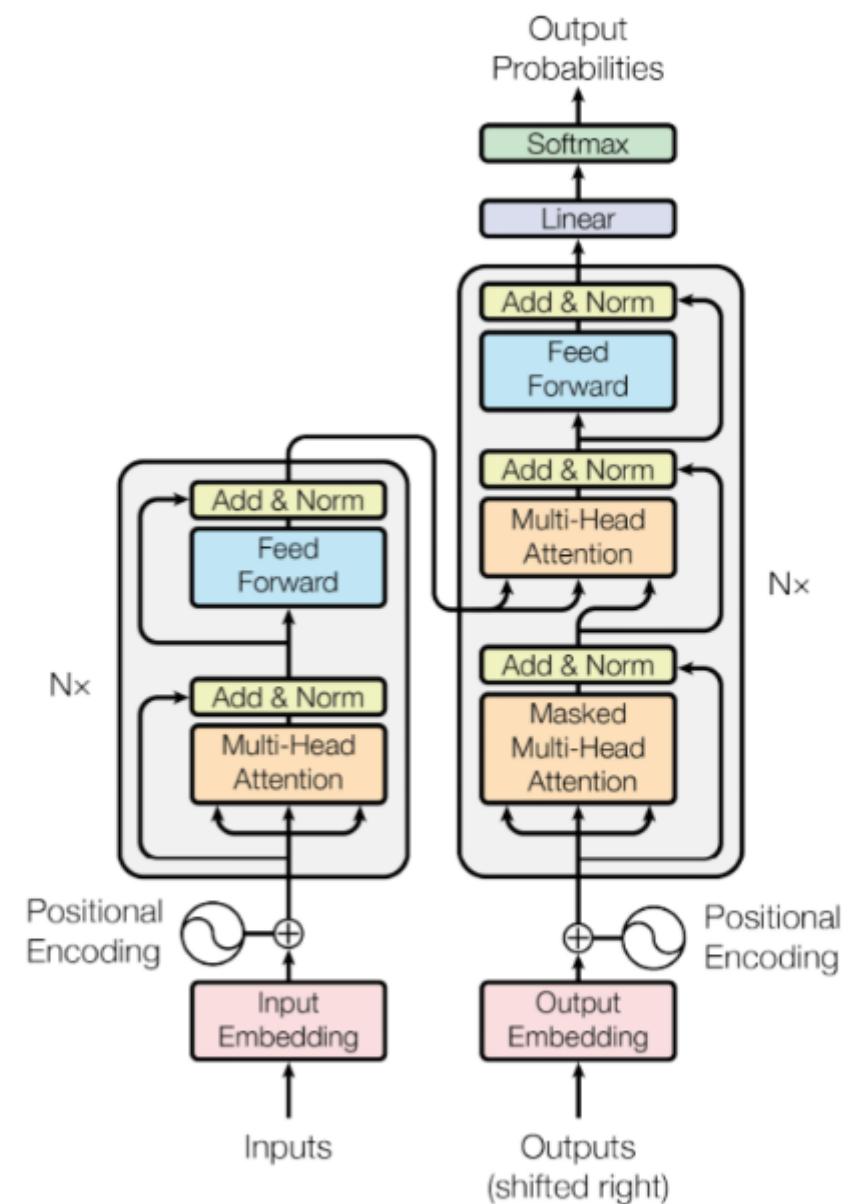


Figure 1: The Transformer - model architecture.

ATTENTION IS ALL YOU NEED

Design

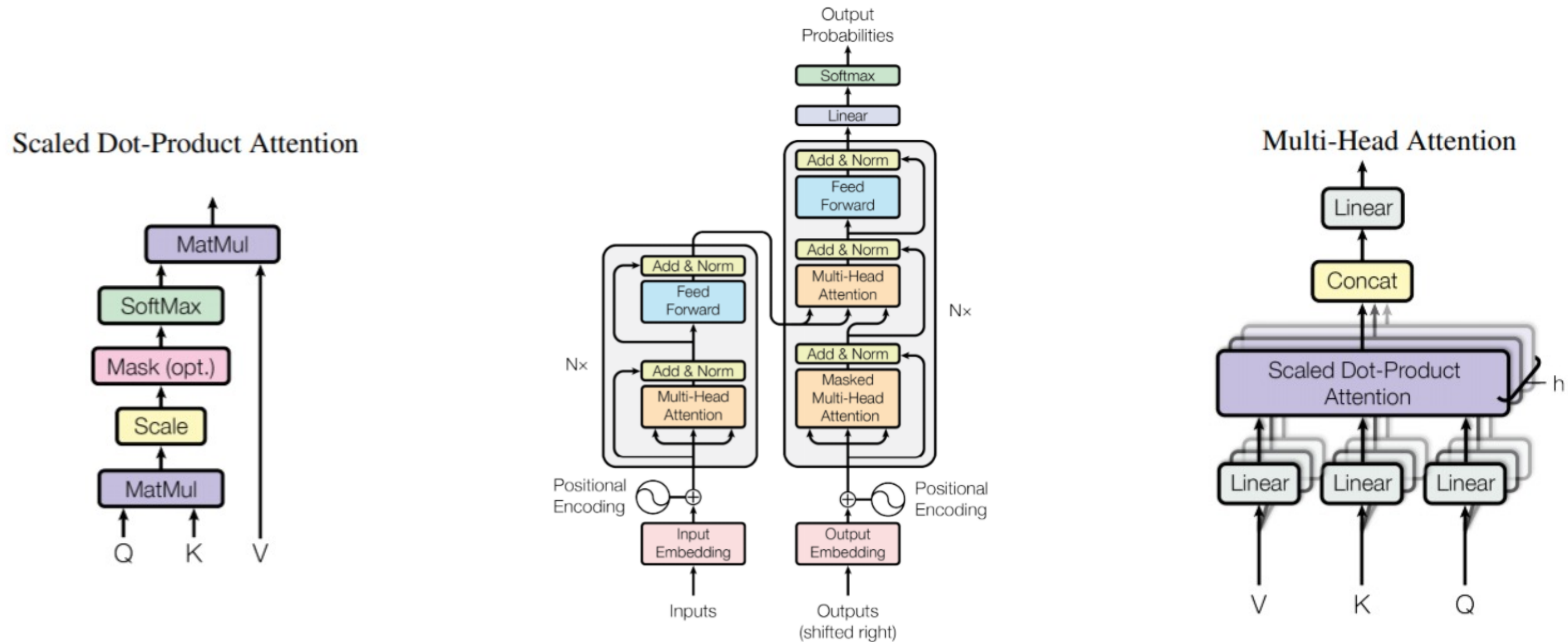


Figure 1: The Transformer - model architecture.



WAS IT A BREAKTHROUGH
IN ITSELF?

ATTENTION IS ALL YOU NEED

Not a breakthrough in itself

Table 2: The Transformer achieves better BLEU scores than previous state-of-the-art models on the English-to-German and English-to-French newstest2014 tests at a fraction of the training cost.

| Model | BLEU | | Training Cost (FLOPs) | |
|---------------------------------|-------------|--------------|---------------------------------------|---------------------|
| | EN-DE | EN-FR | EN-DE | EN-FR |
| ByteNet [15] | 23.75 | | | |
| Deep-Att + PosUnk [32] | | 39.2 | | $1.0 \cdot 10^{20}$ |
| GNMT + RL [31] | 24.6 | 39.92 | $2.3 \cdot 10^{19}$ | $1.4 \cdot 10^{20}$ |
| ConvS2S [8] | 25.16 | 40.46 | $9.6 \cdot 10^{18}$ | $1.5 \cdot 10^{20}$ |
| MoE [26] | 26.03 | 40.56 | $2.0 \cdot 10^{19}$ | $1.2 \cdot 10^{20}$ |
| Deep-Att + PosUnk Ensemble [32] | | 40.4 | | $8.0 \cdot 10^{20}$ |
| GNMT + RL Ensemble [31] | 26.30 | 41.16 | $1.8 \cdot 10^{20}$ | $1.1 \cdot 10^{21}$ |
| ConvS2S Ensemble [8] | 26.36 | 41.29 | $7.7 \cdot 10^{19}$ | $1.2 \cdot 10^{21}$ |
| Transformer (base model) | 27.3 | 38.1 | $3.3 \cdot 10^{18}$ | |
| Transformer (big) | 28.4 | 41.0 | $2.3 \cdot 10^{19}$ | |

ATTENTION IS ALL YOU NEED

But ...

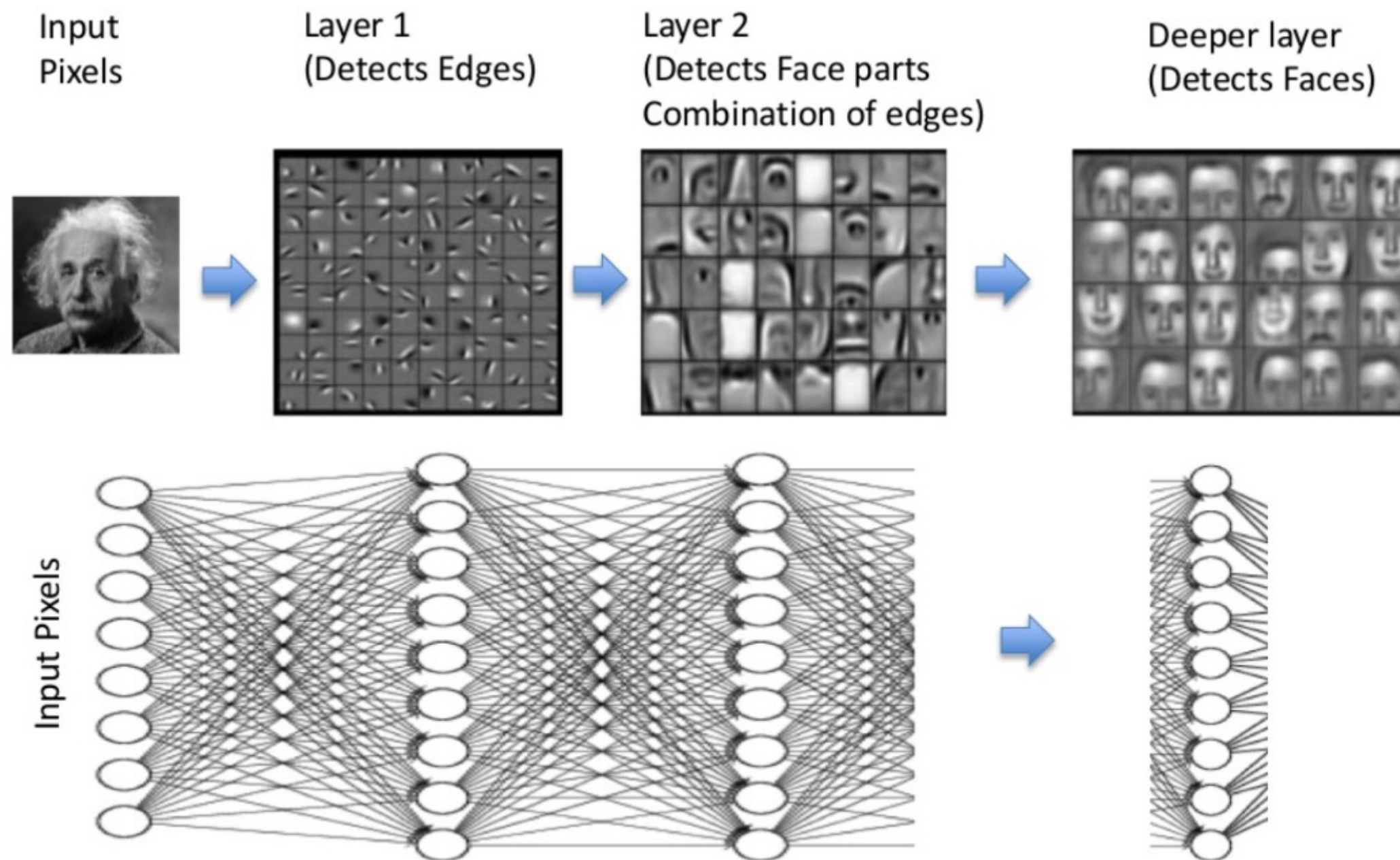
“ ... the Transformer can be trained significantly faster than architectures based on recurrent or convolutional layers.”

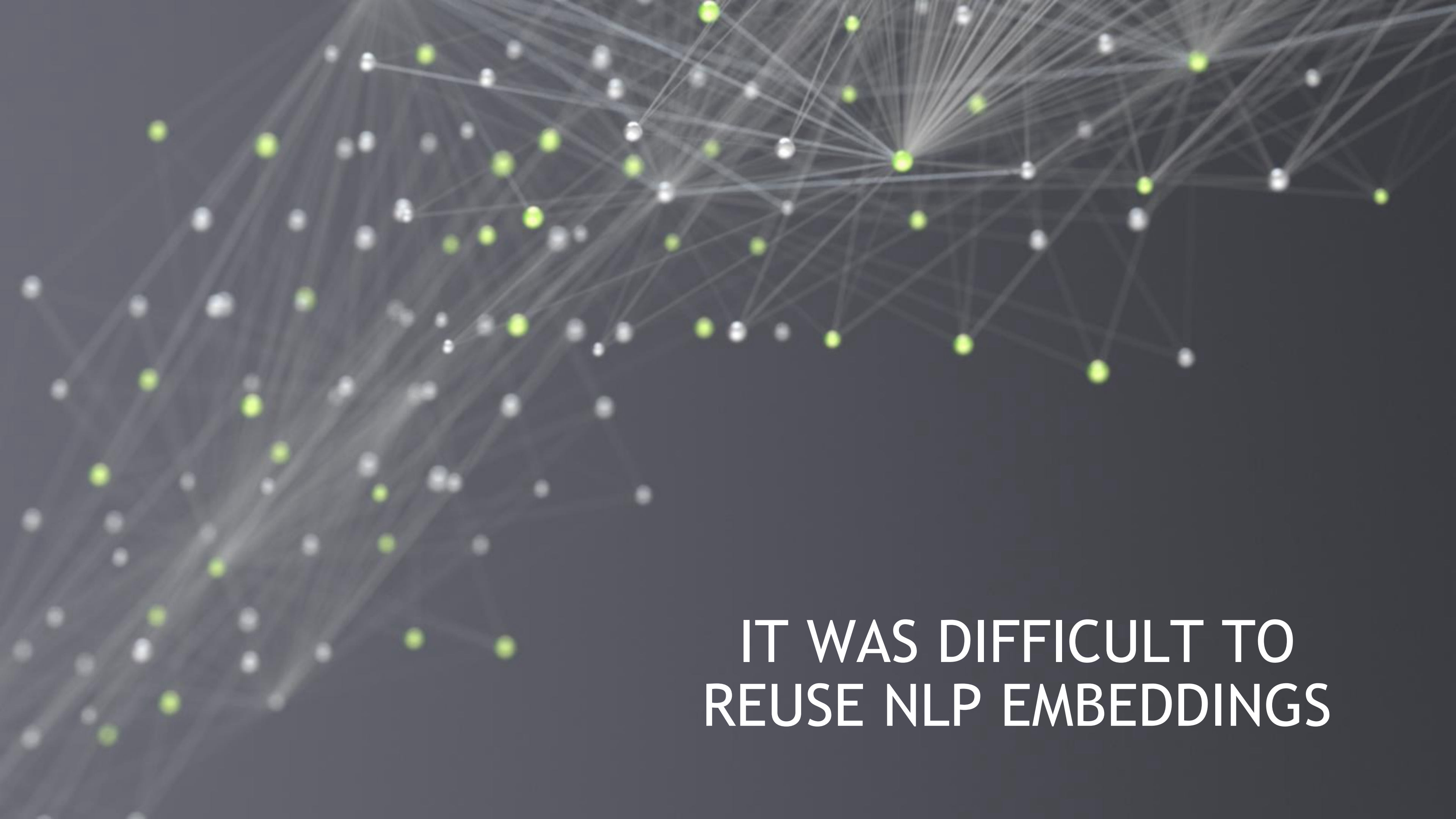


NEURAL EMBEDDINGS

FEATURE REUSE

The opportunity





IT WAS DIFFICULT TO
REUSE NLP EMBEDDINGS

SEMI-SUPERVISED SEQUENCE LEARNING

More complex representations

We present two approaches that use unlabeled data to improve sequence learning with recurrent networks. The first approach is to predict what comes next in a sequence, which is a conventional language model in natural language processing. The second approach is to use a sequence autoencoder, which reads the input sequence into a vector and predicts the input sequence again. These two algorithms can be used as a “pretraining” step for a later supervised sequence learning algorithm. In other words, the parameters obtained from the unsupervised step can be used as a starting point for other supervised training models. In our experiments, we find that long short term memory recurrent networks after being pretrained with the two approaches are more stable and generalize better. With pretraining, we are able to train long short term memory recurrent networks up to a few hundred timesteps, thereby achieving strong performance in many text classification tasks, such as IMDB, DBpedia and 20 Newsgroups.

SEMI-SUPERVISED SEQUENCE LEARNING

More complex representations

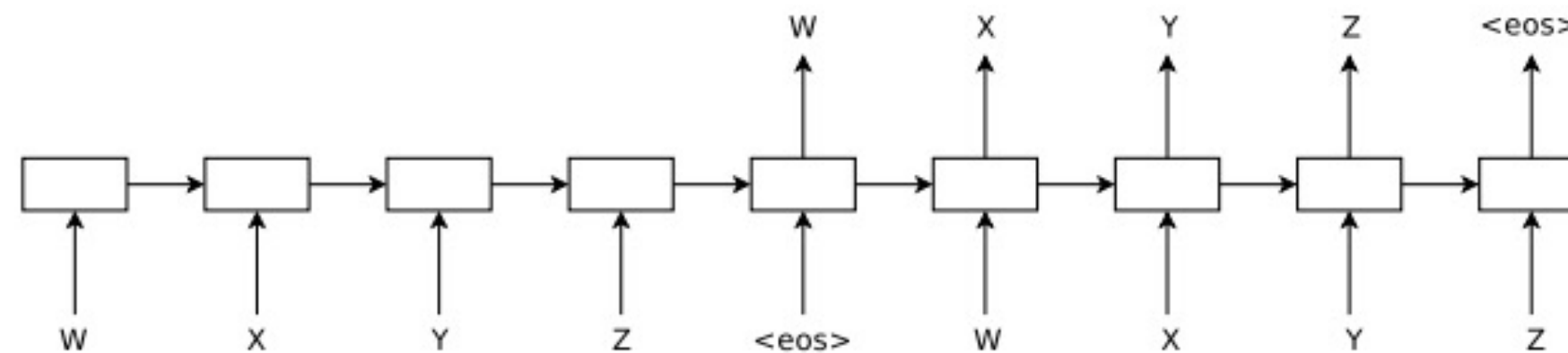


Figure 1: The sequence autoencoder for the sequence “WXYZ”. The sequence autoencoder uses a recurrent network to read the input sequence in to the hidden state, which can then be used to reconstruct the original sequence.

SEMI-SUPERVISED SEQUENCE LEARNING

More complex representations

After training the recurrent language model or the sequence autoencoder for roughly 500K steps with a batch size of 128, we use both the word embedding parameters and the LSTM weights to initialize the LSTM for the supervised task. We then train on that task while fine tuning both the embedding parameters and the weights and use early stopping when the validation error starts to increase. We choose the dropout parameters based on a validation set.

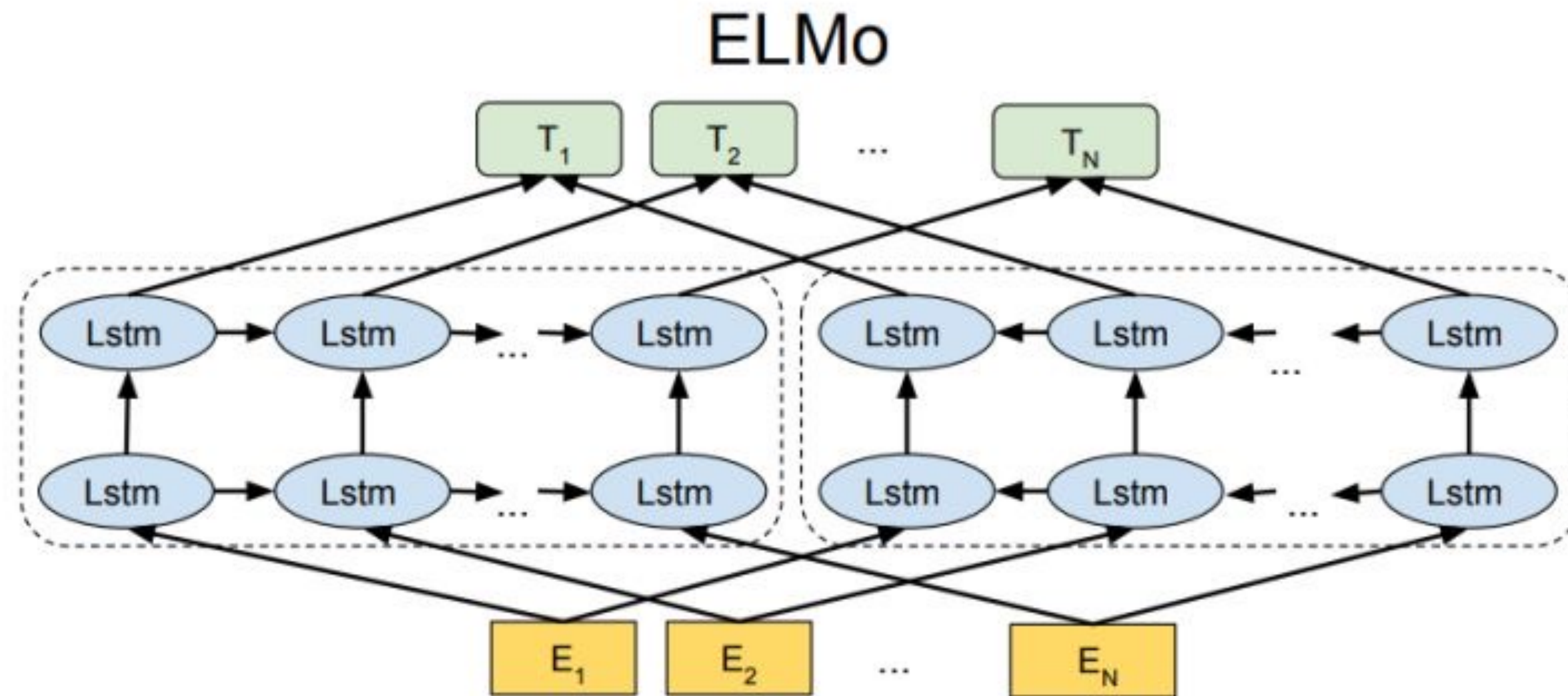
Using SA-LSTMs, we are able to match or surpass reported results for all datasets. It is important to emphasize that previous best results come from various different methods. So it is significant that one method achieves strong results for all datasets, presumably because such a method can be used as a general model for any similar task. A summary of results in the experiments are shown in Table 1. More details of the experiments are as follows.

Table 1: A summary of the error rates of SA-LSTMs and previous best reported results.

| Dataset | SA-LSTM | Previous best result |
|-----------------|----------------|-----------------------------|
| IMDB | 7.24% | 7.42% |
| Rotten Tomatoes | 16.7% | 18.5% |
| 20 Newsgroups | 15.6% | 17.1% |
| DBpedia | 1.19% | 1.74% |

ELMO

Embeddings for Language Models



ELMO

Embeddings for Language Models

| TASK | PREVIOUS SOTA | | OUR BASELINE | ELMO + BASELINE | INCREASE (ABSOLUTE/ RELATIVE) |
|-------|----------------------|--------------|-----------------|--------------------|-------------------------------------|
| SQuAD | Liu et al. (2017) | 84.4 | 81.1 | 85.8 | 4.7 / 24.9% |
| SNLI | Chen et al. (2017) | 88.6 | 88.0 | 88.7 ± 0.17 | 0.7 / 5.8% |
| SRL | He et al. (2017) | 81.7 | 81.4 | 84.6 | 3.2 / 17.2% |
| Coref | Lee et al. (2017) | 67.2 | 67.2 | 70.4 | 3.2 / 9.8% |
| NER | Peters et al. (2017) | 91.93 ± 0.19 | 90.15 | 92.22 ± 0.10 | 2.06 / 21% |
| SST-5 | McCann et al. (2017) | 53.7 | 51.4 | 54.7 ± 0.5 | 3.3 / 6.8% |

Table 1: Test set comparison of ELMO enhanced neural models with state-of-the-art single model baselines across six benchmark NLP tasks. The performance metric varies across tasks – accuracy for SNLI and SST-5; F_1 for SQuAD, SRL and NER; average F_1 for Coref. Due to the small test sizes for NER and SST-5, we report the mean and standard deviation across five runs with different random seeds. The “increase” column lists both the absolute and relative improvements over our baseline.

ULM-FIT

Universal Language Model Fine-Tuning for Text Classification

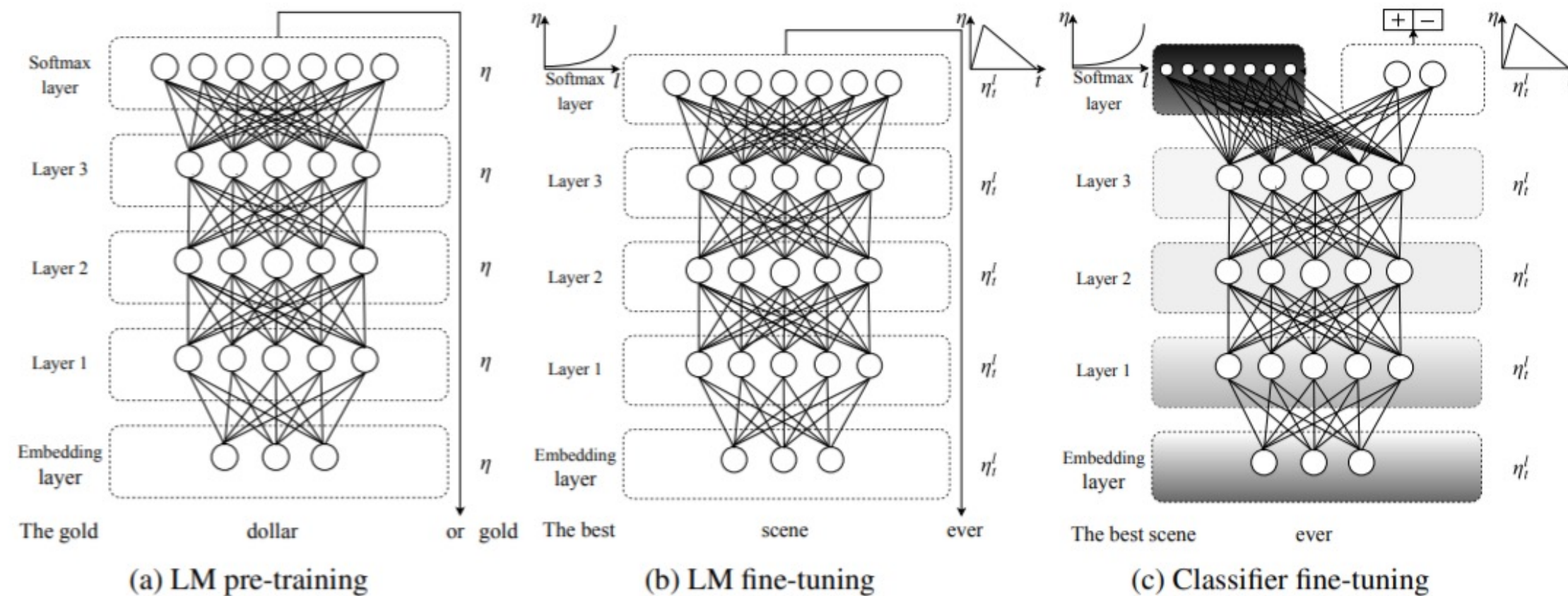


Figure 1: ULMFiT consists of three stages: a) The LM is trained on a general-domain corpus to capture general features of the language in different layers. b) The full LM is fine-tuned on target task data using discriminative fine-tuning (*Discr*) and slanted triangular learning rates (STLR) to learn task-specific features. c) The classifier is fine-tuned on the target task using gradual unfreezing, *Discr*, and STLR to preserve low-level representations and adapt high-level ones (shaded: unfreezing stages; black: frozen).

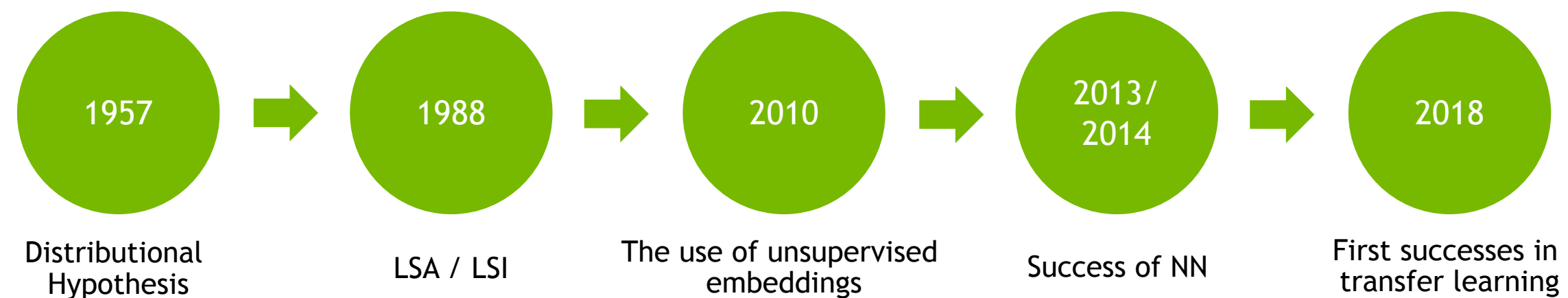
TRANSFER LEARNING IN NLP


Not trivial to use and not universally applicable



Howard, J., & Ruder, S. (2018). Universal language model fine-tuning for text classification. arXiv preprint arXiv:1801.06146.

Peters, M. E., Neumann, M., Iyyer, M., Gardner, M., Clark, C., Lee, K., & Zettlemoyer, L. (2018). Deep contextualized word representations. arXiv preprint arXiv:1802.05365.





**THIS CREATED A
FOUNDATION FOR THE
NEW NLP MODELS
(DISCUSSED IN THE NEXT CLASS)**



THE LAB

ATTENTION IS ALL YOU NEED

Deep dive into the transformer design

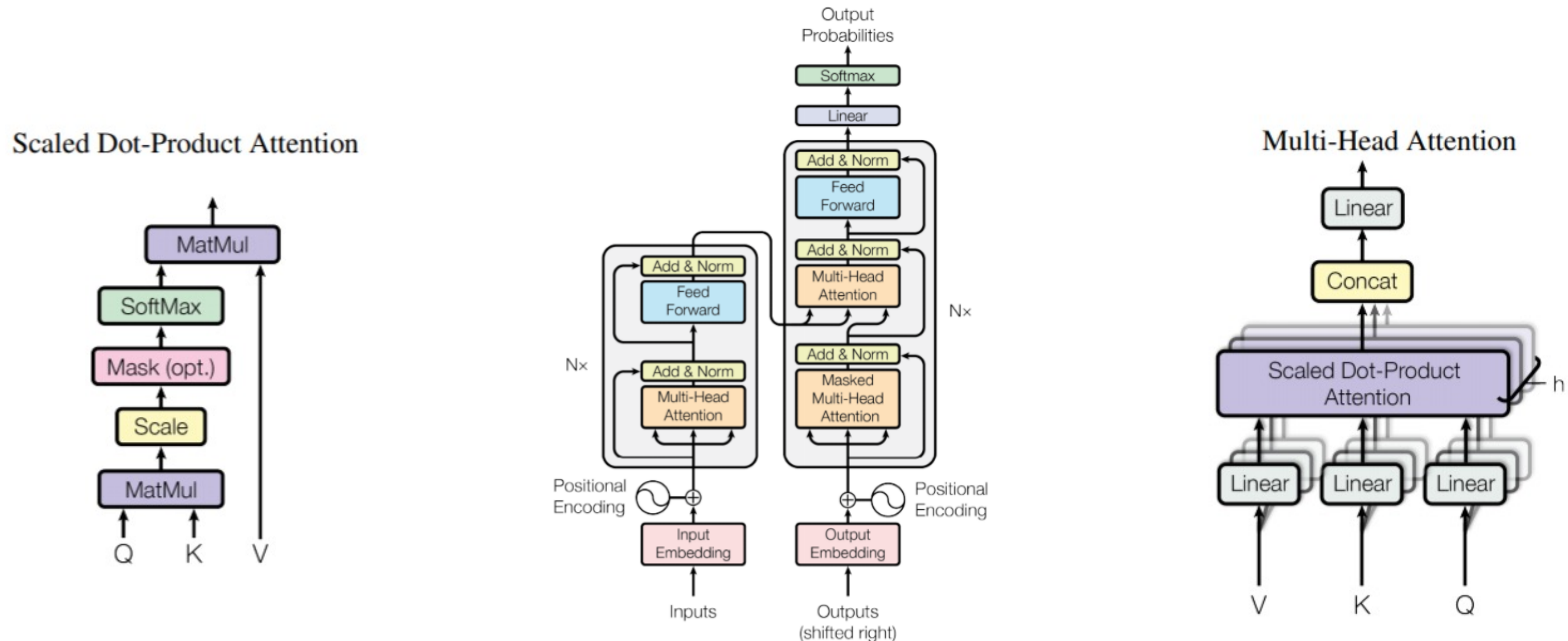
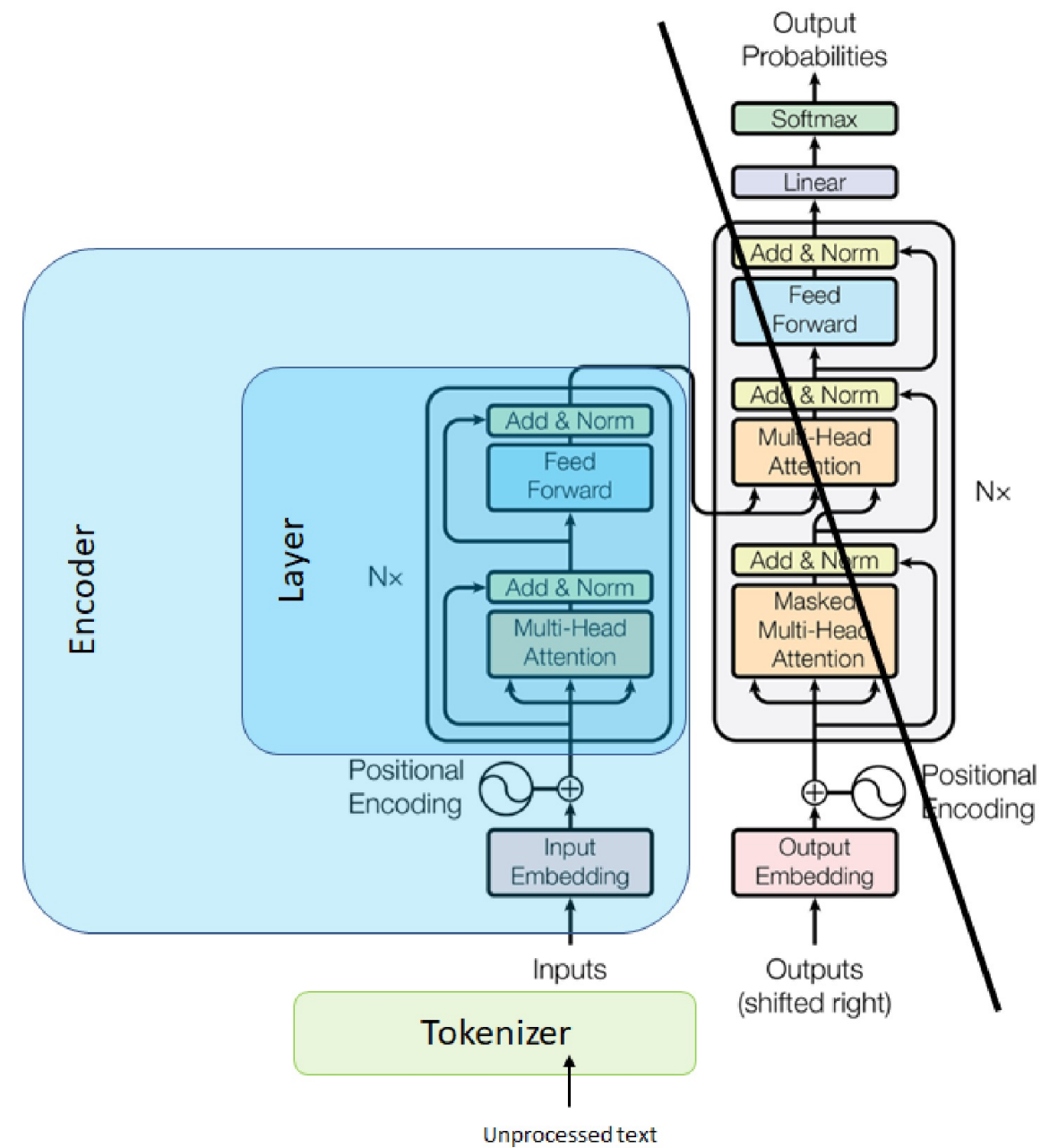


Figure 1: The Transformer - model architecture.

BERT

How it relates to transformer and pretraining





IN THE NEXT CLASS...

SELF-SUPERVISION, BERT, AND BEYOND

Why did models start to work well? What does the future hold?

?



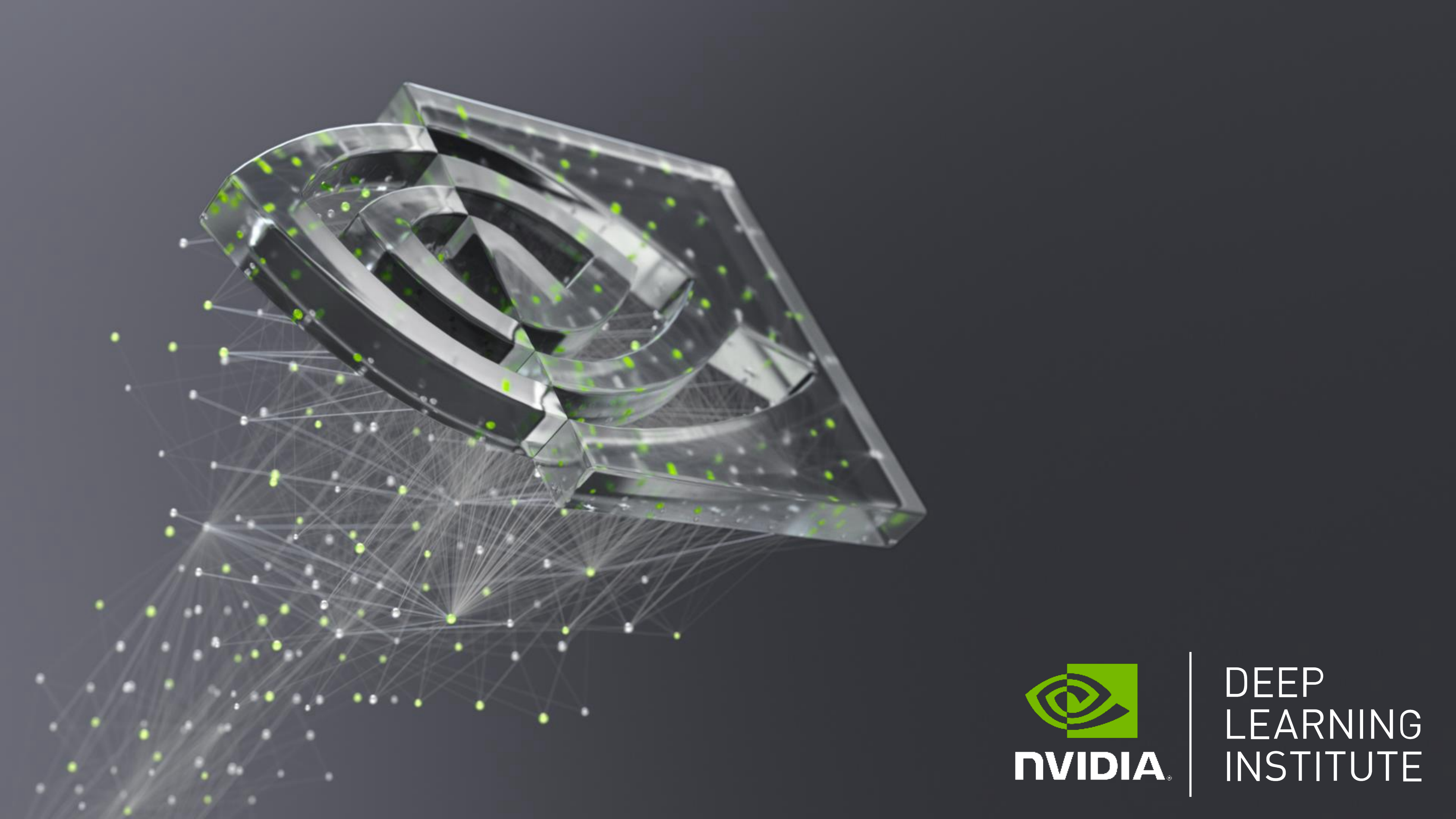
Part 1: Machine Learning in NLP

- **Lecture**

- What is NLP?
- Problem Formulation
- Text Representations
- Dimensionality Reduction
- Embeddings
- RNNs
- “Attention is All You Need”

- **Lab**

- Transformer Architecture
- BERT Model
- Pretraining BERT



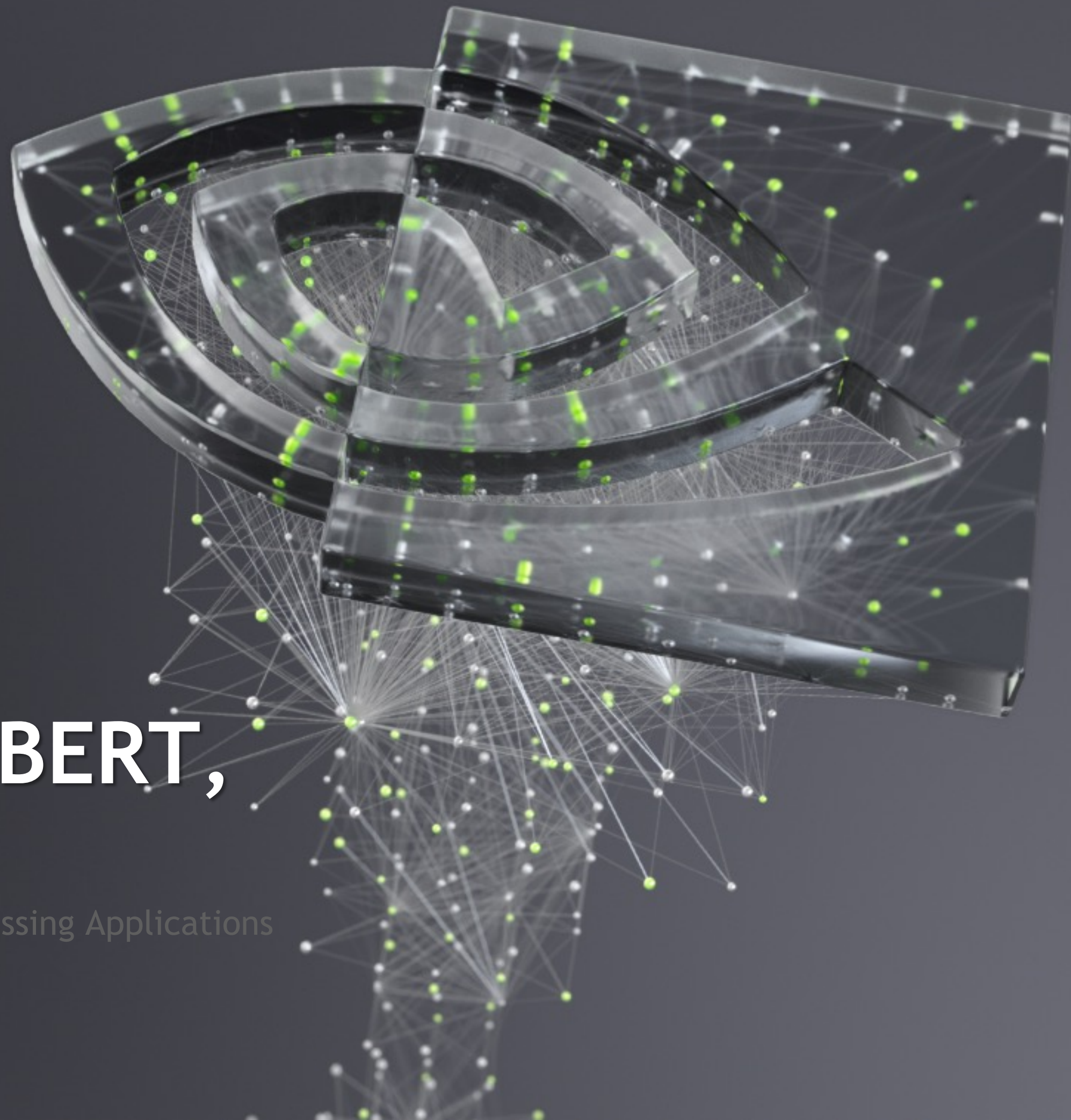
DEEP
LEARNING
INSTITUTE



DEEP
LEARNING
INSTITUTE

SELF-SUPERVISION, BERT, AND BEYOND

Building Transformer-Based Natural Language Processing Applications
(Part 2)





FULL COURSE AGENDA

Part 1: Machine Learning in NLP

Lecture: NLP background and the role of DNNs leading to the Transformer architecture

Lab: Tutorial-style exploration of a *translation task* using the Transformer architecture

Part 2: Self-Supervision, BERT, and Beyond

Lecture: Discussion of how language models with self-supervision have moved beyond the basic Transformer to BERT and ever larger models

Lab: Practical hands-on guide to the NVIDIA NeMo API and exercises to build a *text classification task* and a *named entity recognition task* using BERT-based language models

Part 3: Production Deployment

Lecture: Discussion of production deployment considerations and NVIDIA Triton Inference Server

Lab: Hands-on deployment of an example *question answering task* to NVIDIA Triton



Part 2: Self-Supervision, BERT and Beyond

- **Lecture**
 - Why Do DNNs Work Well?
 - Self-Supervised Learning
 - BERT
- **Lab**
 - Explore the Data
 - Explore NeMo
 - Text Classifier Project
- **Lecture (cont'd)**
 - The Scaling Laws
 - Can and should we go even bigger?
- **Lab (cont'd)**
 - Named Entity Recognizer



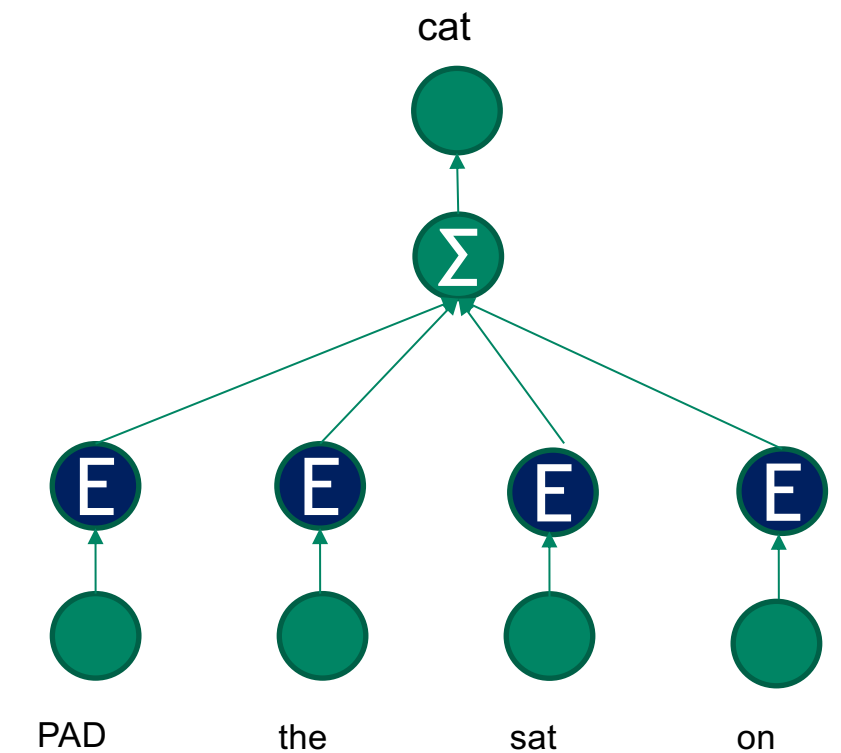
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COMPUTE

Or lack of thereof

In this section, we propose two new model architectures for learning distributed representations of words that try to minimize computational complexity. The main observation from the previous section was that most of the complexity is caused by the non-linear hidden layer in the model. While this is what makes neural networks so attractive, we decided to explore simpler models that might not be able to represent the data as precisely as neural networks, but can possibly be trained on much more data efficiently.

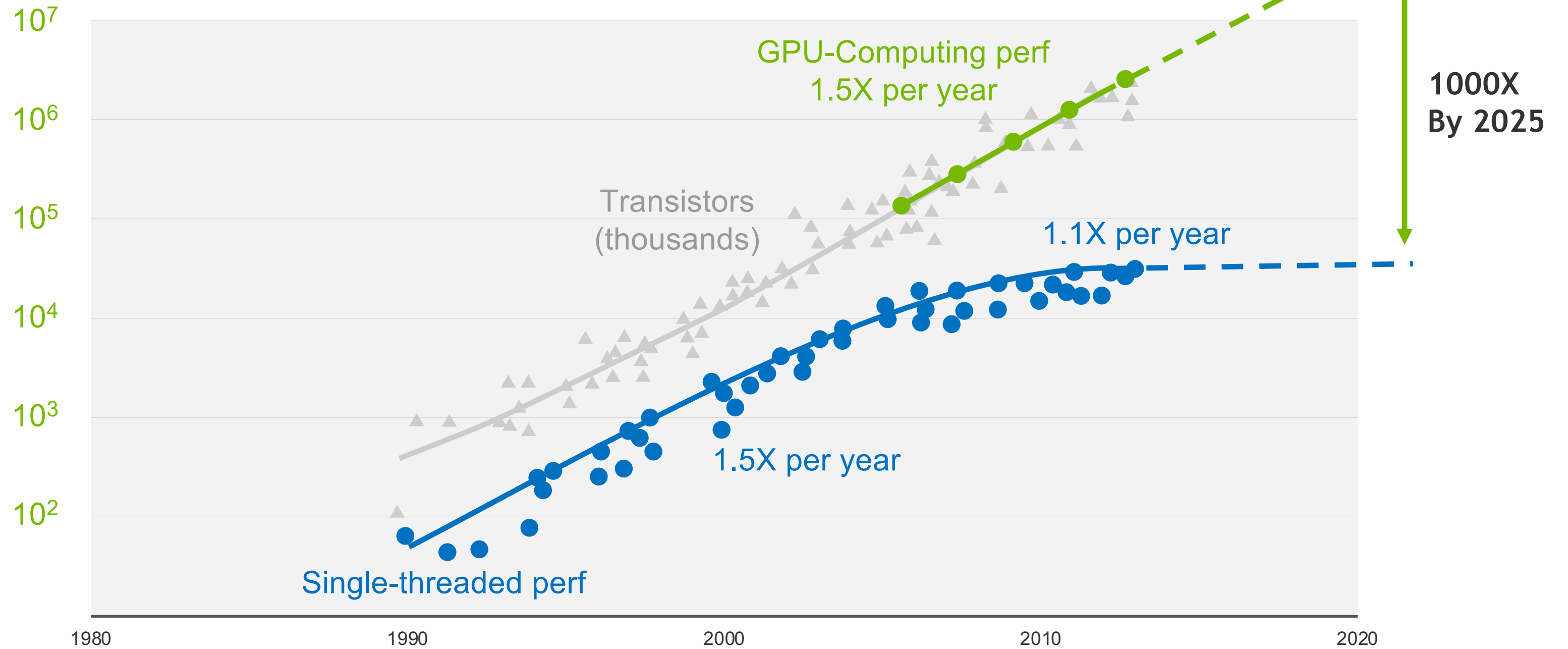


Mikolov, Tomas, et al. "Efficient estimation of word representations in vector space." *arXiv preprint arXiv:1301.3781* (2013).



COMPUTE

Easy to forget about the computational progress of the last decades





CONTEXT

CONTEXT

8 petaFLOPs in June 2011 (K Computer)



CONTEXT

5 petaFLOPs for AI - today



CONTEXT

~100 PFLOPS (FP16) or 48 PFLOPS (TF32) for AI - today





100 EXAFLOPS

~ =

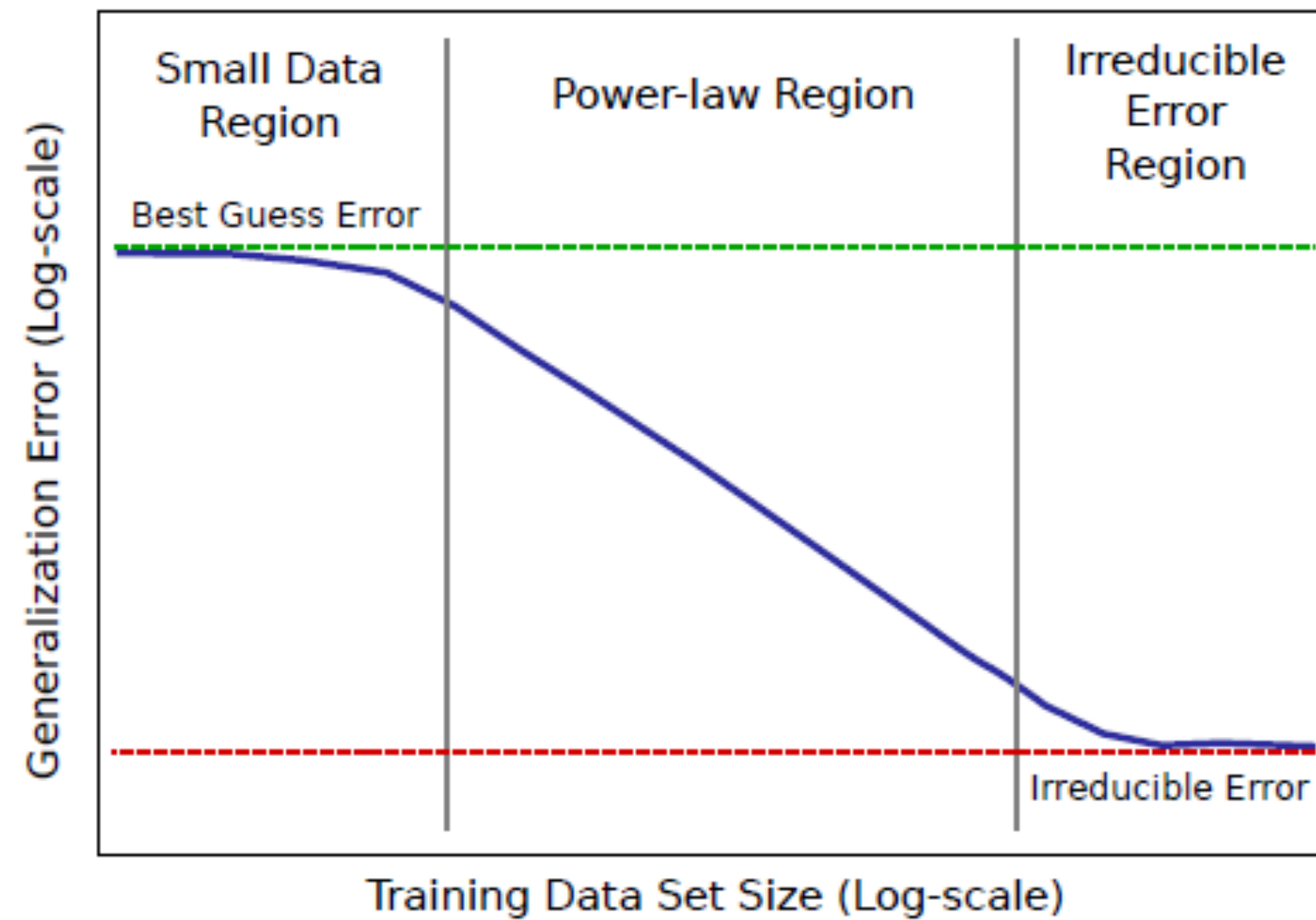
2 YEARS *ON A DUAL CPU*
SERVER



SCALING LAWS

SCALING LAWS

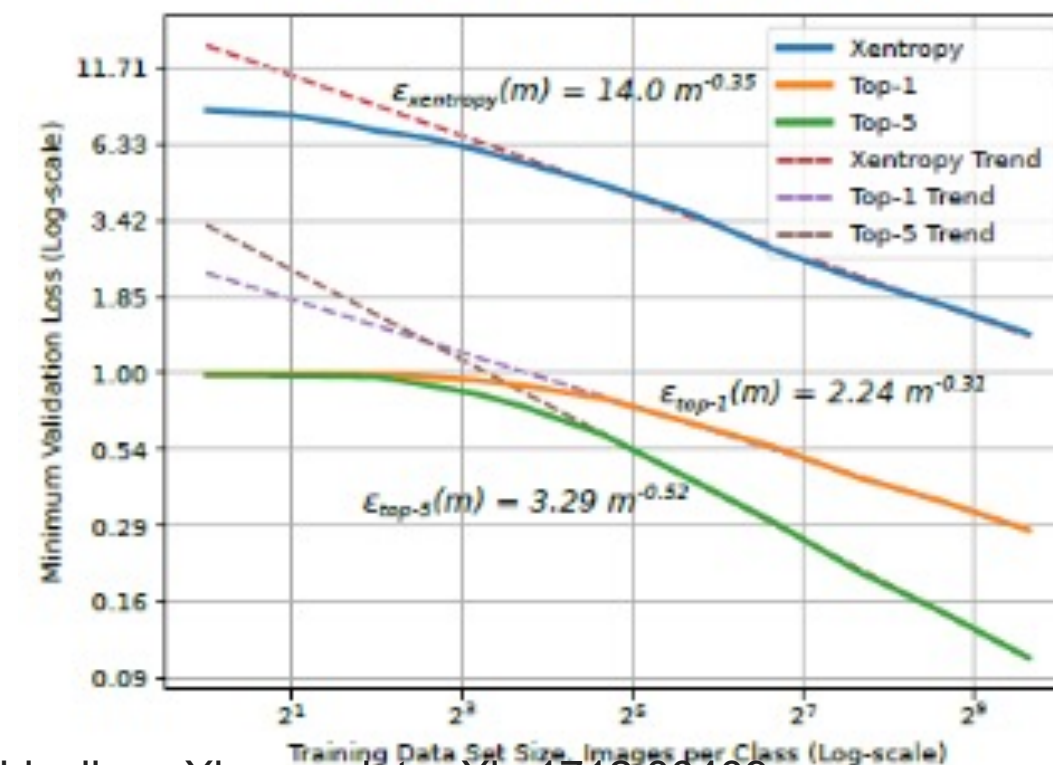
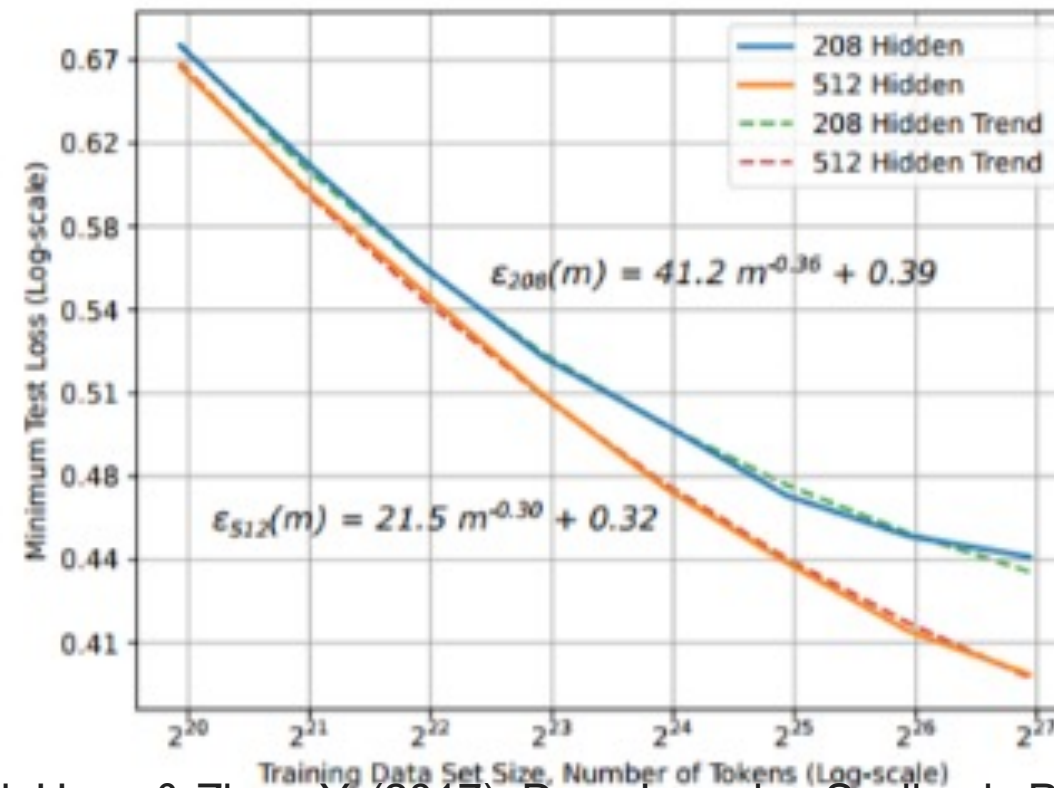
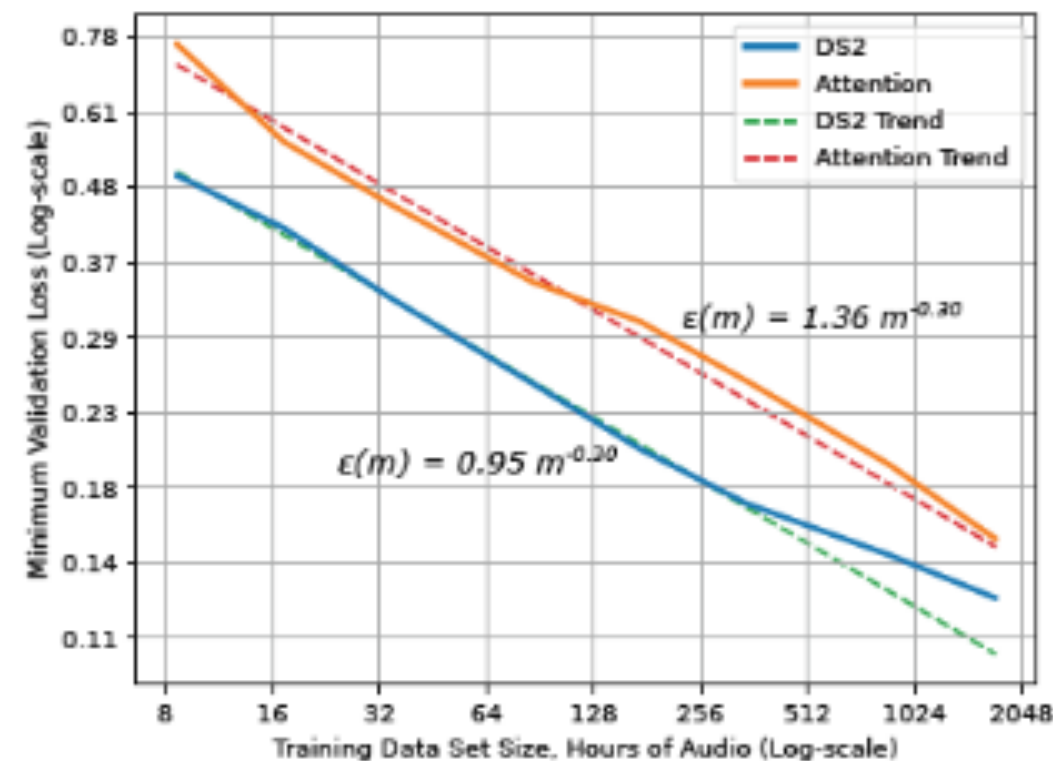
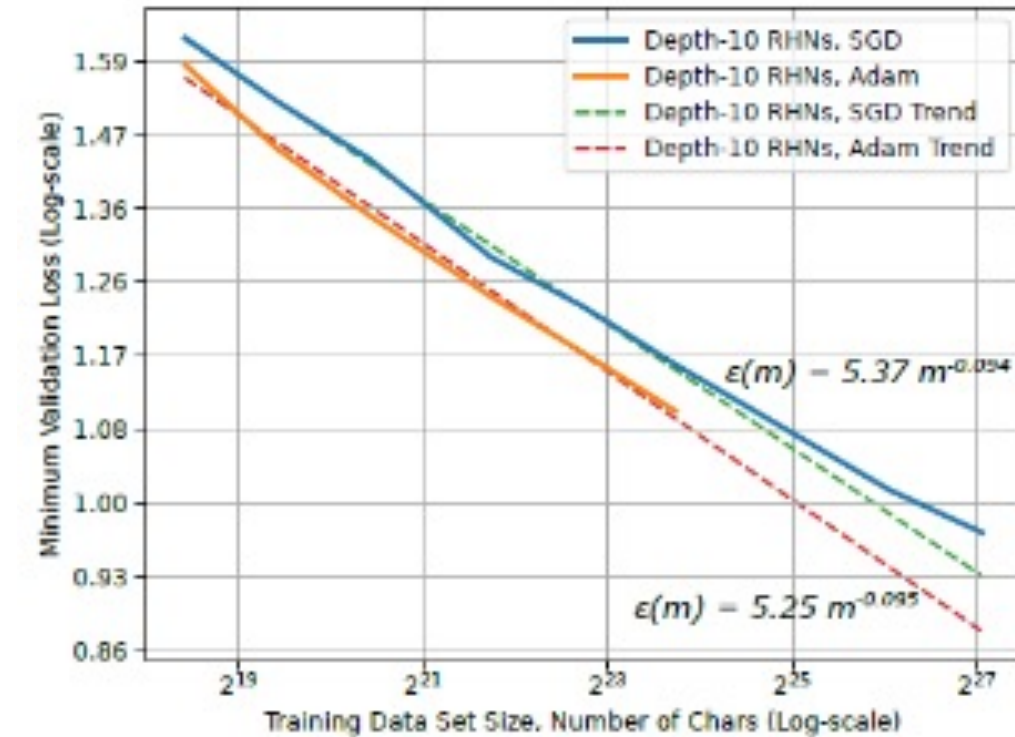
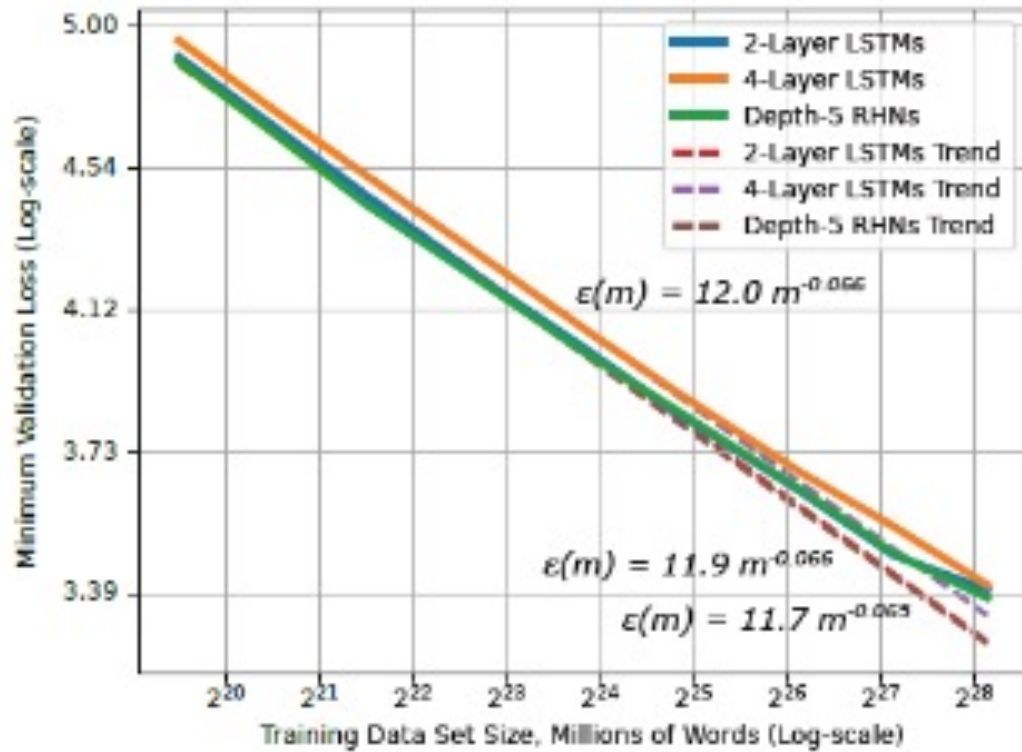
Power Law relationship between the dataset size and accuracy



SCALING LAWS

Applicable across all AI tasks

- Translation
- Language Models
- Character Language Models
- Image Classification
- Attention Speech Models

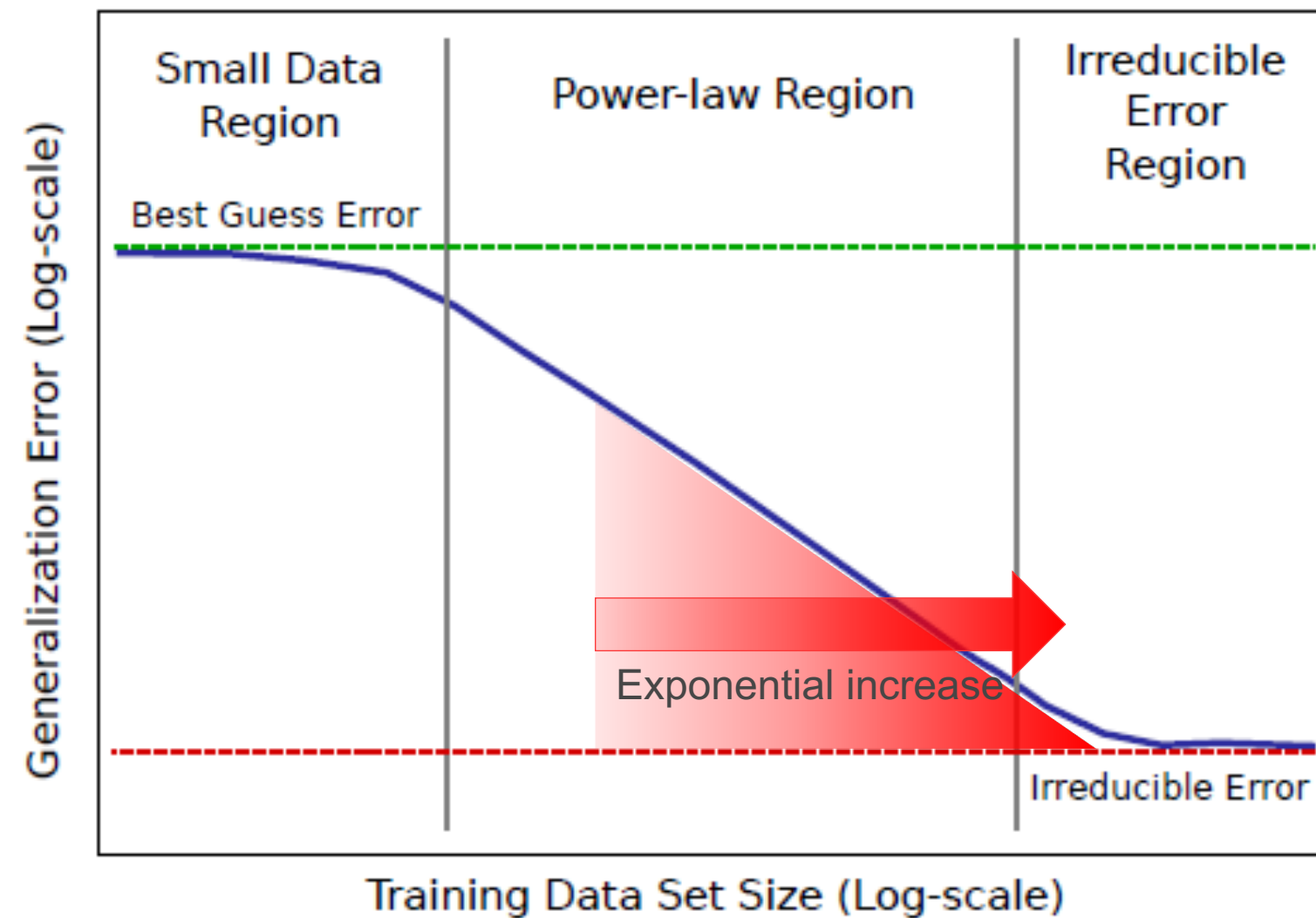




THE COST

THE COST OF LABELING

Limits the utility of deep learning models





Part 2: Self-Supervision, BERT and Beyond

- **Lecture**
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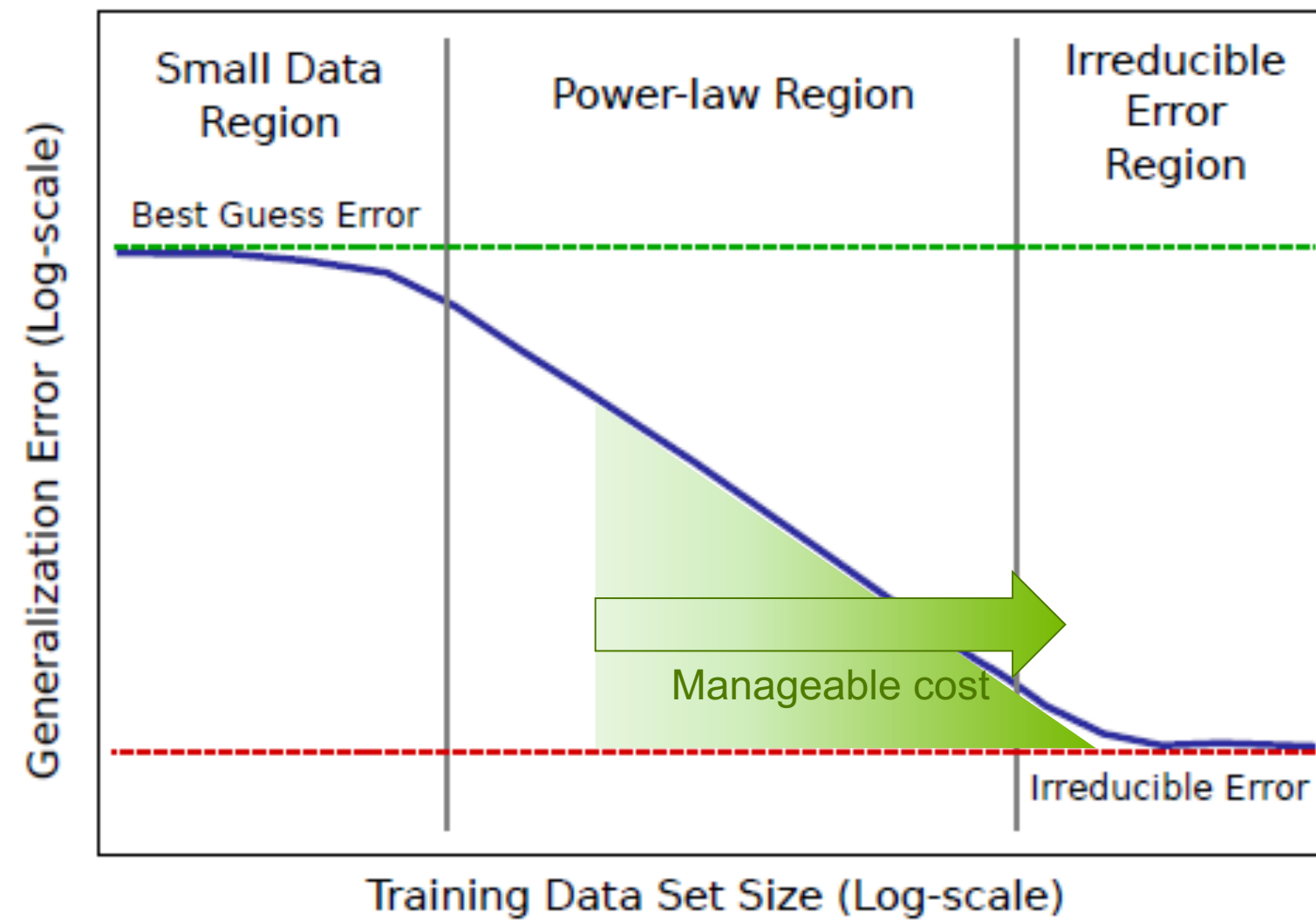
SELF-SUPERVISED LEARNING

Example training tasks

- Natural Language Processing:
 - Masked Language Model: We mask a percentage of the input tokens at random (say 15%) and ask the neural network to predict the entire sentence
 - Next Sentence Prediction: We choose either two consecutive sentences from text, or two random sentences from the text. We ask the neural network to establish whether the two sentences occur one after another.
 - We use another simpler neural network to replace random words in the sequence and ask the primary neural network to detect which words were replaced (using a GAN like configuration).
- Computer Vision:
 - Contrastive Learning: Randomly modify (crop and resize, flip, distort color, rotate, cut-out, noise, blur, etc.) and either feed the same image, or two randomly selected images, into the neural network, asking it to say whether it is the same image or not
 - Noisy labels/Self Training: Use labels generated by a weak algorithm (potentially older generation of the target model) to train a target-robust feature extractor

THE COST OF LABELING

Semi-supervised models



SELF-SUPERVISED LEARNING

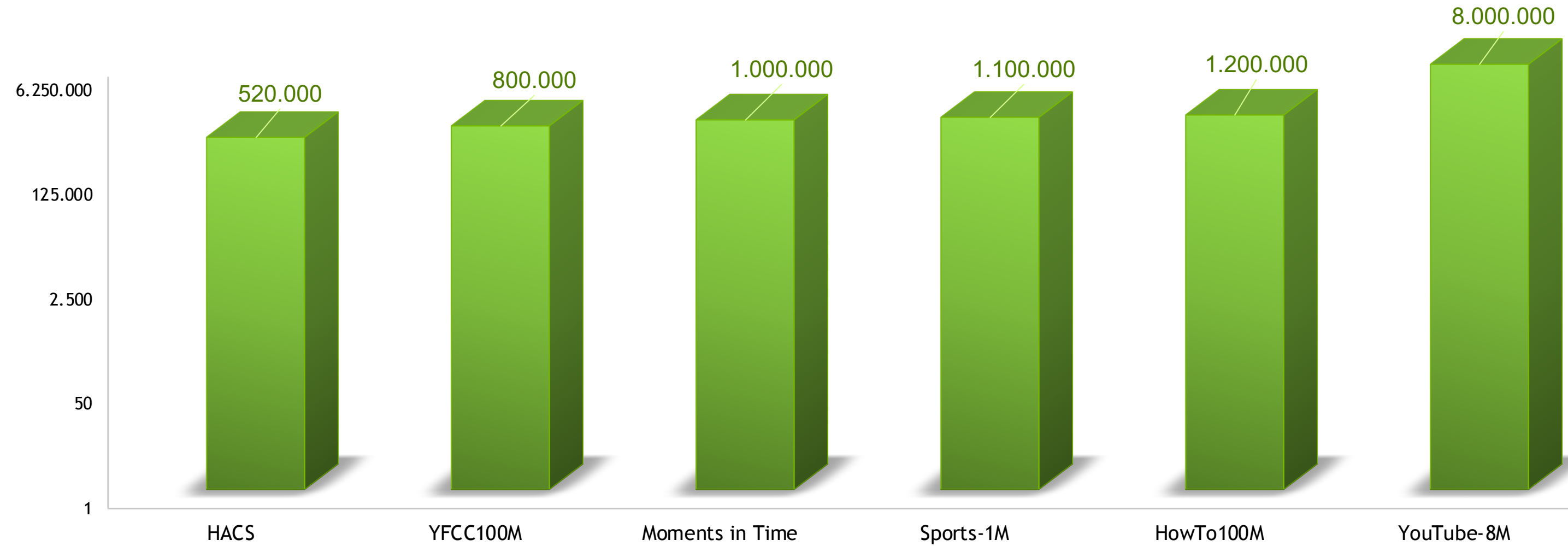
Abundance of unlabeled data



SELF-SUPERVISED LEARNING

Abundance of unlabeled data

Number of videos





OLD IDEAS

SELF-SUPERVISED LEARNING

What was missing?

Semi-supervised Sequence Learning

Andrew M. Dai
Google Inc.
adai@google.com

Quoc V. Le
Google Inc.
qvl@google.com

Abstract

We present two approaches that use unlabeled data to improve sequence learning with recurrent networks. The first approach is to predict what comes next in a sequence, which is a conventional language model in natural language processing. The second approach is to use a sequence autoencoder, which reads the input sequence into a vector and predicts the input sequence again. These two algorithms can be used as a “pretraining” step for a later supervised sequence learning algorithm. In other words, the parameters obtained from the unsupervised step can be used as a starting point for other supervised training models. In our experiments, we find that long short term memory recurrent networks after being pretrained with the two approaches are more stable and generalize better. With pretraining, we are able to train long short term memory recurrent networks up to a few hundred timesteps, thereby achieving strong performance in many text classification tasks, such as IMDB, DBpedia and 20 Newsgroups.

432v1 [cs.LG] 4 Nov 2015



THE SCALE

GENERATIVE PRETRAINING (GPT)

The scale

“Many previous approaches to NLP tasks train relatively small models on a single GPU from scratch. Our approach requires an expensive pre-training step - 1 month on 8 GPUs. Luckily, this only has to be done once and we’re releasing our model so others can avoid it. It is also a large model (in comparison to prior work) and consequently uses more compute and memory — we used a 37-layer (12 block) Transformer architecture, and we train on sequences of up to 512 tokens. Most experiments were conducted on 4 and 8 GPU systems. The model does fine-tune to new tasks very quickly which helps mitigate the additional resource requirements.”

GENERATIVE PRETRAINING (GPT)

The design

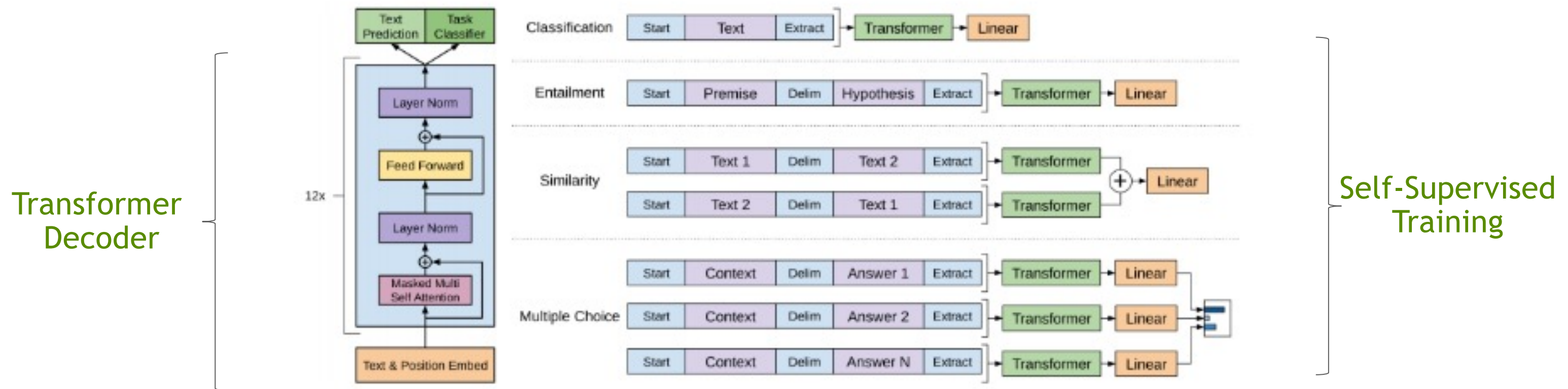


Figure 1: **(left)** Transformer architecture and training objectives used in this work. **(right)** Input transformations for fine-tuning on different tasks. We convert all structured inputs into token sequences to be processed by our pre-trained model, followed by a linear+softmax layer.



**IT BECAME POSSIBLE TO
TRANSFER LEARN!**

GENERATIVE PRETRAINING (GPT)

The approach



Pre-training our model on a large corpus of text significantly improves its performance on challenging natural language processing tasks like Winograd Schema Resolution.

GENERATIVE PRETRAINING (GPT)

The implications



Pre-training our model on a large corpus of text significantly improves its performance on challenging natural language processing tasks like Winograd Schema Resolution.



AND IT WORKED VERY
WELL

GENERATIVE PRETRAINING (GPT)

The implications

| DATASET | TASK | SOTA | OURS |
|-----------------|--------------------------|-------------|-------------|
| SNLI | Textual Entailment | 89.3 | 89.9 |
| MNLI Matched | Textual Entailment | 80.6 | 82.1 |
| MNLI Mismatched | Textual Entailment | 80.1 | 81.4 |
| SciTail | Textual Entailment | 83.3 | 88.3 |
| QNLI | Textual Entailment | 82.3 | 88.1 |
| RTE | Textual Entailment | 61.7 | 56.0 |
| STS-B | Semantic Similarity | 81.0 | 82.0 |
| QQP | Semantic Similarity | 66.1 | 70.3 |
| MRPC | Semantic Similarity | 86.0 | 82.3 |
| RACE | Reading Comprehension | 53.3 | 59.0 |
| ROCStories | Commonsense Reasoning | 77.6 | 86.5 |
| COPA | Commonsense Reasoning | 71.2 | 78.6 |
| SST-2 | Sentiment Analysis | 93.2 | 91.3 |
| CoLA | Linguistic Acceptability | 35.0 | 45.4 |
| GLUE | Multi Task Benchmark | 68.9 | 72.8 |

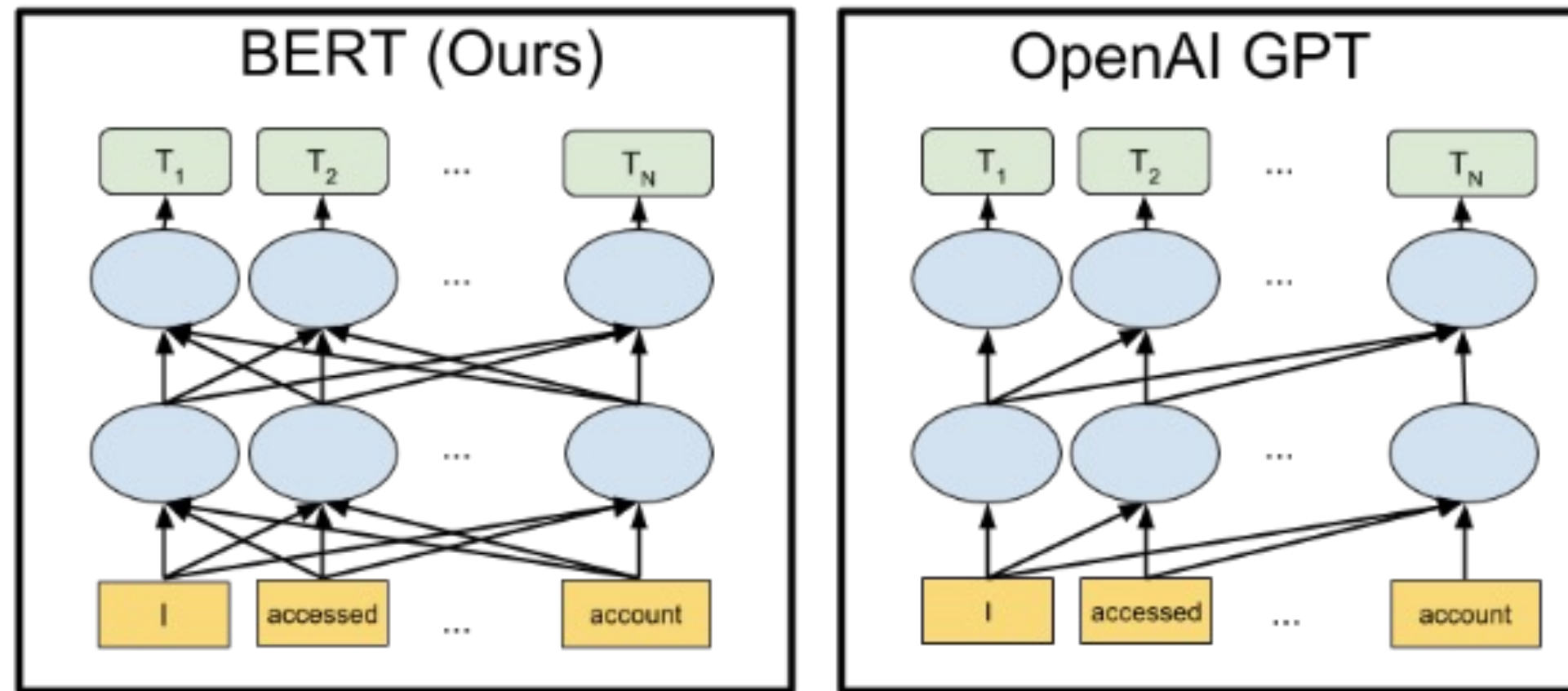


Part 2: Self-Supervision, BERT and Beyond

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BIDIRECTIONAL TRANSFORMERS (BERT)

Building on the shoulders of giants



BIDIRECTIONAL TRANSFORMERS (BERT)

The “pre” and “post” OpenAI ages

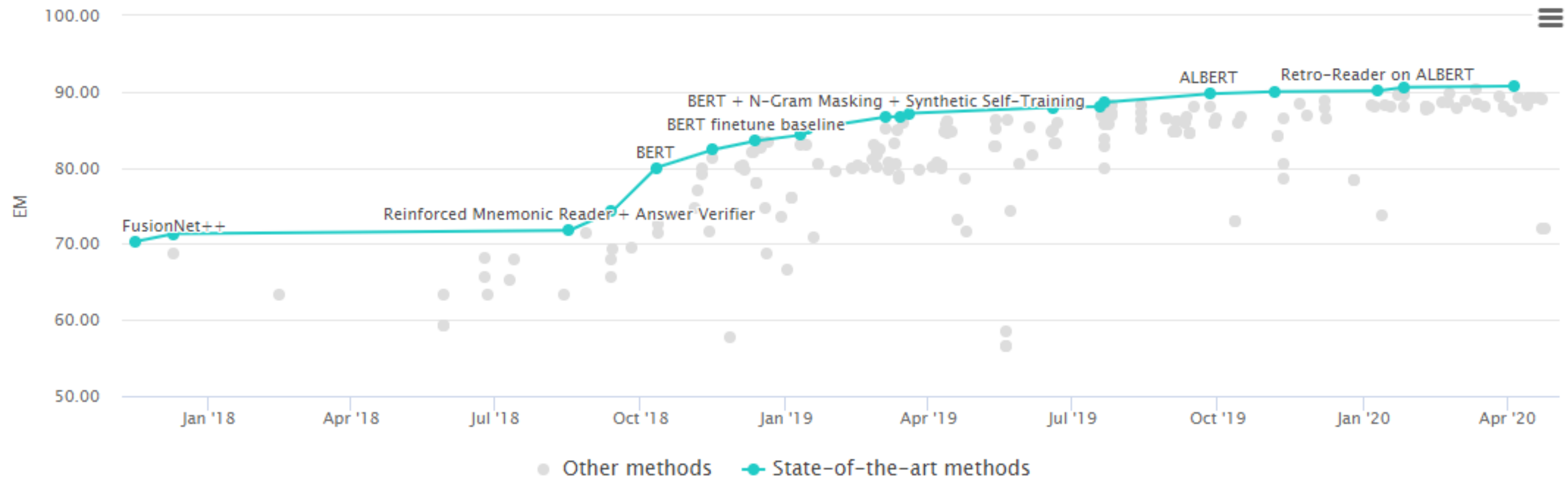
| System | MNLI-(m/mm) 392k | QQP 363k | QNLI 108k | SST-2 67k | CoLA 8.5k | STS-B 5.7k | MRPC 3.5k | RTE 2.5k | Average |
|-----------------------|---------------------|-------------|--------------|--------------|--------------|---------------|--------------|-------------|-------------|
| Pre-OpenAI SOTA | 80.6/80.1 | 66.1 | 82.3 | 93.2 | 35.0 | 81.0 | 86.0 | 61.7 | 74.0 |
| BiLSTM+ELMo+Attn | 76.4/76.1 | 64.8 | 79.8 | 90.4 | 36.0 | 73.3 | 84.9 | 56.8 | 71.0 |
| OpenAI GPT | 82.1/81.4 | 70.3 | 87.4 | 91.3 | 45.4 | 80.0 | 82.3 | 56.0 | 75.1 |
| BERT _{BASE} | 84.6/83.4 | 71.2 | 90.5 | 93.5 | 52.1 | 85.8 | 88.9 | 66.4 | 79.6 |
| BERT _{LARGE} | 86.7/85.9 | 72.1 | 92.7 | 94.9 | 60.5 | 86.5 | 89.3 | 70.1 | 82.1 |

Table 1: GLUE Test results, scored by the evaluation server (<https://gluebenchmark.com/leaderboard>). The number below each task denotes the number of training examples. The “Average” column is slightly different than the official GLUE score, since we exclude the problematic WNLI set.⁸ BERT and OpenAI GPT are single-model, single task. F1 scores are reported for QQP and MRPC, Spearman correlations are reported for STS-B, and accuracy scores are reported for the other tasks. We exclude entries that use BERT as one of their components.

SQUAD 2.0

Human performance 91.2

Question Answering on SQuAD2.0





JUST YET ANOTHER
UNSUPERVISED
REPRESENTATION

USING BERT

Feature extractor

?

Problem formulation

?

?

?

?

?

?

Text

Text Pre-processing

Text Representation

Reweighting

Dimensionality Reduction

Vector Comparison

Machine Learning Algorithm

GloVe

BERT

Word2Vec

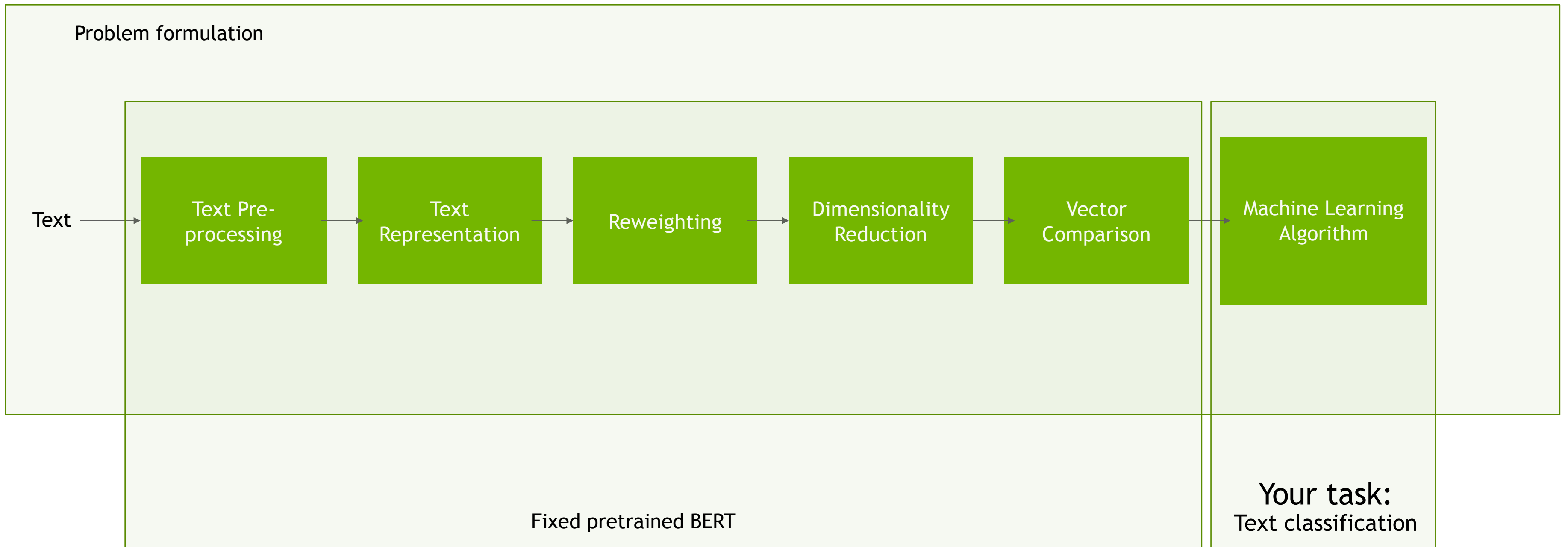


THE LAB

LAB OVERVIEW

Notebooks 1, 2, 3

Text classification





Part 2: Self-Supervision, BERT and Beyond

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- Can and should we go even bigger?

- **Lab (cont'd)**

- Named Entity Recognizer



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BIDIRECTIONAL TRANSFORMERS (BERT)

Base vs Large

| System | MNLI-(m/mm) 392k | QQP 363k | QNLI 108k | SST-2 67k | CoLA 8.5k | STS-B 5.7k | MRPC 3.5k | RTE 2.5k | Average |
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GPT-2

GPT vs GPT-2

- Largely the same but:
 - Larger in every way:
 - More decoder layers: 12->48
 - Larger vocabulary: 50,257
 - Larger context: 512 -> 1024
 - Larger batch size
 - Changes to layer normalization
 - Different initialization scheme

| Parameters | Layers | d_{model} |
|------------|--------|-------------|
| 117M | 12 | 768 |
| 345M | 24 | 1024 |
| 762M | 36 | 1280 |
| 1542M | 48 | 1600 |

Table 2. Architecture hyperparameters for the 4 model sizes.

GPT-2

The Impact



Transformer LM - 100M Parameters

Trained on Wikipedia minus "Abraham Lincoln" article.

Abraham Lincoln (February 27, 1724, Salem, Massachusetts - August 29, 1755) was an American Prime Minister who was an early proponent of an anti-witchcraft situation and was President of the Salem government from 1732 to 1743, President of the Massachusetts Supreme Court during that time, and President of the Institute for Religious Education to 1777, President of the Massachusetts Supreme Court, as well as a member of the Board of Missionaries of the Episcopal Church, The Reverend John Schuyler, Mercer Bishop, and Father New York State. He received his education at Paterson College and graduated from Paterson College and the Trenton College.

He wrote his autobiography in Mantua, Massachusetts, for which he was the supreme liberal. He later became one of Massachusetts's greatest religious leaders, choosing blacks many of whom became leaders of the Puritans. He received three honorary degrees from the universities of Boston and Virginia;

...



Transformer LM - 5B Parameters

Trained on Wikipedia minus "Abraham Lincoln" article.

Abraham Lincoln (March 1, 1809 - March 15, 1865) was an American lawyer, jurist, and politician. He served as the 19th President of the United States, from March 1861 until his assassination in April 1865.

Born in Newark, New Jersey, Lincoln attended Knox College of New York, studied law, and was admitted to the bar Missouri Territory in 1826. He relocated to Illinois, and was elected to the Illinois House of Representatives in 1827, 1822, 1823, and 1826. He was elected Speaker of the Illinois House in 1825, served as Attorney General of the Illinois Territory in 1829, and was elected to the Illinois Senate in 1831. Lincoln was elected to the United States House of Representatives as a Democrat in 1833, and he was elected as a representative in the United States House of Representatives, serving two terms from 1839 to 1843. He was elected as a Whig in 1842, but he only served one term in Congress, and returned to the House of Representatives, serving

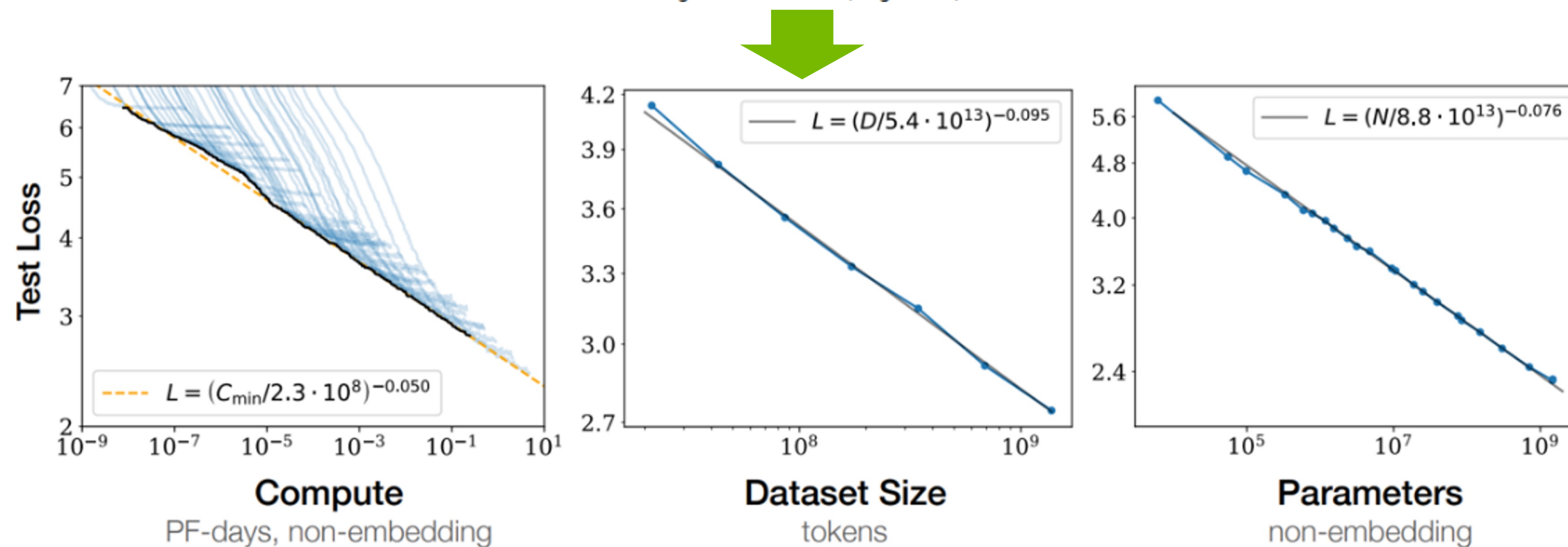
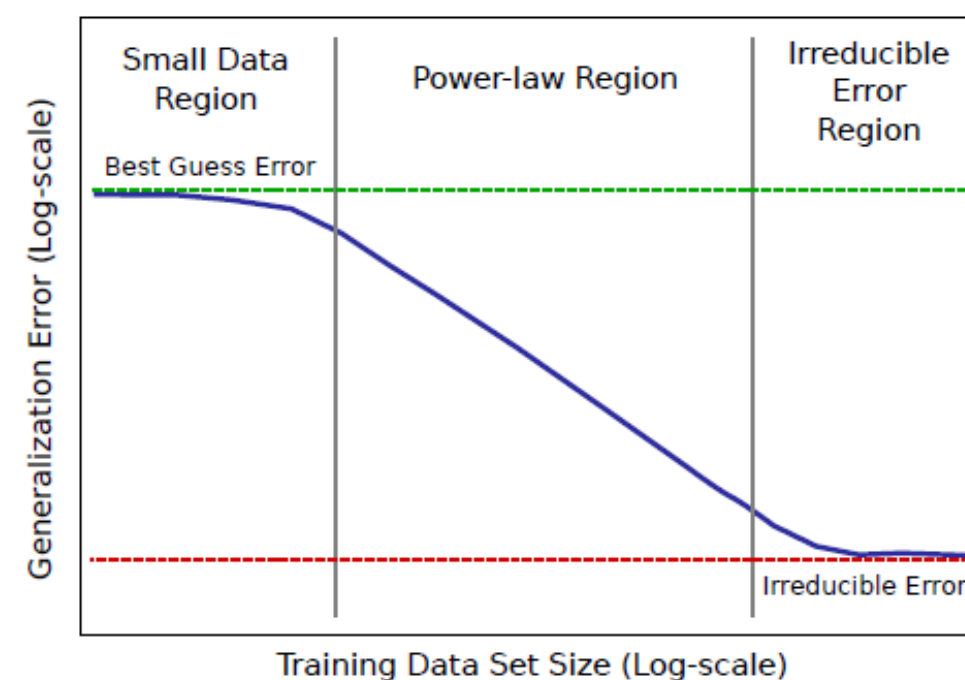
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**MEASURABLE
IMPROVEMENT**

THE SCALING LAWS OF NEURAL LANGUAGE MODELS

Continuous improvement





Part 2: Self-Supervision, BERT and Beyond

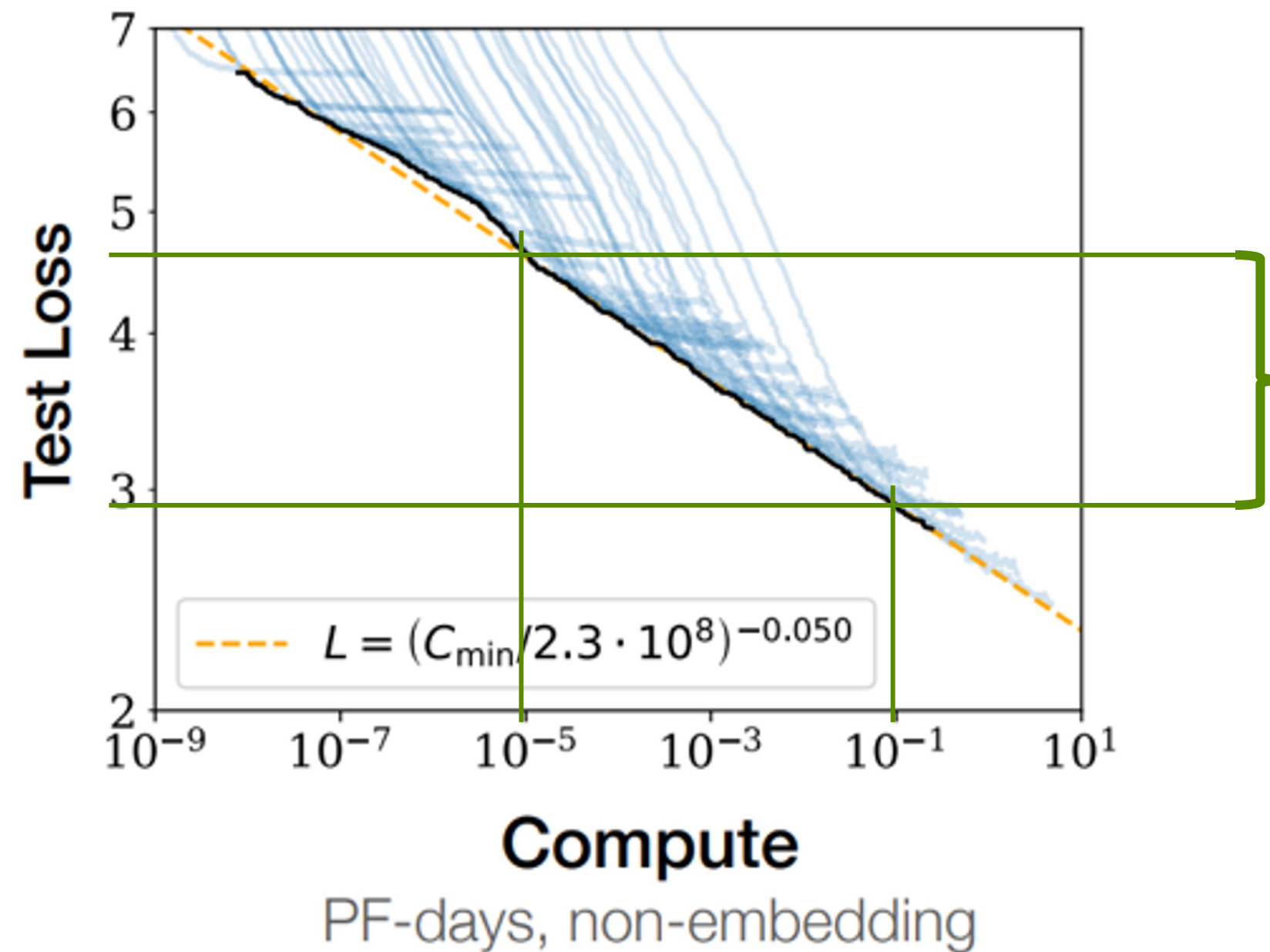
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**SHOULD WE BUILD
LARGER MODELS?**

ARE LARGE LANGUAGE MODELS WORTH IT?

The cost of incremental improvement



Are we building those models only for the small incremental improvement in their performance?

Is it worth all of the engineering and computational investment?



IS THIS REALLY THE ONLY
THING WE HAVE
ACHIEVED?



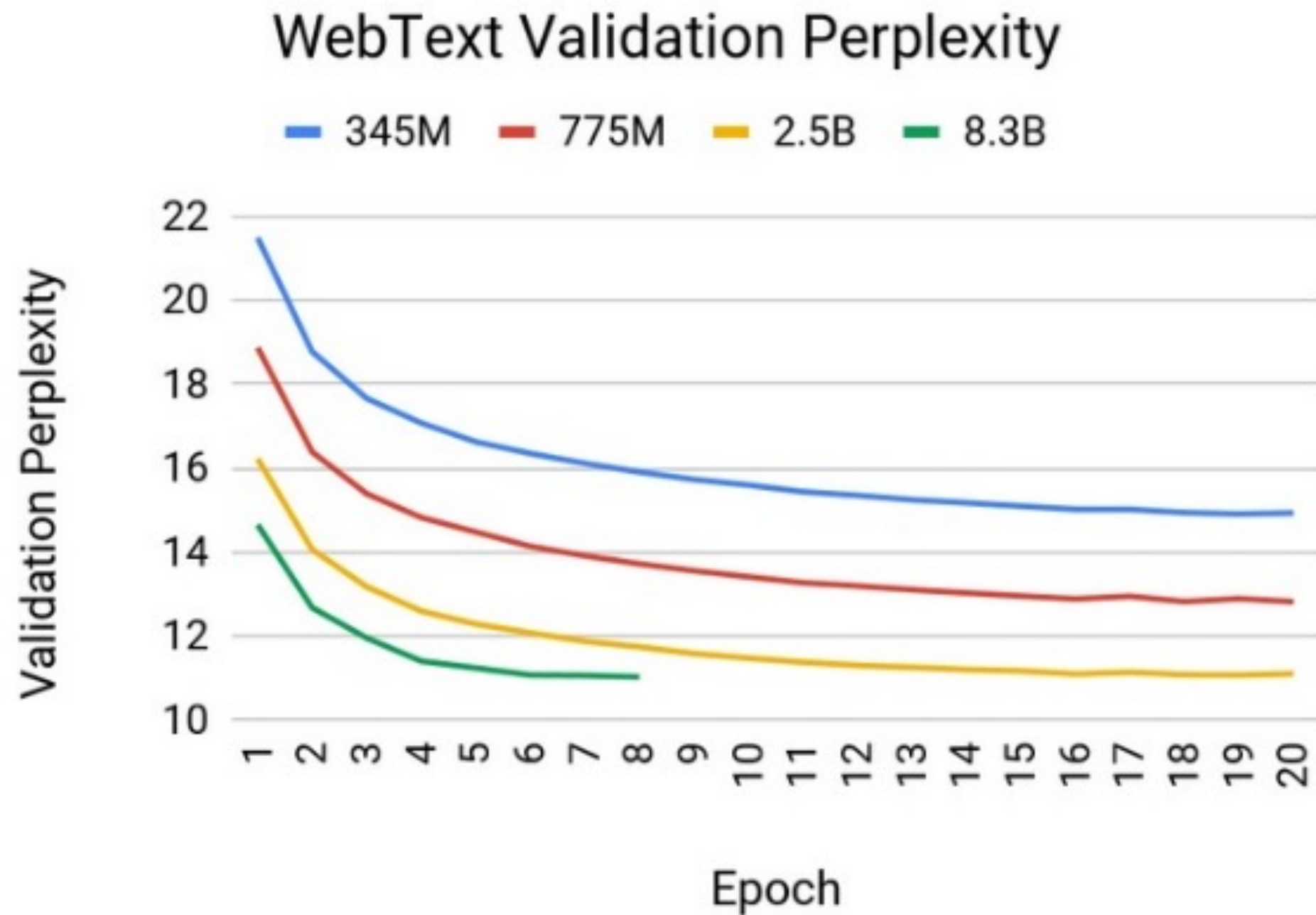
IT IS MUCH MORE THAN
JUST INCREMENTAL
INCREASE IN ACCURACY!



1. SAMPLE EFFICIENCY

NOT ABOUT INCREMENTAL IMPROVEMENT

Sample efficiency



LARGER MODELS ARE CHEAPER TO TRAIN

Optimal allocation of computational budget

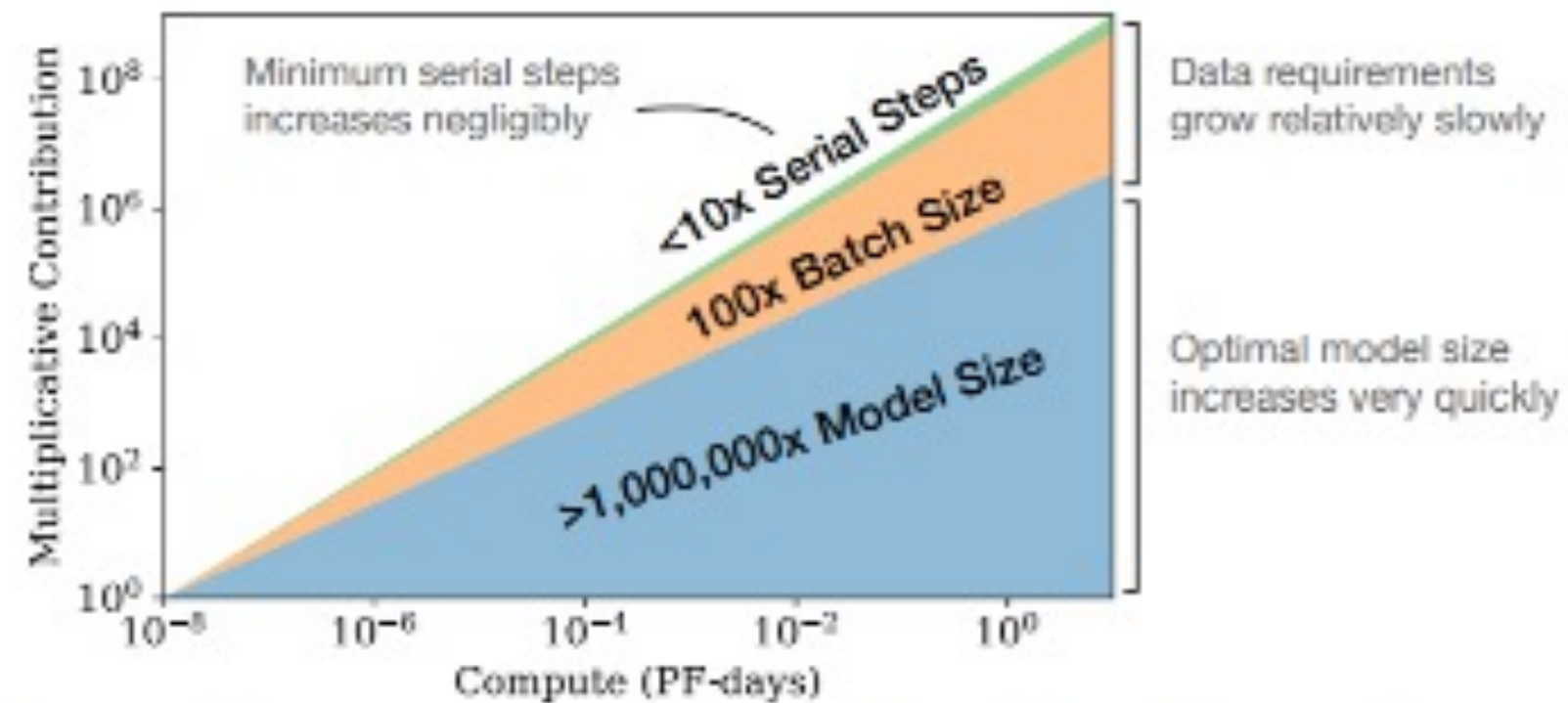


Figure 3 As more compute becomes available, we can choose how much to allocate towards training larger models, using larger batches, and training for more steps. We illustrate this for a billion-fold increase in compute. For optimally compute-efficient training, most of the increase should go towards increased model size. A relatively small increase in data is needed to avoid reuse. Of the increase in data, most can be used to increase parallelism through larger batch sizes, with only a very small increase in serial training time required.

LARGER MODELS ARE CHEAPER TO TRAIN

For every dataset there exists an optimal model size minimizing compute

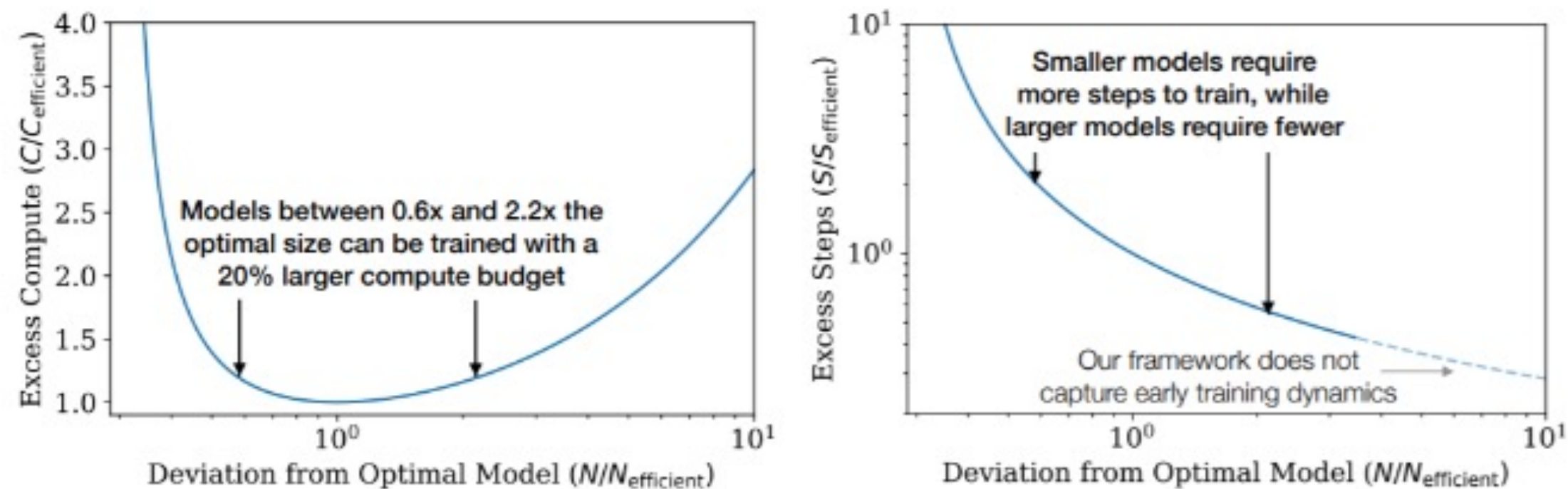


Figure 12 **Left:** Given a fixed compute budget, a particular model size is optimal, though somewhat larger or smaller models can be trained with minimal additional compute. **Right:** Models larger than the compute-efficient size require fewer steps to train, allowing for potentially faster training if sufficient additional parallelism is possible. Note that this equation should not be trusted for very large models, as it is only valid in the power-law region of the learning curve, after initial transient effects.



2. ARCHITECTURAL HYPERPARAMETERS

LARGE MODELS ARE CHEAPER TO DESIGN

Impact of architectural hyperparameters

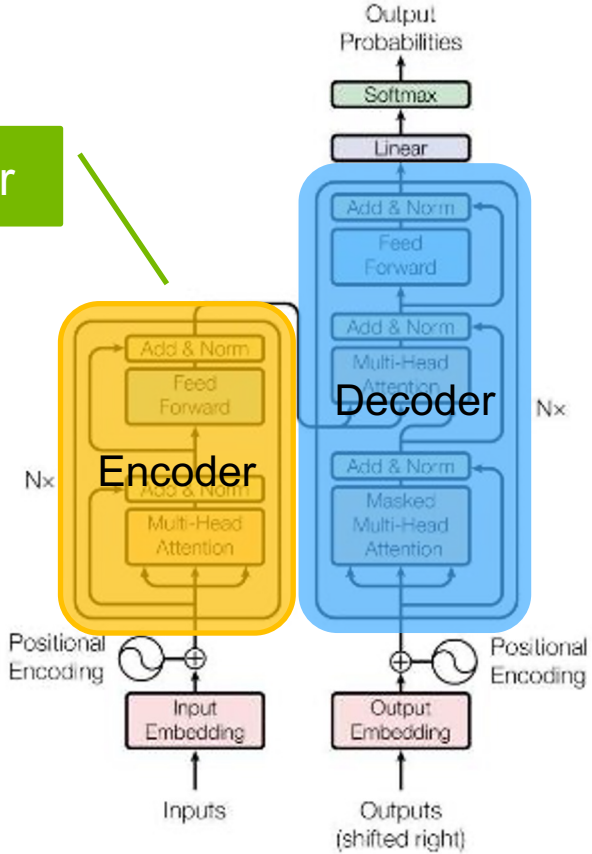
“... more importantly, we find that the precise architectural hyperparameters are unimportant compared to the overall scale of the language model.”

NLP APPROACH (CIRCA 2019)

Step 1: Pre-training a Transformer

Output 1: Reconstruct missing words
family, of, this, the, Louis, personally, telephone

High dimensional vector



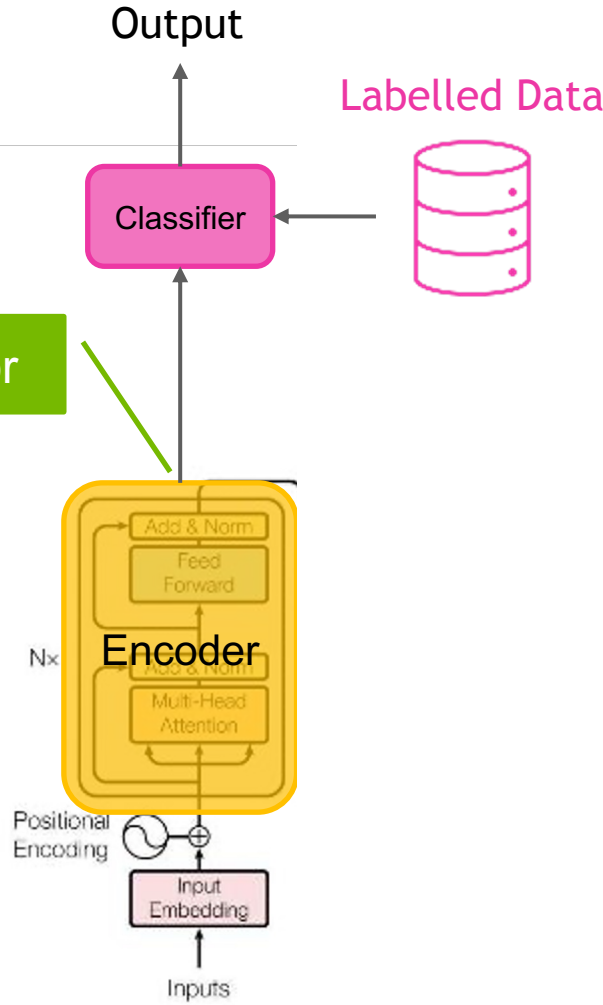
Input: Two sentences with 15% of words masked out

1 = “Initially he supported himself and his [REDACTED] by farming on a plot [REDACTED] family land.”

2 = “[REDACTED] in turn attracted the attention of [REDACTED] St. [REDACTED] Post-Dispatch, which sent a reporter to Murray to [REDACTED] review Stubblefield’s wireless [REDACTED].”

Step 2. Fine tune for a specific task

High dimensional vector





3. GENERALIZATION

YES THEY CREATE INCREMENTAL IMPROVEMENT IN ACCURACY

Larger models generalize better

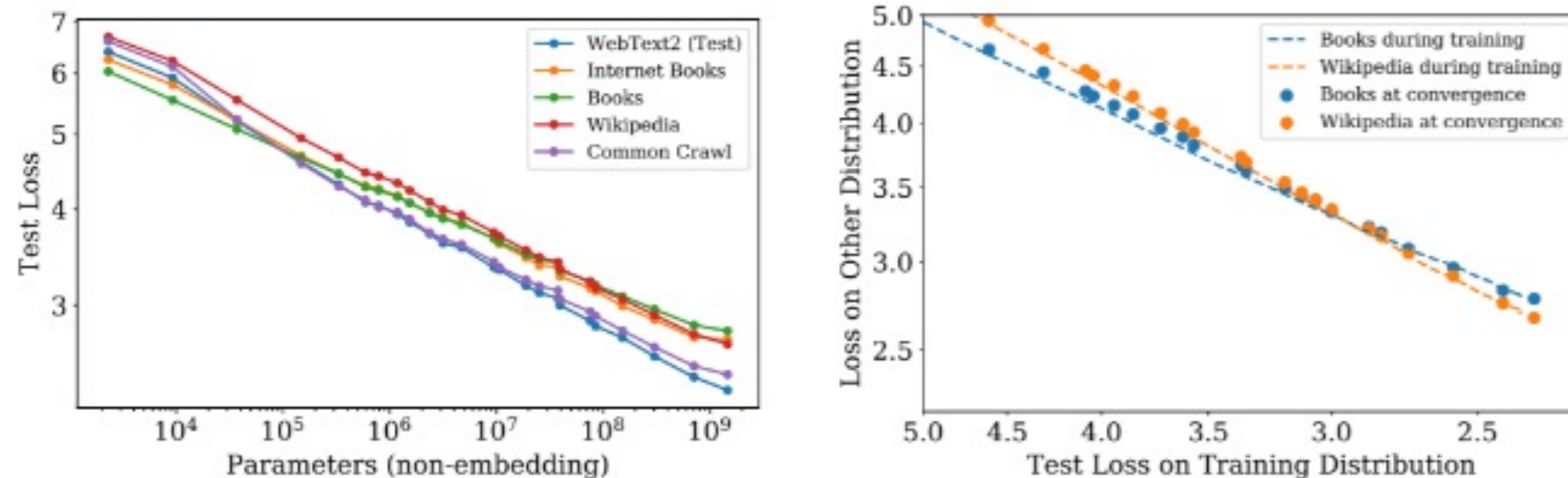


Figure 8 **Left:** Generalization performance to other data distributions improves smoothly with model size, with only a small and very slowly growing offset from the WebText2 training distribution. **Right:** Generalization performance depends only on training distribution performance, and not on the phase of training. We compare generalization of converged models (points) to that of a single large model (dashed curves) as it trains.

DOWNSTREAM TASKS

Zero/Few Shot Learners

Zero-shot

The model predicts the answer given only a natural language description of the task. No gradient updates are performed.

```
1 Translate English to French: ← task description
2 cheese => ..... ← prompt
```

One-shot

In addition to the task description, the model sees a single example of the task. No gradient updates are performed.

```
1 Translate English to French: ← task description
2 sea otter => loutre de mer ← example
3 cheese => ..... ← prompt
```

Few-shot

In addition to the task description, the model sees a few examples of the task. No gradient updates are performed.

```
1 Translate English to French: ← task description
2 sea otter => loutre de mer ← examples
3 peppermint => menthe poivrée ←
4 plush girafe => girafe peluche ←
5 cheese => ..... ← prompt
```


DOWNSTREAM TASKS

Zero/Few Shot Learners

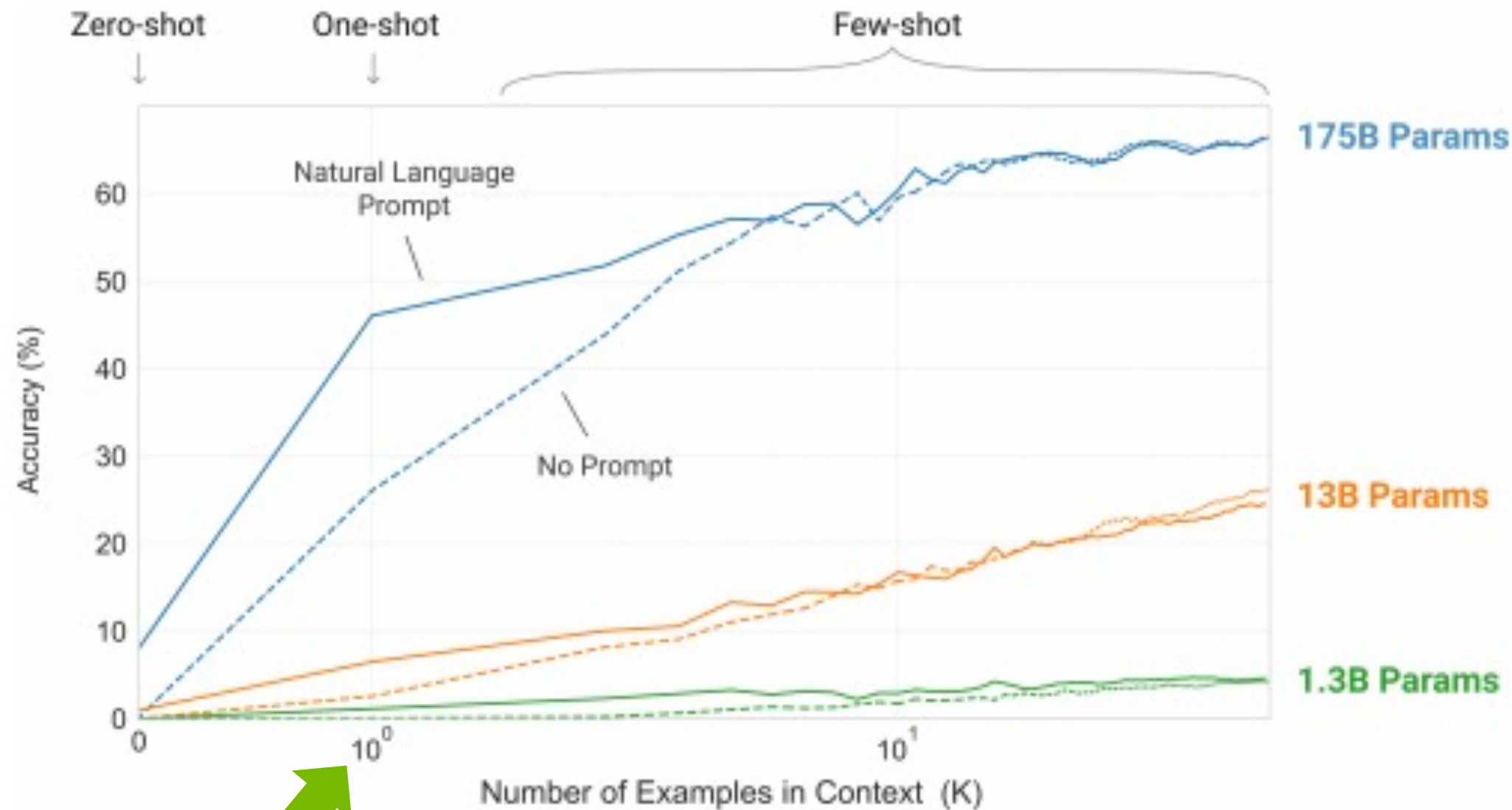
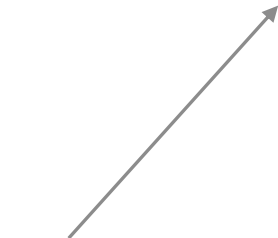


Figure 1.2: Larger models make increasingly efficient use of in-context information. We show in-context learning performance on a simple task requiring the model to remove random symbols from a word, both with and without a natural language task description (see Sec. 3.9.2). The steeper “in-context learning curves” for large models demonstrate improved ability to learn a task from contextual information. We see qualitatively similar behavior across a wide range of tasks.

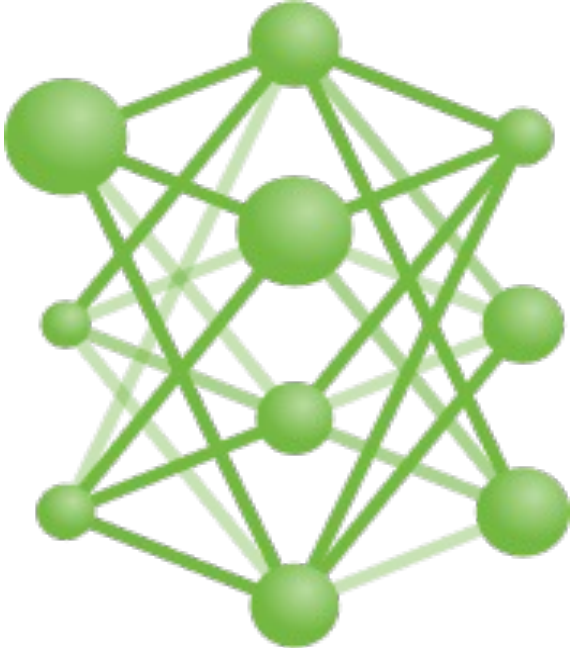
DOWNSTREAM TASKS

Zero/Few Shot Learners

Q: Would you say this movie review is positive or negative?
"I loved that movie"



Prompt



- positive
- great
- awesome ...

DOWNSTREAM TASKS

Prompt Engineering

| Type | Task | Input ([X]) | Template | Answer([Y]) |
|-----------------|---------------------|--|--|--------------------------------------|
| Text CLS | Sentiment | I love this movie. | [X] The movie is [Y] | great fantastic ... |
| | Topics | He prompted the LM. | [X] The text is about [Y] | sports science ... |
| | Intention | What is taxi fare to Denver? | [X] The question is about [Y] | quantity city ... |
| Text-span CLS | Aspect Sentiment | Poor service but good food. | [X] What about service? [Y] | Bad Terrible ... |
| Text-pair CLS | NLI | [X1]: An old man with ... [X2]: A man walks ... | Hypothesis: [X1], Premise: [X2], Answer: [Y] | Contradiction Entailment ... |
| Tagging | NER | [X1]: Mike went to Paris. [X2]: Paris | [X1] [X2] is a [Y] | Yes No ... |
| Text Generation | Summarization | Las Vegas police ... | [X] TL;DR: [Y] | The victim ... A woman |
| | Translation | Je vous aime. | French [X] English: [Y] | I love you. I fancy you. ... |

| | | Prompts | |
|---|------------------------|-----------------------------------|------------------------|
| | manual | DirectX is developed by y_{man} | |
| | mined | y_{mine} released the DirectX | |
| | paraphrased | DirectX is created by y_{para} | |
| Top 5 predictions and log probabilities | | | |
| | y_{man} | y_{mine} | y_{para} |
| 1 | <u>Intel</u> -1.06 | <u>Microsoft</u> -1.77 | <u>Microsoft</u> -2.23 |
| 2 | <u>Microsoft</u> -2.21 | They -2.43 | Intel -2.30 |
| 3 | IBM -2.76 | It -2.80 | default -2.96 |
| 4 | Google -3.40 | Sega -3.01 | Apple -3.44 |
| 5 | Nokia -3.58 | Sony -3.19 | Google -3.45 |

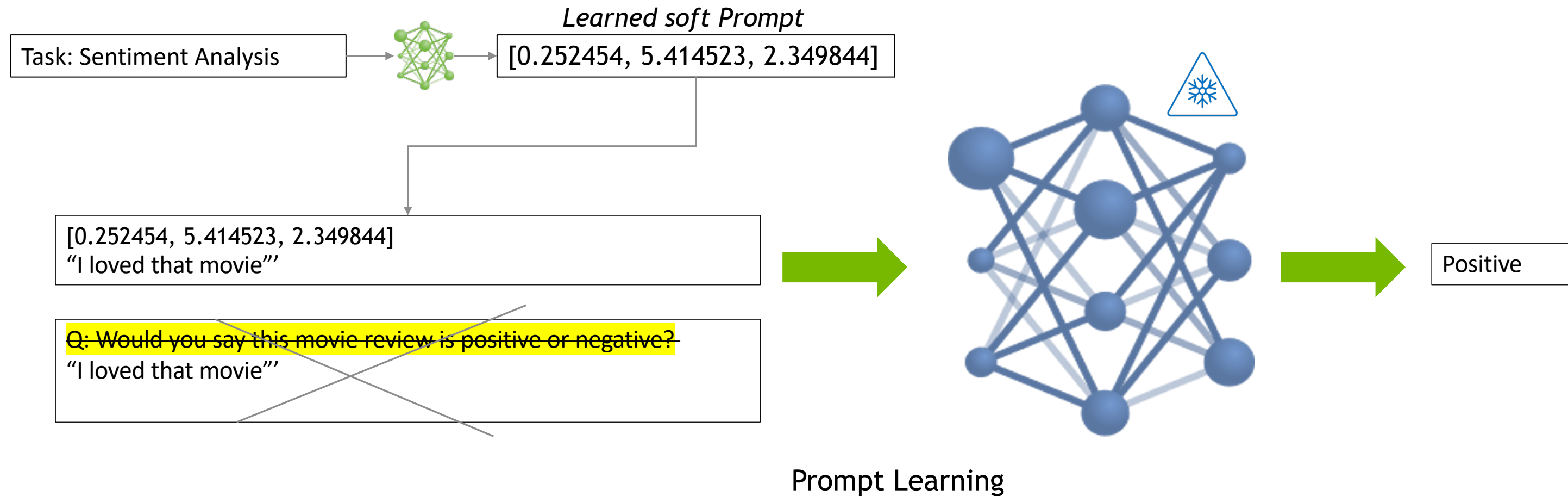
Figure 1: Top-5 predictions and their log probabilities using different prompts (manual, mined, and paraphrased) to query BERT. Correct answer is underlined.

| ID | Modifications | Acc. Gain |
|------|--|-----------|
| P413 | x plays in → at y position | +23.2 |
| P495 | x was created → made in y | +10.8 |
| P495 | x was → is created in y | +10.0 |
| P361 | x is a part of y | +2.7 |
| P413 | x plays in y position | +2.2 |

Table 6: Small modifications (**update**, **insert**, and **delete**) in paraphrase lead to large accuracy gain (%).

DOWNSTREAM TASKS

Prompt Learning on a Small Training Dataset



DOWNSTREAM TASKS

Prompt Tuning / P-Tuning

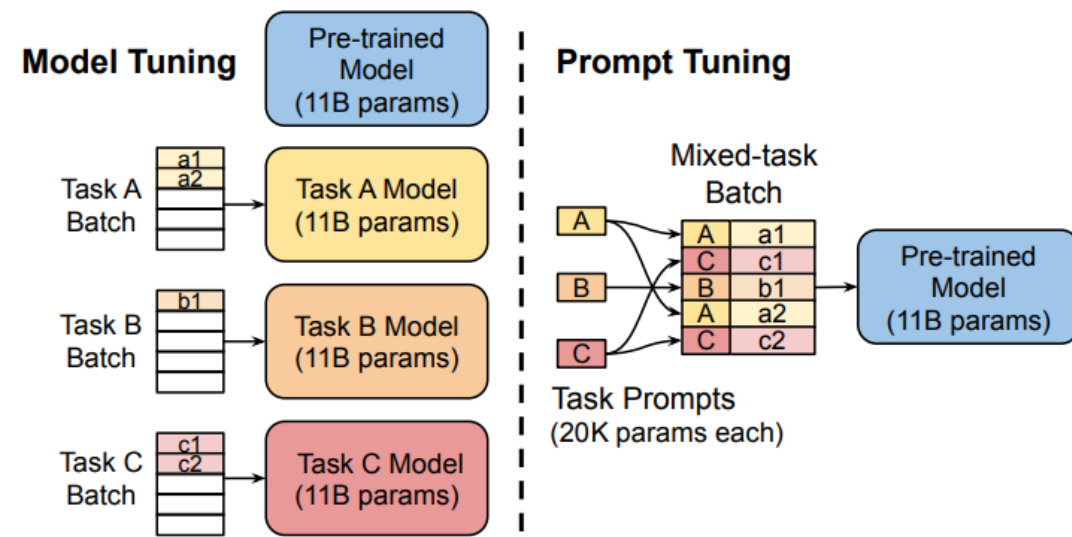


Figure 2: **Model tuning** requires making a task-specific copy of the entire pre-trained model for each downstream task and inference must be performed in separate batches. **Prompt tuning** only requires storing a small task-specific prompt for each task, and enables mixed-task inference using the original pre-trained model. With a T5 “XXL” model, each copy of the tuned model requires 11 billion parameters. By contrast, our tuned prompts would only require 20,480 parameters per task—a reduction of *over five orders of magnitude*—assuming a prompt length of 5 tokens.

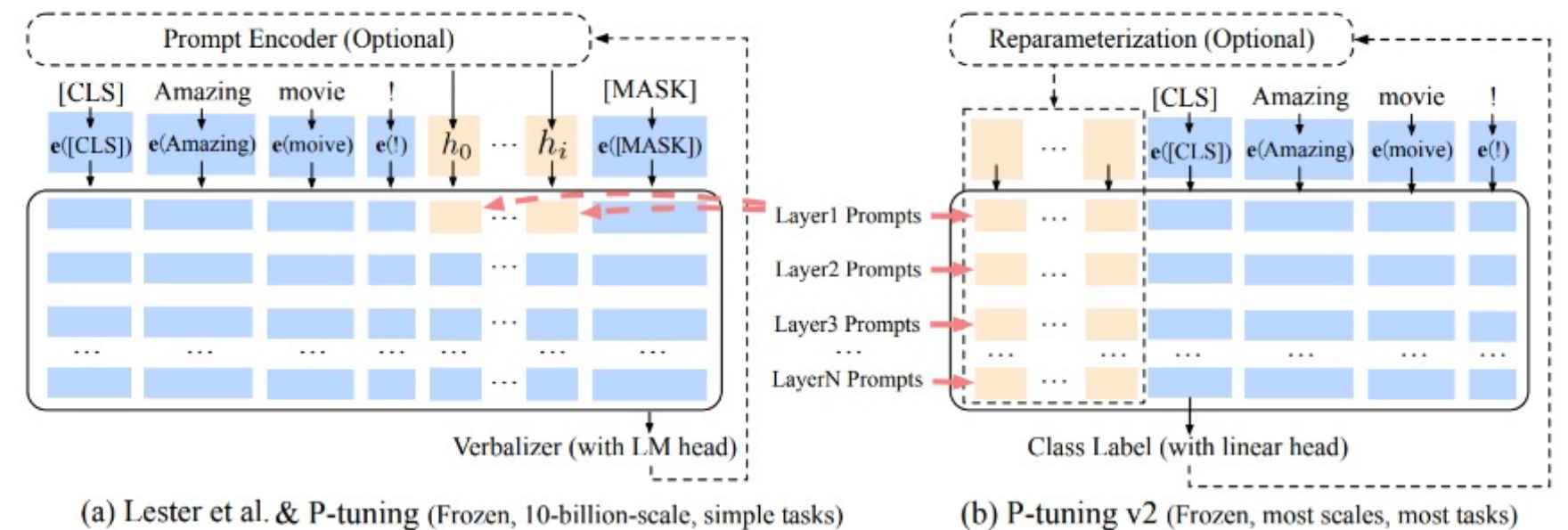
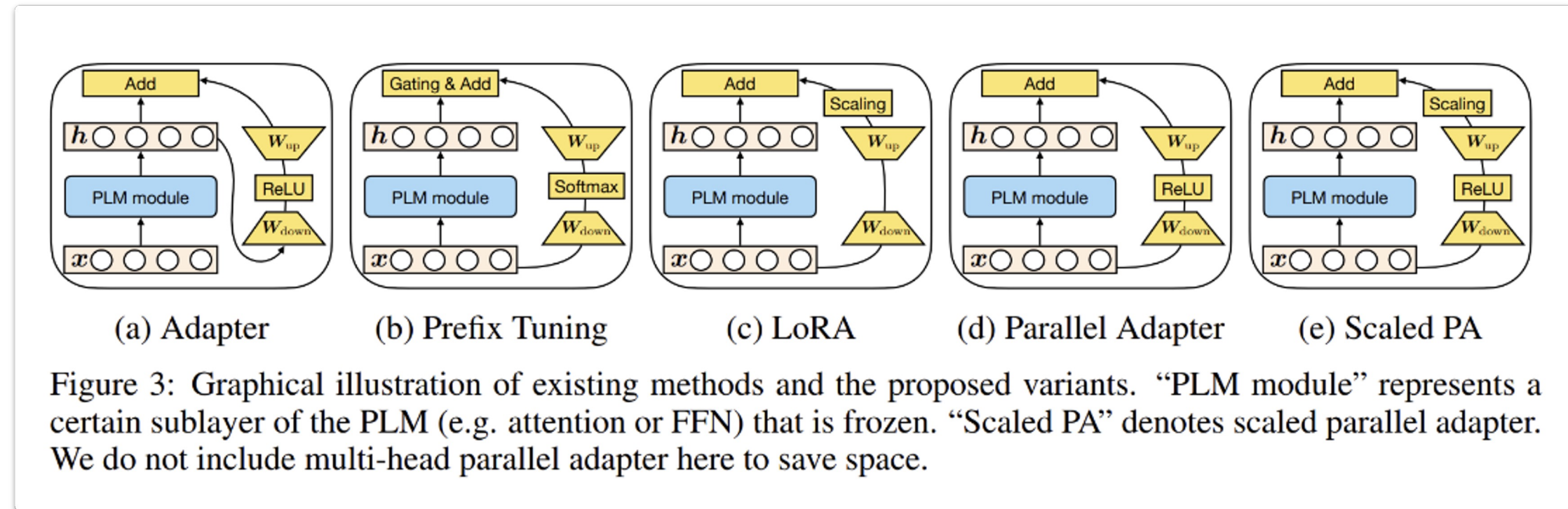
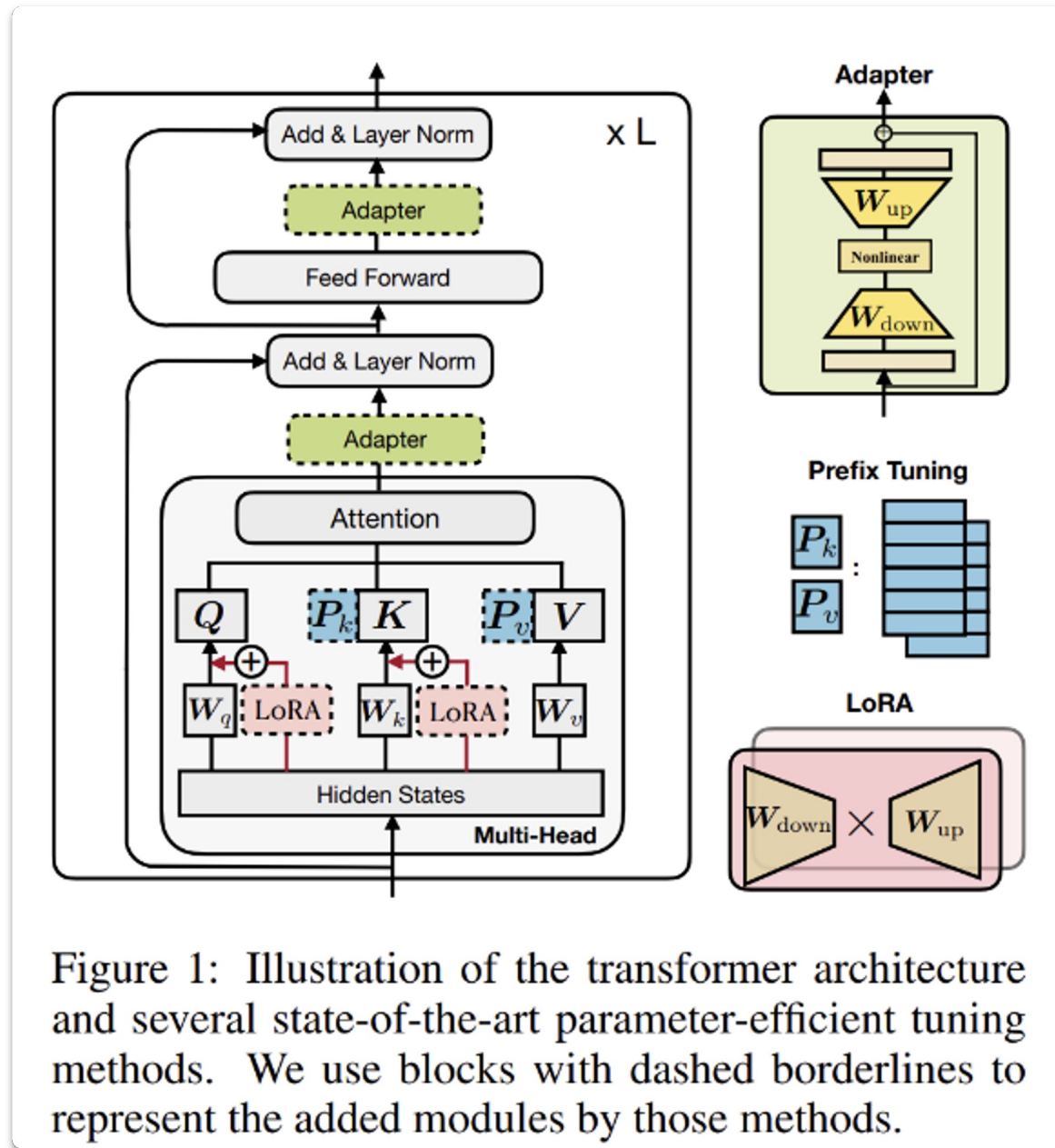


Figure 2: From Lester et al. (2021) & P-tuning to P-tuning v2. Orange tokens (include h_0, h_i) refer to prompt embeddings we add; blue tokens are embeddings stored or computed by frozen pre-trained language models. Compared to Lester et al. (2021), P-tuning v2 adds trainable continuous prompts to inputs of every transformer layer independently (as prefix-tuning (Li and Liang, 2021) does). Additionally, P-tuning v2 removes verbalizers with LM head and returns to the traditional class labels with ordinary linear head to allow its task-universality.

DOWNSTREAM TASKS

Customize Models using Parameter-efficient tuning | Adapters



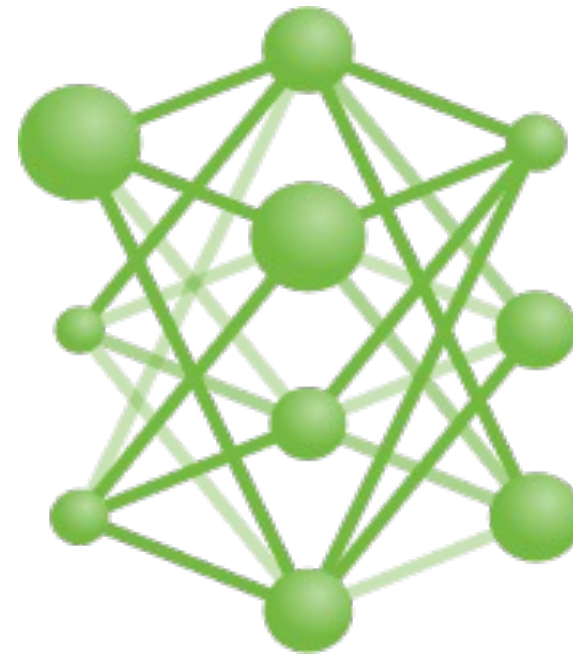


INSTRUCTED LLM

INSTRUCTIONS FINETUNING

Dataset of Instructions (Queries and Answers)

“Q: Who is the president of USA?”



Joseph Robinette Biden Jr. is an American politician who is the 46th and current president of the United States. A member of the Democratic Party, he previously served as the 47th vice president from 2009 to 2017 under President Barack Obama, and represented Delaware in the United States Senate from ...”

INSTRUCTIONS FINETUNING

FLAN [Google] ↓

Published as a conference paper at ICLR 2022

FINETUNED LANGUAGE MODELS ARE ZERO-SHOT LEARNERS

Jason Wei*, Maarten Bosma*, Vincent Zhao, Lewis Tunstall, Bryan Lester, Nan Du, Andrew M. Dai, and Google Research

This paper explores a simple recipe for training language models. We show that on a collection of datasets designed to evaluate zero-shot performance on unseen tasks, our instruction-tuned models significantly outperform zero-shot GPT-3. We take a 137B parameter model and fine-tune it on over 60 NLP datasets verbally. We evaluate this instruction-tuned model on a collection of zero-shot datasets. FLAN substantially improves performance on these datasets, surpasses zero-shot 175B GPT-3 on many, and outperforms few-shot GPT-3 on OpenbookQA, and StoryCloze. We analyze the effect of dataset, model scale, and natural instruction tuning.

LaMDA: Language Models for Dialog Applications

Romal Thoppilan Daniel De Freitas* Jamie Hall Noam Shazeer* Apoorv Kulshreshtha Heng-Tze Cheng Alicia Jin Taylor Bos Leslie Baker Yu Du YaGuang Li Hongrae Lee Huaixiu Steven Zheng Amin Ghafouri Marcelo Menegali Yanping Huang Maxim Krikun Dmitry Lepikhin James Qin Dehao Chen Yuanzhong Xu Zhifeng Chen Adam Roberts Maarten Bosma Vincent Zhao Yanqi Zhou Chung-Ching Chang Igor Krivokon Will Rusch Marc Pickett Pranesh Srinivasan Laichee Man Kathleen Meier-Hellstern Meredith Ringel Morris Tulsee Doshi Renelito Delos Santos Toju Duke Johnny Soraker Ben Zevenbergen Vinodkumar Prabhakaran Mark Diaz Ben Hutchinson Kristen Olson Alejandra Molina Erin Hoffman-John Josh Lee Lora Aroyo Ravi Rajakumar Alena Butryna Matthew Lamm Viktoriya Kuzmina Joe Fenton Aaron Cohen Rachel Bernstein Ray Kurzweil Blaise Aguerre-Arcas Claire Cui Marian Croak Ed Chi Quoc Le Google

Abstract

We present LaMDA: Language Models for Dialog Applications. LaMDA is a family of Transformer-based neural language models specialized for dialog, which have up to 137B parameters and are pre-trained on 1.56T words of public dialog data and web text. While model scaling alone can improve quality, it shows less improvements on safety and factual grounding. We demonstrate that fine-tuning with annotated data and enabling the model to consult external knowledge sources can lead to significant improvements towards the two key challenges of safety and factual grounding. The first challenge, safety, involves ensuring that the model's responses are consistent with a set of human values, such as preventing harmful suggestions and unfair bias. We quantify safety using a metric based on an illustrative set of human values, and we find that filtering candidate responses using a LaMDA classifier fine-tuned with a small amount of crowdworker-annotated data offers a promising approach to improving model safety. The second challenge, factual grounding, involves enabling the model to consult external knowledge sources, such as an information retrieval system, a language translator, and a calculator. We quantify factuality using a groundedness metric, and we find that our approach enables the model to generate responses grounded in known sources, rather than responses that merely sound plausible. Finally, we explore the use of LaMDA in the domains of education and content recommendations, and analyze their helpfulness and role consistency.

LaMDA [Google] →

InstructGPT [OpenAI] ↓

Training language models to follow instructions with human feedback

Long Ouyang* Jeff Wu* Xu Jiang* Diogo Almeida* Carroll L. Wainwright* Pamela Mishkin* Chong Zhang Sandhini Agarwal Katarina Slama Alex Ray John Schulman Jacob Hilton Fraser Kelton Luke Miller Maddie Simens Amanda Askell† Peter Welinder Paul Christiano*†

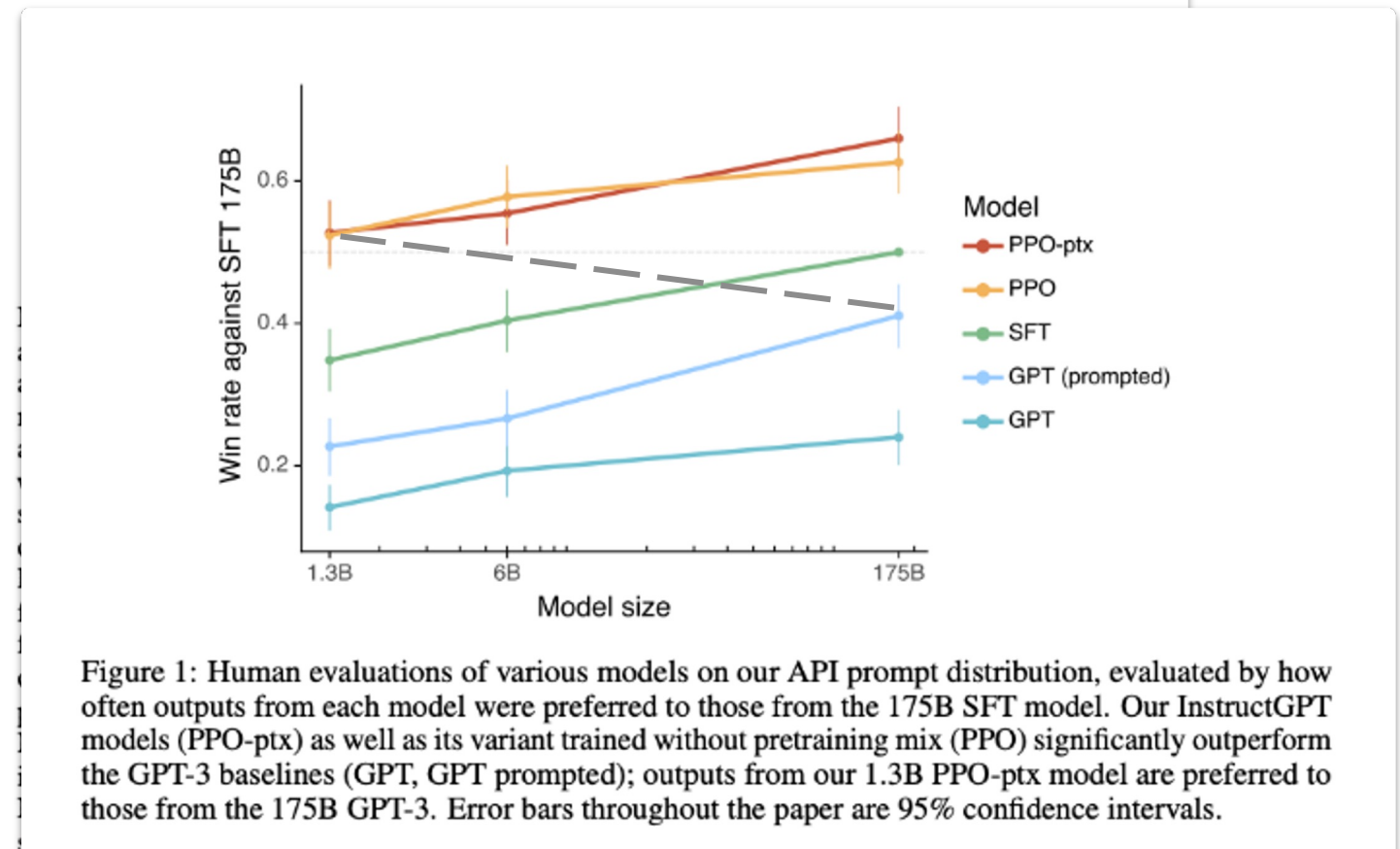


Figure 1: Human evaluations of various models on our API prompt distribution, evaluated by how often outputs from each model were preferred to those from the 175B SFT model. Our InstructGPT models (PPO-ptx) as well as its variant trained without pretraining mix (PPO) significantly outperform the GPT-3 baselines (GPT, GPT prompted); outputs from our 1.3B PPO-ptx model are preferred to those from the 175B GPT-3. Error bars throughout the paper are 95% confidence intervals.

language models with human intent.

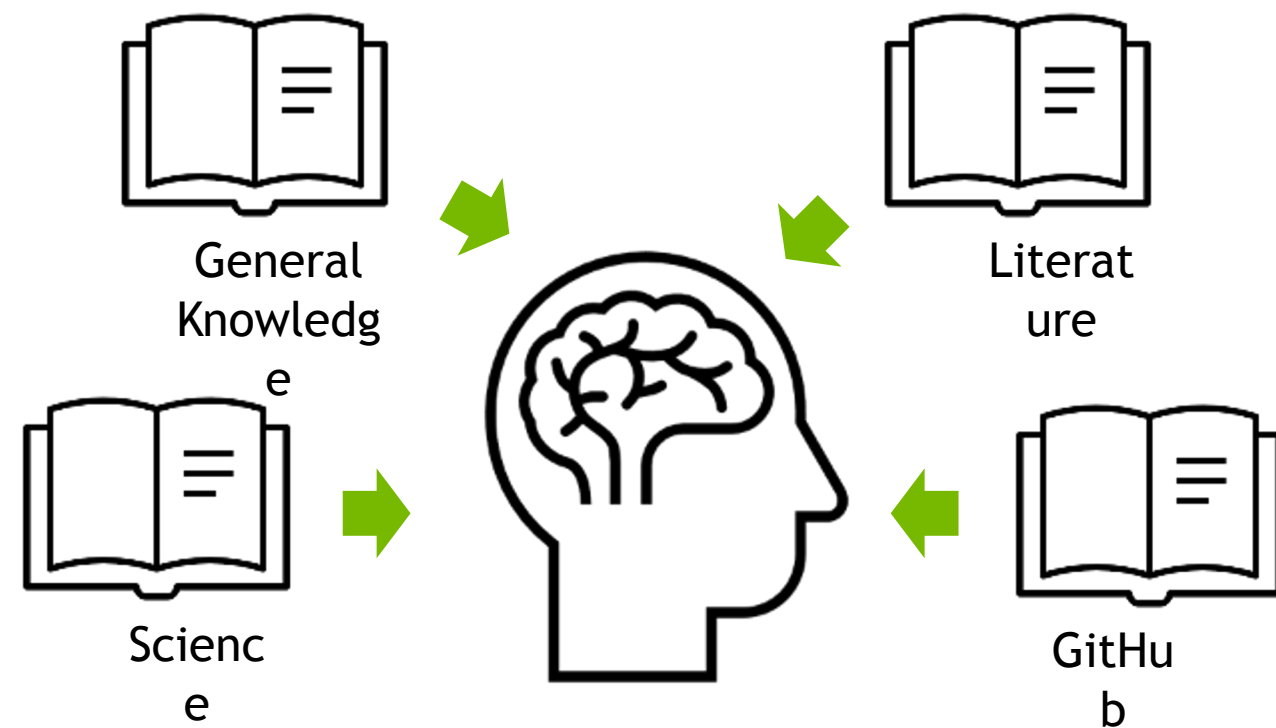


CHANGE IN THE NLP PARADIGM

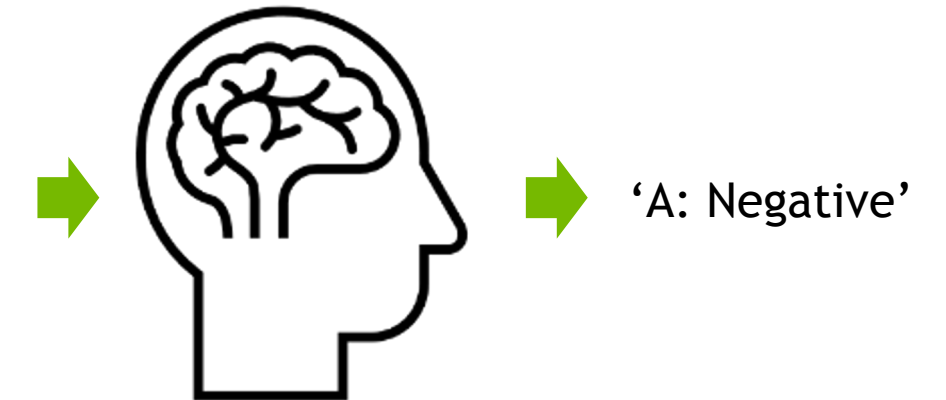
NEW NLP APPROACH (CIRCA 2021)

Step 1: Train a Very Deep/HUGE model

Step 2. Ask questions



'Q: Would you say this movie review is positive or negative?
"I loved that movie"'



'A: Negative'

Huge means Billions of parameters

TOWARDS GENERAL INTELLIGENCE

Old way

- ★ Needs Labelled data
 - Cost of data collection/labelling
 - Legal/Privacy concerns around using data
- ★ 1 model per task results in
 - Increased model development/tuning cost
 - Increased operational costs
 - Increased money spent on sourcing data
- ★ Relatively Limited generalization
- ★ Computationally cheaper (~300 Million parameters)

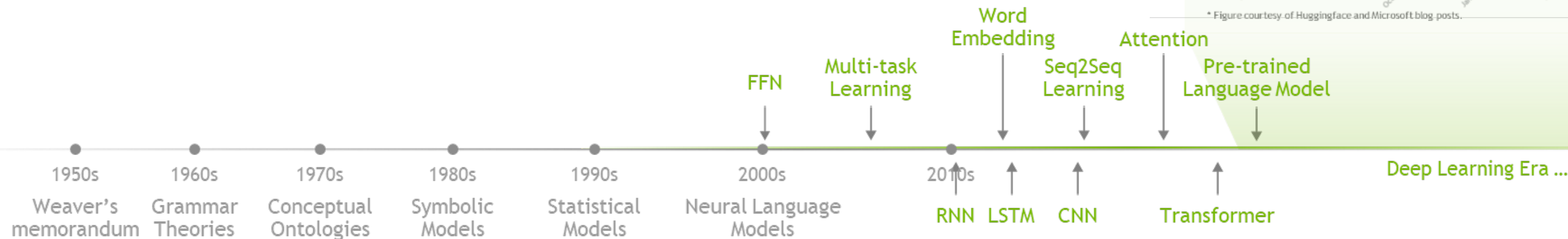
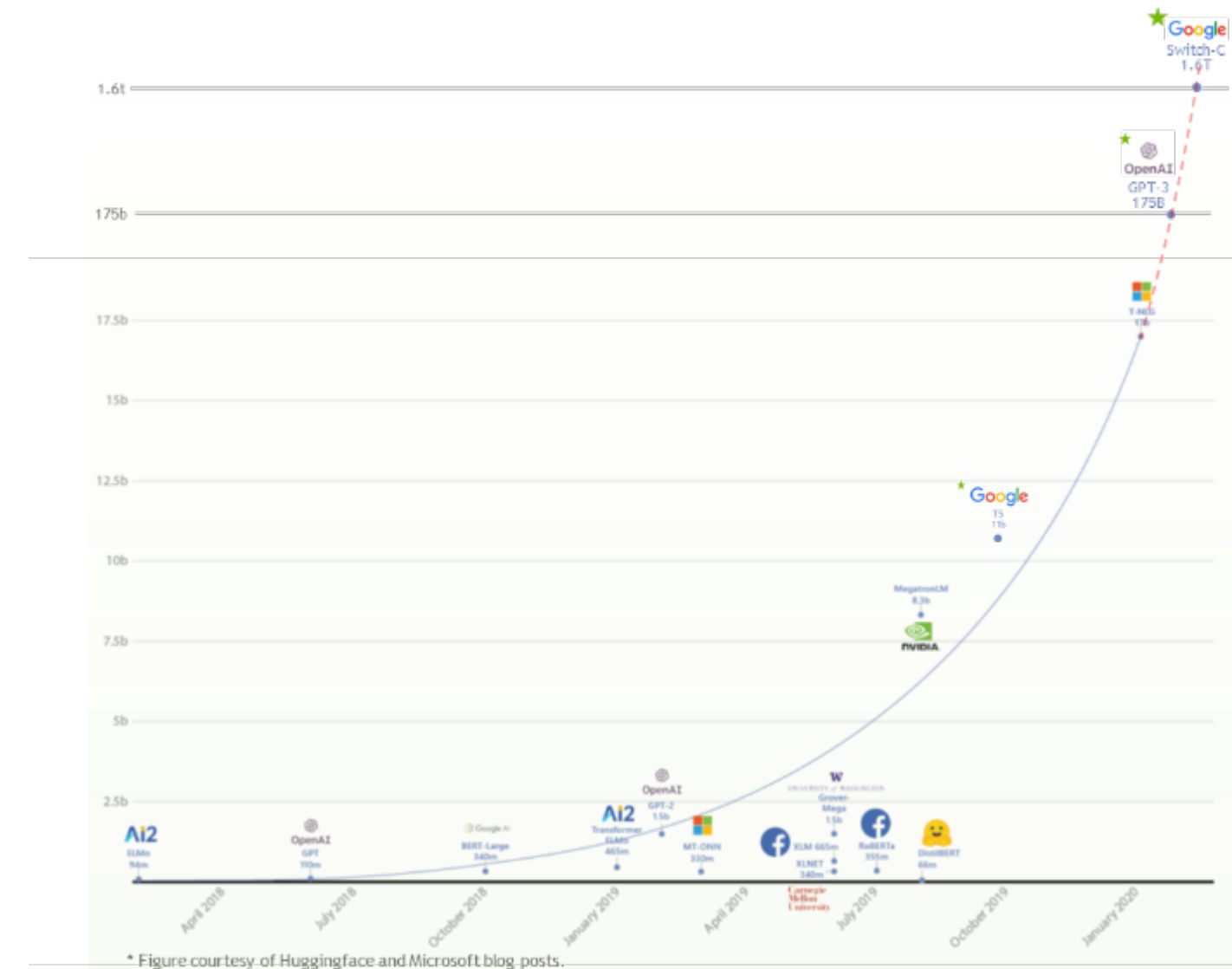
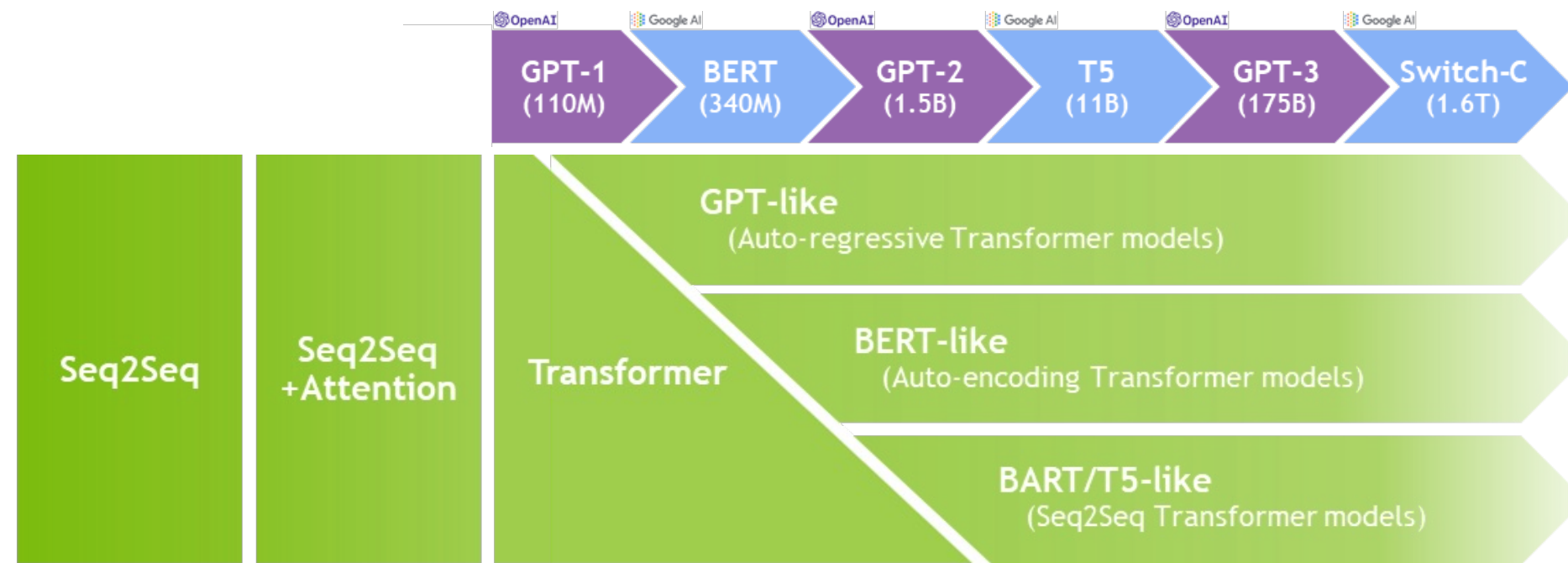
New way

- ★ Does not need labelled data
- ★ Single generic model can do more than one tasks
- ★ More generalized: in addition to language also learns higher level concepts, styles, etc.
- ★ Computationally Expensive (~500 Billion parameters)

Leveraging more compute to get a general model without significant data/labelling cost

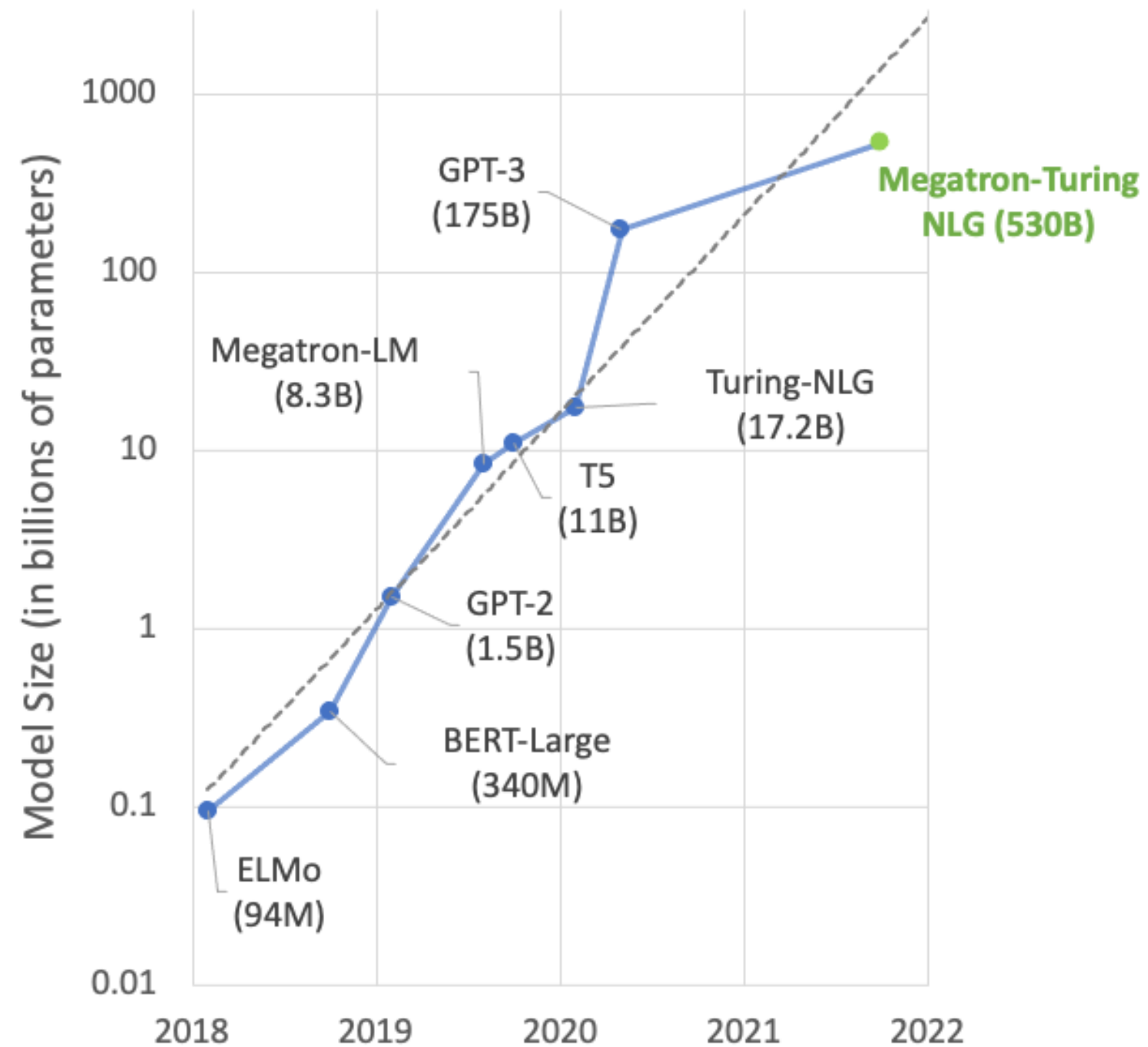
HISTORY OF LANGUAGE MODELS

Language Model became more complex and larger



MEGATRON-TURING NLG 530B

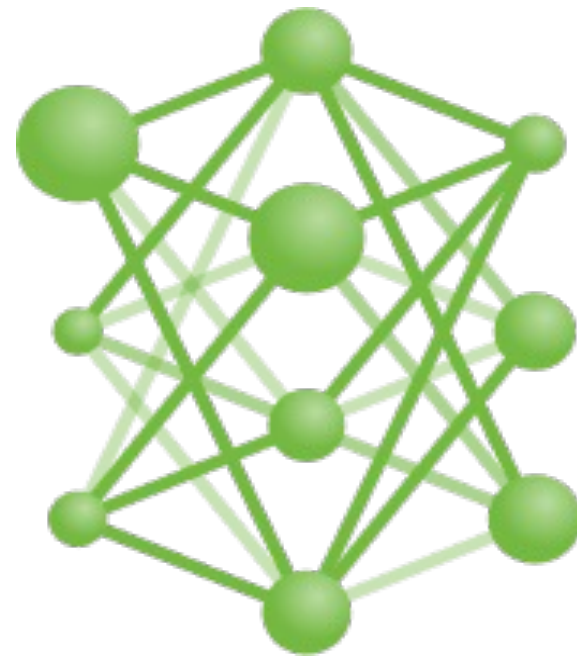
The Trend Continues



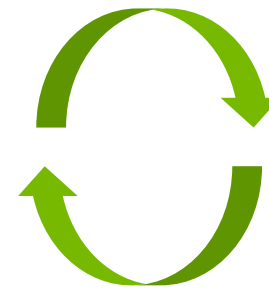


LLM FOR SEARCH

EXTERNAL KNOWLEDGE SOURCE



Instructed LLM



Knowledge source

EXTERNAL KNOWLEDGE SOURCE

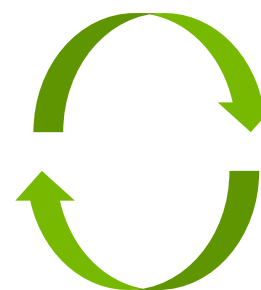
Searching through the web

A Can you formulate a search query that will help me find the above mentioned information?

GPT Certainly! Here's a search query that could help you find more information about synthesizing dimethyl carbonate (DMC) from raw materials:

"synthesis of dimethyl carbonate from methanol and phosgene"

This query includes the relevant keywords for the process (synthesis, dimethyl carbonate, methanol, phosgene) and can help you find articles, research papers, or other sources that discuss the topic in more detail. You may also want to refine your search with additional keywords related to the catalyst, reaction conditions, and purification techniques, depending on the level of detail you're looking for. As always, be sure to evaluate the sources you find for accuracy and reliability.



Microsoft Bing

Search: "synthesis of dimethyl carbonate from methanol and phosgene"

ALL WORK IMAGES VIDEOS MAPS NEWS CHAT MORE

About 4 results Date ▾

Studies on synthesis of dimethyl carbonate from ...

<https://www.sciencedirect.com/science/article/pii/S156673670800486X>

Web Jan 25, 2009 · Thermodynamic and kinetic character of DMC catalytic synthesis process

3.2.1. **Synthesis reaction catalyzed by basic catalysts** When the reaction of methanol and carbon dioxide occur using basic compounds, namely K_2CO_3 , KOH and CH_3OK ...

Author: Qinghai Cai, Qinghai Cai, Bin Lu, ... Publish Year: 2009

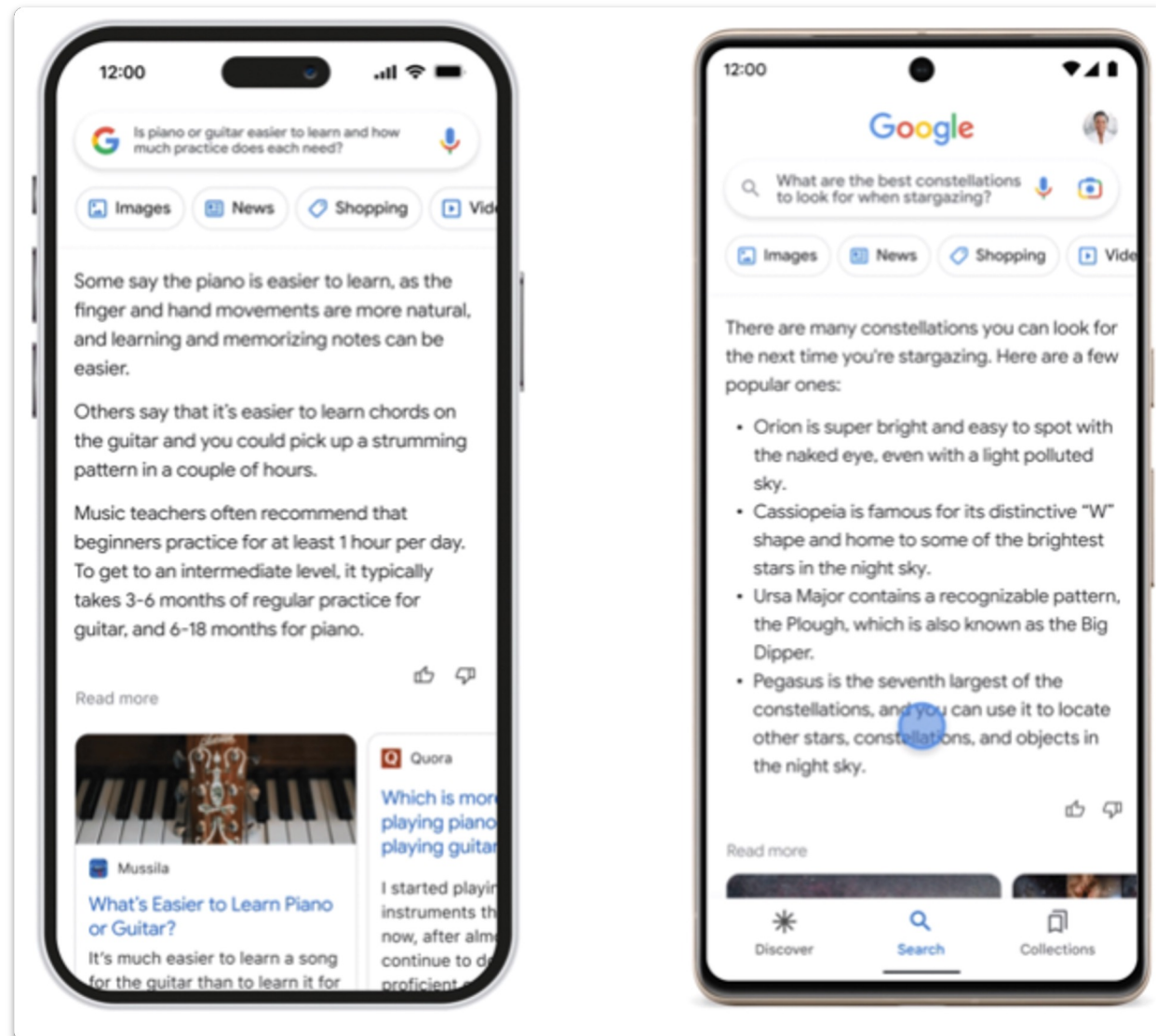
A Given the following text: "The reaction thermodynamics of dimethyl carbonate (DMC) synthesis from CH_3OH and CO_2 was investigated by estimating Δ_rH and Δ_rG of the reaction at different temperatures and pressure. The result shows that the reaction does not spontaneously occur under finite conditions in view of thermodynamics. Thus, in order to seek a new method or a novel idea for the DMC synthesis, the thermodynamics of DMC synthesis catalyzed by basic catalysts, K_2CO_3 , KOH and CH_3OK , was discussed in details. A general conclusion was obtained that the subroutine nesting of a coupling reaction is an effective avenue to increase the yield of DMC synthesis from CO_2 and CH_3OH ."

How do you increase the yield of DMC?

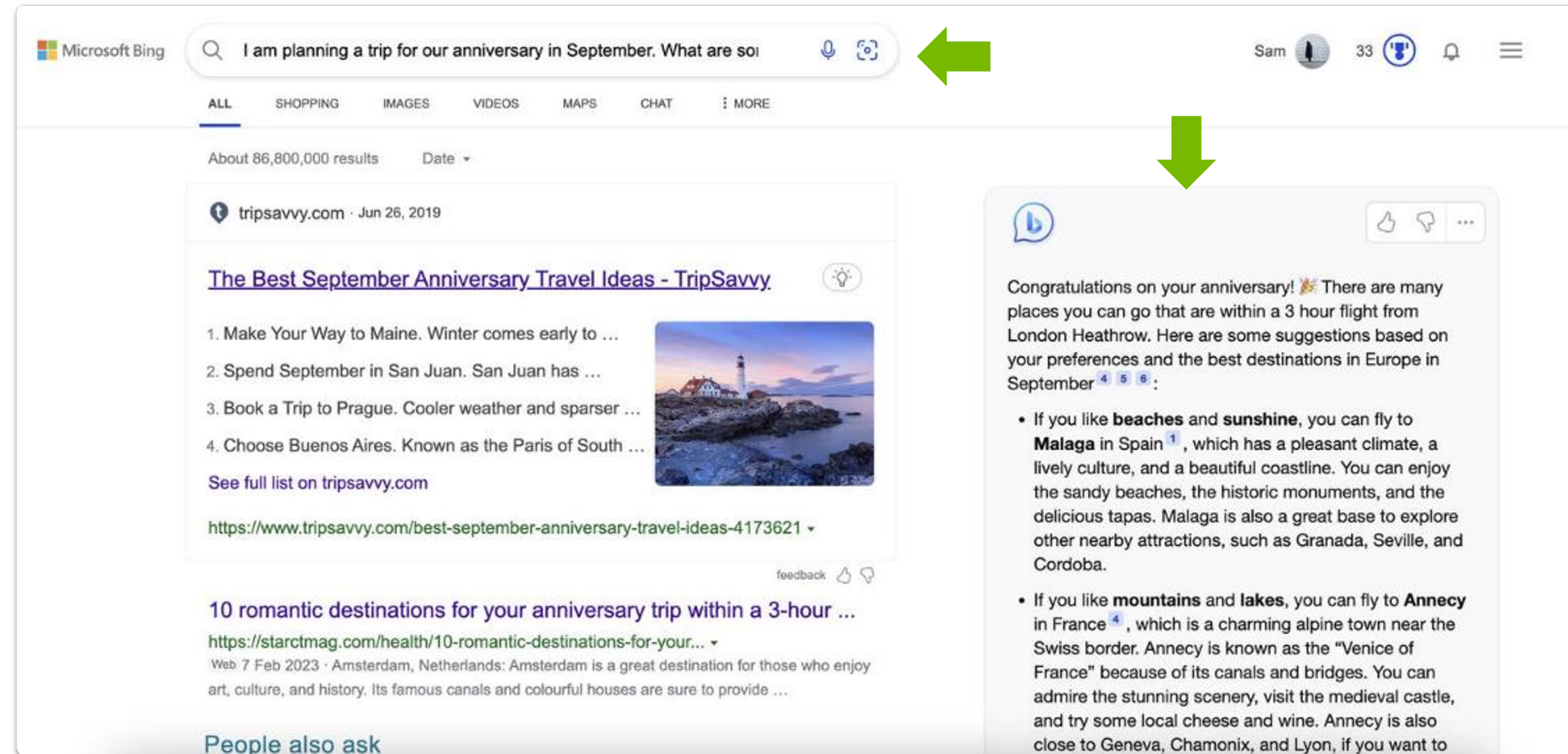
GPT According to the given text, the most effective way to increase the yield of dimethyl carbonate (DMC) synthesis from CO_2 and CH_3OH is through the use of a subroutine nesting of a coupling reaction, which was found to be an effective avenue for improving the reaction yield. Additionally, the text suggests that the thermodynamics of DMC synthesis catalyzed by basic catalysts, such as K_2CO_3 , KOH, and CH_3OK , were also discussed in detail, so it's possible that other catalysts or reaction conditions could be used to optimize the reaction yield as well. However, the text does not provide specific details on how the coupling reaction method works, so further research would be needed to explore this approach in more detail.

EXTERNAL KNOWLEDGE SOURCE

Examples of Search Engine Powered by LLM



NORA - No One Right Answer [Google]



New Bing Search Engine [Microsoft]



LLM FOR CHATBOTS

CHATBOTS POWERED BY INSTRUCTED LLM

ChatGPT is a sibling model to InstructGPT

ChatGPT

| Examples | Capabilities | Limitations |
|--|--|---|
| "Explain quantum computing in simple terms" | Remembers what user said earlier in the conversation | May occasionally generate incorrect information |
| "Got any creative ideas for a 10 year old's birthday?" | Allows user to provide follow-up corrections | May occasionally produce harmful instructions or biased content |
| "How do I make an HTTP request in Javascript?" | Trained to decline inappropriate requests | Limited knowledge of world and events after 2021 |

Free Research Preview: ChatGPT is optimized for dialogue. Our goal is to make AI systems more natural to interact with, and your feedback will help us improve our systems and make the

A: Who is the president of the United States?

As of my knowledge cutoff of September 2021, the President of the United States was Joe Biden.

A: Could you tell me where was he born?

Certainly! Joe Biden was born in Scranton, Pennsylvania, United States.

A: Could you tell me about his early career?

Yes, I'd be happy to give you a brief overview of Joe Biden's early career.

After graduating from law school in 1968, Biden worked as an attorney in Wilmington, Delaware, before being elected to the New Castle County Council in 1970. In 1972, at the age of 29, he was elected to the United States Senate, becoming one of the youngest senators in American history.

During his time in the Senate, Biden served on several committees, including the Foreign Relations Committee and the Judiciary Committee, and became known for his work on issues related to crime, drugs, and foreign policy. In 2008, he was elected Vice President of the United States under President Barack Obama, serving two terms in that role before being elected President in 2020.

CHATBOTS POWERED BY INSTRUCTED LLM

Bing Chat powered by Next generation GPT | Bard powered by LaMDA




OpenAI

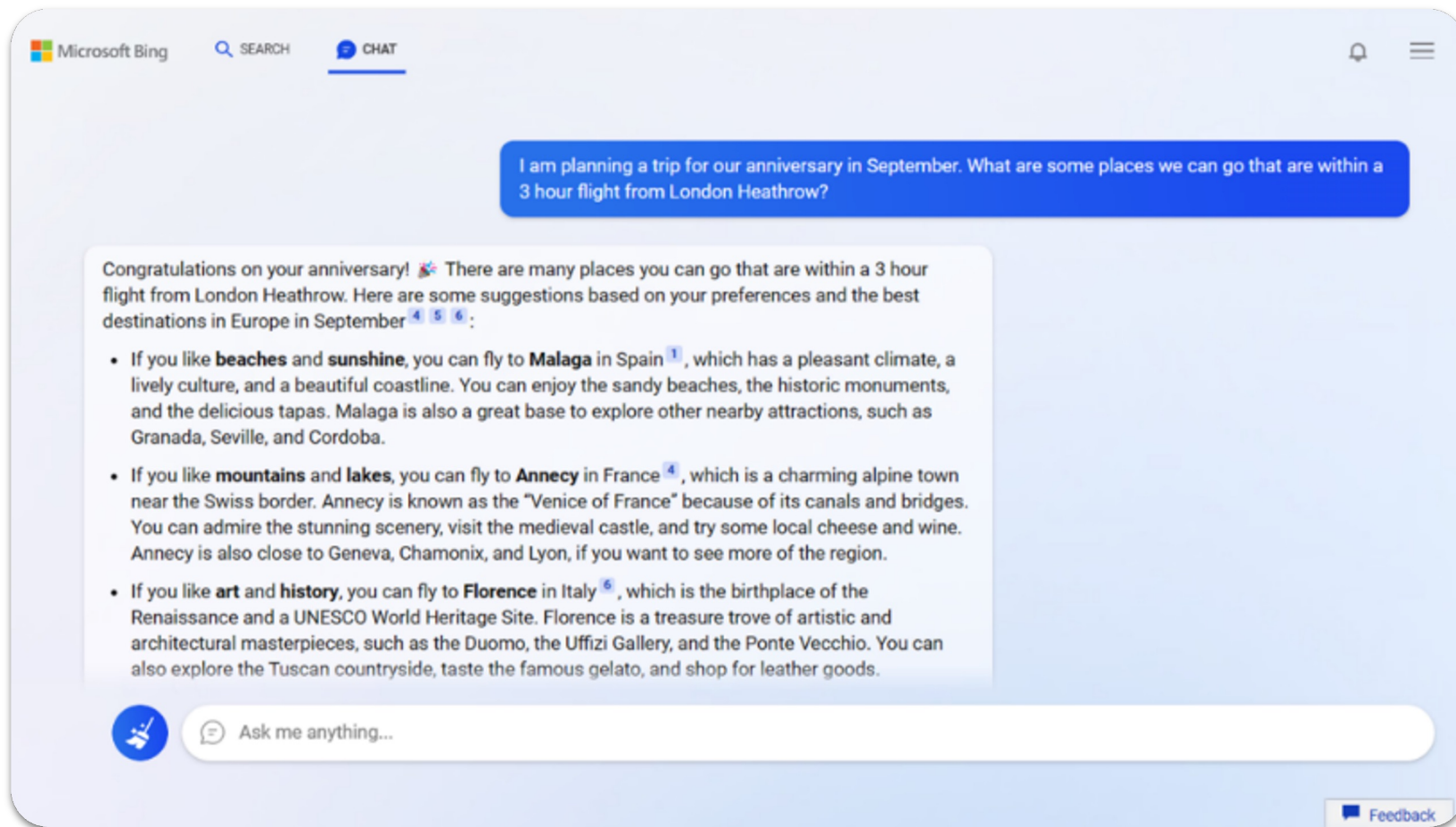
Next-generation large language model

More powerful than ChatGPT

Customized for search



Prometheus Model



Microsoft Bing SEARCH CHAT

I am planning a trip for our anniversary in September. What are some places we can go that are within a 3 hour flight from London Heathrow?

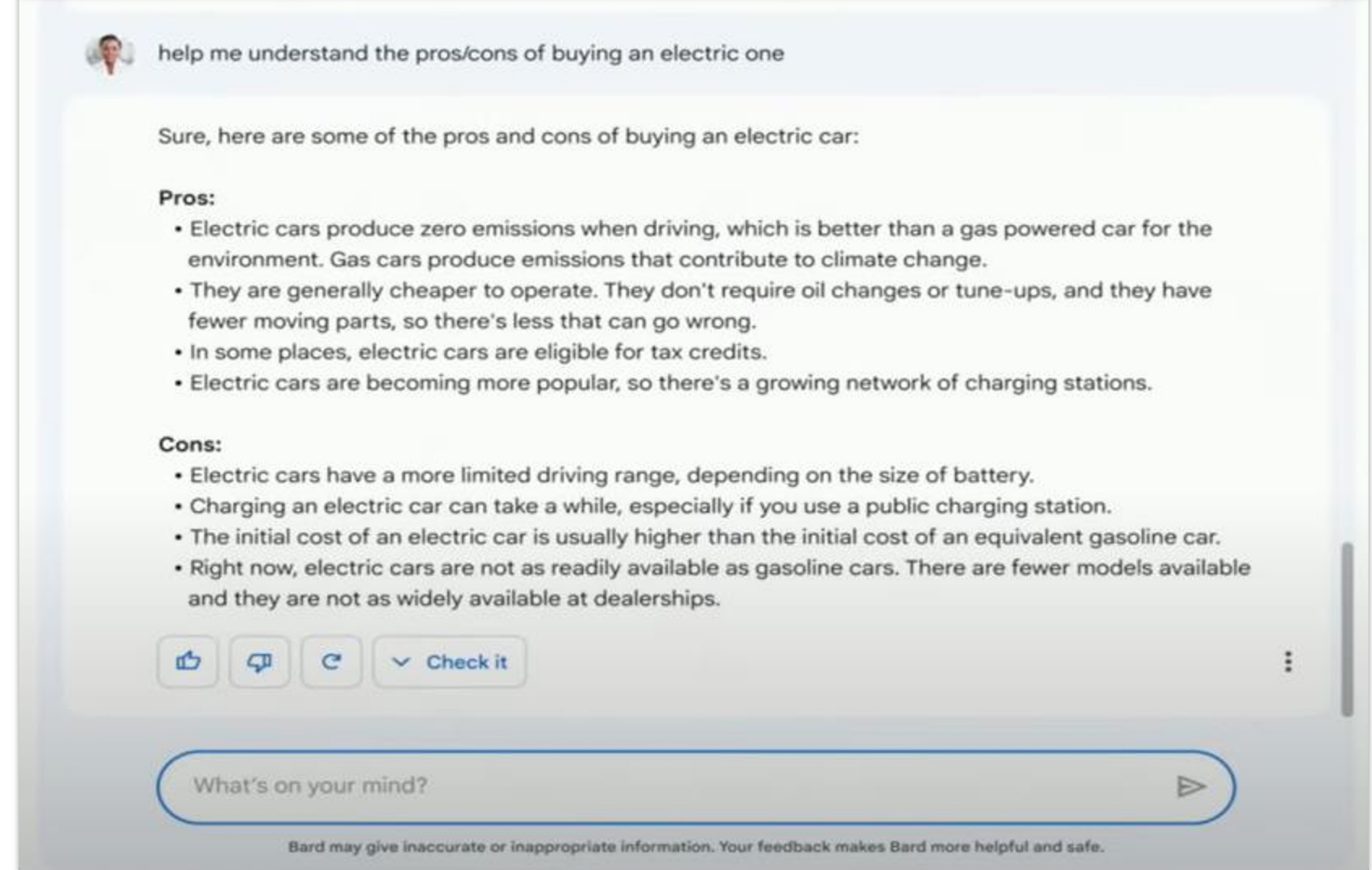
Congratulations on your anniversary! 🎉 There are many places you can go that are within a 3 hour flight from London Heathrow. Here are some suggestions based on your preferences and the best destinations in Europe in September ⁴ ⁵ ⁶:

- If you like **beaches** and **sunshine**, you can fly to **Malaga** in Spain ¹, which has a pleasant climate, a lively culture, and a beautiful coastline. You can enjoy the sandy beaches, the historic monuments, and the delicious tapas. Malaga is also a great base to explore other nearby attractions, such as Granada, Seville, and Cordoba.
- If you like **mountains** and **lakes**, you can fly to **Annecy** in France ⁴, which is a charming alpine town near the Swiss border. Annecy is known as the "Venice of France" because of its canals and bridges. You can admire the stunning scenery, visit the medieval castle, and try some local cheese and wine. Annecy is also close to Geneva, Chamonix, and Lyon, if you want to see more of the region.
- If you like **art** and **history**, you can fly to **Florence** in Italy ⁵, which is the birthplace of the Renaissance and a UNESCO World Heritage Site. Florence is a treasure trove of artistic and architectural masterpieces, such as the Duomo, the Uffizi Gallery, and the Ponte Vecchio. You can also explore the Tuscan countryside, taste the famous gelato, and shop for leather goods.

Ask me anything...

Feedback

Introducing Bard, an experimental conversational AI service powered by LaMDA



help me understand the pros/cons of buying an electric one

Sure, here are some of the pros and cons of buying an electric car:

Pros:

- Electric cars produce zero emissions when driving, which is better than a gas powered car for the environment. Gas cars produce emissions that contribute to climate change.
- They are generally cheaper to operate. They don't require oil changes or tune-ups, and they have fewer moving parts, so there's less that can go wrong.
- In some places, electric cars are eligible for tax credits.
- Electric cars are becoming more popular, so there's a growing network of charging stations.

Cons:

- Electric cars have a more limited driving range, depending on the size of battery.
- Charging an electric car can take a while, especially if you use a public charging station.
- The initial cost of an electric car is usually higher than the initial cost of an equivalent gasoline car.
- Right now, electric cars are not as readily available as gasoline cars. There are fewer models available and they are not as widely available at dealerships.

What's on your mind?

Bard may give inaccurate or inappropriate information. Your feedback makes Bard more helpful and safe.



**TECHNICALLY, CAN WE
BUILD LARGER MODELS?**

GOING BIGGER

The challenge

- If we only consider Parameters, Gradients, and Optimizer states and ignore activations
- If we use FP16 data representation (so two bytes)
- If we use Adam as an optimizer (storing twelve bytes per parameter in mixed precision mode)
- If we consider a model with one billion parameters

$$10^9 * (2B + 2B + 12B) = 10^9 * 16B = 14.90GB$$

1 billion parameters

2 bytes per parameter

2 bytes per gradient

12 bytes per optimizer state

GOING BIGGER

The challenge

- What about activations?
- What about 2 or 3 billion parameter models?

$$10^9 * (2B + 2B + 12B) = 10^9 * 16B = 14.90GB$$

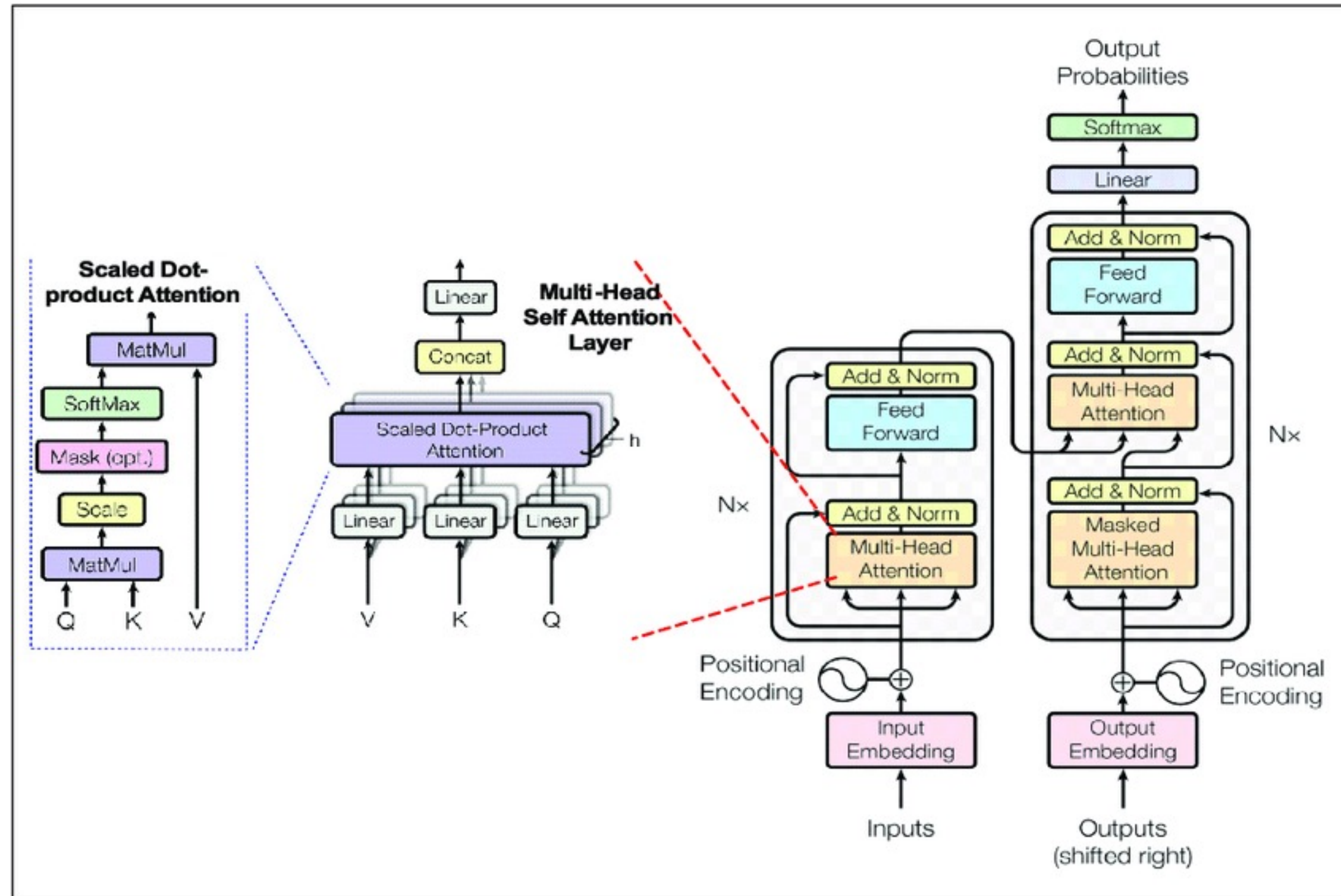
1 billion parameters

2 bytes per parameter

2 bytes per gradient

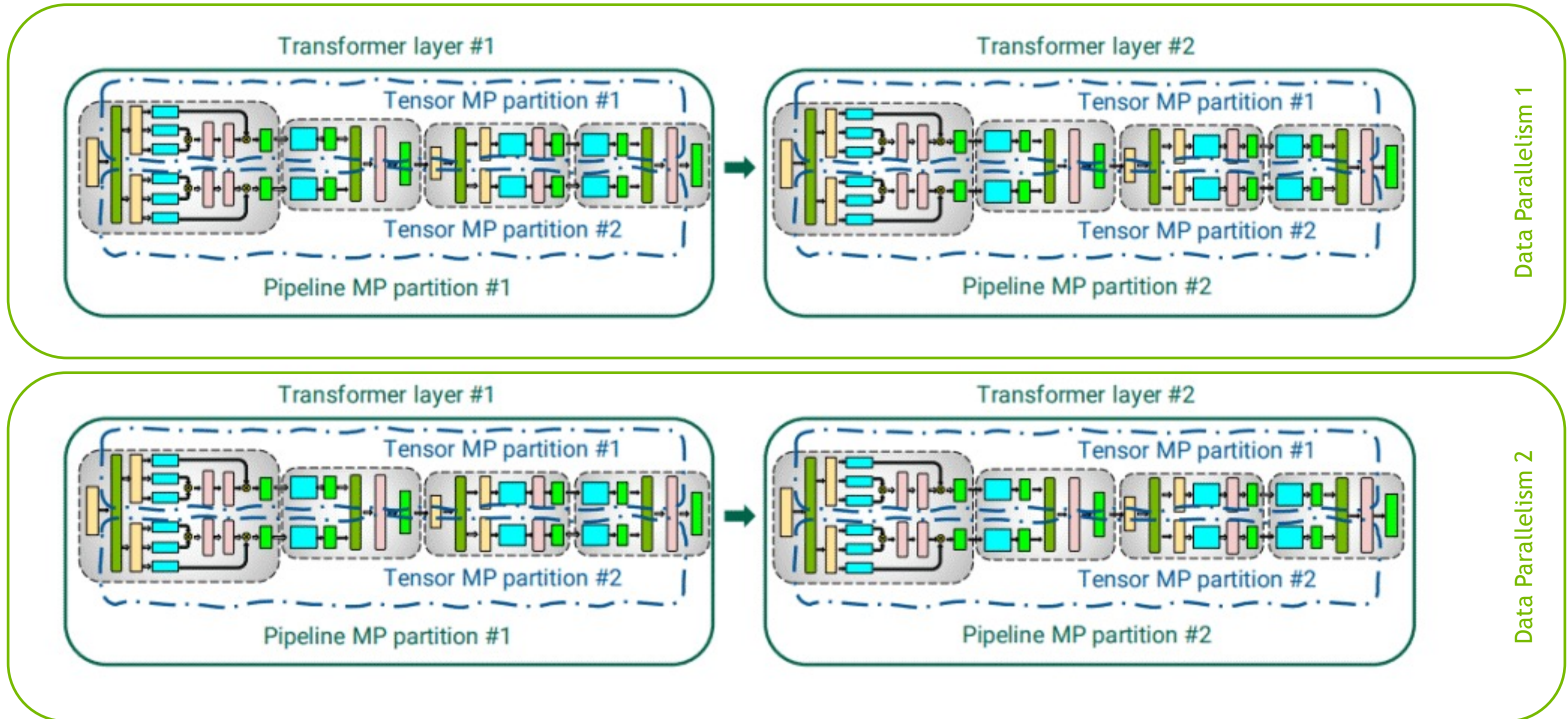
12 bytes per optimizer state

TRANSFORMER MODELS



MODEL IMPLEMENTATION

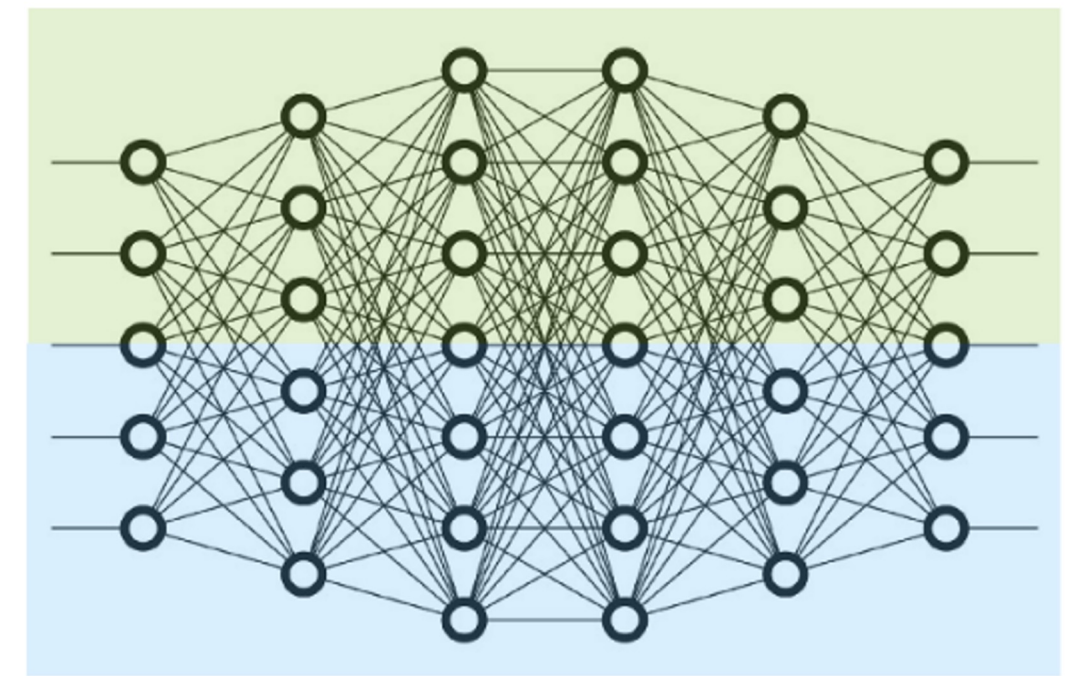
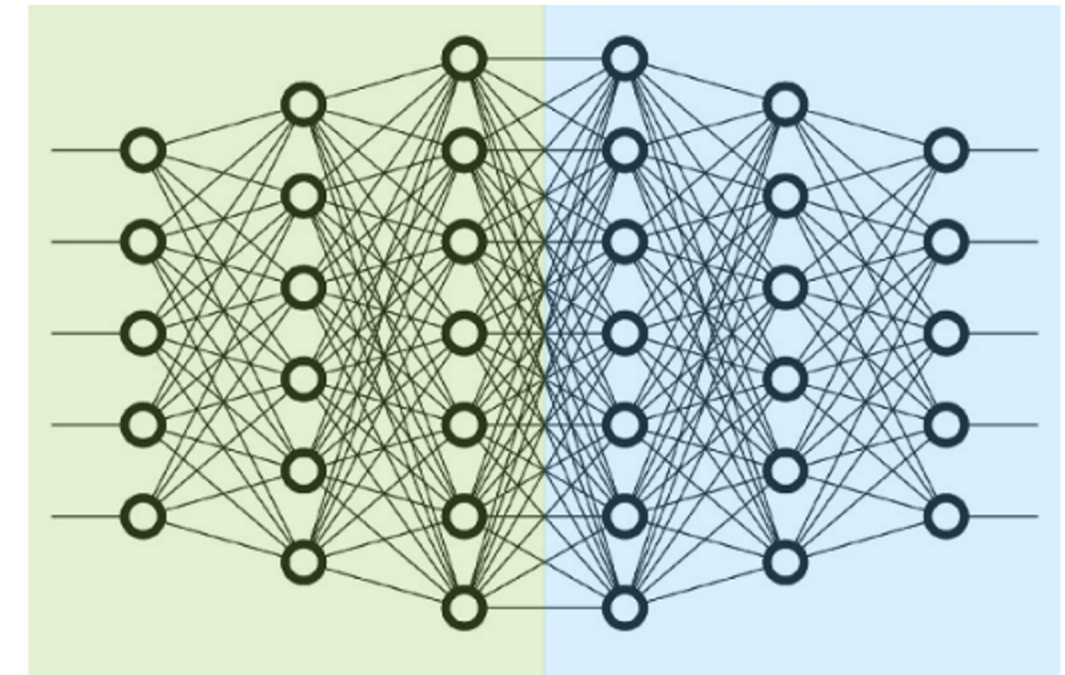
Data, Pipeline and Tensor Parallelism



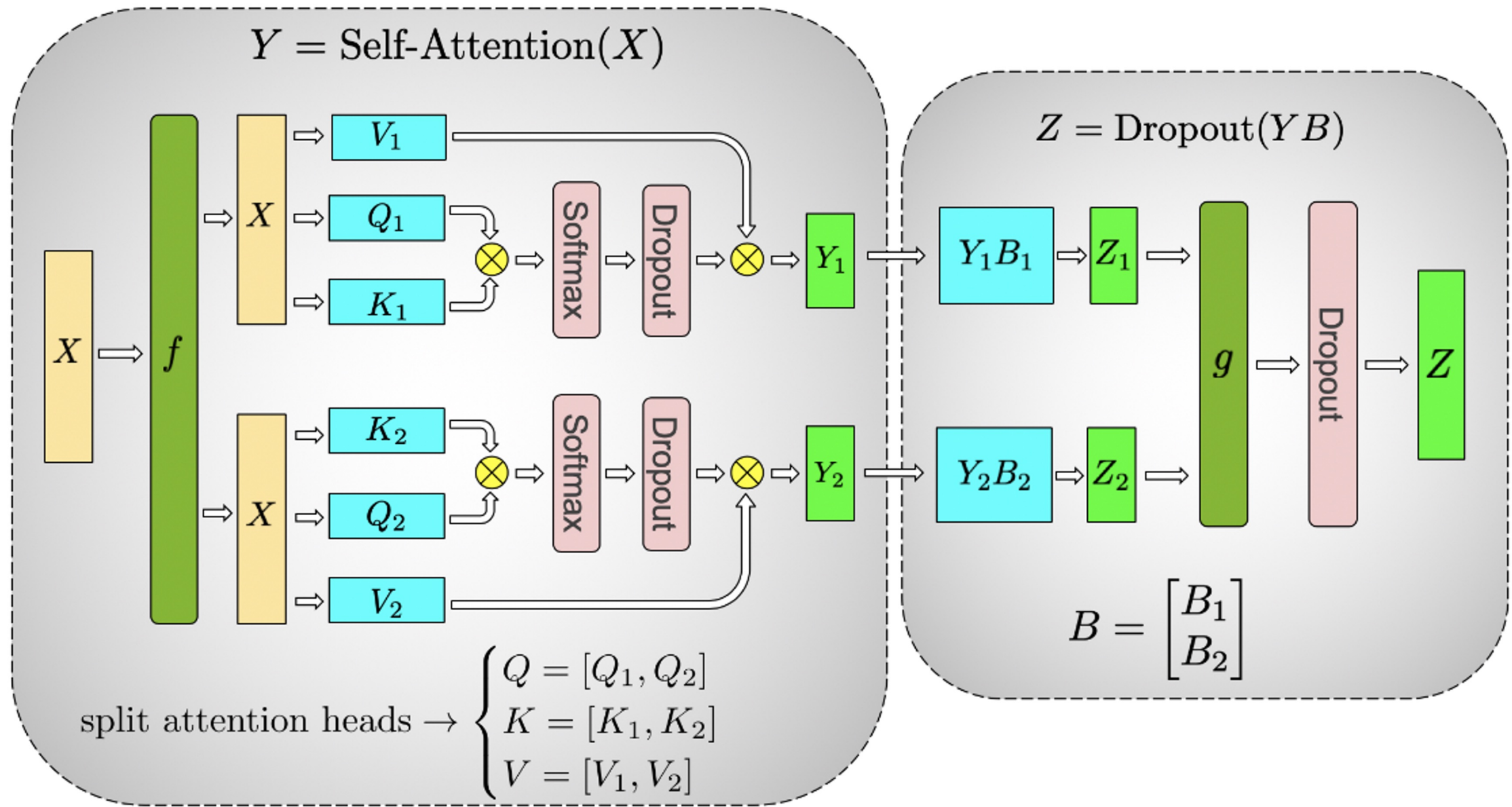
MODEL PARALLELISM

- Pipeline (Inter-Layer) Parallelism
 - Split sets of layers across multiple devices
 - Layer 0,1,2 and layer 3,4,5 are on different devices

- Tensor (Intra-Layer) Parallelism
 - Split individual layers across multiple devices
 - Both devices compute different parts of Layer 0,1,2,3,4,5

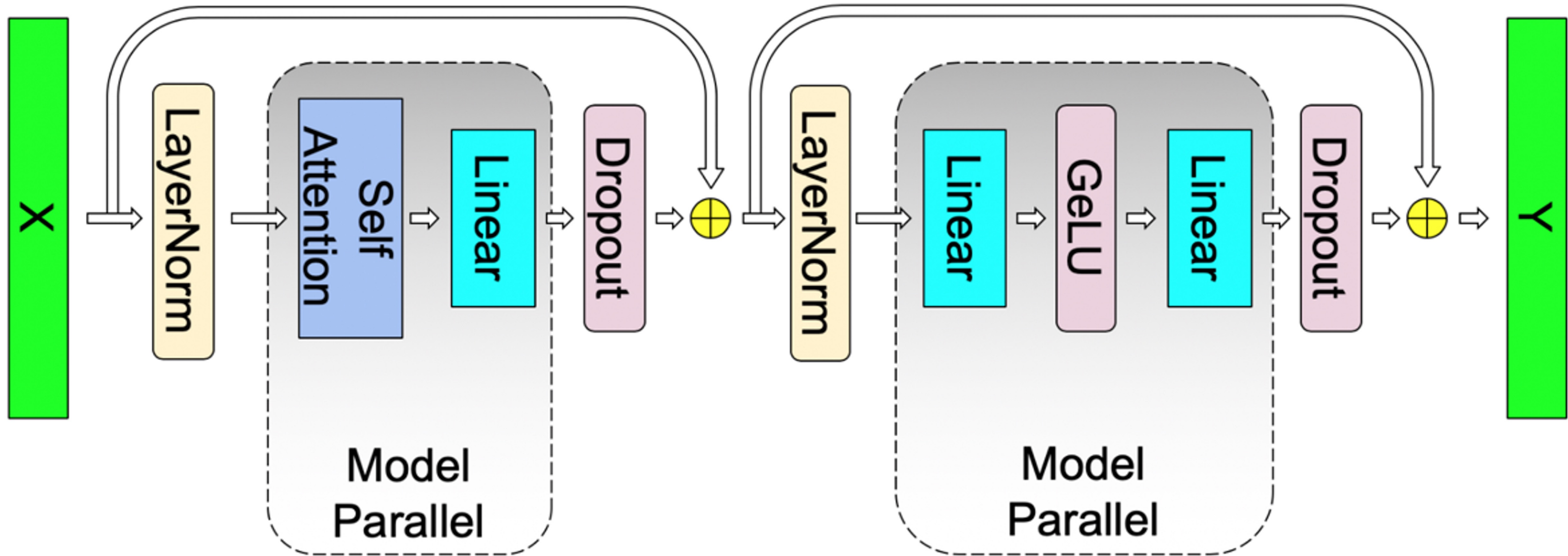


SELF-ATTENTION



f and g are conjugate, f is identity operator in the forward pass and all-reduce in the backward pass while g is all-reduce in forward and identity in backward.

PARALLEL TRANSFORMER LAYER

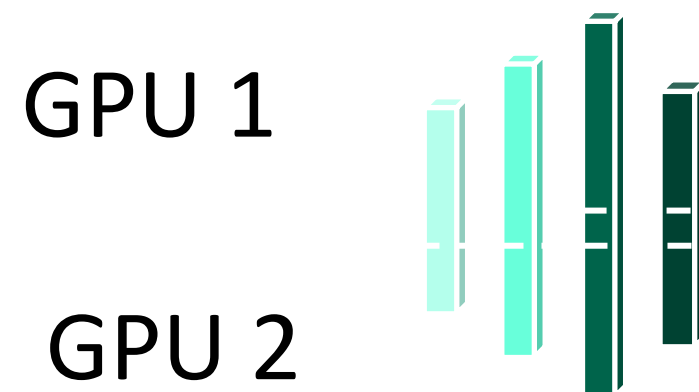


2 All-Reduce
(forward + backward)

2 All-Reduce
(forward + backward)

COMPARING TENSOR AND PIPELINE PARALLELISM

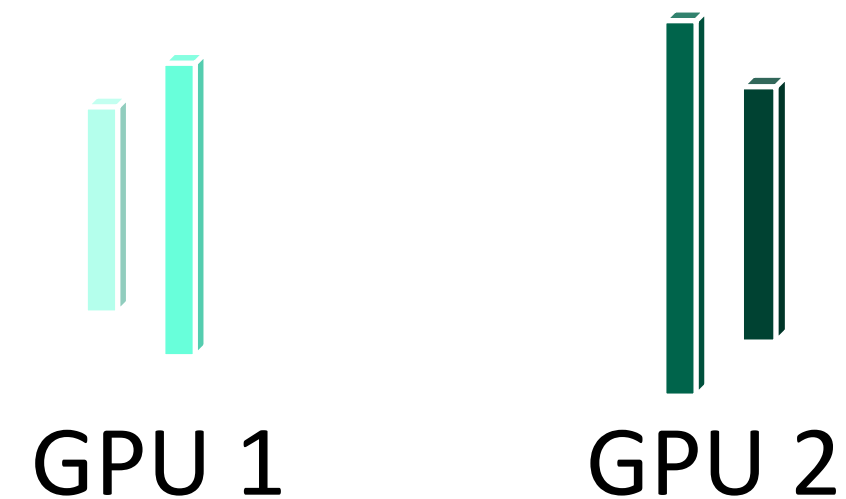
Tensor Parallelism



Communication expensive

Good performance across
batch sizes

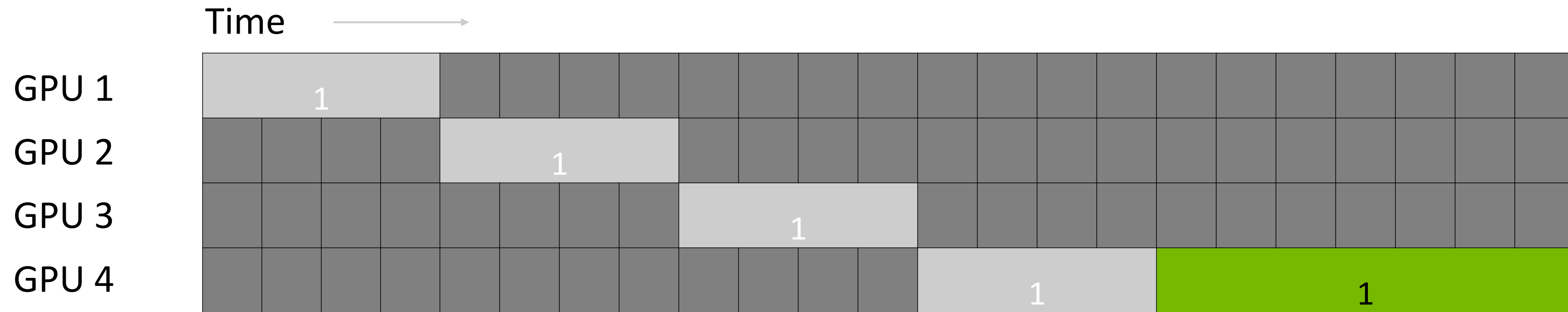
Pipeline Parallelism



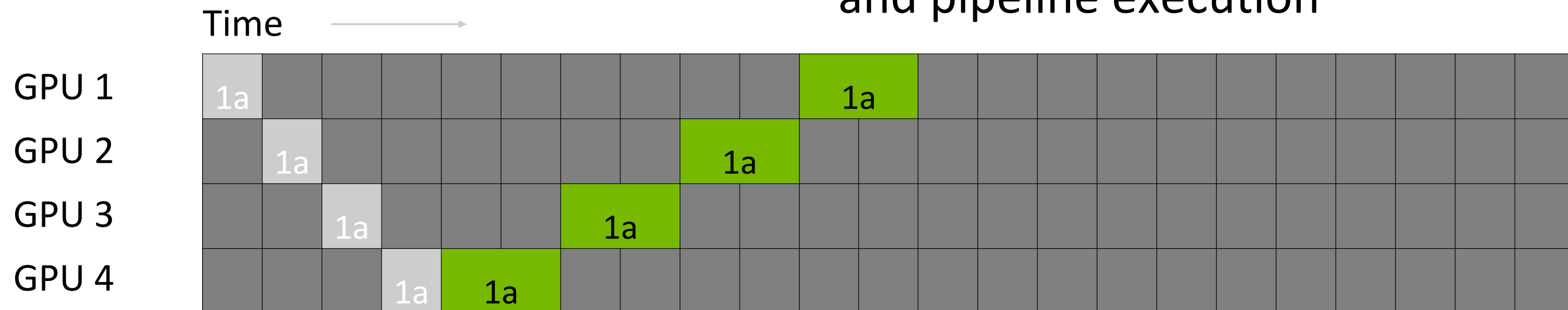
Communication cheap

Good performance at larger
batch sizes (pipeline stall
amortized)

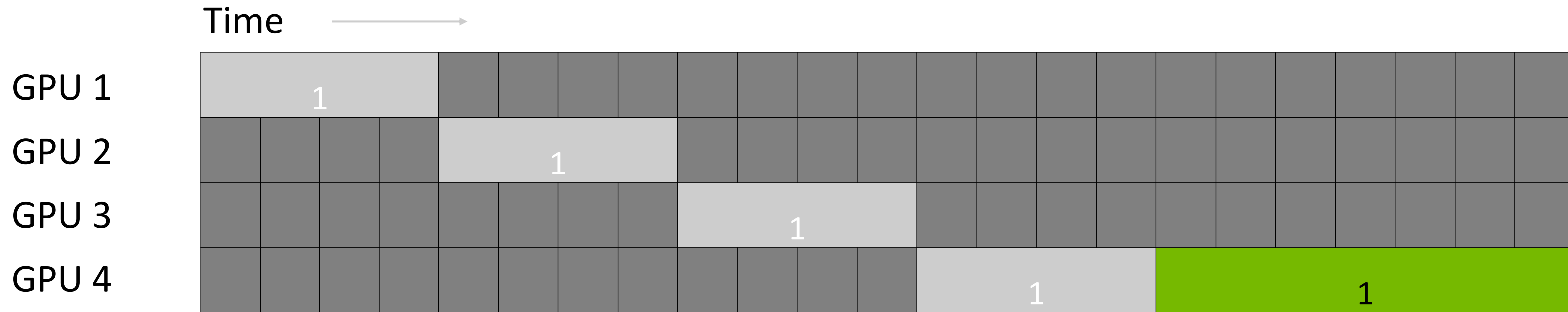
PIPELINING



Split batch into microbatches and pipeline execution



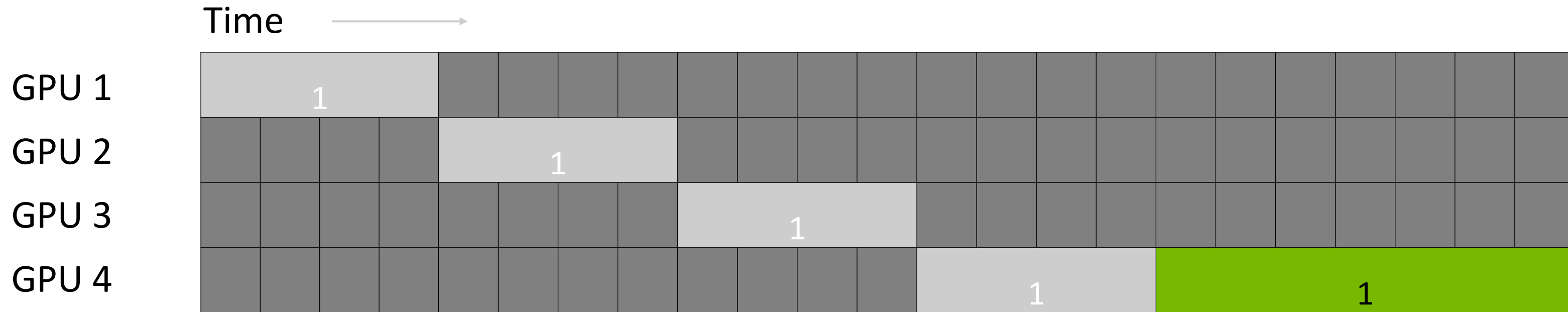
PIPELINING



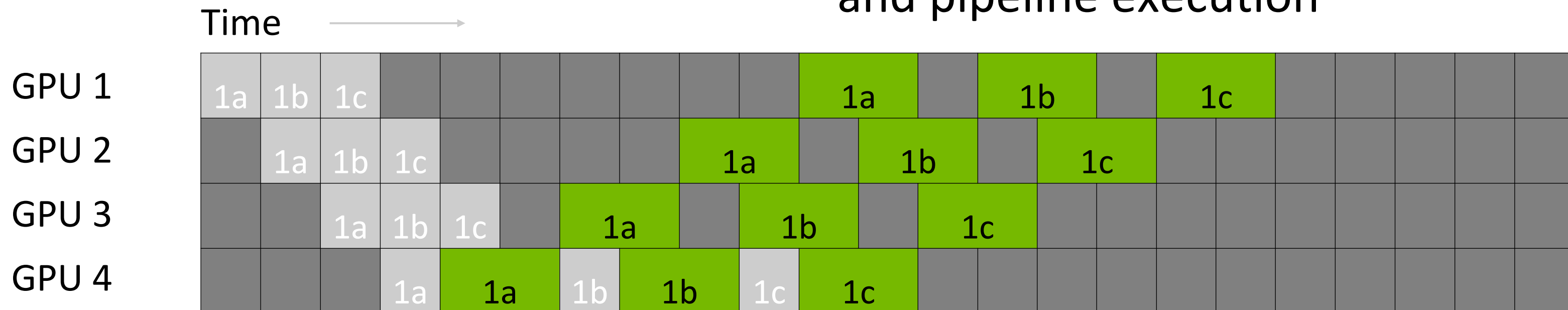
Split batch into microbatches and pipeline execution



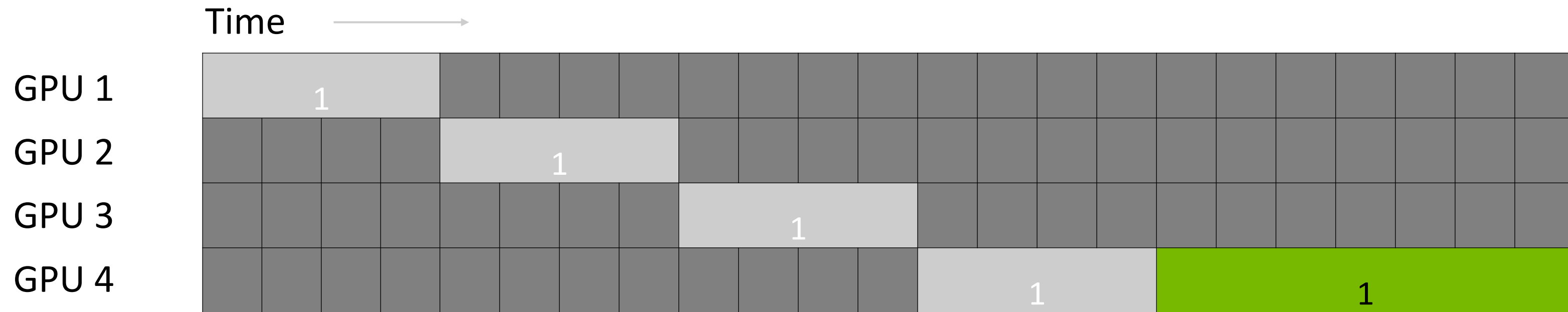
PIPELINING



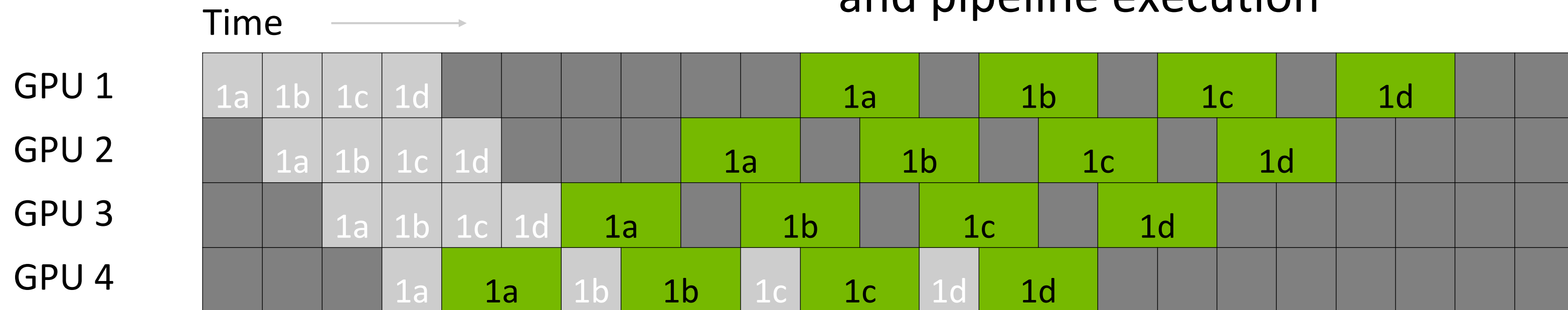
Split batch into microbatches and pipeline execution



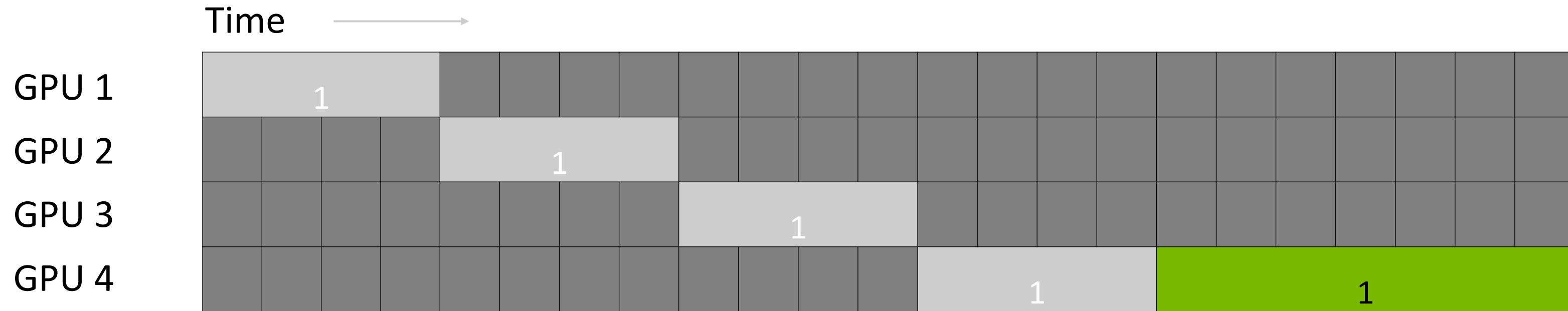
PIPELINING



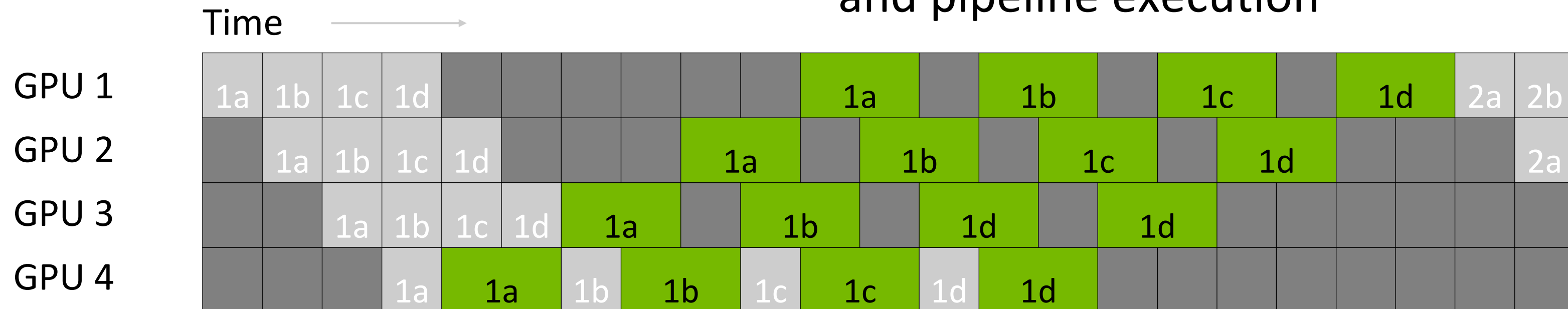
Split batch into microbatches and pipeline execution



PIPELINING



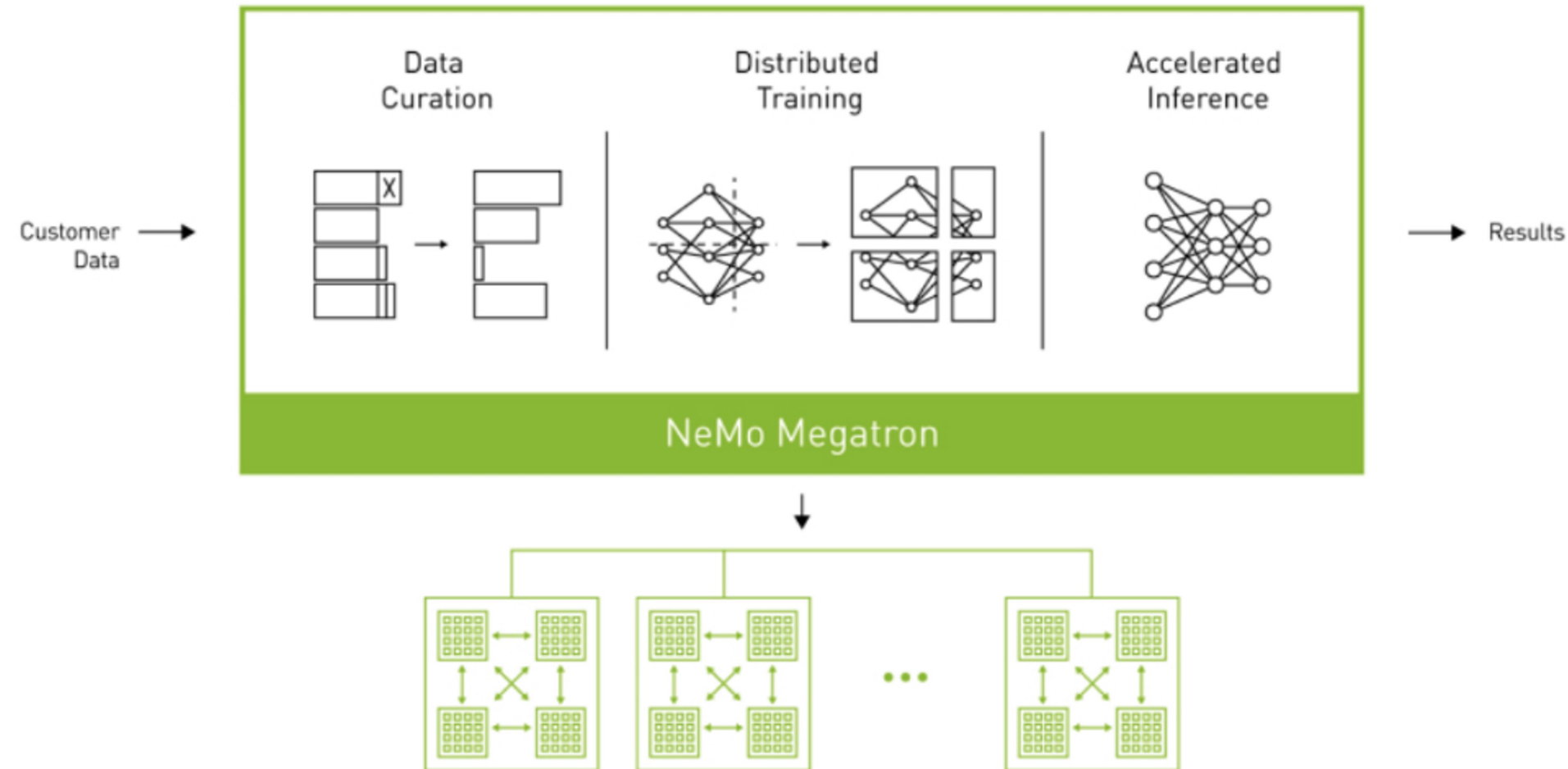
Split batch into microbatches and pipeline execution



NVIDIA NeMo Megatron

NVIDIA NeMo Megatron is an end-to-end framework for training and deploying LLMs with billions and trillions of parameters.

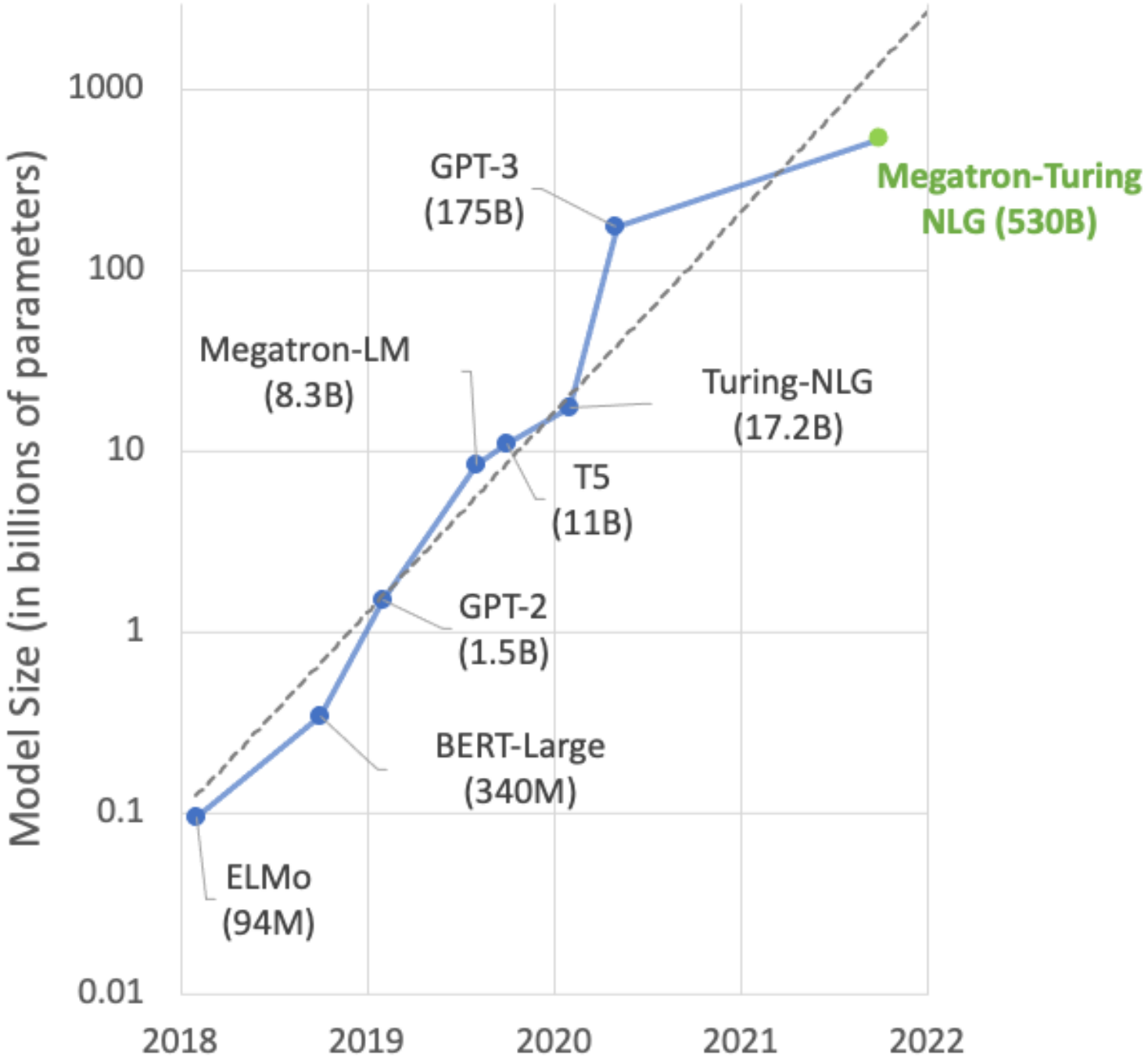
[Download Now](#)



<https://developer.nvidia.com/nemo/megatron>

MEGATRON-TURING NLG 530B

Enabling the biggest of NLP models





THE LAB



Part 2: Self-Supervision, BERT and Beyond

- **Lecture**
 - Why DNNs?
 - Self-Supervision
 - BERT
- **Lab**
 - Explore the Data
 - Explore NeMo
 - Text Classifier Project
- **Lecture (cont'd)**
 - The Scaling Laws
 - Can and should we go even bigger?
- **Lab (cont'd)**
 - Named Entity Recognizer

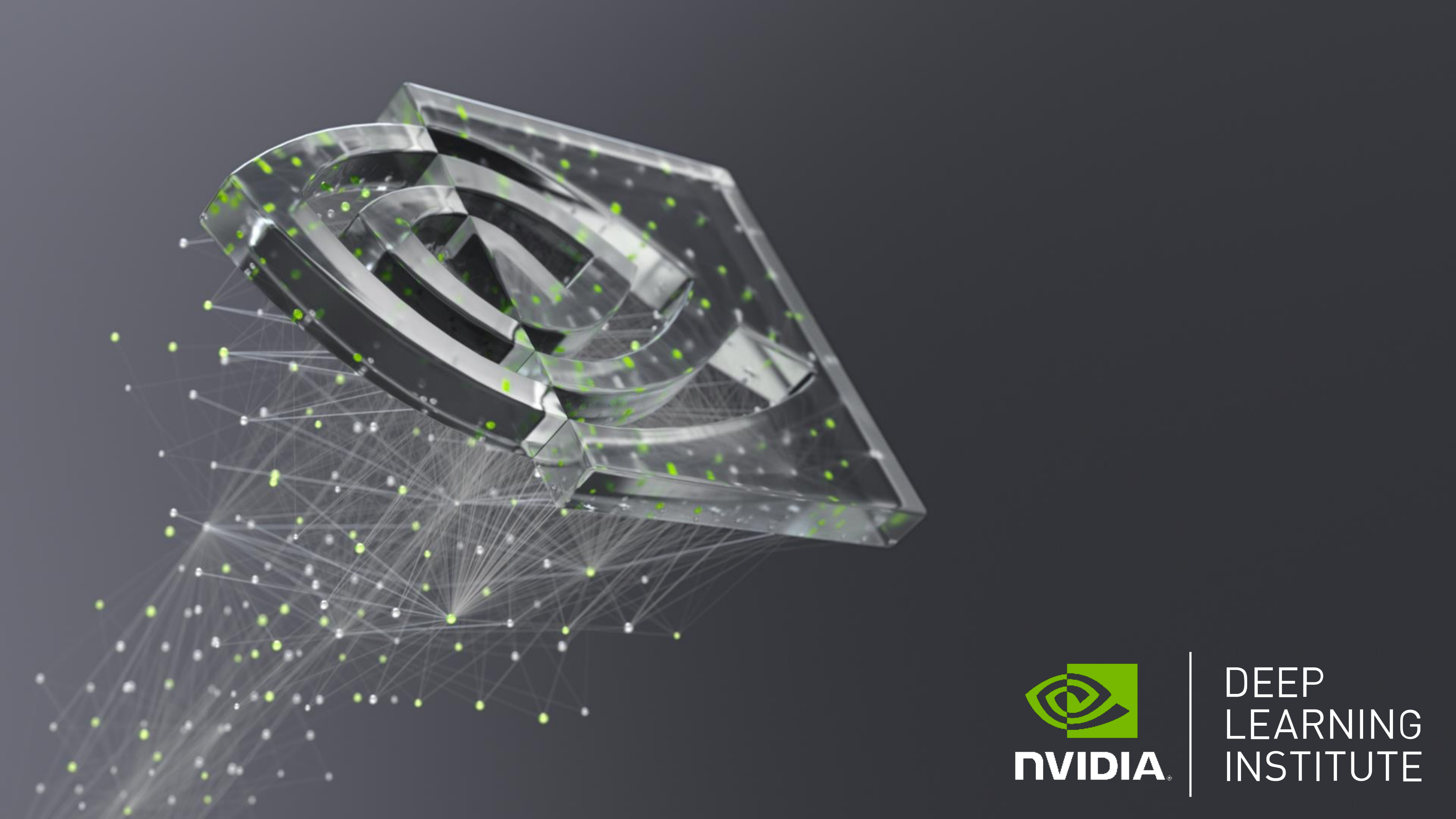


IN THE NEXT CLASS...

NEXT CLASS

Overview

1. Discuss how to design your model for efficient inference
2. Discuss how to optimise your model for efficient execution
3. Discuss how to efficiently host a largely Conversational AI application



DEEP
LEARNING
INSTITUTE



DEEP
LEARNING
INSTITUTE

PRODUCTION DEPLOYMENT

Building Transformer-Based Natural Language Processing
Applications
(Part 3)





FULL COURSE AGENDA

Part 1: Machine Learning in NLP

Lecture: NLP background and the role of DNNs leading to the Transformer architecture

Lab: Tutorial-style exploration of a *translation task* using the Transformer architecture

Part 2: Self-Supervision, BERT, and Beyond

Lecture: Discussion of how language models with self-supervision have moved beyond the basic Transformer to BERT and ever larger models

Lab: Practical hands-on guide to the NVIDIA NeMo API and exercises to build a *text classification task* and a *named entity recognition task* using BERT-based language models

Part 3: Production Deployment

Lecture: Discussion of production deployment considerations and NVIDIA Triton Inference Server

Lab: Hands-on deployment of an example *question answering task* to NVIDIA Triton



Part 3: Production Deployment

- **Lecture**

- Model Selection
- Post-Training Optimization
- Product Quantization
- Knowledge Distillation
- Model Code Efficiency
- Model Serving
- Building the Application

- **Lab**

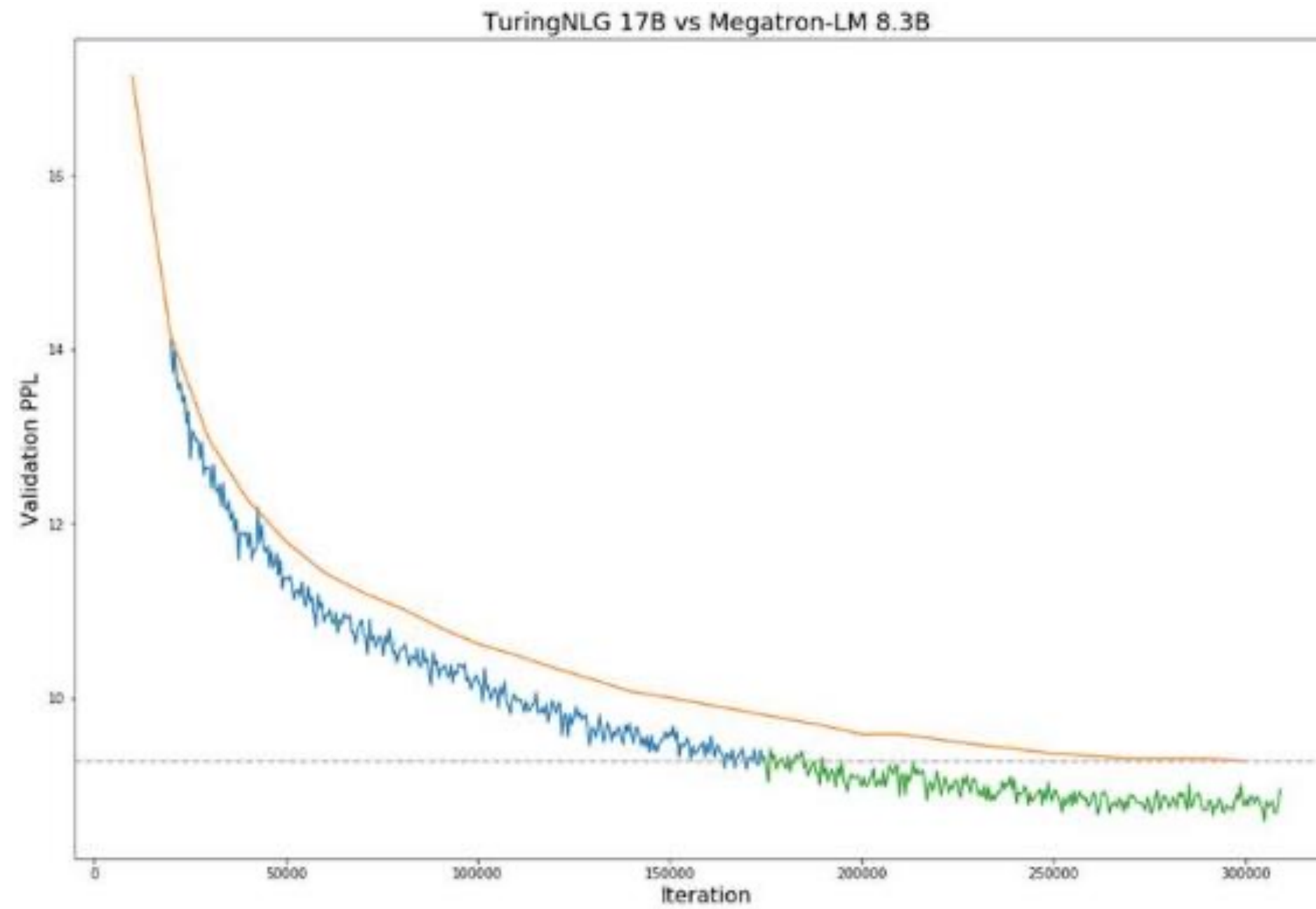
- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model



**YOUR NETWORK IS
TRAINED**

YOUR NETWORK IS TRAINED

Now what?

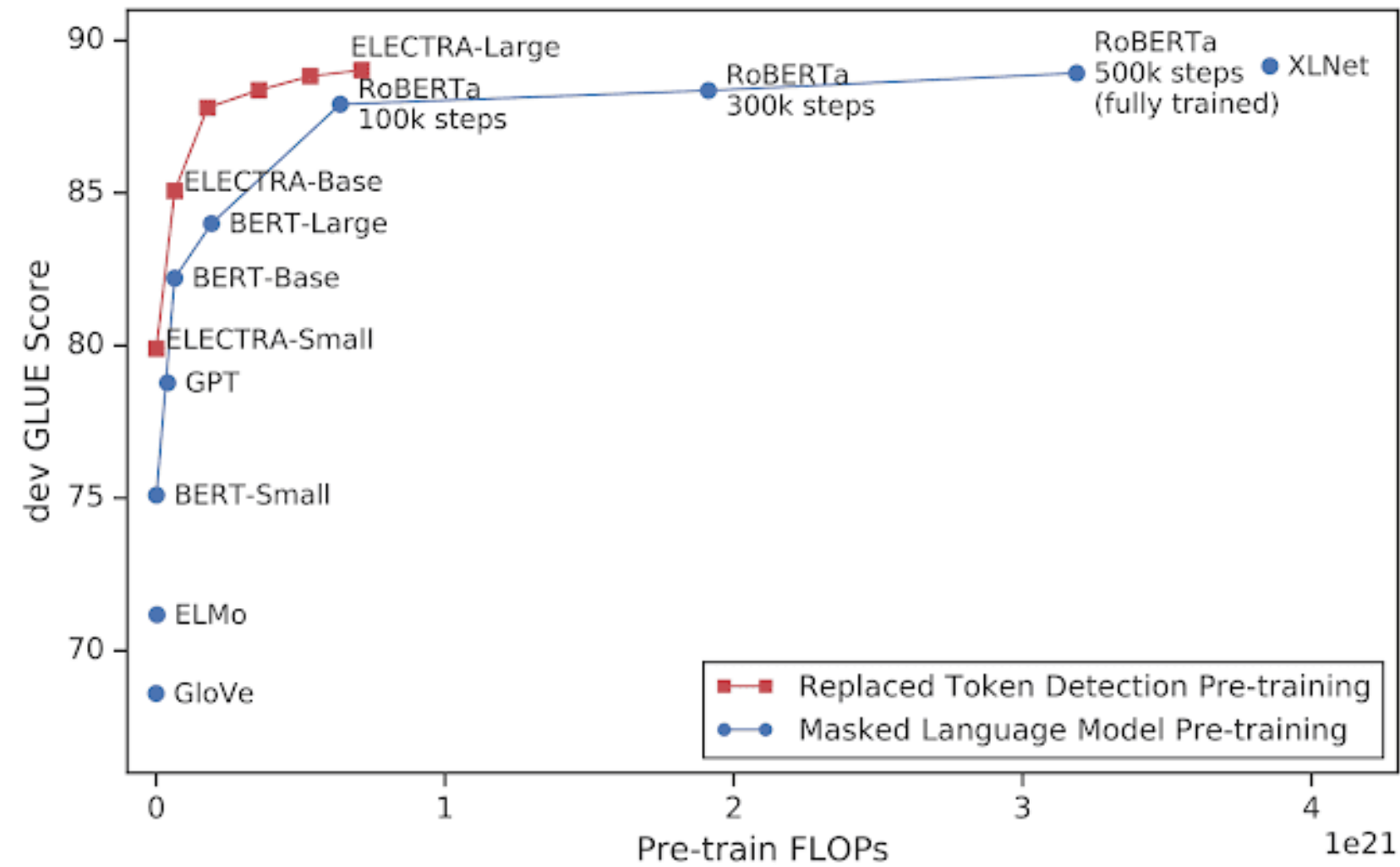




MEETING REQUIREMENTS
OF YOUR BUSINESS

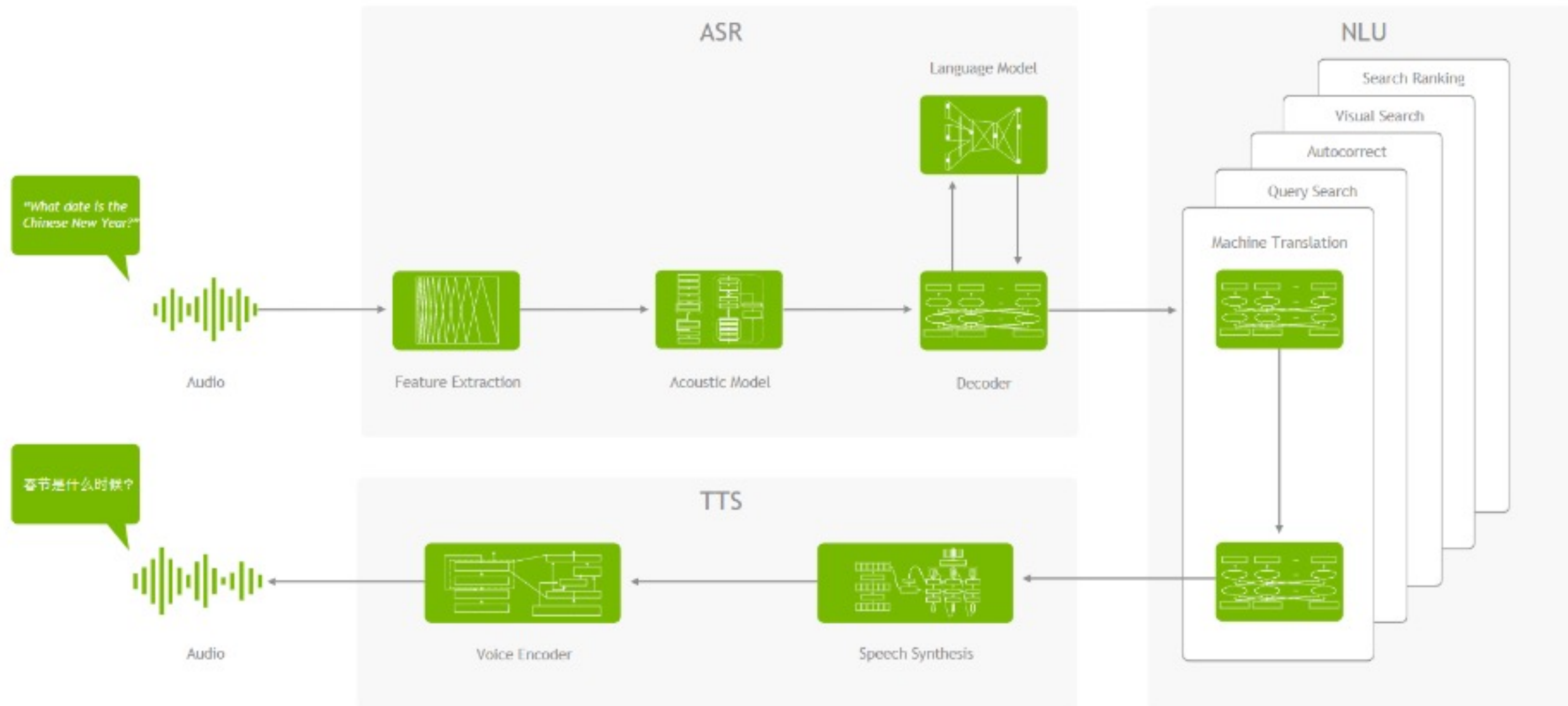
NLP MODELS ARE LARGE

The Inference cost is high



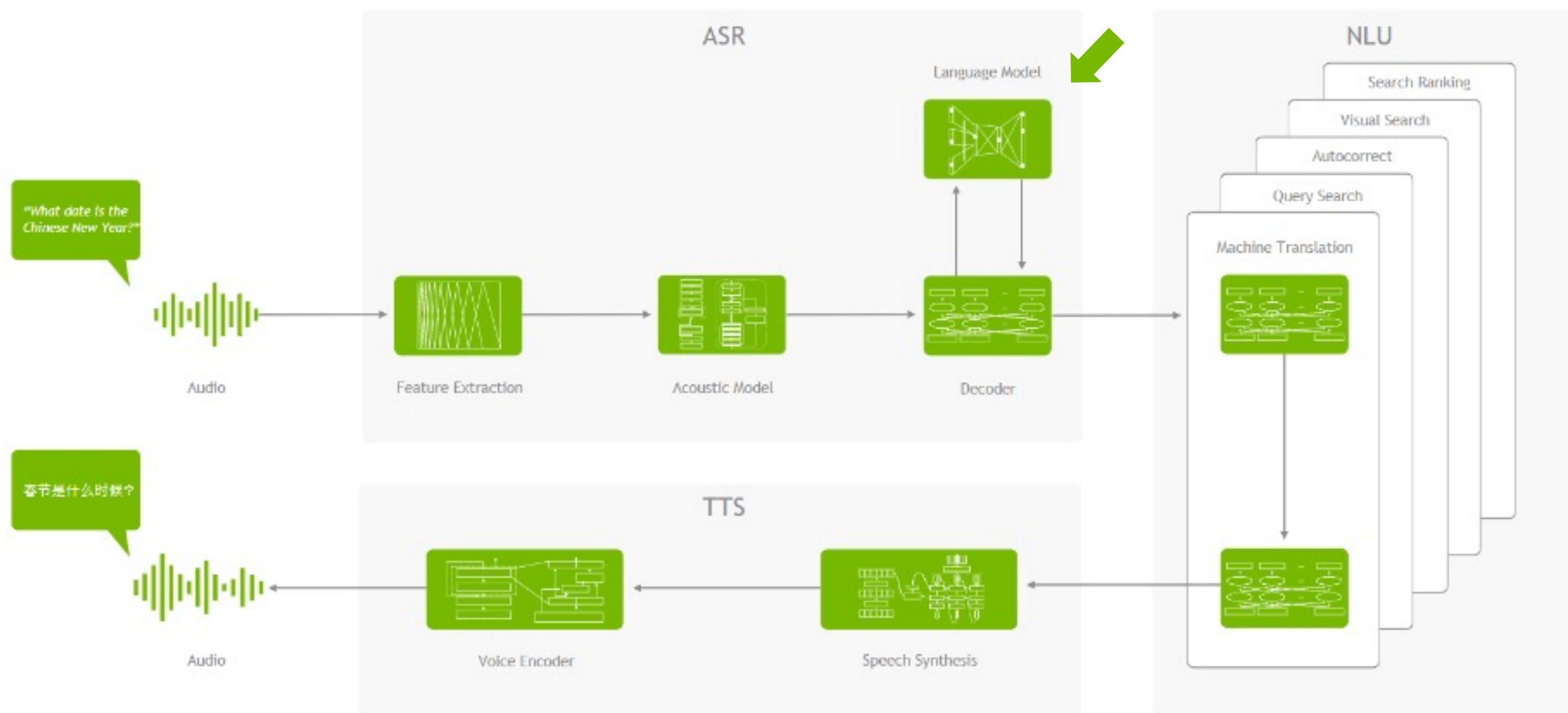
THEY DO NOT LIVE IN ISOLATION

Example of a conversational AI application



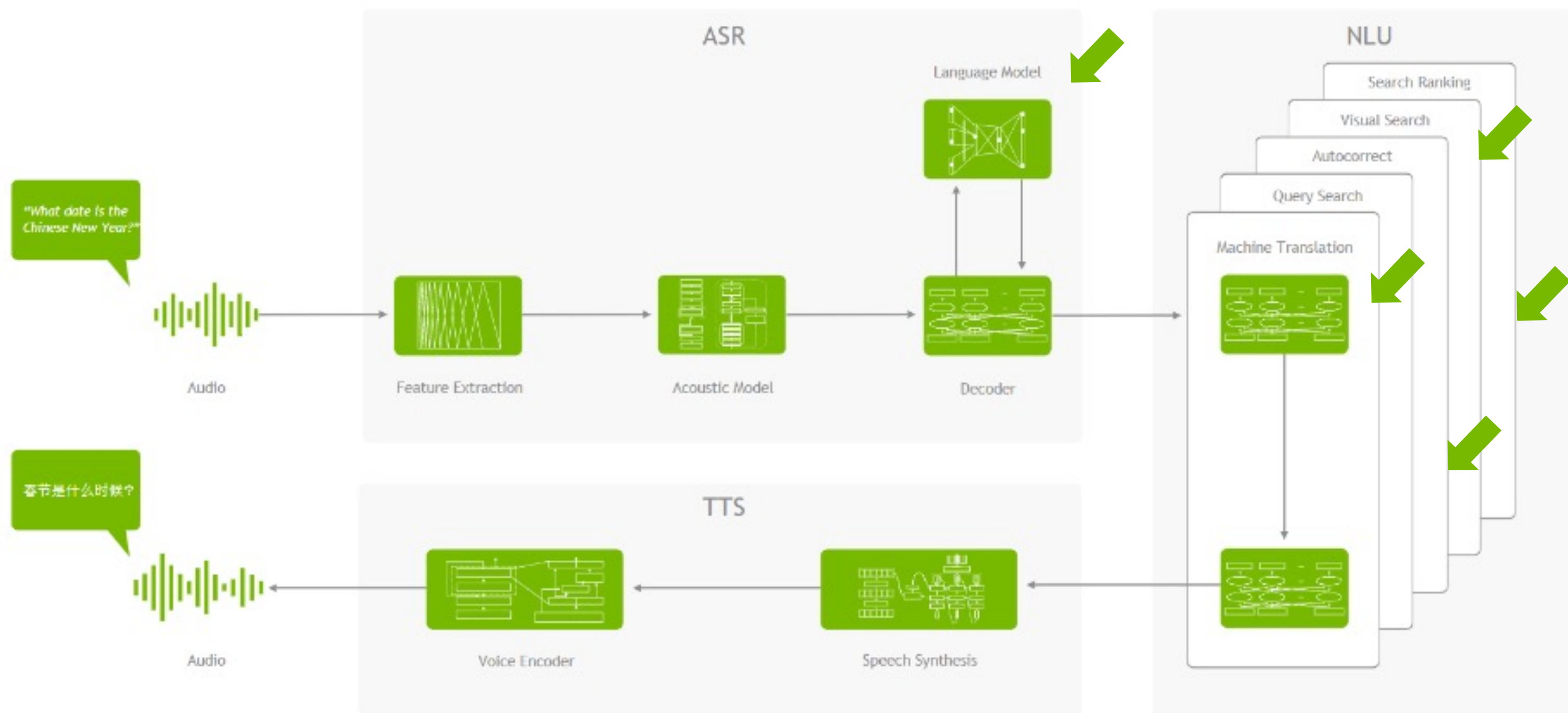
THEY DO NOT LIVE IN ISOLATION

Real Time Applications Need to Deliver Latency <300 ms



THEY DO NOT LIVE IN ISOLATION

Real Time Applications Need to Deliver Latency <300 ms



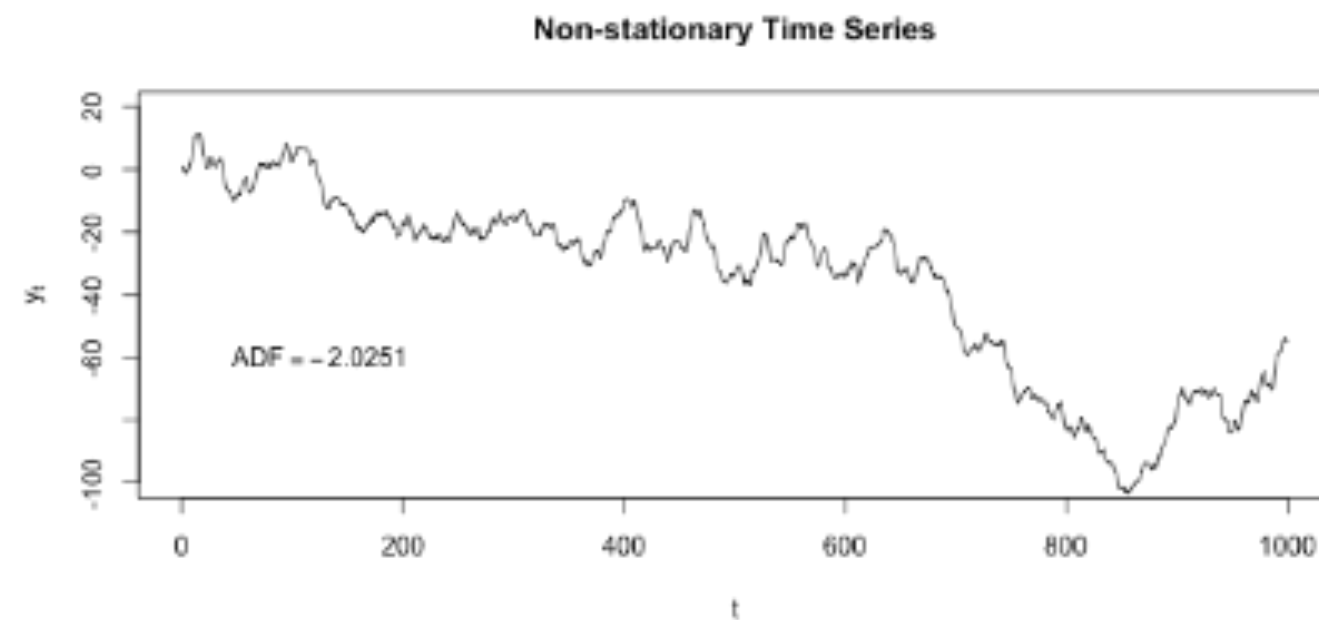
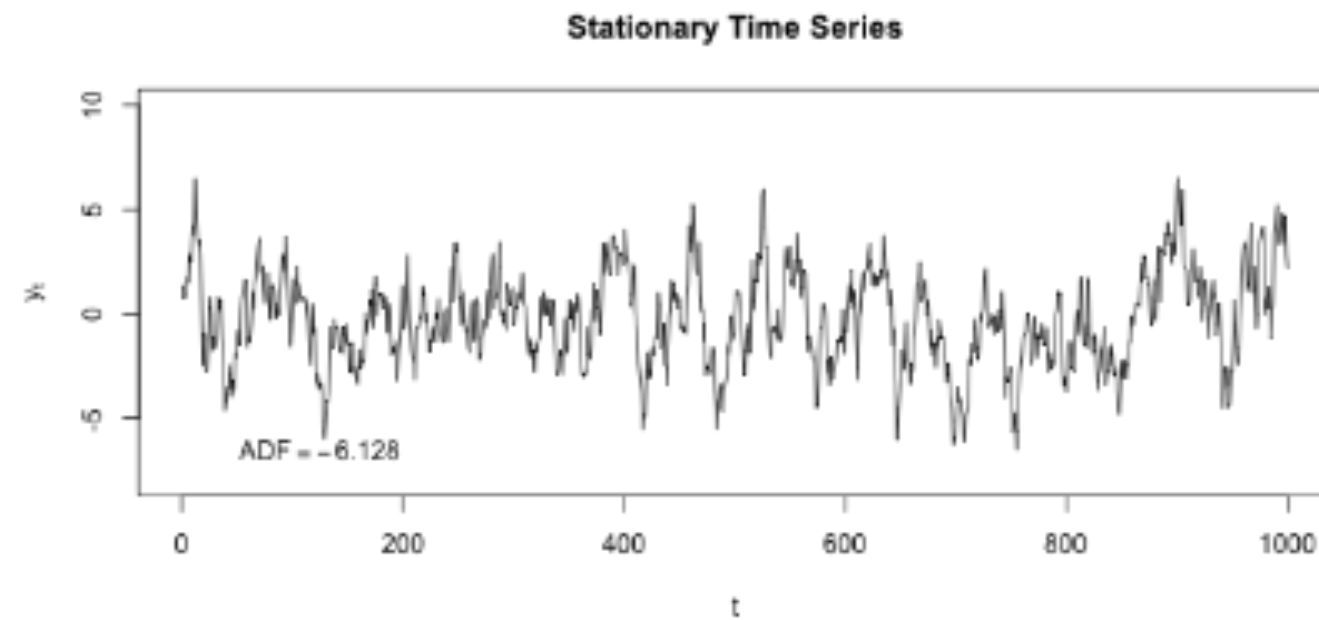
THEY DO NOT LIVE IN ISOLATION

Application bandwidth = Cost

| | | Batch size | Inference on | Throughput (Query per second) | Latency (milliseconds) |
|-----|-----------------------|------------|---|----------------------------------|---------------------------|
| CPU | Original 3-layer BERT | 1 | Azure Standard F16s_v2 (CPU) | 6 | 157 |
| | ONNX Model | 1 | Azure Standard F16s_v2 (CPU) with ONNX Runtime | 111 | 9 |
| GPU | Original 3-layer BERT | 4 | Azure NV6 GPU VM | 200 | 20 |
| | ONNX Model | 4 | Azure NV6 GPU VM with ONNX Runtime | 500 | 8 |
| | ONNX Model | 64 | Azure NC6S_v3 GPU VM with ONNX Runtime + System Optimization (Tensor Core with mixed precision, Same Accuracy) | 10667 | 6 |

AND THEY NEED TO EVOLVE OVER TIME

A lot of processes are not stationary



THERE'S MORE TO AN APPLICATION THAN JUST THE MODEL

Nonfunctional requirements

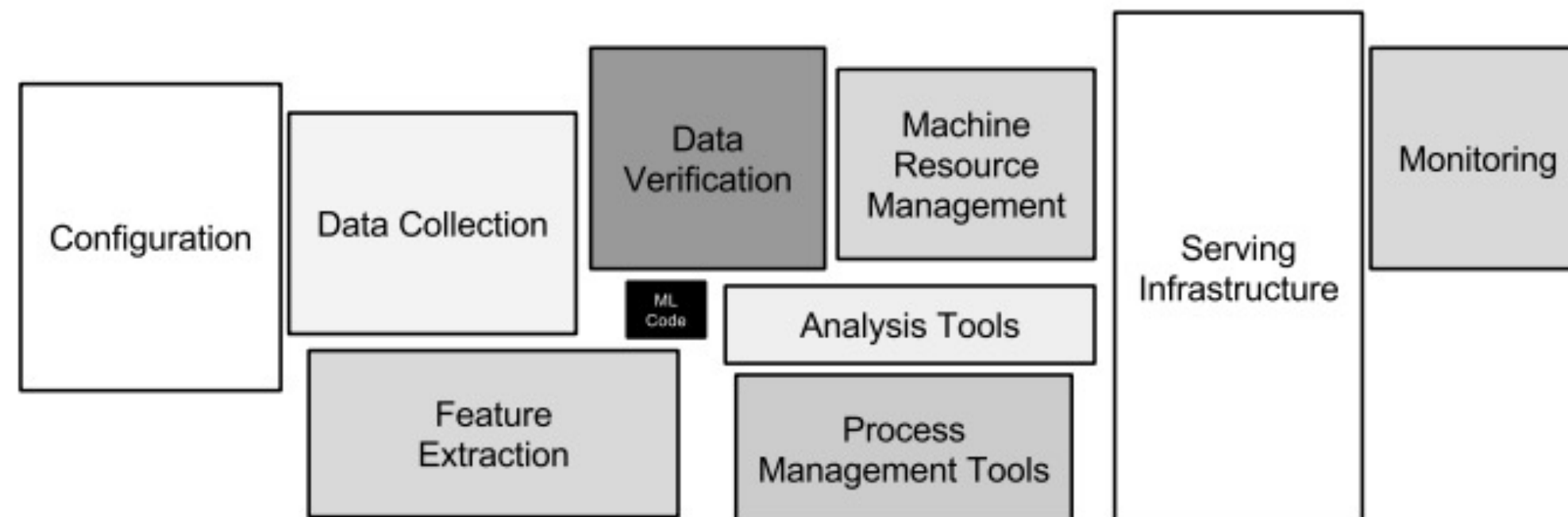


Figure 1: Only a small fraction of real-world ML systems is composed of the ML code, as shown by the small black box in the middle. The required surrounding infrastructure is vast and complex.

THERE'S MORE TO AN APPLICATION THAN JUST THE MODEL

Nonfunctional requirements

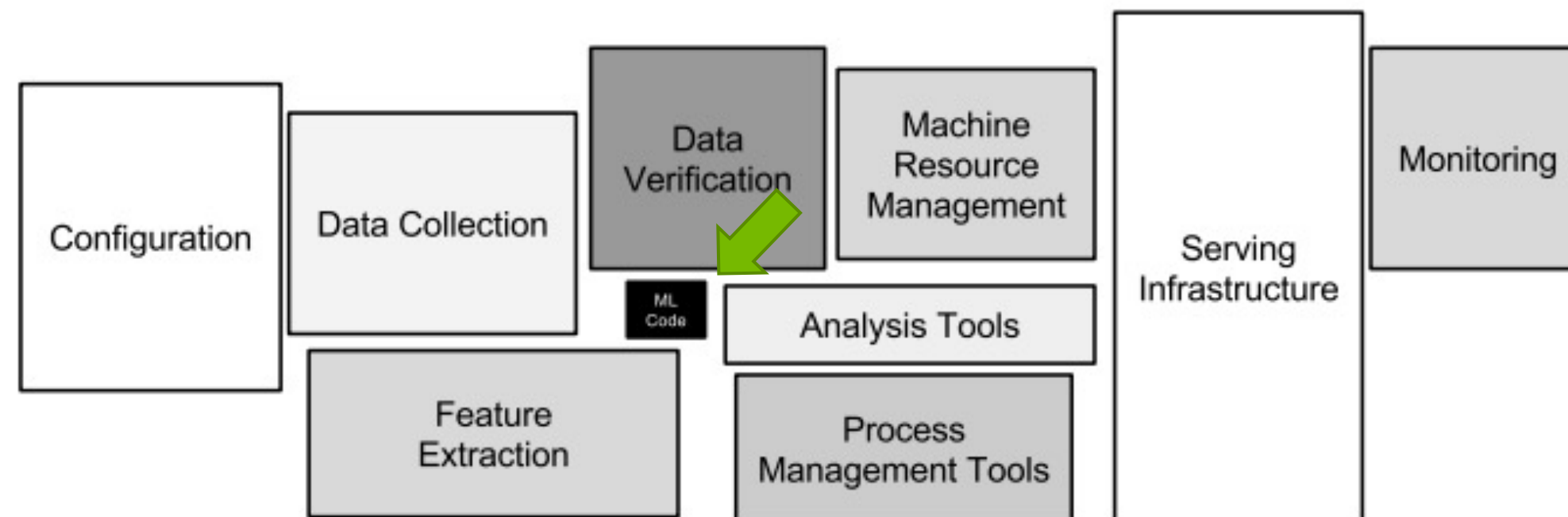


Figure 1: Only a small fraction of real-world ML systems is composed of the ML code, as shown by the small black box in the middle. The required surrounding infrastructure is vast and complex.



Part 3: Production Deployment

- **Lecture**

- **Model Selection**
- **Post-Training Optimization**
- **Product Quantization**
- **Knowledge Distillation**
- **Model Code Efficiency**
- **Model Serving**
- **Building the Application**

- **Lab**

- **Exporting the Model**
- **Hosting the Model**
- **Server Performance**
- **Using the Model**

MODEL SELECTION

Not all models are created equally

NLP

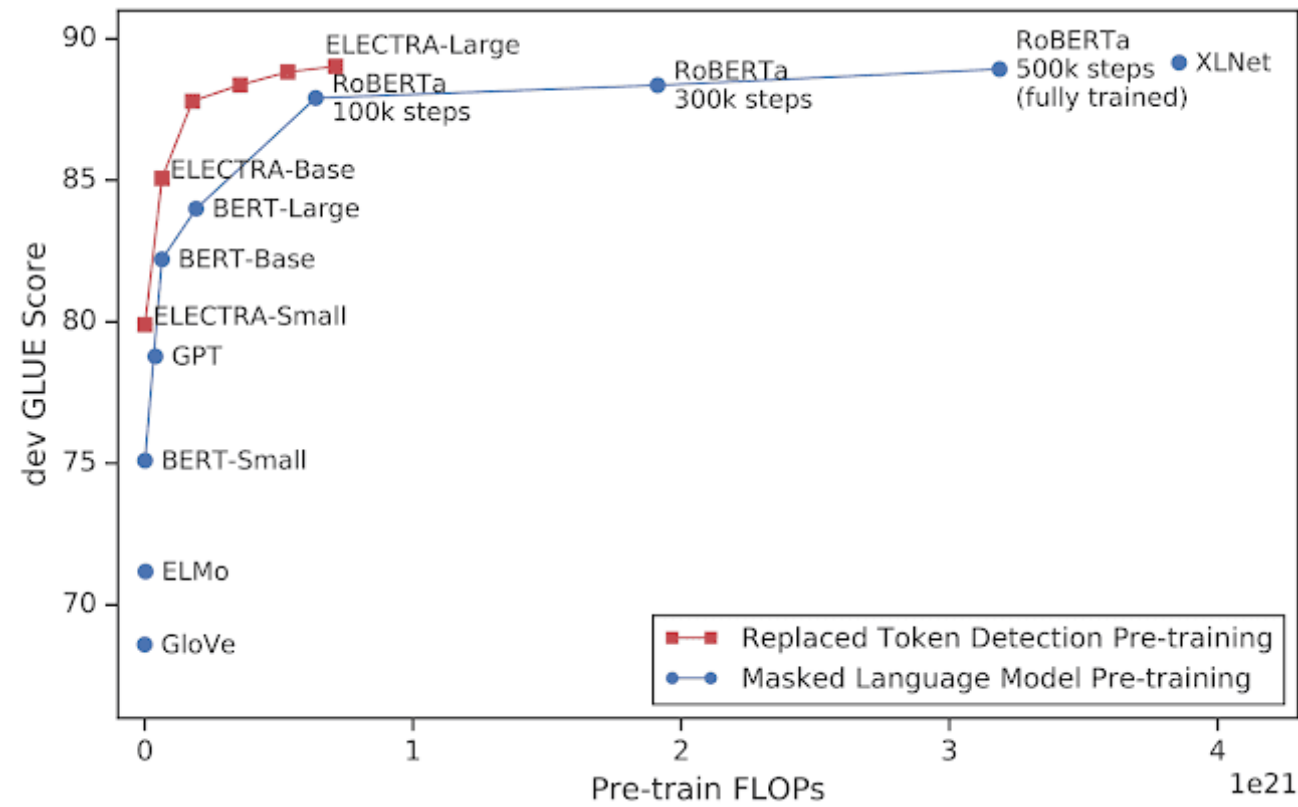
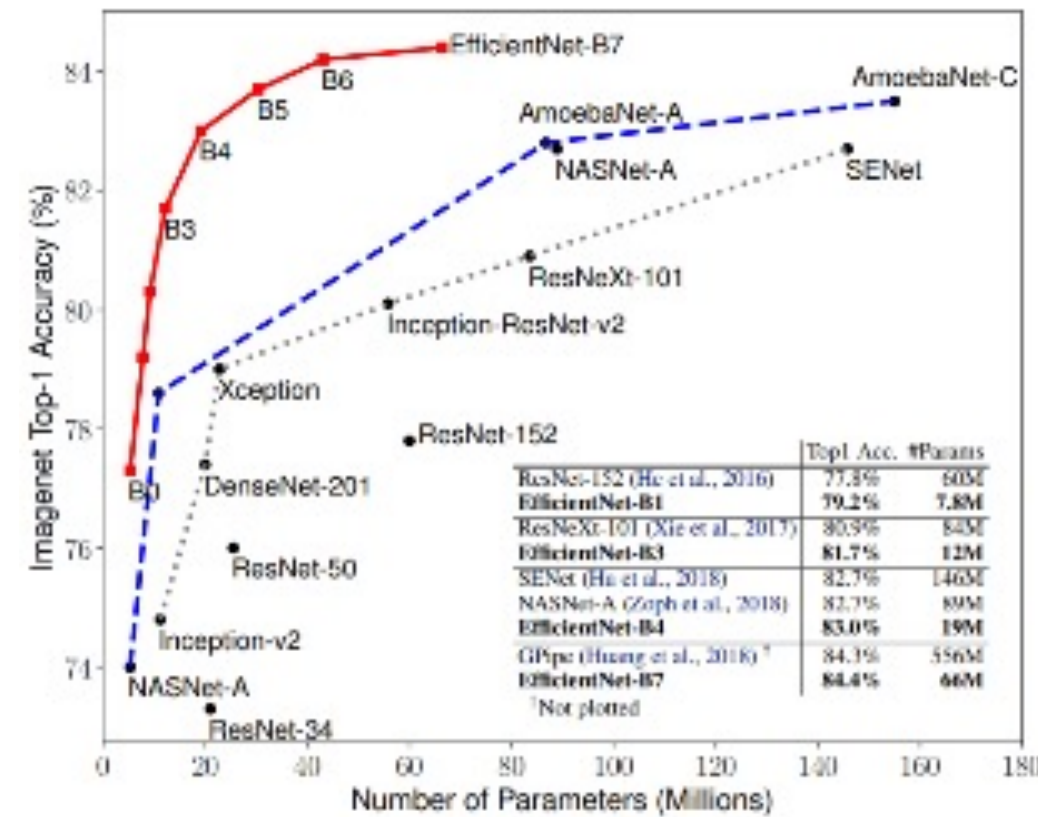
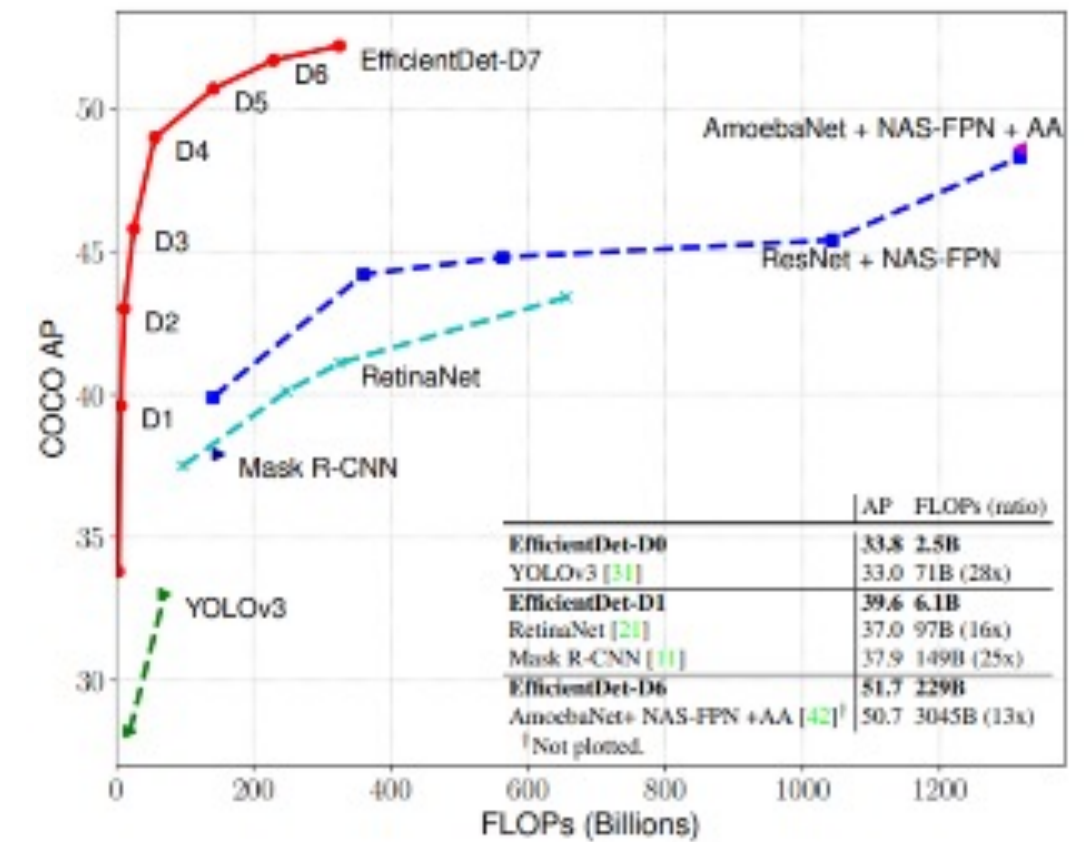


Image Classification

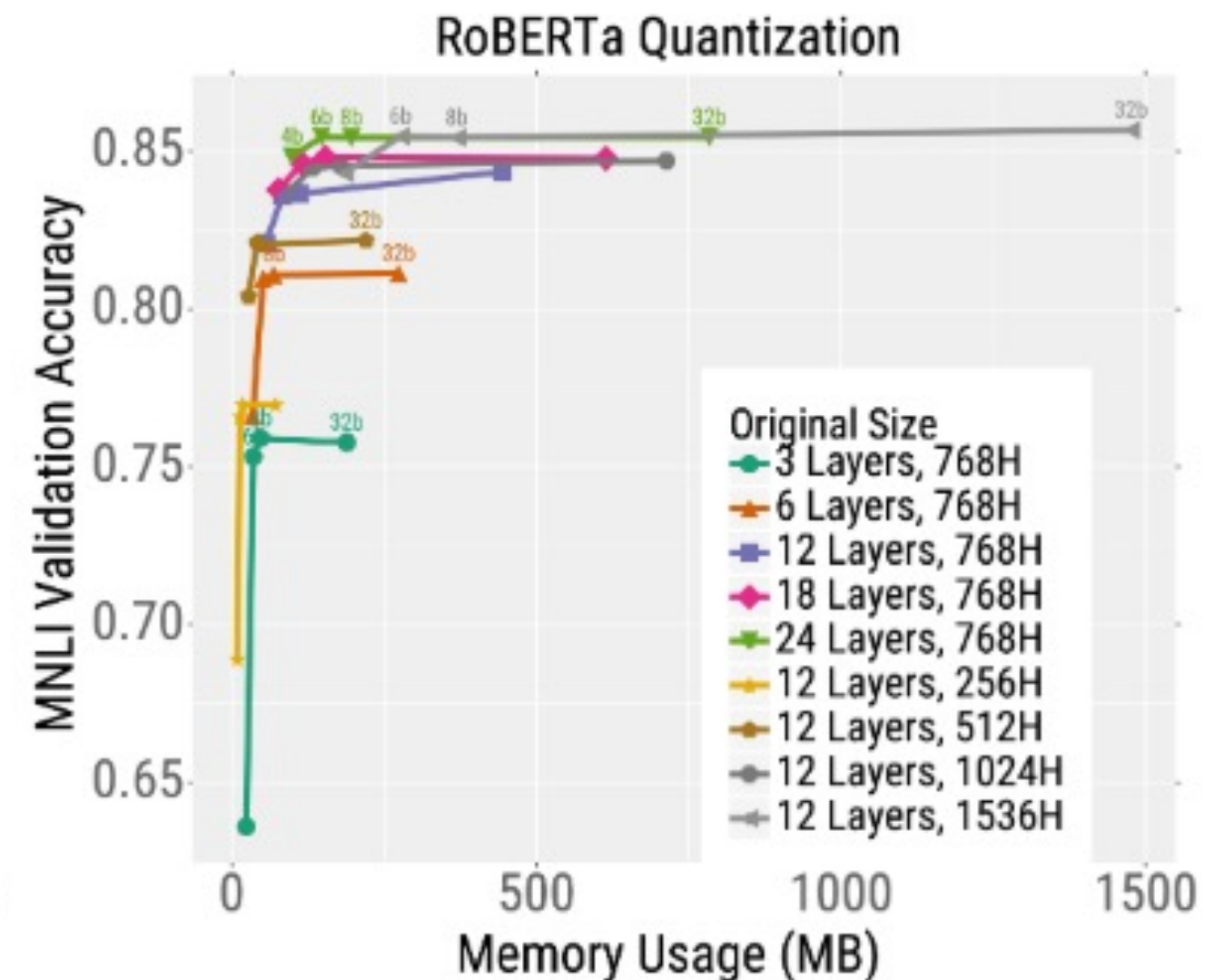
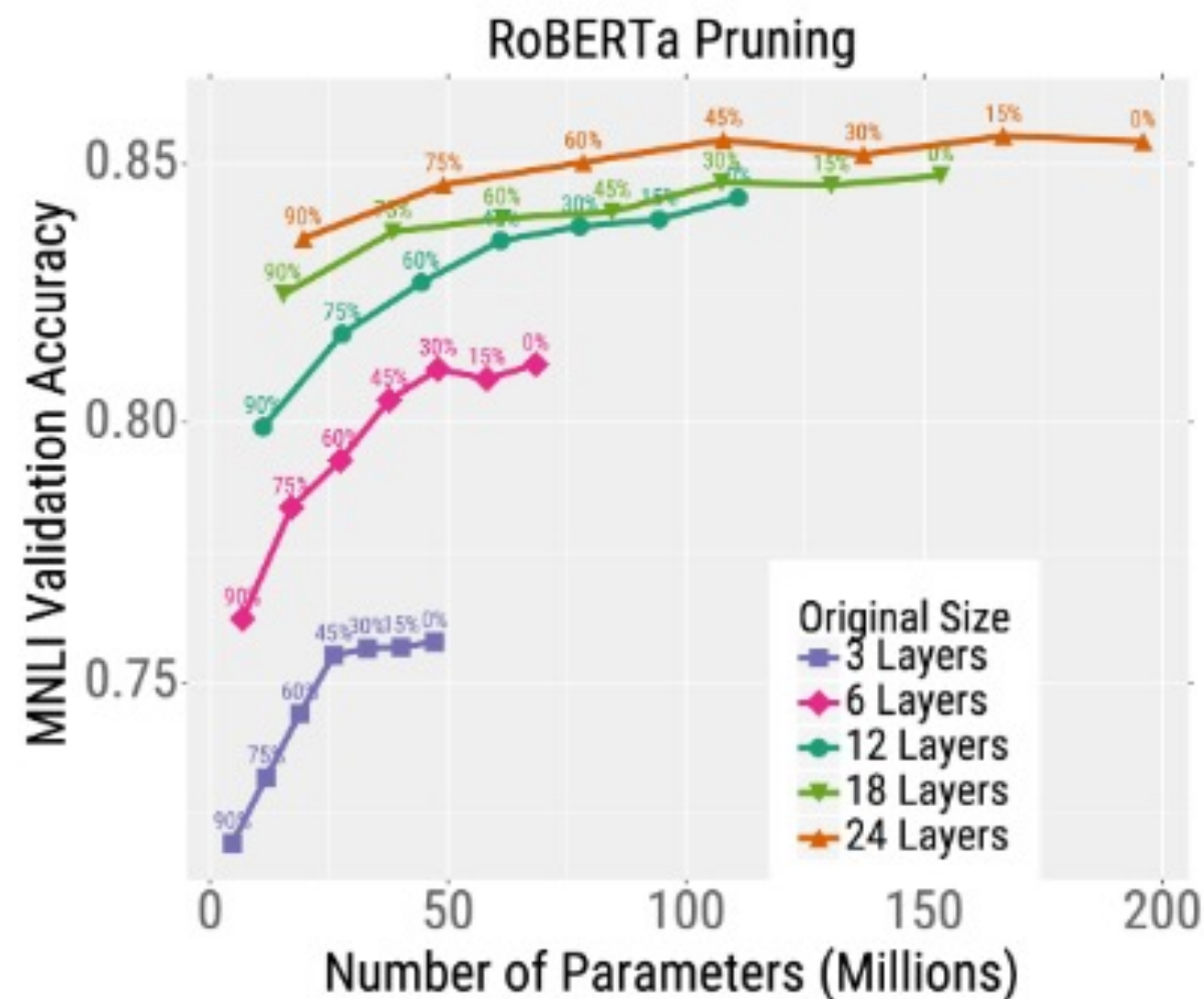
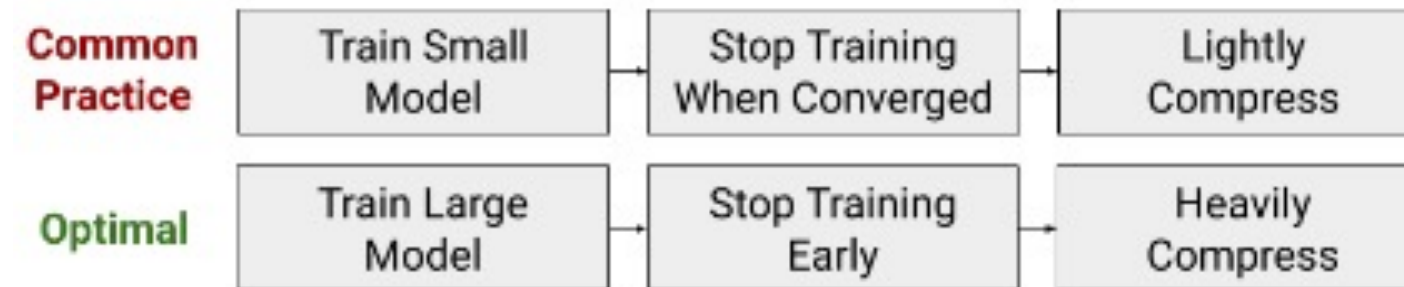


Object detection



MODEL SELECTION

Not all models respond in the same way to knowledge distillation, pruning and quantization



MODEL SELECTION

And very large models are and will continue to be prevalent in NLP

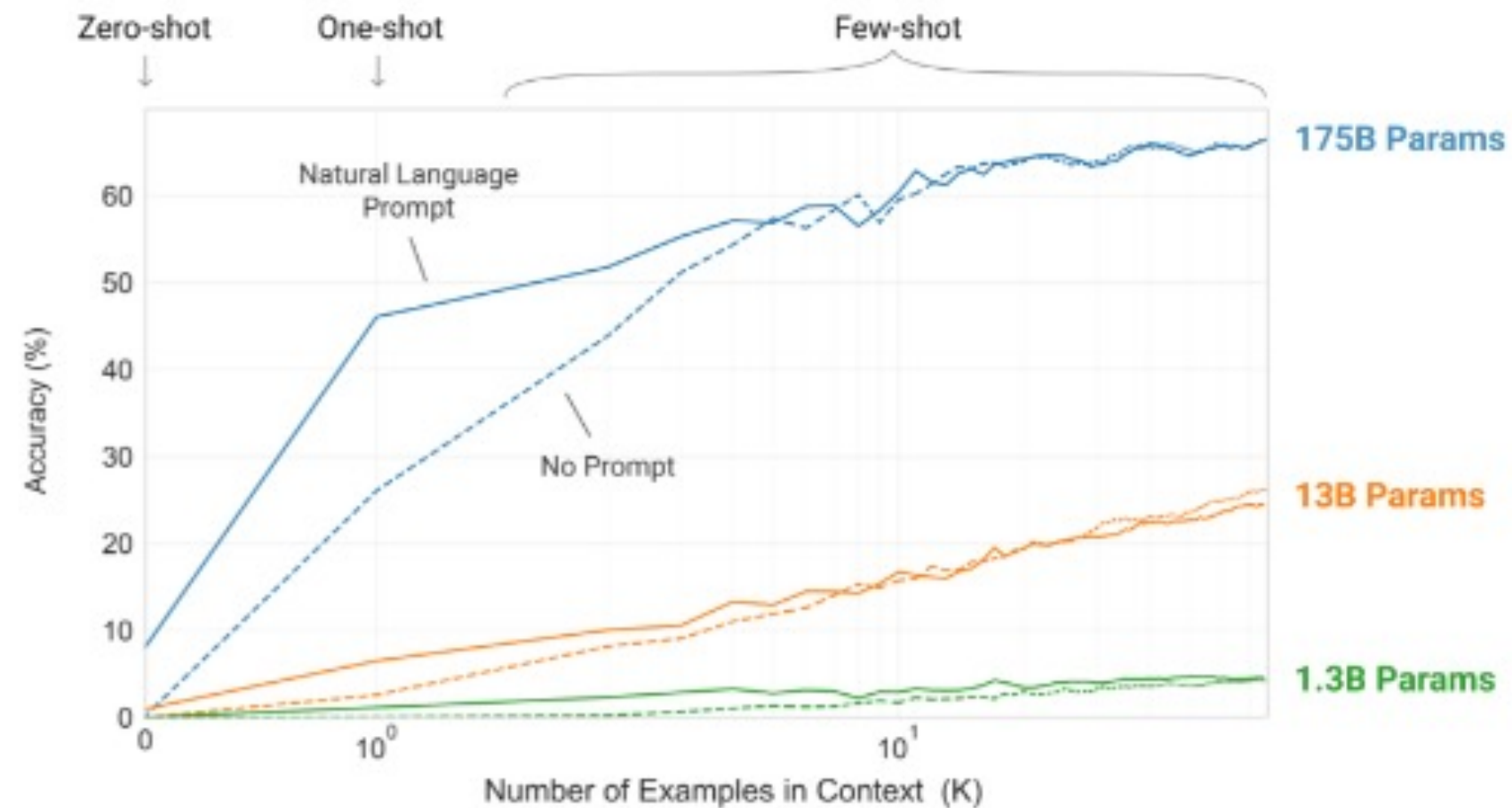


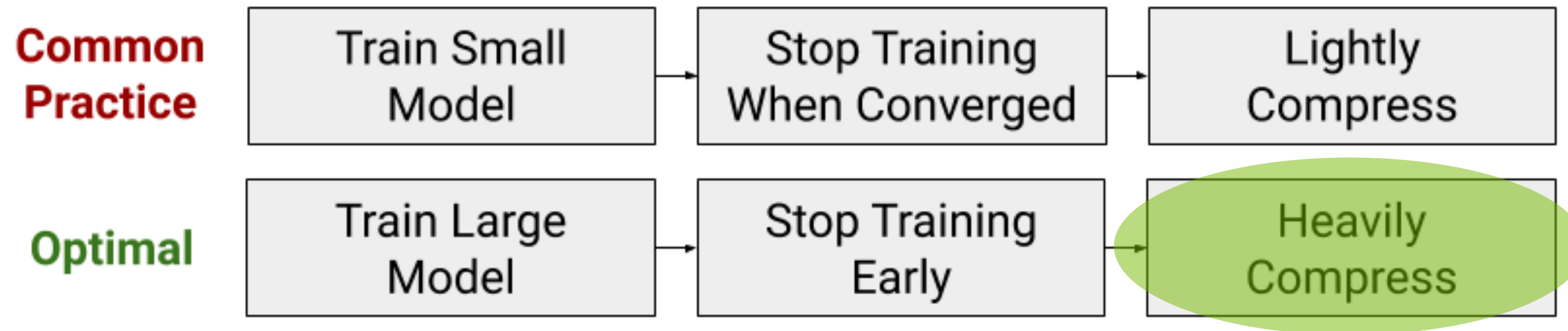
Figure 1.2: Larger models make increasingly efficient use of in-context information. We show in-context learning performance on a simple task requiring the model to remove random symbols from a word, both with and without a natural language task description (see Sec. 3.9.2). The steeper “in-context learning curves” for large models demonstrate improved ability to learn a task from contextual information. We see qualitatively similar behavior across a wide range of tasks.



DIRECT IMPLICATIONS

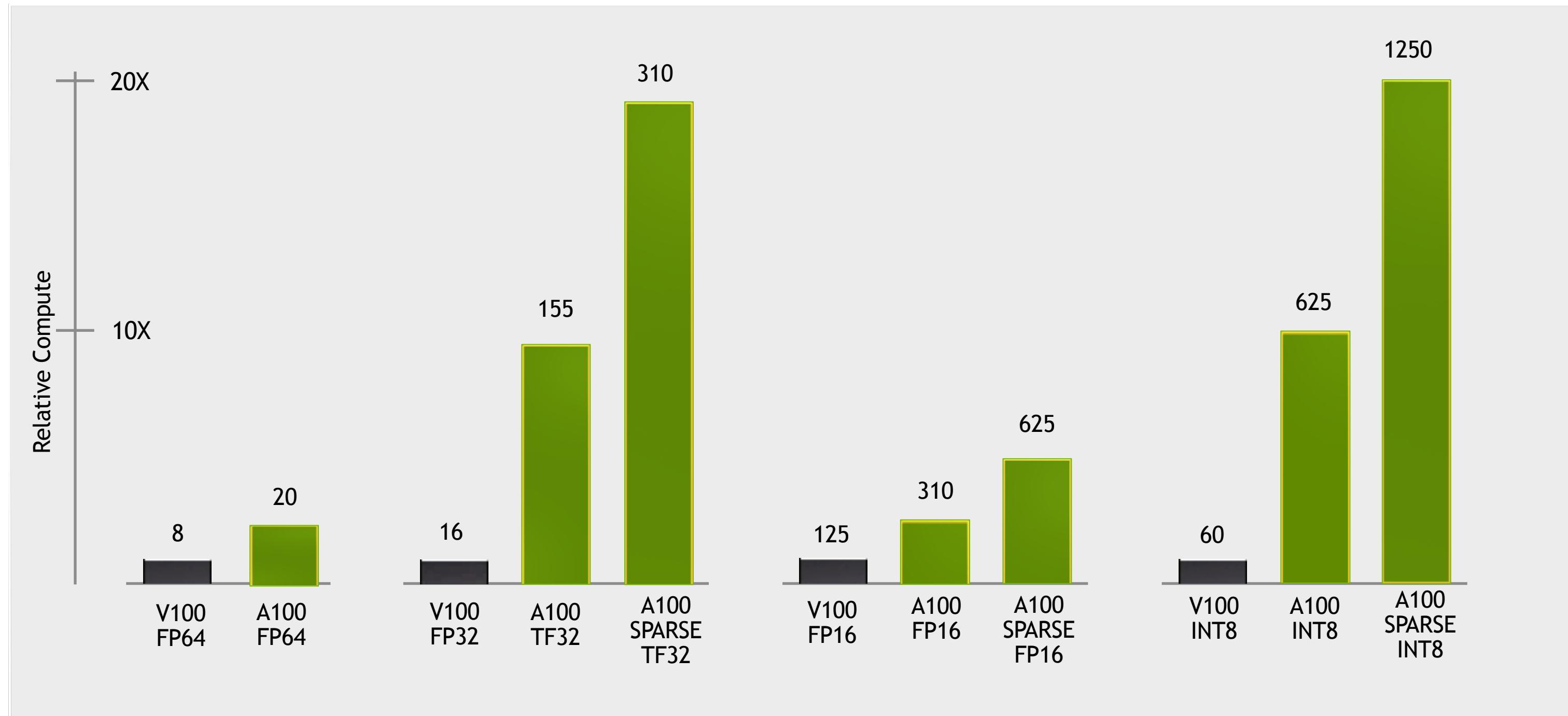
INCREASING IMPORTANCE OF PRUNING AND QUANTIZATION

E.g. Train Large then compress



INCREASING IMPORTANCE OF PRUNING AND QUANTIZATION

Hardware acceleration for reduced precision arithmetic and sparsity





Part 3: Production Deployment

- **Lecture**

- Model Selection
- **Post-Training Optimization**
- Product Quantization
- Knowledge Distillation
- Model Code Efficiency
- Model Serving
- Building the Application

- **Lab**

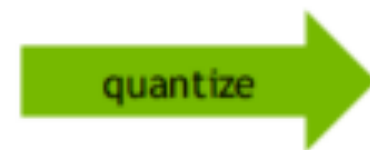
- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model

QUANTIZATION

The idea

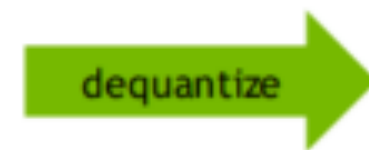
| | | |
|------|------|------|
| 0.34 | 3.75 | 5.64 |
| 1.12 | 2.7 | -0.9 |
| -4.7 | 0.68 | 1.43 |

FP32
(pre-quantized)



| | | |
|----|-----|-----|
| 64 | 134 | 217 |
| 76 | 119 | 21 |
| 3 | 81 | 99 |

INT8
(quantized)



| | | |
|------|------|-------|
| 0.41 | 3.62 | 5.29 |
| 1.3 | 2.8 | -0.92 |
| -4.5 | 0.71 | 1.39 |

FP32
(dequantized)

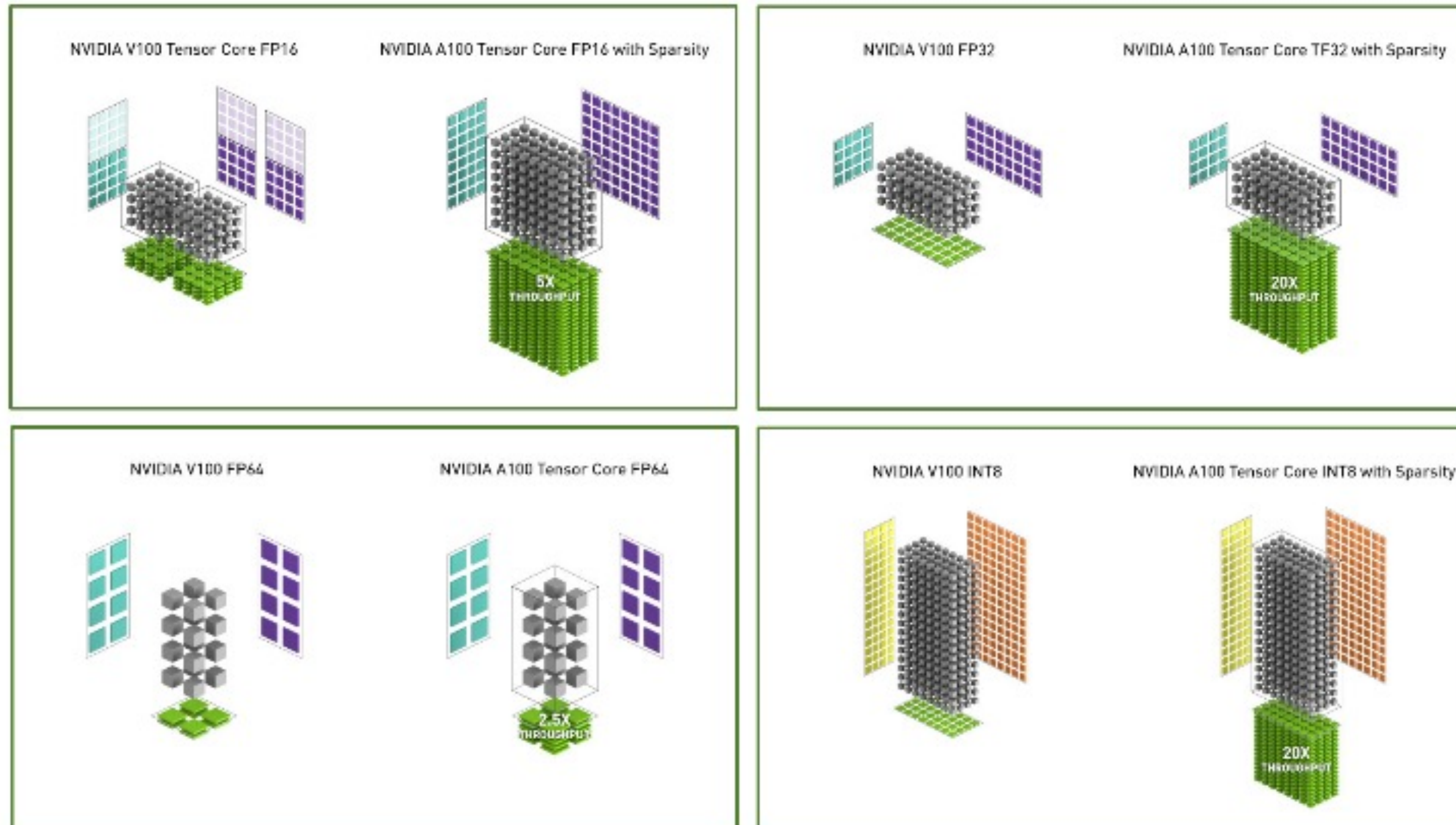
QUANTIZATION

The rationale

| Input Datatype | Accumulation Datatype | Math Throughput | Bandwidth Reduction |
|----------------|-----------------------|-----------------|---------------------|
| FP32 | FP32 | 1x | 1x |
| FP16 | FP16 | 8x | 2x |
| INT8 | INT32 | 16x | 4x |
| INT4 | INT32 | 32x | 8x |
| INT1 | INT32 | 128x | 32x |

QUANTIZATION

The rationale



QUANTIZATION

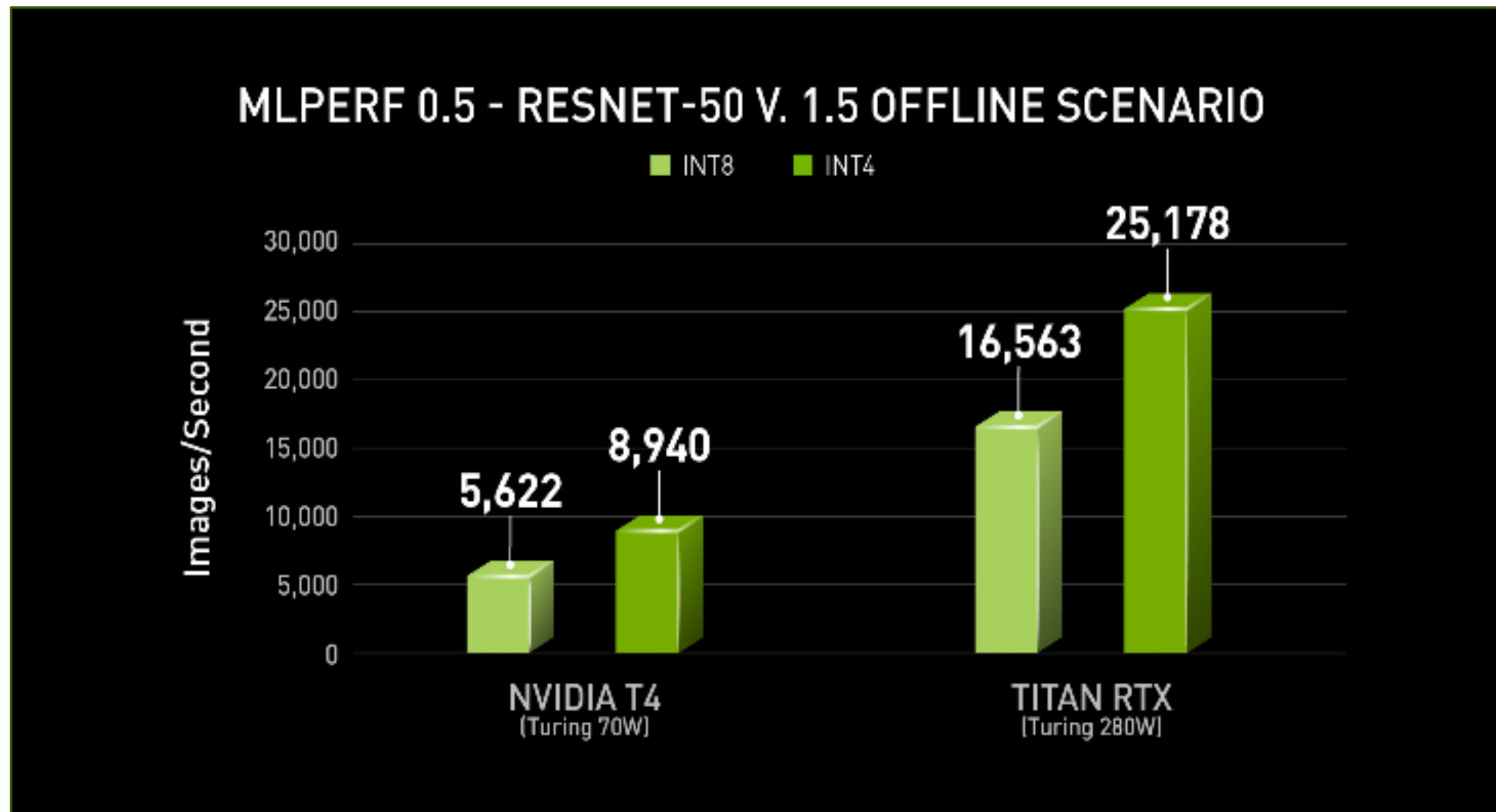
The results (speedup and throughput)

| | Batch size 1 | | | Batch size 8 | | | Batch size 128 | | |
|-----------------|--------------|------|------|--------------|------|------|----------------|------|------|
| | FP32 | FP16 | Int8 | FP32 | FP16 | Int8 | FP32 | FP16 | Int8 |
| MobileNet v1 | 1 | 1.91 | 2.49 | 1 | 3.03 | 5.50 | 1 | 3.03 | 6.21 |
| MobileNet v2 | 1 | 1.50 | 1.90 | 1 | 2.34 | 3.98 | 1 | 2.33 | 4.58 |
| ResNet50 (v1.5) | 1 | 2.07 | 3.52 | 1 | 4.09 | 7.25 | 1 | 4.27 | 7.95 |
| VGG-16 | 1 | 2.63 | 2.71 | 1 | 4.14 | 6.44 | 1 | 3.88 | 8.00 |
| VGG-19 | 1 | 2.88 | 3.09 | 1 | 4.25 | 6.95 | 1 | 4.01 | 8.30 |
| Inception v3 | 1 | 2.38 | 3.95 | 1 | 3.76 | 6.36 | 1 | 3.91 | 6.65 |
| Inception v4 | 1 | 2.99 | 4.42 | 1 | 4.44 | 7.05 | 1 | 4.59 | 7.20 |
| ResNext101 | 1 | 2.49 | 3.55 | 1 | 3.58 | 6.26 | 1 | 3.85 | 7.39 |

| Image/s | Batch size 1 | | | Batch size 8 | | | Batch size 128 | | |
|-----------------|--------------|------|------|--------------|------|-------|----------------|------|-------|
| | FP32 | FP16 | Int8 | FP32 | FP16 | Int8 | FP32 | FP16 | Int8 |
| MobileNet v1 | 1509 | 2889 | 3762 | 2455 | 7430 | 13493 | 2718 | 8247 | 16885 |
| MobileNet v2 | 1082 | 1618 | 2060 | 2267 | 5307 | 9016 | 2761 | 6431 | 12652 |
| ResNet50 (v1.5) | 298 | 617 | 1051 | 500 | 2045 | 3625 | 580 | 2475 | 4609 |
| VGG-16 | 153 | 403 | 415 | 197 | 816 | 1269 | 236 | 915 | 1889 |
| VGG-19 | 124 | 358 | 384 | 158 | 673 | 1101 | 187 | 749 | 1552 |
| Inception v3 | 156 | 371 | 616 | 350 | 1318 | 2228 | 385 | 1507 | 2560 |
| Inception v4 | 76 | 226 | 335 | 173 | 768 | 1219 | 186 | 853 | 1339 |
| ResNext101 | 84 | 208 | 297 | 200 | 716 | 1253 | 233 | 899 | 1724 |

QUANTIZATION

Beyond INT8



INT4 quantization for resnet50
"Int4 Precision for AI Inference"

IMPACT ON ACCURACY

In a wide range of cases minimal

| Model | FP32 | Int8 (max) | Int8 (entropy) | Rel Err (entropy) |
|------------------|-------|------------|----------------|-------------------|
| MobileNet v1 | 71.01 | 69.43 | 69.46 | 2.18% |
| MobileNet v2 | 74.08 | 73.96 | 73.85 | 0.31% |
| NASNet (large) | 82.72 | 82.09 | 82.66 | 0.07% |
| NASNet (mobile) | 73.97 | 12.95 | 73.4 | 0.77% |
| ResNet50 (v1.5) | 76.51 | 76.11 | 76.28 | 0.30% |
| ResNet50 (v2) | 76.37 | 75.73 | 76.22 | 0.20% |
| ResNet152 (v1.5) | 78.22 | 5.29 | 77.95 | 0.35% |
| ResNet152 (v2) | 78.45 | 78.05 | 78.15 | 0.38% |
| VGG-16 | 70.89 | 70.75 | 70.82 | 0.10% |
| VGG-19 | 71.01 | 70.91 | 70.85 | 0.23% |
| Inception v3 | 77.99 | 77.7 | 77.85 | 0.18% |
| Inception v4 | 80.19 | 1.68 | 80.16 | 0.04% |

COCO

| Model | Backbone | FP32 | INT8 | Rel Err |
|-------------|--------------|------|------|---------|
| SSD-300 | MobileNet v1 | 26 | 25.8 | 0.77% |
| SSD-300 | MobileNet v2 | 27.4 | 26.8 | 2.19% |
| Faster RCNN | ResNet-101 | 33.7 | 33.4 | 0.89% |

All results COCO mAP on COCO 2017 validation, higher is better

Pascal VOC

| Model | Backbone | FP32 | INT8 | Rel Err |
|---------|----------|------|------|---------|
| SSD-300 | VGG-16 | 77.7 | 77.6 | 0.13% |
| SSD-512 | VGG-16 | 79.9 | 79.9 | 0.0% |

All results VOC mAP on VOC 07 test, higher is better

IMPACT OF MODEL DESIGN

Not all neural network mechanisms quantize well

| Bert large uncased | FP32 | Int8 | Rel Err % |
|---------------------------|-------------|-------------|------------------|
| MRPC | 0.855 | 0.823 | 3.74% |
| SQuAD 1.1 (F1) | 91.01 | 85.16 | 6.43% |

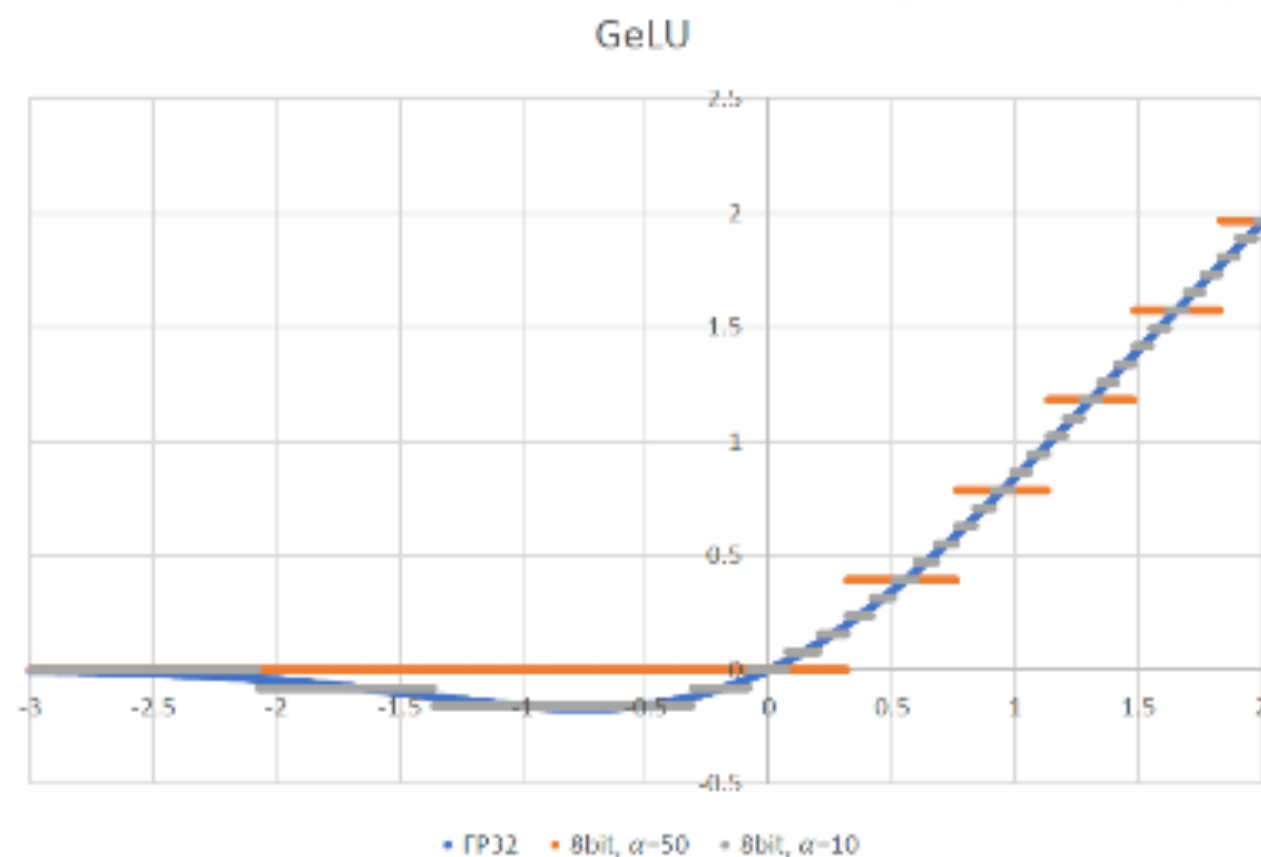
IMPACT OF MODEL DESIGN

Model alterations required

| Bert large uncased | FP32 | Int8 | Rel Err % |
|--------------------|-------|-------|-----------|
| MRPC | 0.855 | 0.823 | 3.74% |
| SQuAD 1.1 (F1) | 91.01 | 85.16 | 6.43% |

| Bert large uncased | FP32 | Int8 (GeLU10) | Rel Err % |
|--------------------|-------|---------------|-----------|
| MRPC | 0.855 | 0.843 | 0.70% |
| SQuAD 1.1 (F1) | 91.01 | 90.40 | 0.67% |

- GeLU produces highly asymmetric range
- Negative values between [-0.17,0]
- All negative values clipped to 0
- GeLU10 allows to maintain negative values



$$f(x) = \frac{x}{2} \left(1 + \operatorname{erf}\left(\frac{x}{\sqrt{2}}\right) \right)$$

LOSS OF ACCURACY

Reasons

Outlier in the tensor:

- Example: BERT, Inception V4
- Solution: Clip. Tighten the range, use bits more efficiently

Not enough precision in quantized representation

- Example: Int8 for MobileNet V1
- Example: Int4 for Resnet50
- Solution: Train/fine tune for quantization

LEARN MORE

GTC Talks

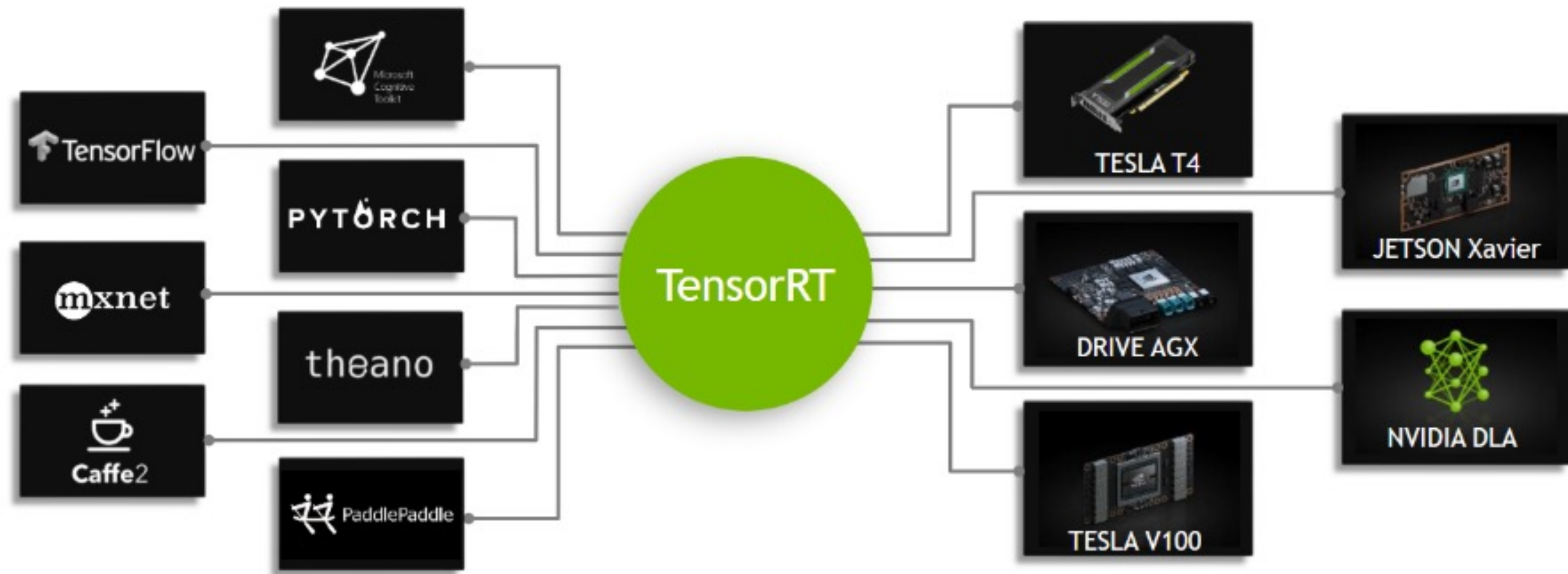
- S9659: Inference at Reduced Precision on GPUs
- S21664: Toward INT8 Inference: Deploying Quantization-Aware Trained Networks using TensorRT



QUANTIZATION TOOLS

NVIDIA TENSORRT

From Every Framework, Optimized For Each Target Platform



INT8 QUANTIZATION EXAMPLE

TF-TRT

Step 1 Obtain the TF frozen graph (trained in FP32)

...

Step 2 Create the calibration graph -> Execute it with calibration data -> Convert it to the INT8 optimized graph

```
# create a TRT inference graph, the output is a frozen graph ready for calibration
calib_graph = trt.create_inference_graph(input_graph_def=frozen_graph, outputs=outputs,
                                       max_batch_size=1, max_workspace_size_bytes=1<<30,
                                       precision_mode="INT8", minimum_segment_size=5)
```

```
# Run calibration (inference) in FP32 on calibration data (no conversion)
```

```
f_score, f_geo = tf.import_graph_def(calib_graph, input_map={"input_images":inputs},
                                     return_elements=outputs, name="")
```

```
Loop img: score, geometry = sess.run([f_score, f_geo], feed_dict={inputs: [img]})
```

```
# apply TRT optimizations to the calibration graph, replace each TF subgraph with a TRT node
optimized for INT8
```

```
trt_graph = trt.calib_graph_to_infer_graph(calib_graph)
```

Step 3 Import the TRT graph and run

...



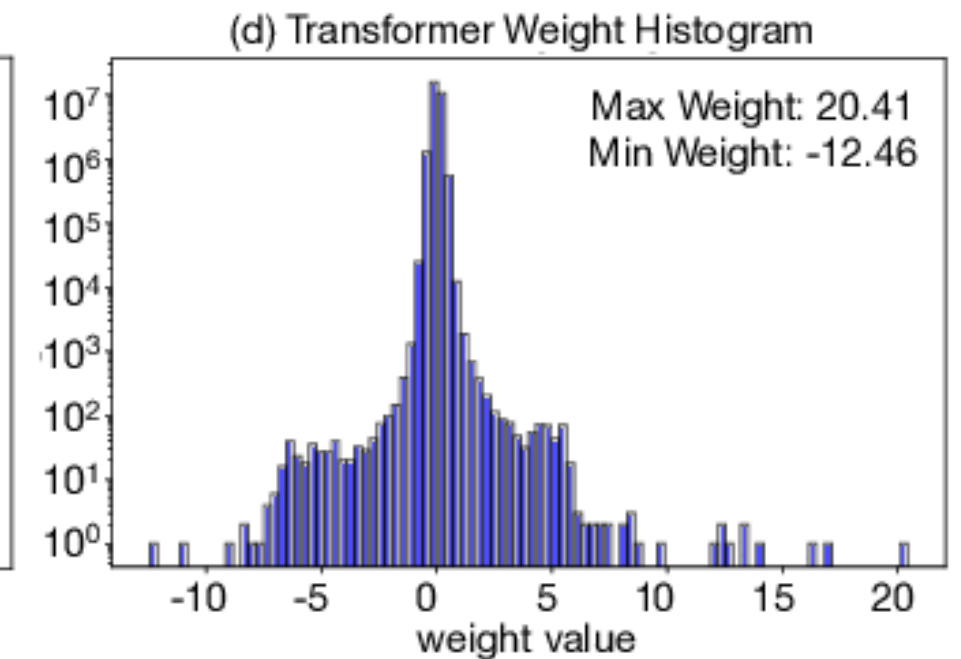
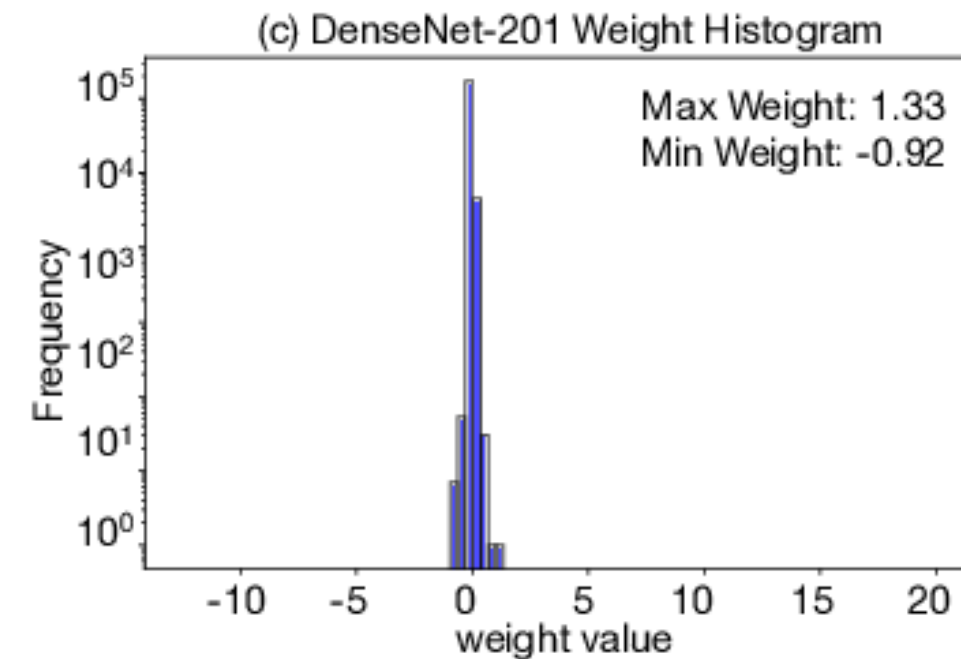
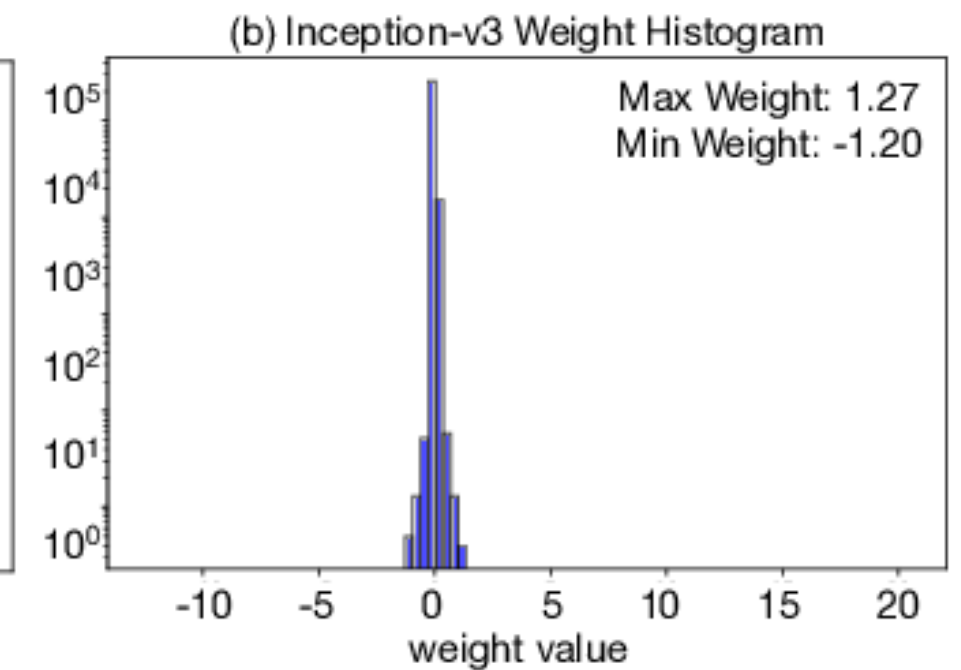
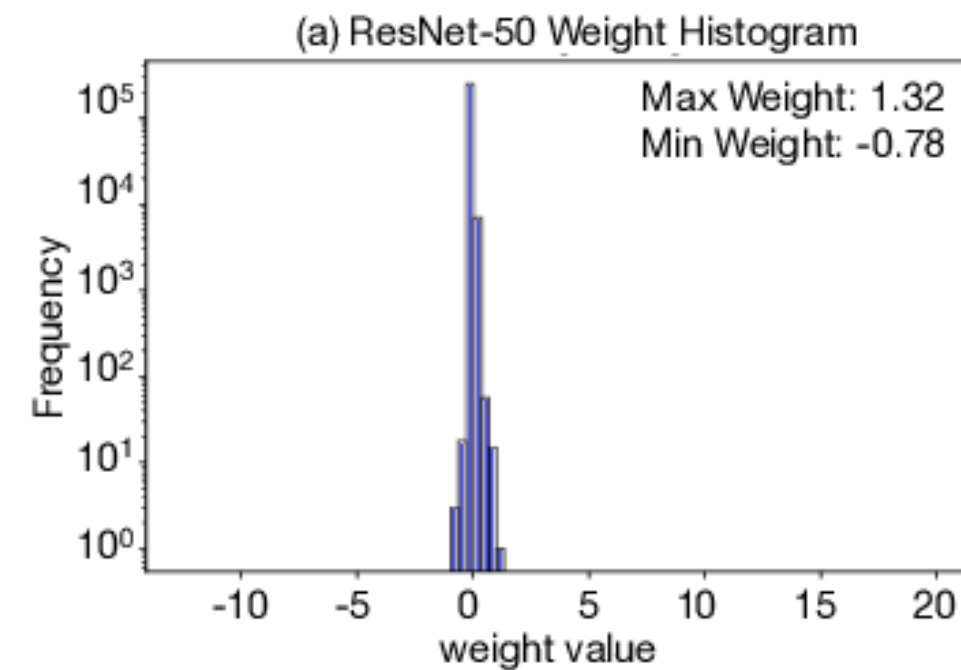
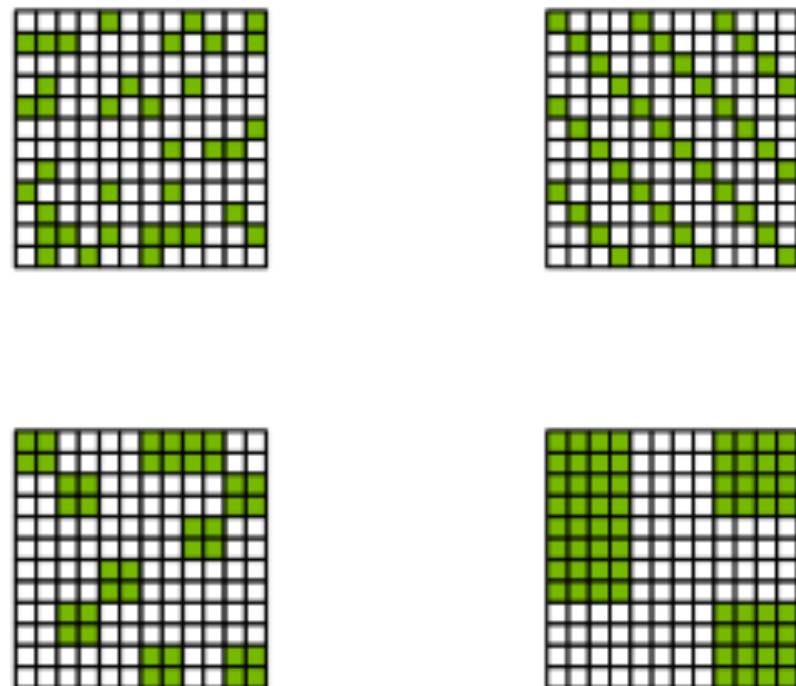
PRUNING

PRUNING

The idea

The opportunity:

- Reduced memory bandwidth
- Reduced memory footprint
- Acceleration (especially in presence of hardware acceleration)





**DIFFICULT TO GET TO
WORK RELIABLY**



STRUCTURED SPARSITY

SPARSITY IN A100 GPU

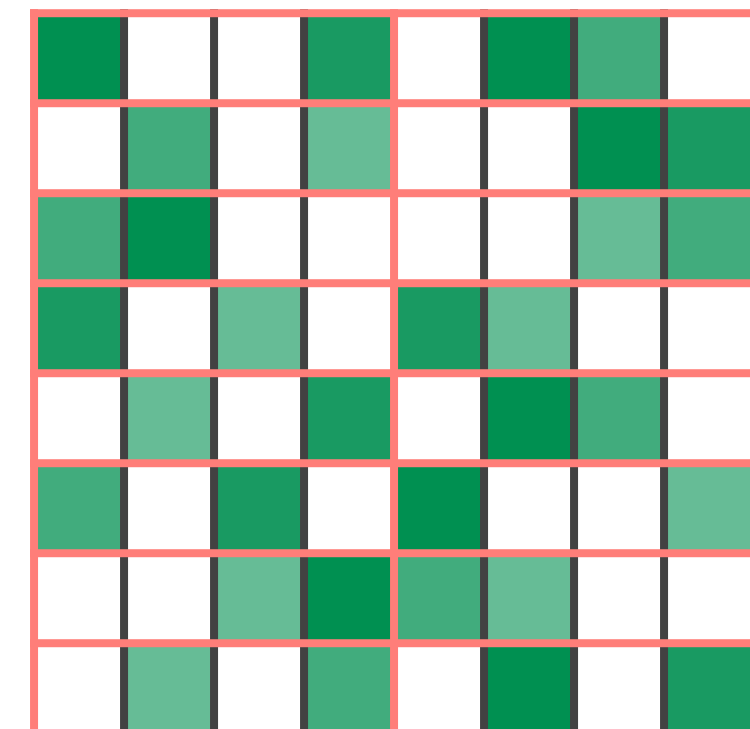
Fine-grained structured sparsity for Tensor Cores

- 50% fine-grained sparsity
- 2:4 pattern: 2 values out of each contiguous block of 4 must be 0

Addresses the 3 challenges:

- **Accuracy:** maintains accuracy of the original, unpruned network
 - Medium sparsity level (50%), fine-grained
- **Training:** a recipe shown to work across tasks and networks
- **Speedup:**
 - Specialized Tensor Core support for sparse math
 - Structured: lends itself to efficient memory utilization

2:4 structured-sparse matrix

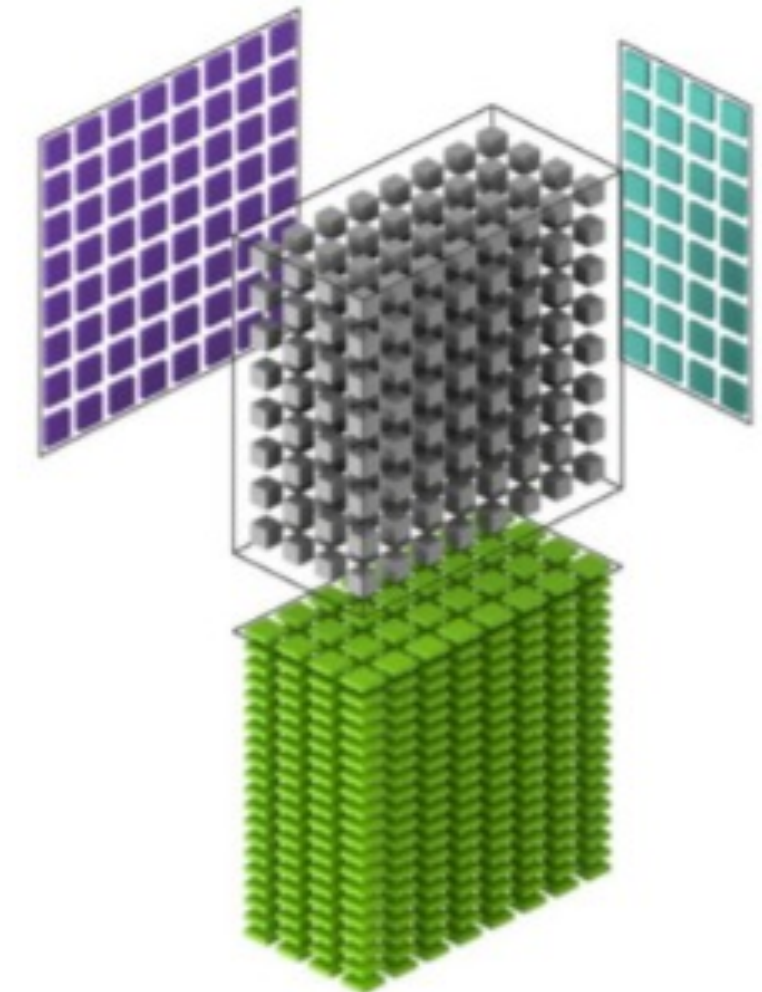


□ = zero value

PRUNING

Structured sparsity

| INPUT OPERANDS | ACCUMULATOR | TOPS | Dense vs. FFMA | Sparse Vs. FFMA |
|----------------|-------------|------|-------------------|--------------------|
| FP32 | FP32 | 19.5 | - | - |
| TF32 | FP32 | 156 | 8X | 16X |
| FP16 | FP32 | 312 | 16X | 32X |
| BF16 | FP32 | 312 | 16X | 32X |
| FP16 | FP16 | 312 | 16X | 32X |
| INT8 | INT32 | 624 | 32X | 64X |
| INT4 | INT32 | 1248 | 64X | 128X |
| BINARY | INT32 | 4992 | 256X | - |





RELIABLE APPROACH

PRUNING

Model performance

| Network | Accuracy | | | | |
|--------------------|------------|-------------|------|-------------|------|
| | Dense FP16 | Sparse FP16 | | Sparse INT8 | |
| ResNet-34 | 73.7 | 73.9 | 0.2 | 73.7 | - |
| ResNet-50 | 76.6 | 76.8 | 0.2 | 76.8 | 0.2 |
| ResNet-101 | 77.7 | 78.0 | 0.3 | 77.9 | - |
| ResNeXt-50-32x4d | 77.6 | 77.7 | 0.1 | 77.7 | - |
| ResNeXt-101-32x16d | 79.7 | 79.9 | 0.2 | 79.9 | 0.2 |
| DenseNet-121 | 75.5 | 75.3 | -0.2 | 75.3 | -0.2 |
| DenseNet-161 | 78.8 | 78.8 | - | 78.9 | 0.1 |
| Wide ResNet-50 | 78.5 | 78.6 | 0.1 | 78.5 | - |
| Wide ResNet-101 | 78.9 | 79.2 | 0.3 | 79.1 | 0.2 |
| Inception v3 | 77.1 | 77.1 | - | 77.1 | - |
| Xception | 79.2 | 79.2 | - | 79.2 | - |
| VGG-16 | 74.0 | 74.1 | 0.1 | 74.1 | 0.1 |
| VGG-19 | 75.0 | 75.0 | - | 75.0 | - |

PRUNING

Model performance

| Network | Dense FP16 | Accuracy | | | |
|--------------------------|------------|-------------|------|-------------|------|
| | | Sparse FP16 | | Sparse INT8 | |
| ResNet-50 (SWSL) | 81.1 | 80.9 | -0.2 | 80.9 | -0.2 |
| ResNeXt-101-32x8d (SWSL) | 84.3 | 84.1 | -0.2 | 83.9 | -0.4 |
| ResNeXt-101-32x16d (WSL) | 84.2 | 84.0 | -0.2 | 84.2 | - |
| SUNet-7-128 | 76.4 | 76.5 | 0.1 | 76.3 | -0.1 |
| DRN-105 | 79.4 | 79.5 | 0.1 | 79.4 | - |

PRUNING

Model performance

| Network | Dense FP16 | Accuracy | | | |
|-------------------------|------------|-------------|------|-------------|------|
| | | Sparse FP16 | | Sparse INT8 | |
| MaskRCNN-RN50 | 37.9 | 37.9 | - | 37.8 | -0.1 |
| SSD-RN50 | 24.8 | 24.8 | - | 24.9 | 0.1 |
| FasterRCNN-RN50-FPN-1x | 37.6 | 38.6 | 1.0 | 38.4 | 0.8 |
| FasterRCNN-RN50-FPN-3x | 39.8 | 39.9 | -0.1 | 39.4 | -0.4 |
| FasterRCNN-RN101-FPN-3x | 41.9 | 42.0 | 0.1 | 41.8 | -0.1 |
| MaskRCNN-RN50-FPN-1x | 39.9 | 40.3 | 0.4 | 40.0 | 0.1 |
| MaskRCNN-RN50-FPN-3x | 40.6 | 40.7 | 0.1 | 40.4 | 0.2 |
| MaskRCNN-RN101-FPN-3x | 42.9 | 43.2 | 0.3 | 42.8 | 0.1 |
| RetinaNet-RN50-FPN-1x | 36.4 | 37.4 | 1.0 | 37.2 | 0.8 |
| RPN-RN50-FPN-1x | 45.8 | 45.6 | -0.2 | 45.5 | 0.3 |

RN = ResNet Backbone
 FPN = Feature Pyramid Network
 RPN = Region Proposal Network



IMPACT ON NLP

NETWORK PERFORMANCE

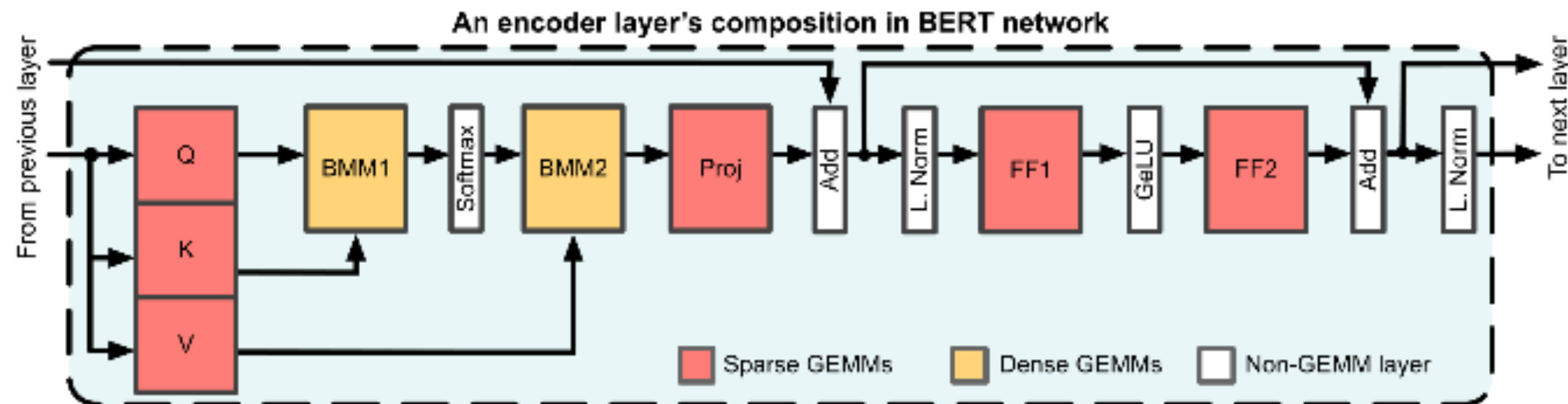
BERT-Large

1.8x GEMM Performance -> 1.5x Network Performance

Some operations remain dense:

Non-GEMM layers (Softmax, Residual add, Normalization, Activation functions, ...)

GEMMs without weights to be pruned - Attention Batched Matrix Multiplies





TRAINING RECIPE

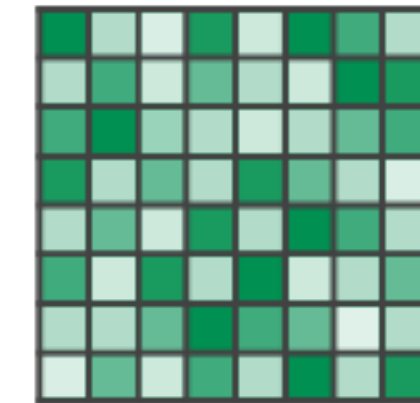
RECIPE FOR 2:4 SPARSE NETWORK TRAINING

1) Train (or obtain) a dense network

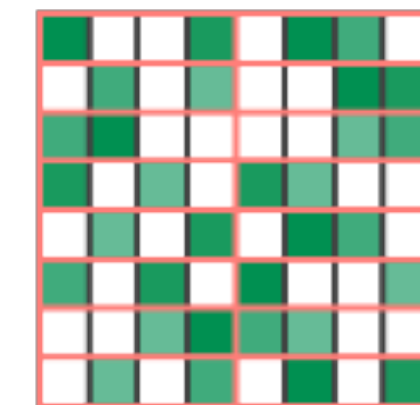
2) Prune for 2:4 sparsity

3) Repeat the original training procedure

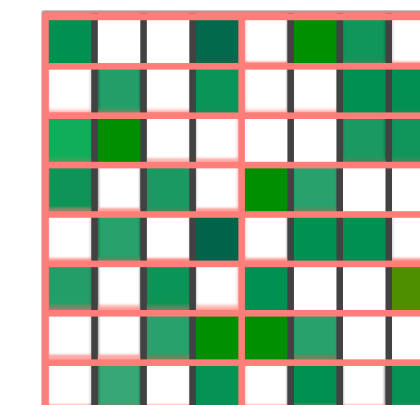
- Same hyper-parameters as in step-1
- Initialize to weights from step-2
- Maintain the 0 pattern from step-2: no need to recompute the mask



Dense weights

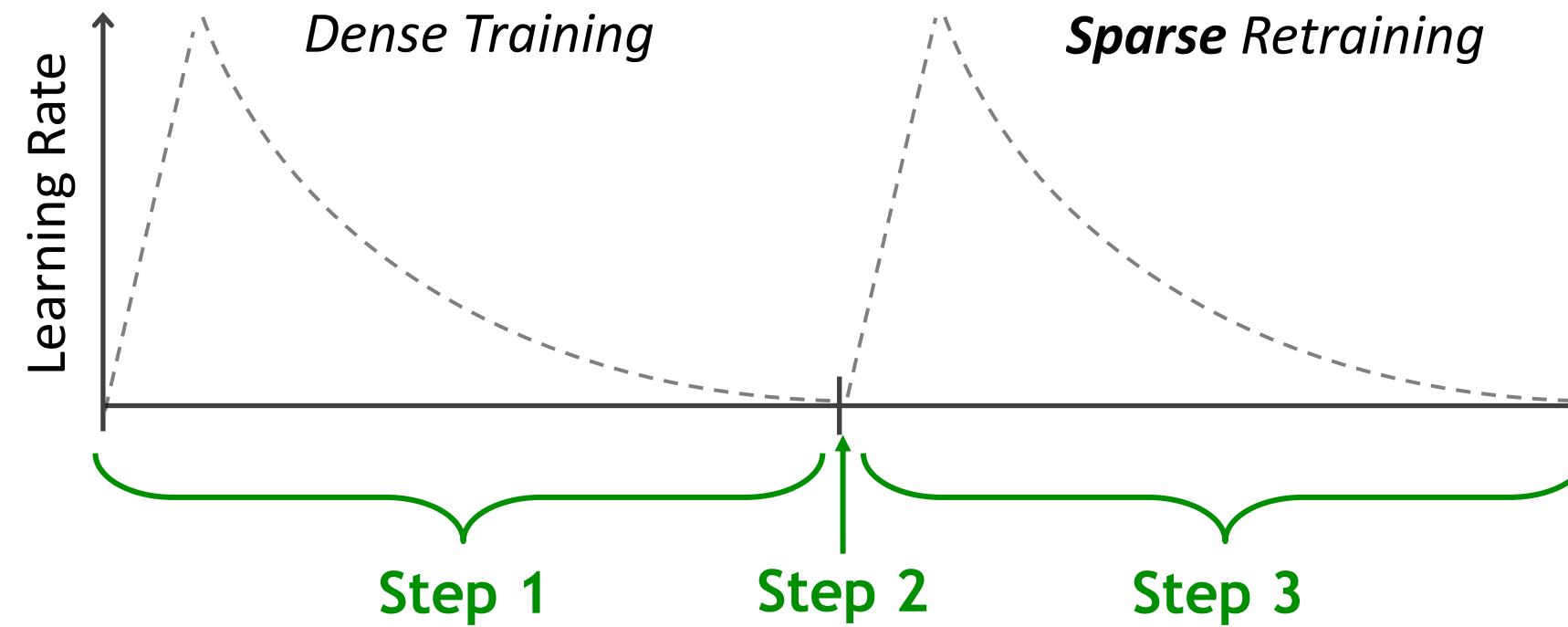


2:4 sparse weights



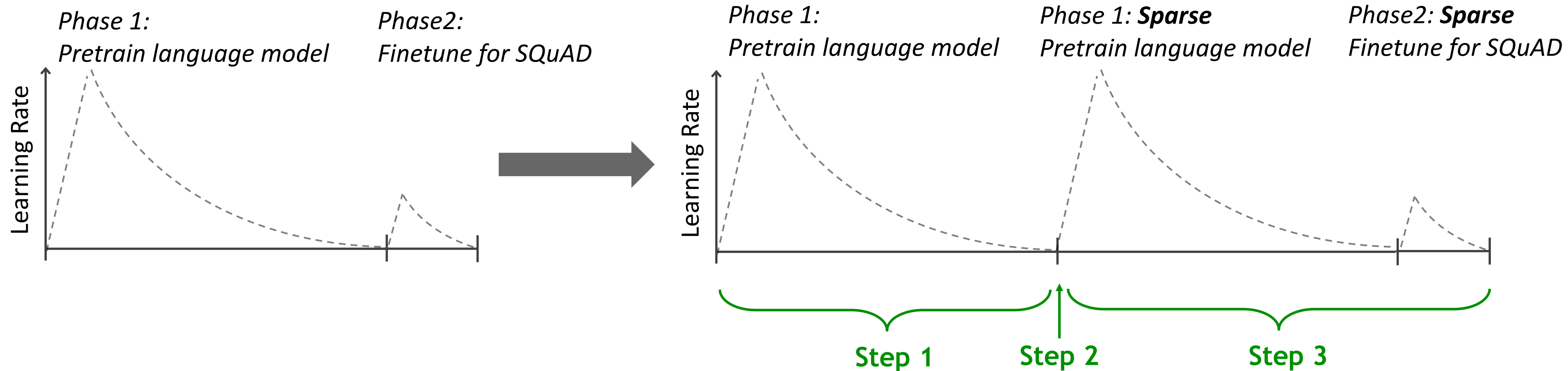
Retrained 2:4 sparse weights

EXAMPLE LEARNING RATE SCHEDULE



BERT SQuAD EXAMPLE

SQuAD Dataset and fine-tuning is too small to compensate for pruning on its own





**APEX: AUTOMATIC
SPARSITY**

TAKING ADVANTAGE OF STRUCTURED SPARSITY

APEX's Automatic SParsity: ASP

```
import torch
from apex.contrib.sparsity import ASP
device = torch.device('cuda')

model = TheModelClass(*args, **kwargs) # Define model structure
model.load_state_dict(torch.load('dense_model.pth'))

optimizer = optim.SGD(model.parameters(), lr=0.01, momentum=0.9) # Define optimizer

ASP.prune_trained_model(model, optimizer)

x, y = DataLoader(...) #load data samples and labels to train the model
for t in range(500):
    y_pred = model(x)
    loss = loss_fn(y_pred, y)
    optimizer.zero_grad()
    loss.backward()
    optimizer.step()

torch.save(model.state_dict(), 'pruned_model.pth') # checkpoint has weights and masks
```

PyTorch sparse fine-tuning loop

Init mask buffers, tell optimizer to mask weights and gradients, compute sparse masks: Universal Fine Tuning



Part 3: Production Deployment

- **Lecture**

- Model Selection
- Post-Training Optimization
- **Product Quantization**
- Knowledge Distillation
- Model Code Efficiency
- Model Serving
- Building the Application

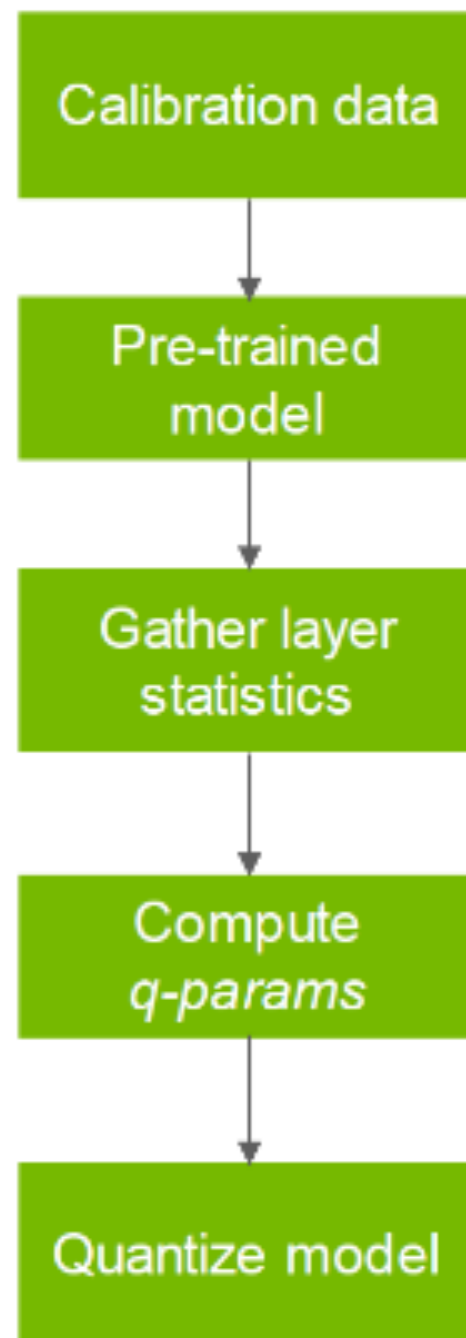
- **Lab**

- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model

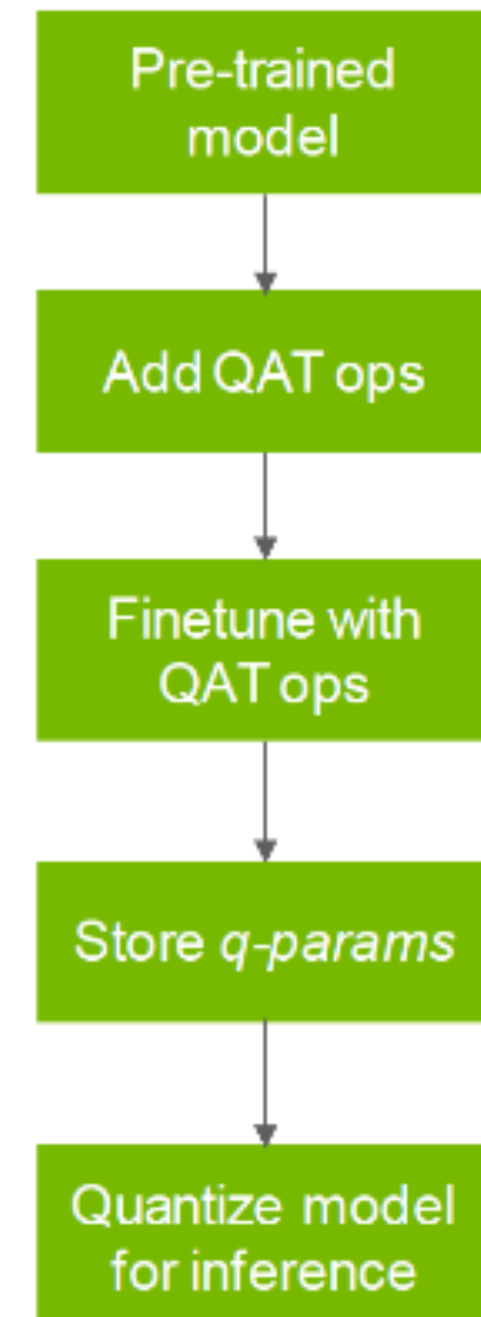
QUANTIZATION

Approaches

Post-training quantization(PTQ)



Quantization-aware training (QAT)



| PTQ | QAT |
|---|---|
| Usually fast | Slow |
| No re-training of the model | Model needs to be trained/finetuned |
| Plug and play of quantization schemes | Plug and play of quantization schemes (requires re-training) |
| Less control over final accuracy of the model | More control over final accuracy since <i>q-params</i> are learned during training. |

EXTREME MODEL COMPRESSION

Training with quantization noise

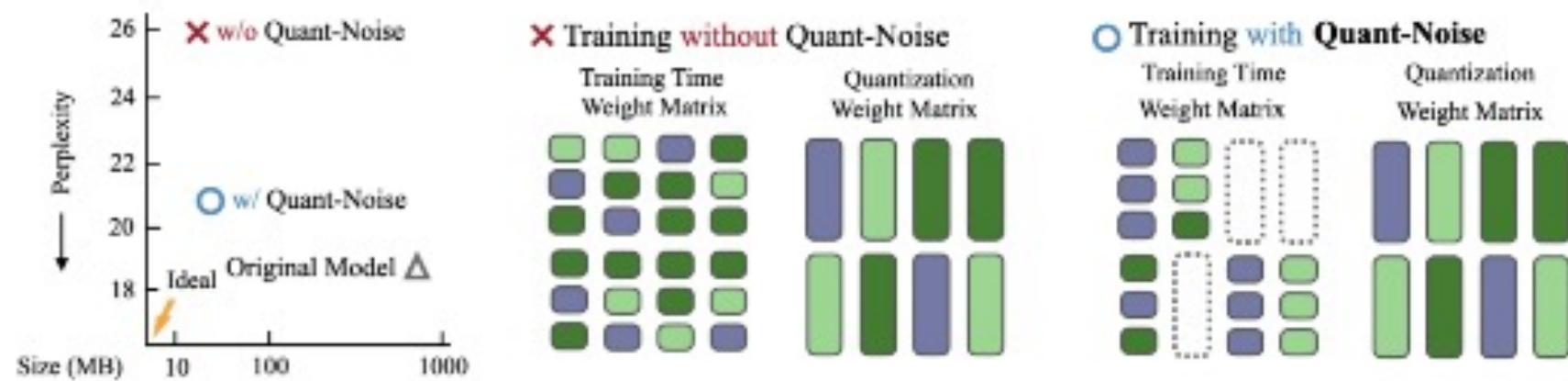
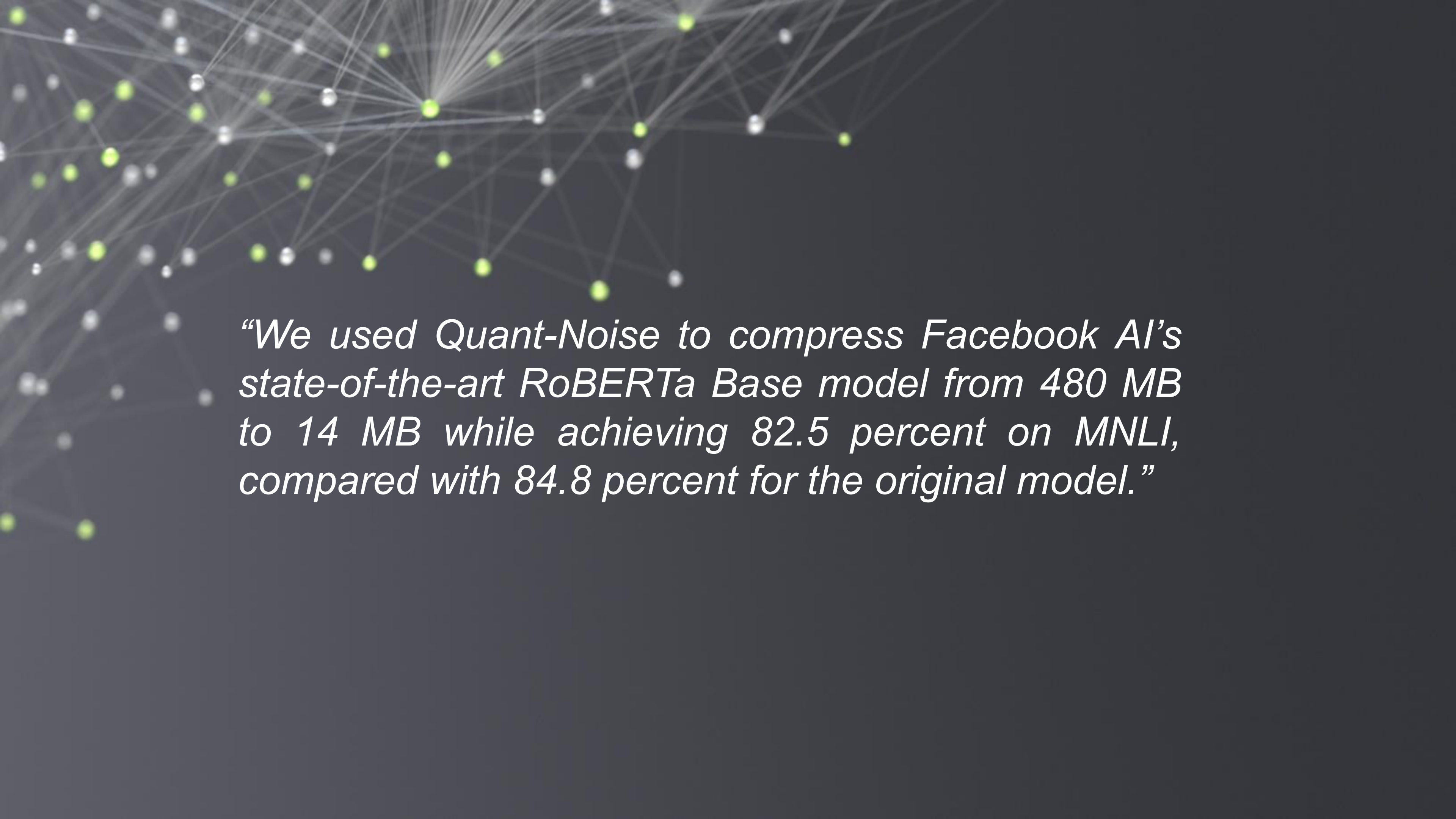


Figure 1: **Quant-Noise** trains models to be resilient to inference-time quantization by mimicking the effect of the quantization method during training time. This allows for extreme compression rates without much loss in accuracy on a variety of tasks and benchmarks.

| Quantization Scheme | Language Modeling 16-layer Transformer Wikitext-103 | | | Image Classification EfficientNet-B3 ImageNet-1k | | |
|----------------------------|---|-------------|-------------|--|-------------|-------------|
| | Size | Compression | PPL | Size | Compression | Top-1 |
| Uncompressed model | 942 | × 1 | 18.3 | 46.7 | × 1 | 81.5 |
| int4 quantization | 118 | × 8 | 39.4 | 5.8 | × 8 | 45.3 |
| - trained with QAT | 118 | × 8 | 34.1 | 5.8 | × 8 | 59.4 |
| - trained with Quant-Noise | 118 | × 8 | 21.8 | 5.8 | × 8 | 67.8 |
| int8 quantization | 236 | × 4 | 19.6 | 11.7 | × 4 | 80.7 |
| - trained with QAT | 236 | × 4 | 21.0 | 11.7 | × 4 | 80.8 |
| - trained with Quant-Noise | 236 | × 4 | 18.7 | 11.7 | × 4 | 80.9 |
| iPQ | 38 | × 25 | 25.2 | 3.3 | × 14 | 79.0 |
| - trained with QAT | 38 | × 25 | 41.2 | 3.3 | × 14 | 55.7 |
| - trained with Quant-Noise | 38 | × 25 | 20.7 | 3.3 | × 14 | 80.0 |
| iPQ & int8 + Quant-Noise | 38 | × 25 | 21.1 | 3.1 | × 15 | 79.8 |

Table 1: Comparison of different quantization schemes with and without Quant-Noise on language modeling and image classification. For language modeling, we train a Transformer on the Wikitext-103 benchmark and report perplexity (PPL) on test. For image classification, we train a EfficientNet-B3 on the ImageNet-1k benchmark and report top-1 accuracy on validation and use our re-implementation of EfficientNet-B3. The original implementation of Tan *et al.* [4] achieves an uncompressed Top-1 accuracy of 81.9%. For both settings, we report model size in megabyte (MB) and the compression ratio compared to the original model.



“We used Quant-Noise to compress Facebook AI’s state-of-the-art RoBERTa Base model from 480 MB to 14 MB while achieving 82.5 percent on MNLI, compared with 84.8 percent for the original model.”



Part 3: Production Deployment

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- **Lab**

- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model

KNOWLEDGE DISTILLATION

The idea

Distilling the Knowledge in a Neural Network

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Abstract

A very simple way to improve the performance of almost any machine learning algorithm is to train many different models on the same data and then to average their predictions [3]. Unfortunately, making predictions using a whole ensemble of models is cumbersome and may be too computationally expensive to allow deployment to a large number of users, especially if the individual models are large neural nets. Caruana and his collaborators [1] have shown that it is possible to compress the knowledge in an ensemble into a single model which is much easier to deploy and we develop this approach further using a different compression technique. We achieve some surprising results on MNIST and we show that we can significantly improve the acoustic model of a heavily used commercial system by distilling the knowledge in an ensemble of models into a single model. We also introduce a new type of ensemble composed of one or more full models and many specialist models which learn to distinguish fine-grained classes that the full models confuse. Unlike a mixture of experts, these specialist models can be trained rapidly and in parallel.

KNOWLEDGE DISTILLATION

DistilBERT

Table 1: **DistilBERT retains 97% of BERT performance.** Comparison on the dev sets of the GLUE benchmark. ELMo results as reported by the authors. BERT and DistilBERT results are the medians of 5 runs with different seeds.

| Model | Score | CoLA | MNLI | MRPC | QNLI | QQP | RTE | SST-2 | STS-B | WNLI |
|------------|-------|------|------|------|------|------|------|-------|-------|------|
| ELMo | 68.7 | 44.1 | 68.6 | 76.6 | 71.1 | 86.2 | 53.4 | 91.5 | 70.4 | 56.3 |
| BERT-base | 79.5 | 56.3 | 86.7 | 88.6 | 91.8 | 89.6 | 69.3 | 92.7 | 89.0 | 53.5 |
| DistilBERT | 77.0 | 51.3 | 82.2 | 87.5 | 89.2 | 88.5 | 59.9 | 91.3 | 86.9 | 56.3 |

Table 2: **DistilBERT yields to comparable performance on downstream tasks.** Comparison on downstream tasks: IMDb (test accuracy) and SQuAD 1.1 (EM/F1 on dev set). D: with a second step of distillation during fine-tuning.

| Model | IMDb (acc.) | SQuAD (EM/F1) |
|----------------|-------------|---------------|
| BERT-base | 93.46 | 81.2/88.5 |
| DistilBERT | 92.82 | 77.7/85.8 |
| DistilBERT (D) | - | 79.1/86.9 |

Table 3: **DistilBERT is significantly smaller while being constantly faster.** Inference time of a full pass of GLUE task STS-B (sentiment analysis) on CPU with a batch size of 1.

| Model | # param. (Millions) | Inf. time (seconds) |
|------------|---------------------|---------------------|
| ELMo | 180 | 895 |
| BERT-base | 110 | 668 |
| DistilBERT | 66 | 410 |



Part 3: Production Deployment

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- **Lab**

- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model

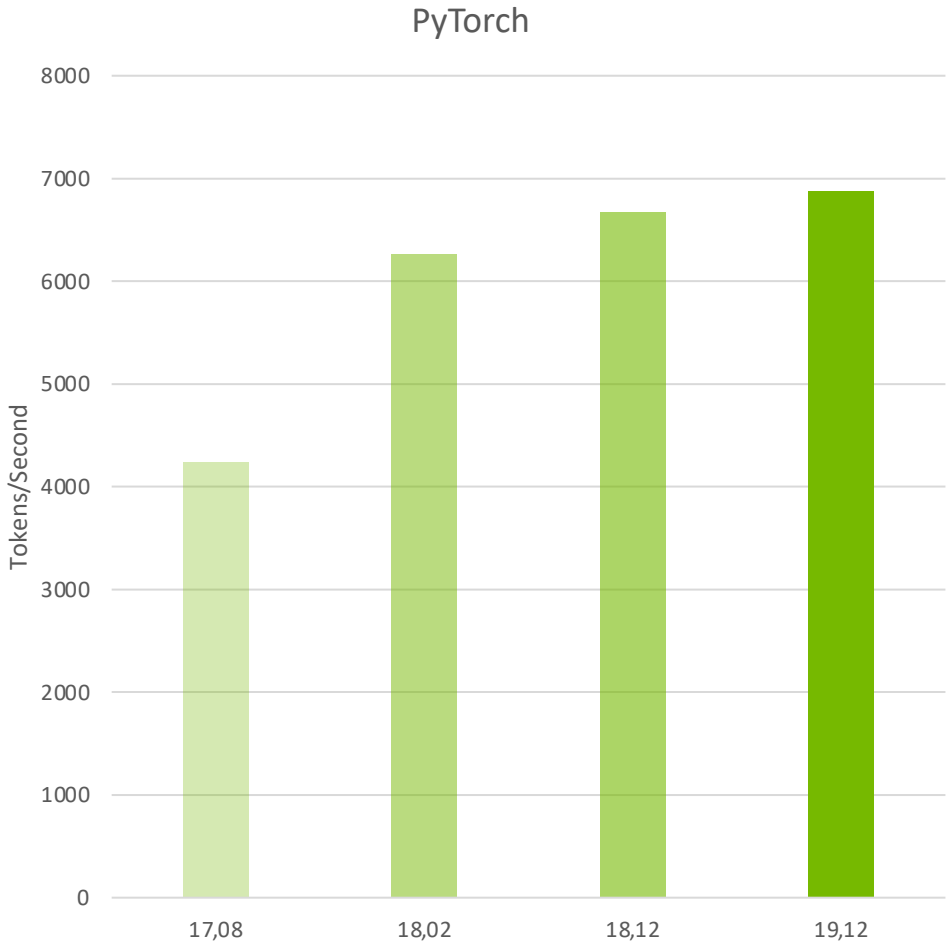
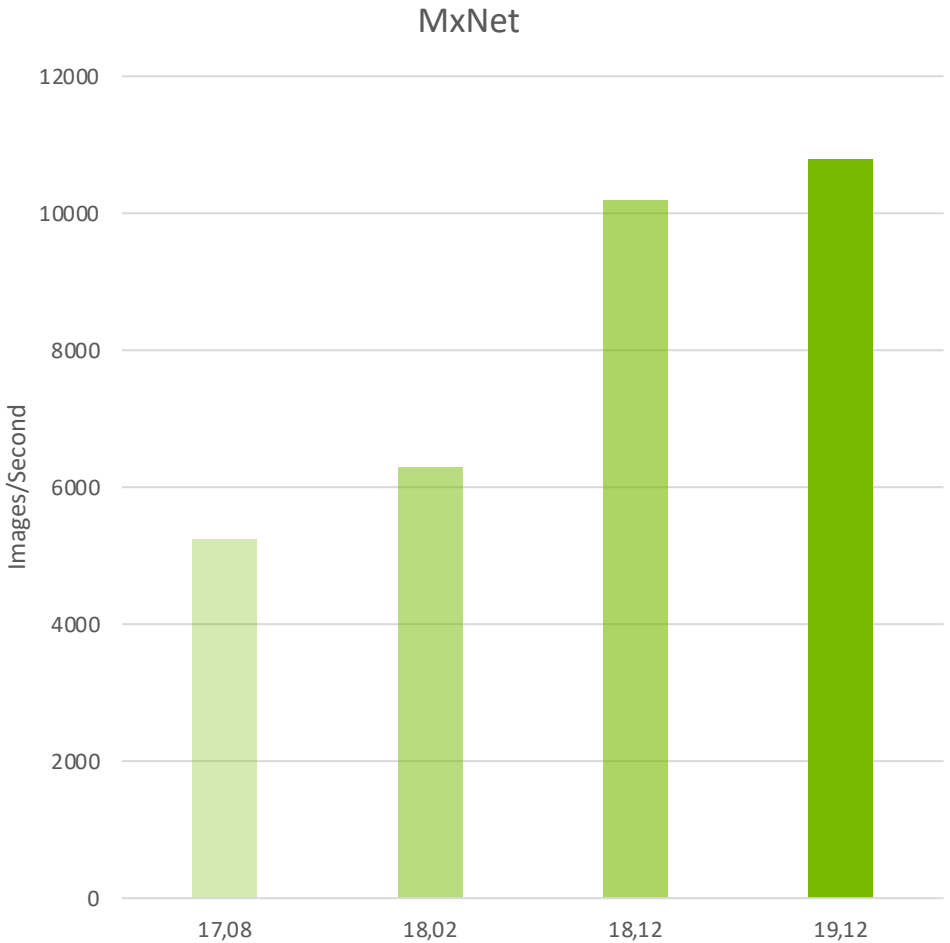


NOT ALL MODELS HAVE
THE SAME CODE QUALITY

COMPUTE MATTERS

But so does code quality

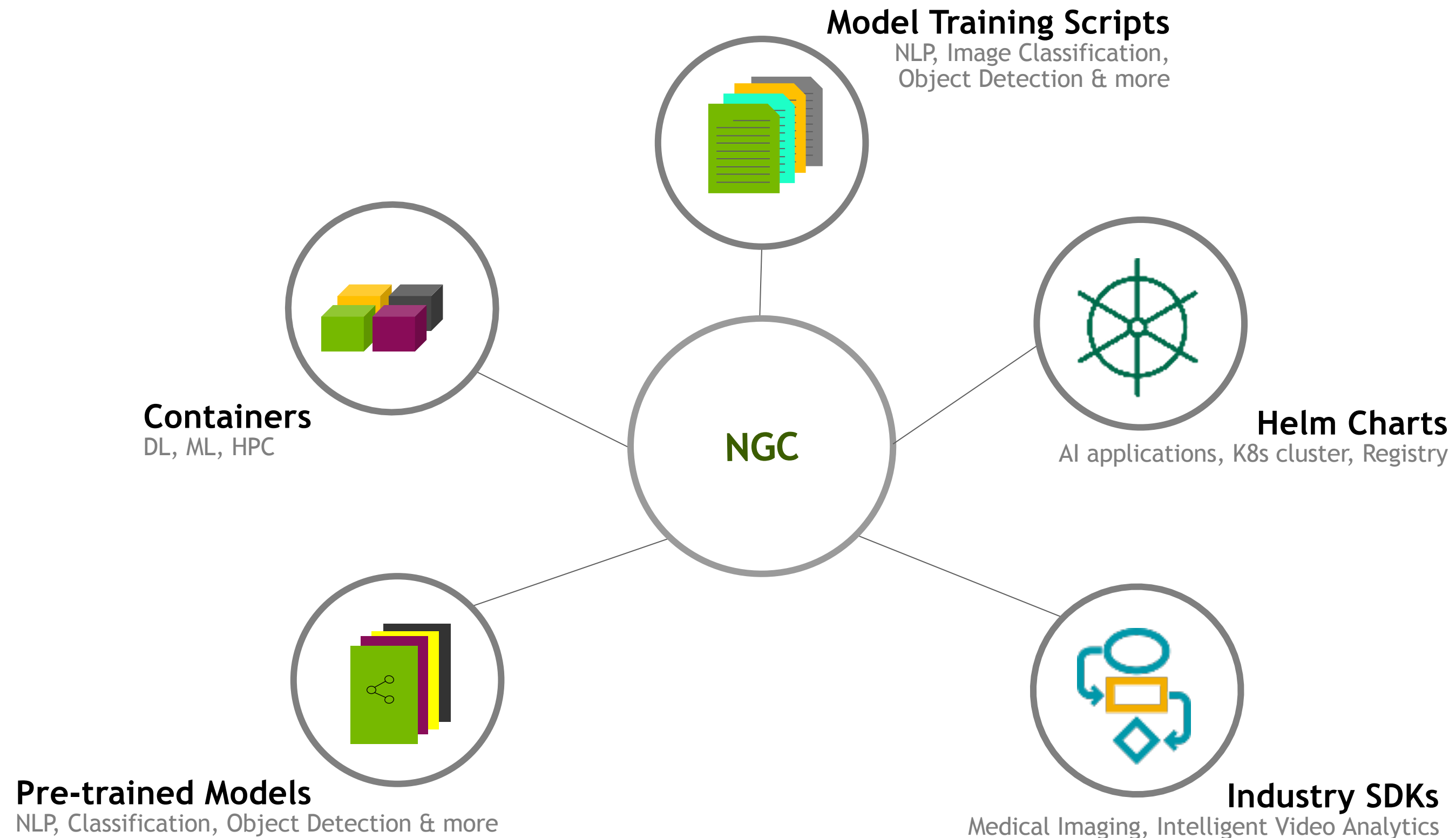
Monthly DL Framework Updates & Optimizations Drive Performance



ResNet-50 v1.5 Training | 8x V100 | DGX-1

NGC: GPU-OPTIMIZED SOFTWARE HUB

Simplifying DL, ML and HPC Workflows



PRETRAINED MODELS & MODEL SCRIPTS

Build AI Solutions Faster

PRE-TRAINED MODELS

- Deploy AI quickly with models for industry specific use cases
- ▶ Covers everything from speech to object detection
- ▶ Integrate into existing workflows with code samples
- Easily use transfer learning to adapt to your bespoke use case

MODEL SCRIPTS

- Reference neural network architectures across all domains and popular frameworks with latest SOTA
- Jupyter notebook starter kits

| | |
|-----------------------------|--|
| Healthcare (~30 models) | BioBERT (NLP), Clara (Computer Vision) |
| Manufacturing (~25 Models) | Object Detection, Image Classification |
| Retail (~25 models) | BERT, Transformer |
| 70 TensorRT Plans | Classification/Segmentation for v5, v6, v7 |
| Natural Language Processing | 25 Bert Configurations |
| Recommendation Engines | Neural Collaborative Filtering, VAE |
| Speech | Jasper, Tacotron, WaveGlow |
| Translation | GNMT |



THIS APPLIES NOT ONLY
TO TRAINING BUT
INFERENCE AS WELL

CODE QUALITY IS KEY

Dramatic differences in model performance

3-layer BERT with 128 sequence length

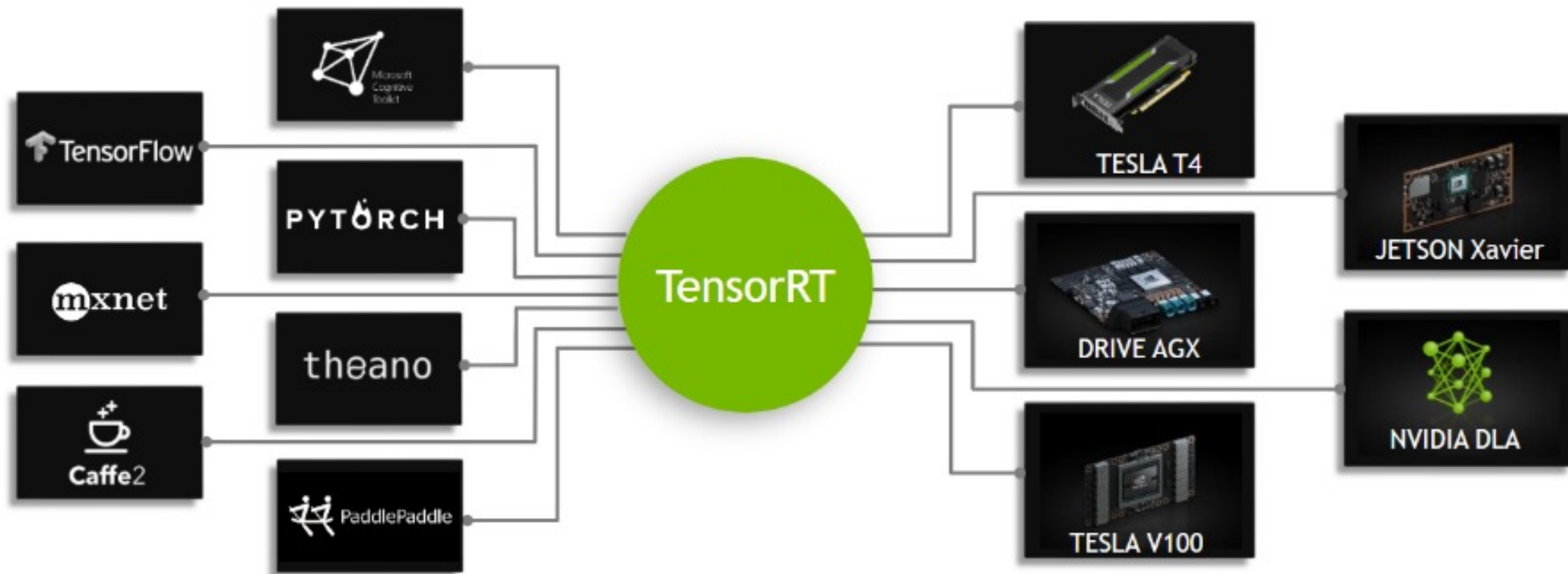
| | | Batch size | Inference on | Throughput (Query per second) | Latency (milliseconds) |
|-----|-----------------------|------------|--|----------------------------------|---------------------------|
| CPU | Original 3-layer BERT | 1 | Azure Standard F16s_v2 (CPU) | 6 | 157 |
| | ONNX Model | 1 | Azure Standard F16s_v2 (CPU) with ONNX Runtime | 111 | 9 |
| GPU | Original 3-layer BERT | 4 | Azure NV6 GPU VM | 200 | 20 |
| | ONNX Model | 4 | Azure NV6 GPU VM with ONNX Runtime | 500 | 8 |
| | ONNX Model | 64 | Azure NC6S_v3 GPU VM with ONNX Runtime + System Optimization (Tensor Core with mixed precision, Same Accuracy) | 10667 | 6 |



OPTIMIZING INFERENCE WITH TENSORRT

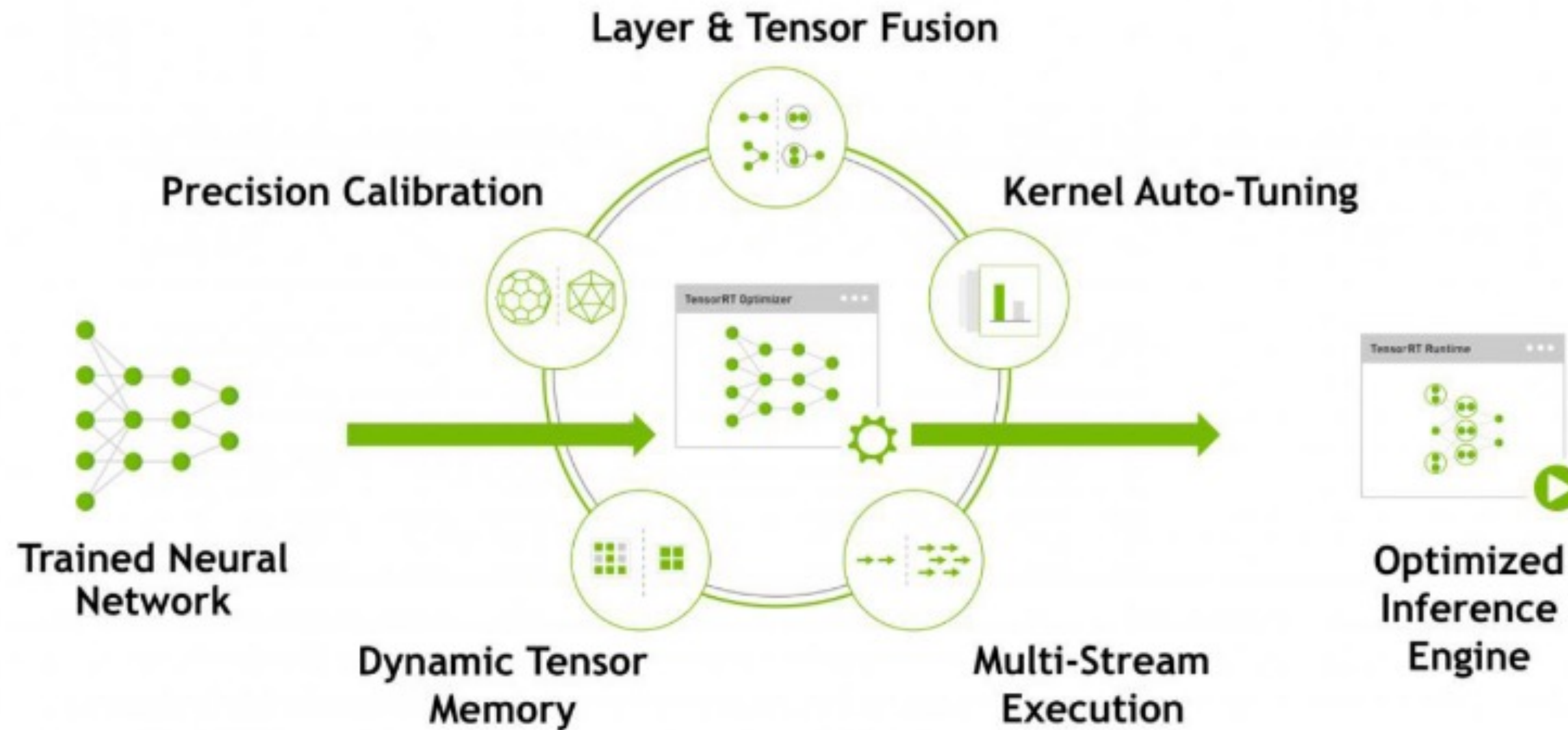
NVIDIA TENSORRT

From Every Framework, Optimized For Each Target Platform



TENSORRT

Optimizations



TensorRT ONNX PARSER

High-Performance Inference for ONNX Models

Optimize and deploy models from ONNX-supported frameworks to production

Apply TensorRT optimizations to any ONNX framework (Caffe 2, Microsoft Cognitive Toolkit, MxNet & PyTorch)

Import TensorFlow and Keras through converters (tf2onnx, keras2onnx)

Use with C++ and Python apps

20+ New Ops in TensorRT 7

Support for Opset 11 (See List of [Supported Ops](#))

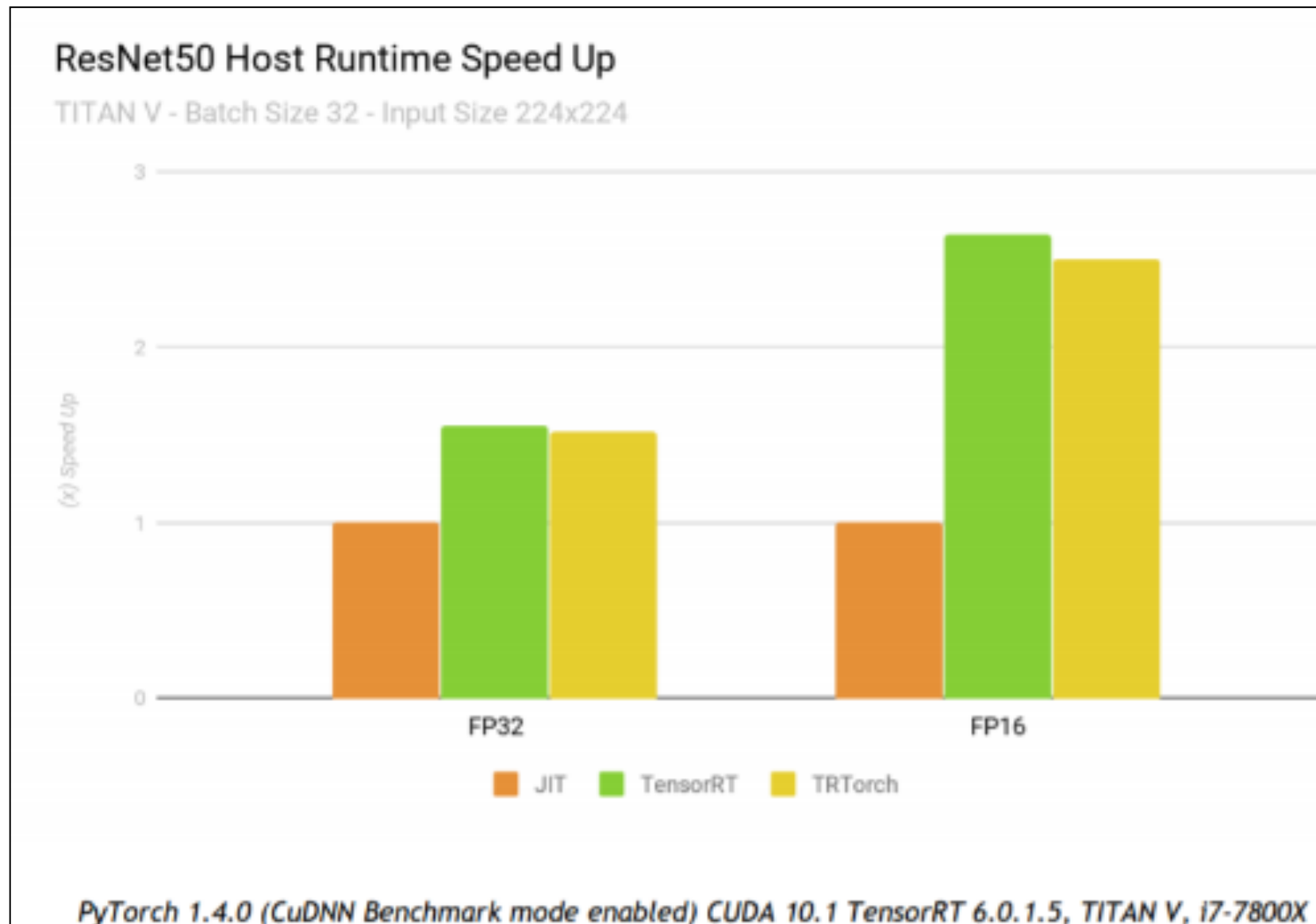


ONNX

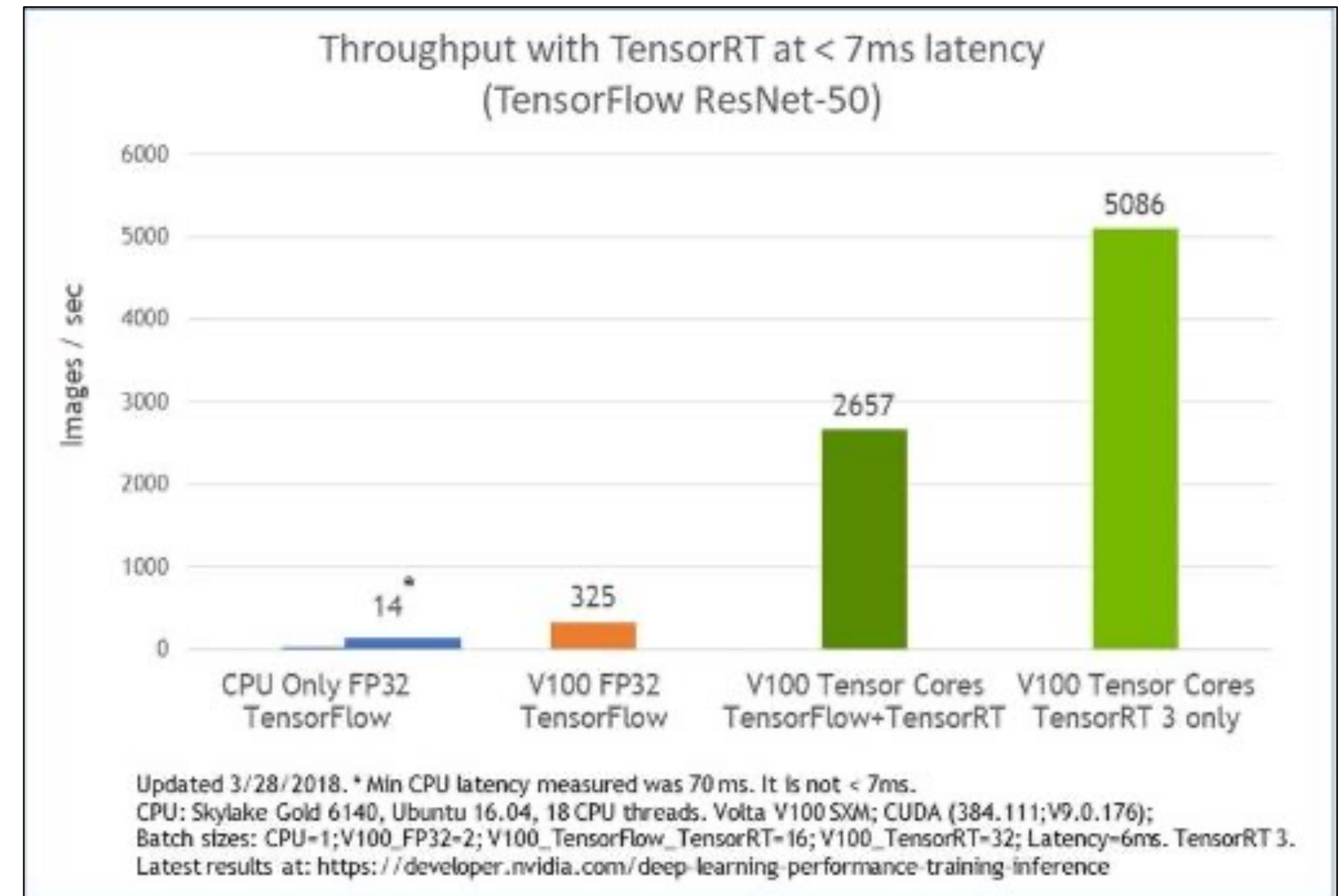


TENSORRT

Tight integration with DL frameworks



Pytorch -> TRTorch



TensorFlow -> TF-TRT

WIDELY ADOPTED

Accelerating most demanding applications

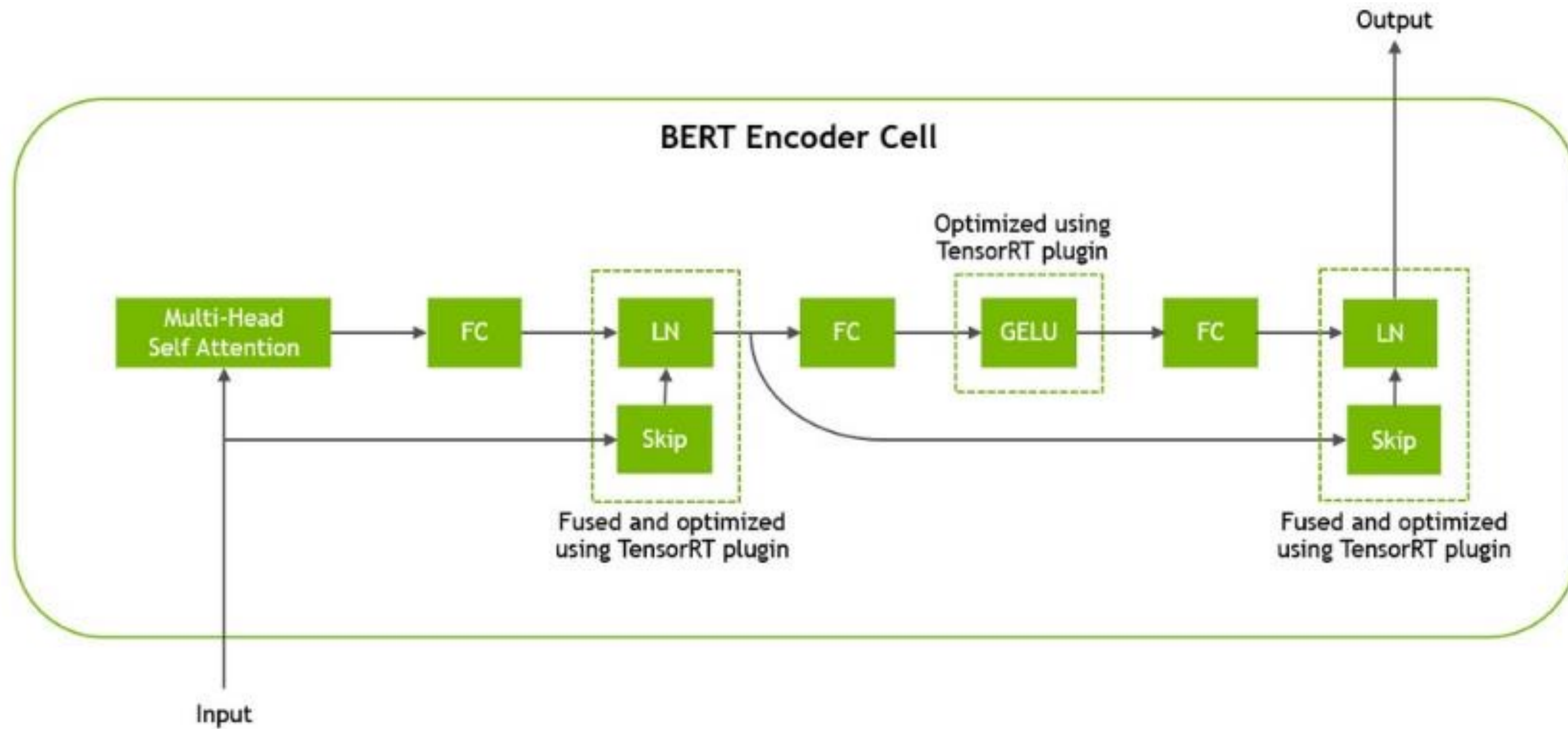




IMPACT ON NLP

TENSORRT

BERT Encoder optimizations



CUSTOM PLUGINS

Optimized GeLU as well as skip and layer-normalization operations

- Naïve implementation would require a large number of TensorRT elementary layers
- For k layers, the naïve implementation would require k-1 memory roundtrips
- The skip and layer-normalization(LN) layers occur twice per Transformer layer and are fused in a single kernel

$$\text{gelu}(x) = a * x * (1 + \tanh(b * (x + c * x^3)))$$

$$\text{Result} = x^3$$

$$\text{Result} = c * \text{Result}$$

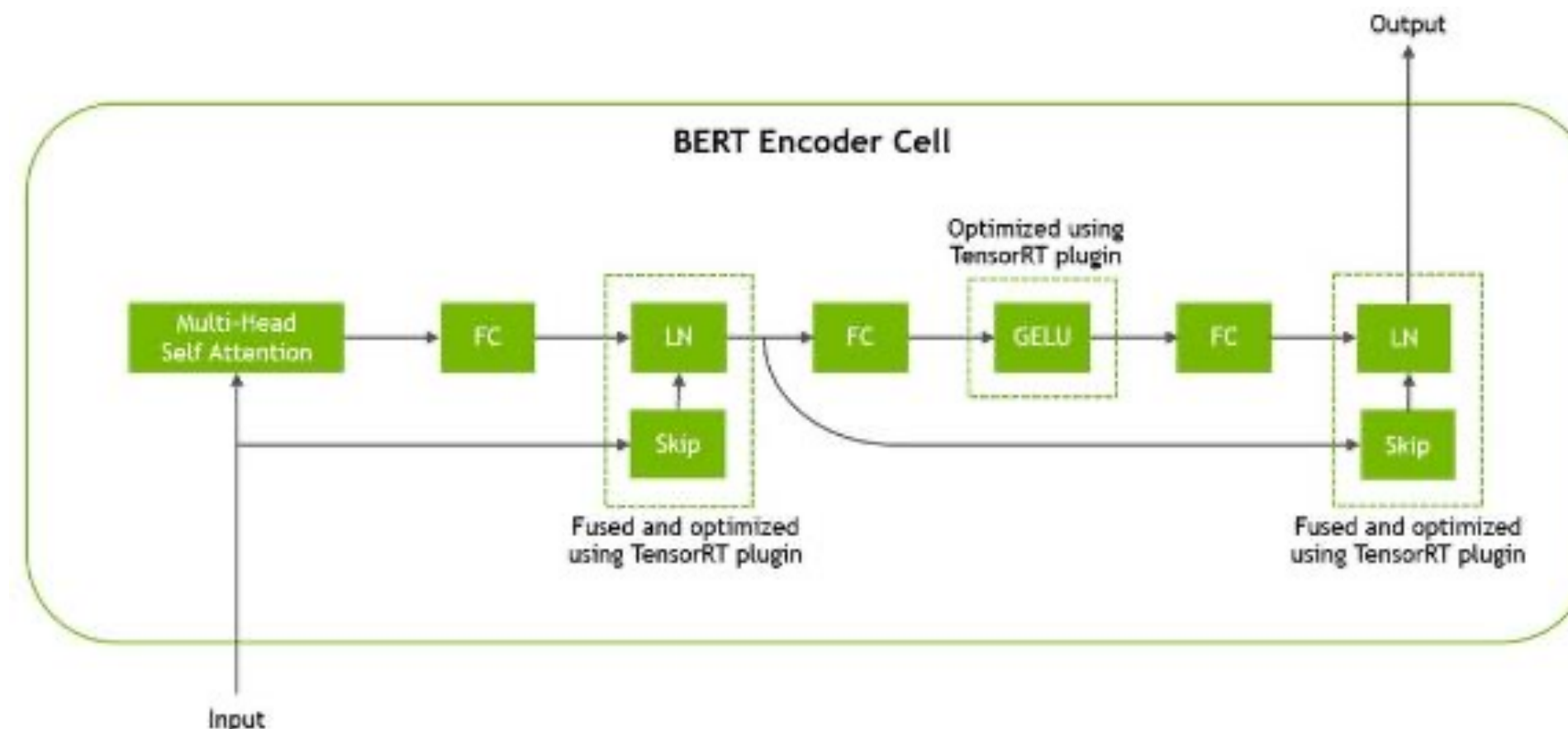
$$\text{Result} = x + \text{Result}$$

$$\text{Result} = b * \text{Result}$$

$$\text{Result} = \tanh(\text{Result})$$

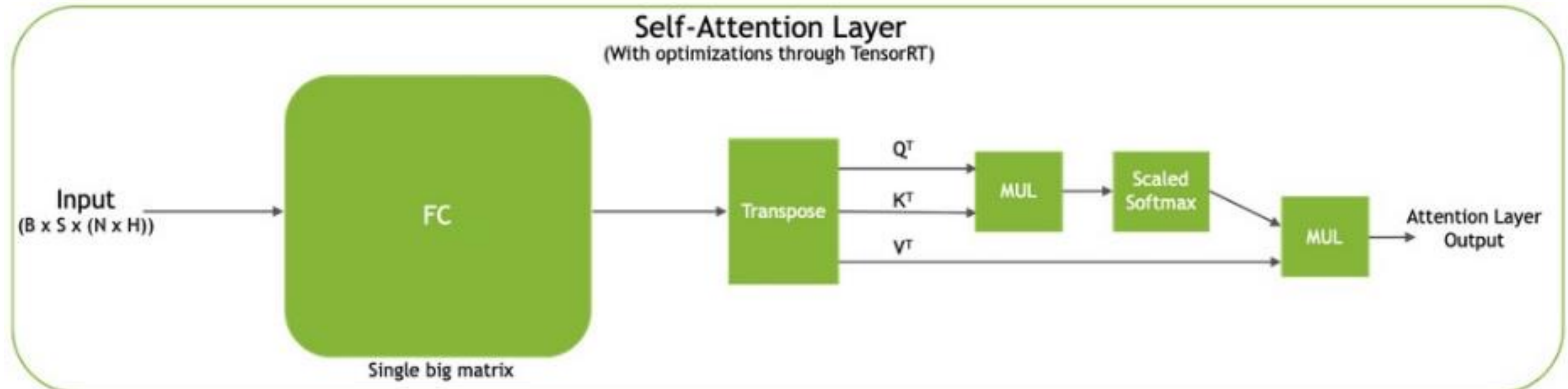
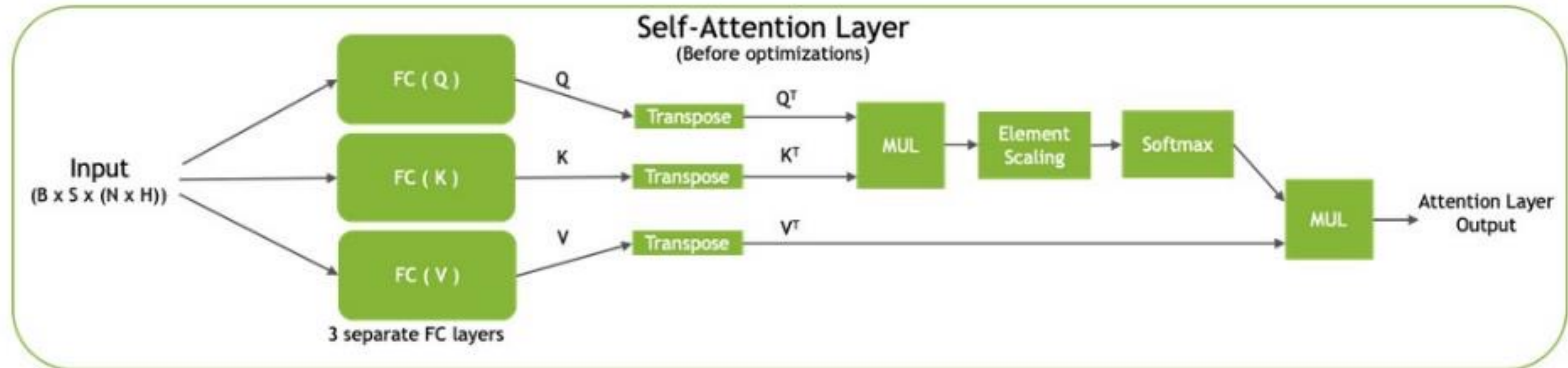
$$\text{Result} = x * \text{Result}$$

$$\text{Result} = a * \text{Result}$$



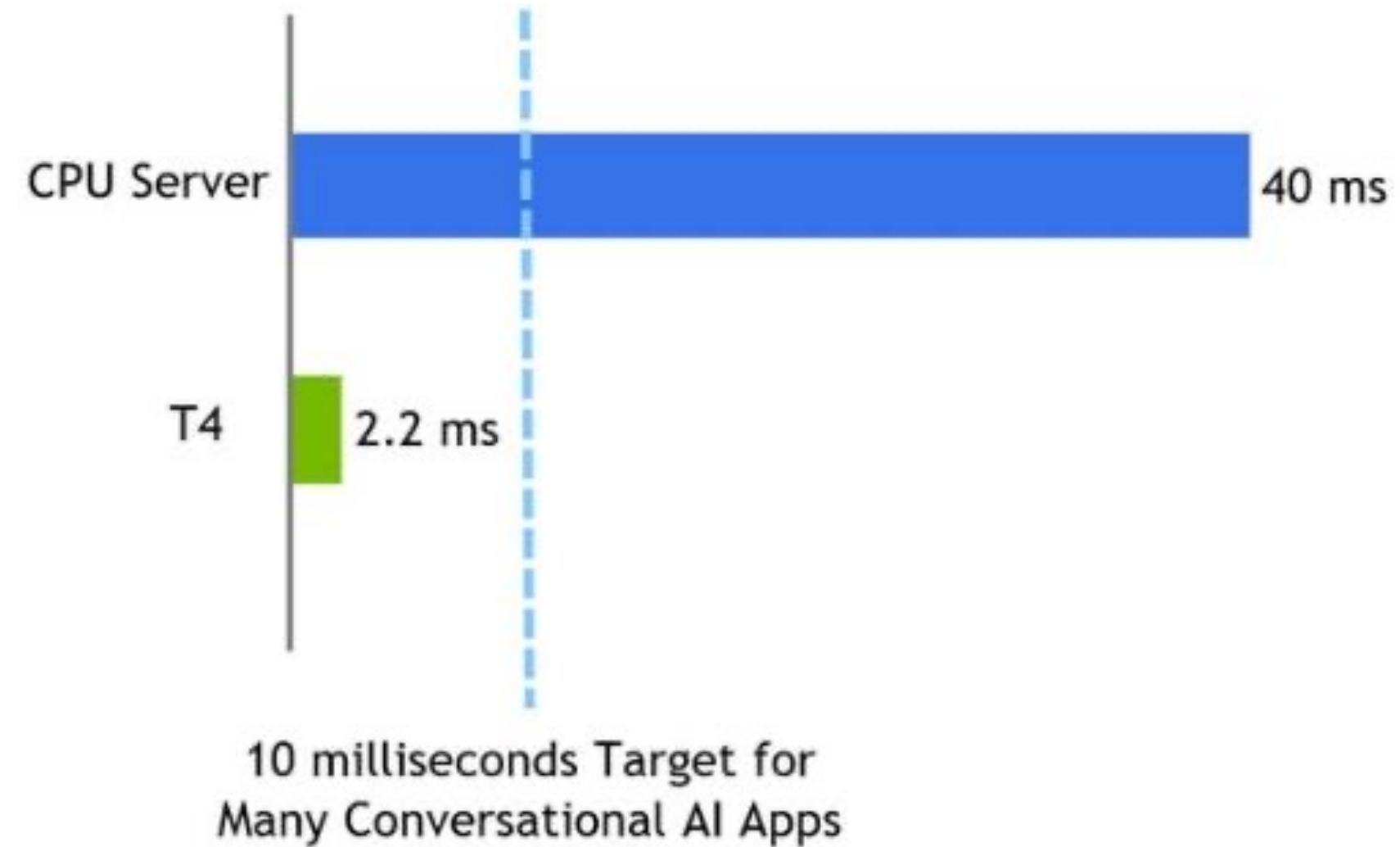
CUSTOM PLUGINS

Self-attention layer



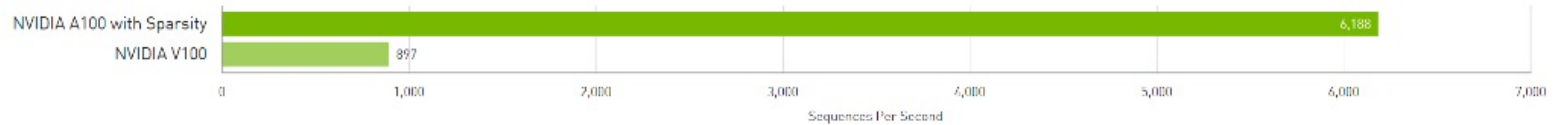
IMPLICATIONS

Significant impact on latency and throughput (batch 1)



IMPLICATIONS

Significant impact on latency and throughput



DCX A100 server w/ 1x NVIDIA A100 with 7 MIG instances of 1g.5gb | Batch Size = 94 | Precision: INT8 | Sequence Length = 128

DGX-1 server w/ 1x NVIDIA V100 | TensorRT 7.1 | Batch Size = 256 | Precision: Mixed | Sequence Length = 128



BEYOND BERT

FASTER TRANSFORMER

Designed for training and inference speed

- Encoder:
 - 1.5x compare to TensorFlow with XLA on FP16
- Decoder on NVIDIA Tesla T4
 - 2.5x speedup for batch size 1 (online translating scheme)
 - 2x speedup for large batch size in FP16
- Decoding on NVIDIA Tesla T4
 - 7x speedup for batch size 1 and beam width 4 (online translating scheme)
 - 2x speedup for large batch size in FP16.
- Decoding on NVIDIA Tesla V100
 - 6x speedup for batch size 1 and beam width 4 (online translating scheme)
 - 3x speedup for large batch size in FP16.



**CONSIDER USING
TENSORRT**



Part 3: Production Deployment

- **Lecture**

- Model Selection
- Post-Training Optimization
- Product Quantization
- Knowledge Distillation
- Model Code Efficiency
- **Model Serving**
- Building the Application

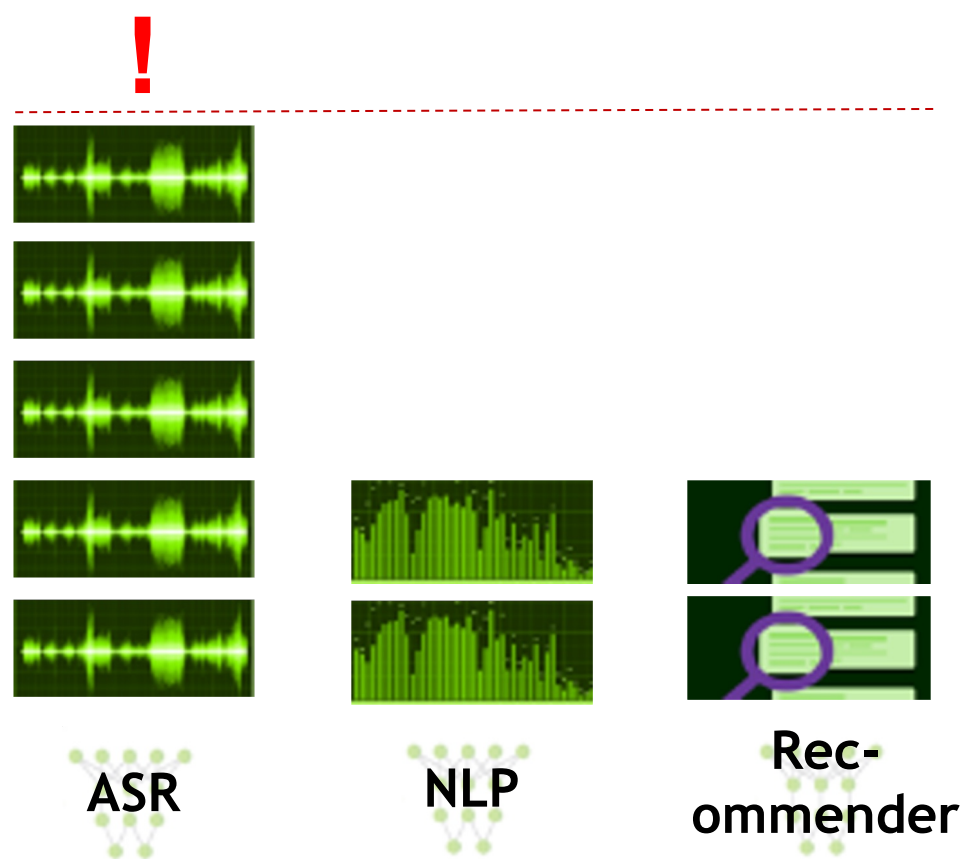
- **Lab**

- Exporting the Model
- Hosting the Model
- Server Performance
- Using the Model

INEFFICIENCY LIMITS INNOVATION

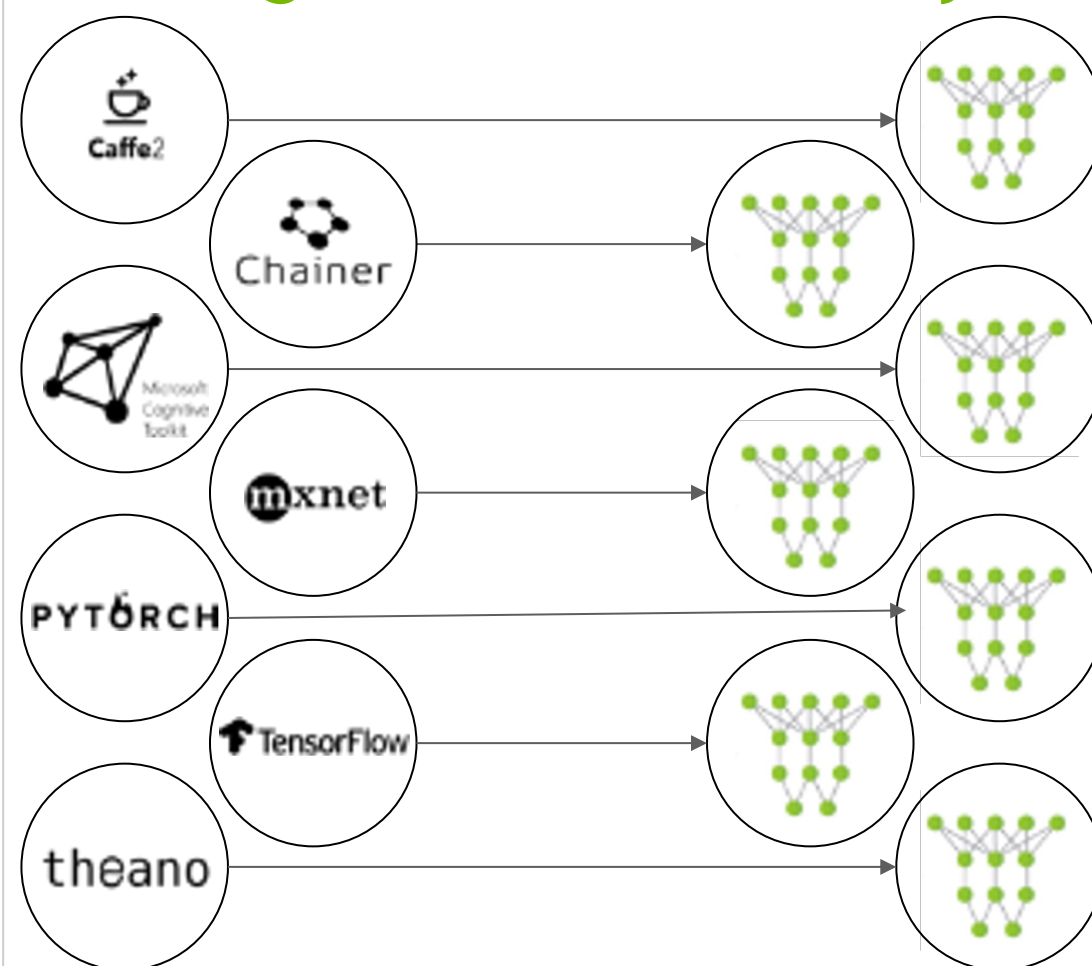
Difficulties with deploying data center inference

Single Model Only



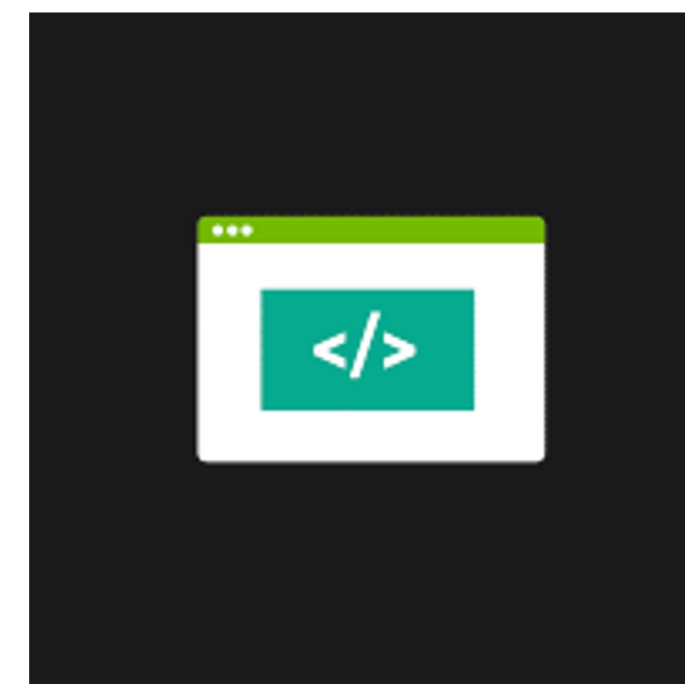
Some systems are overused while others are underutilized

Single Framework Only



Solutions can only support models from one framework

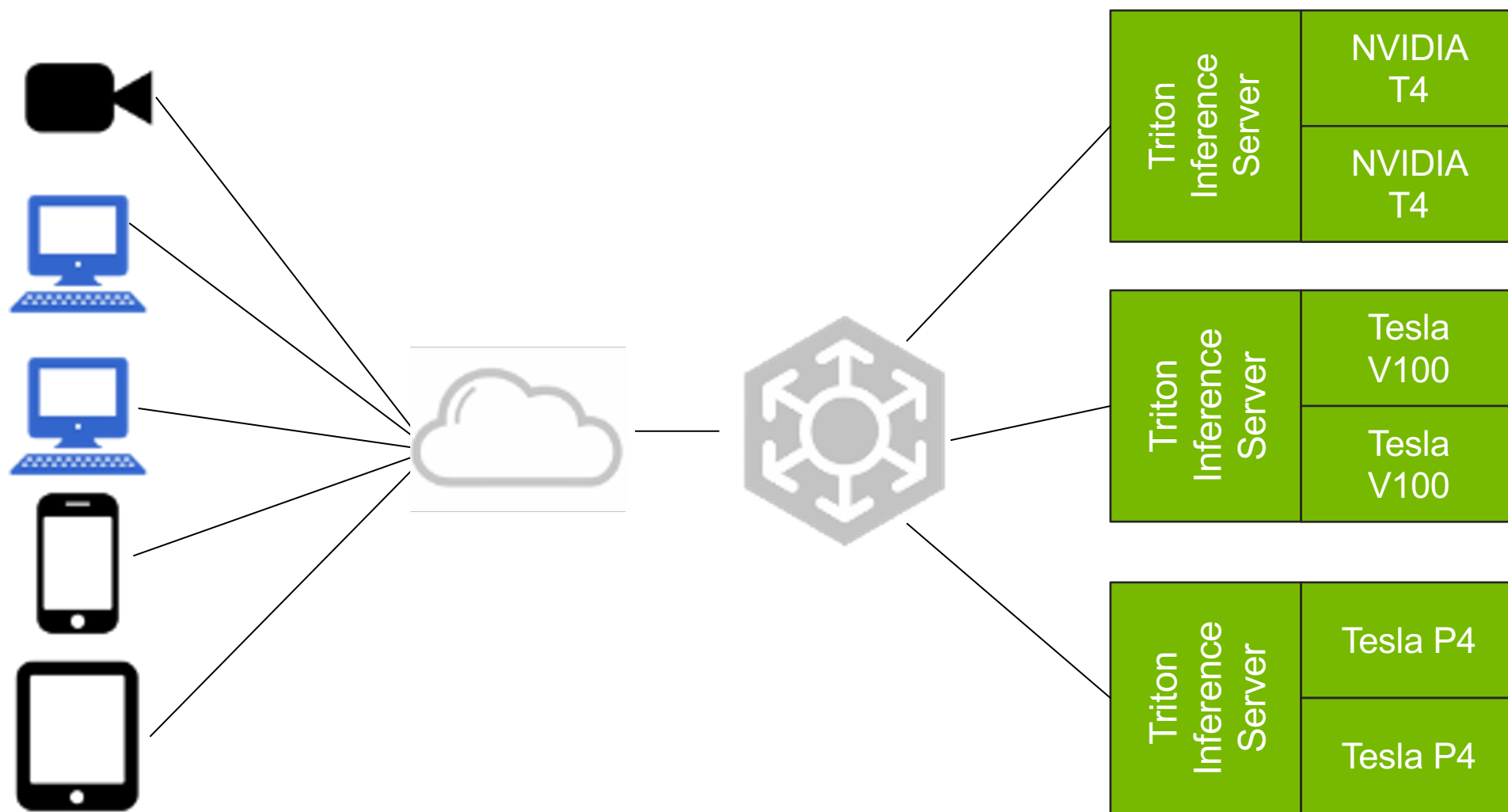
Custom Development



Developers need to reinvent the plumbing for every application

NVIDIA TRITON INFERENCE SERVER

Production data center inference server



Maximize real-time inference performance of GPUs

Quickly deploy and manage multiple models per GPU per node

Easily scale to heterogeneous GPUs and multi GPU nodes

Integrates with orchestration systems and auto-scalers via latency and health metrics

Now open source for thorough customization and integration

FEATURES

Concurrent Model Execution

Multiple models (or multiple instances of same model) may execute on GPU simultaneously

CPU Model Inference Execution

Framework native models can execute inference requests on the CPU

Metrics

Utilization, count, memory, and latency

Custom Backend

Custom backend allows the user more flexibility by providing their own implementation of an execution engine through the use of a shared library

Model Ensemble

Pipeline of one or more models and the connection of input and output tensors between those models (can be used with custom backend)

Dynamic Batching

Inference requests can be batched up by the inference server to 1) the model-allowed maximum or 2) the user-defined latency SLA

Multiple Model Format Support

PyTorch JIT (.pt)
TensorFlow GraphDef/SavedModel
TensorFlow and TensorRT GraphDef
ONNX graph (ONNX Runtime)
TensorRT Plans
Caffe2 NetDef (ONNX import path)

CMake build

Build the inference server from source making it more portable to multiple OSes and removing the build dependency on Docker

Streaming API

Built-in support for audio streaming input e.g. for speech recognition



TensorRT

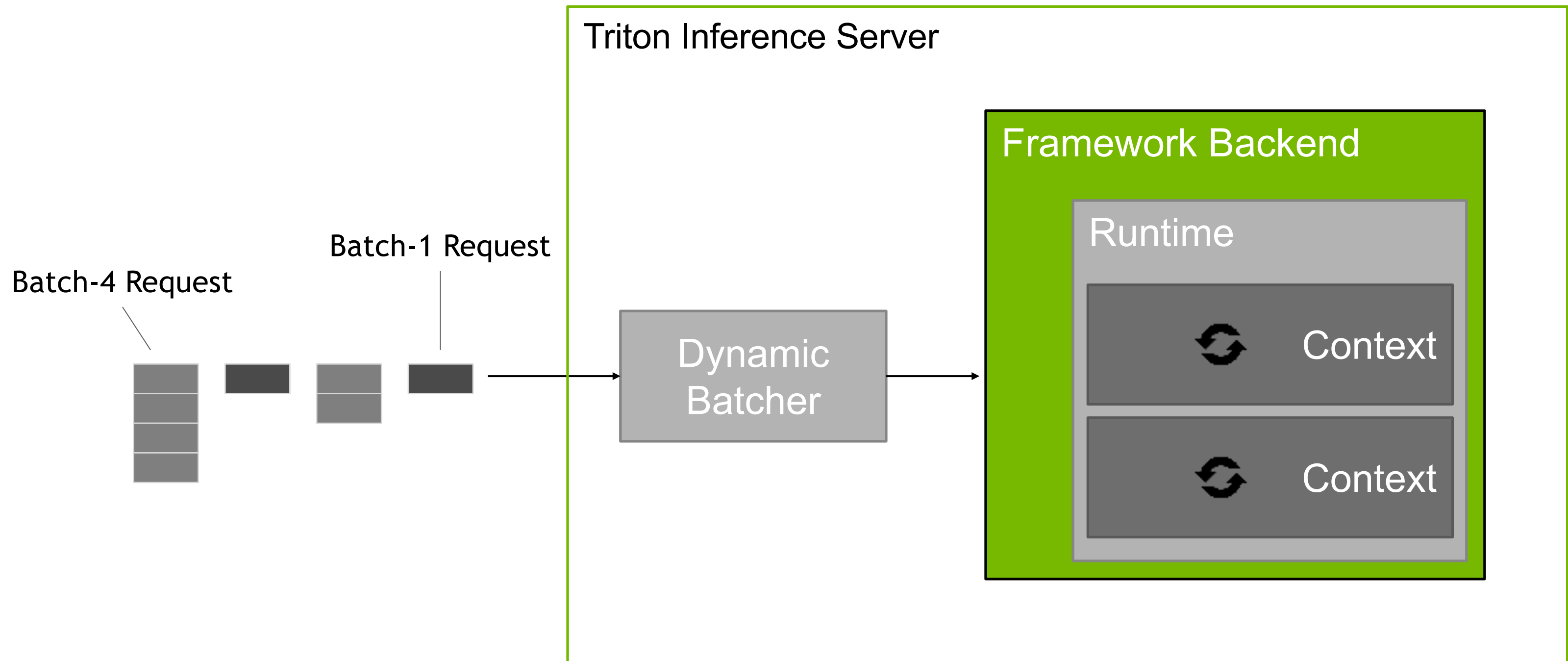
PYTORCH

ONNX

Chainer CNTK

mxnet PYTORCH

DYNAMIC BATCHING SCHEDULER

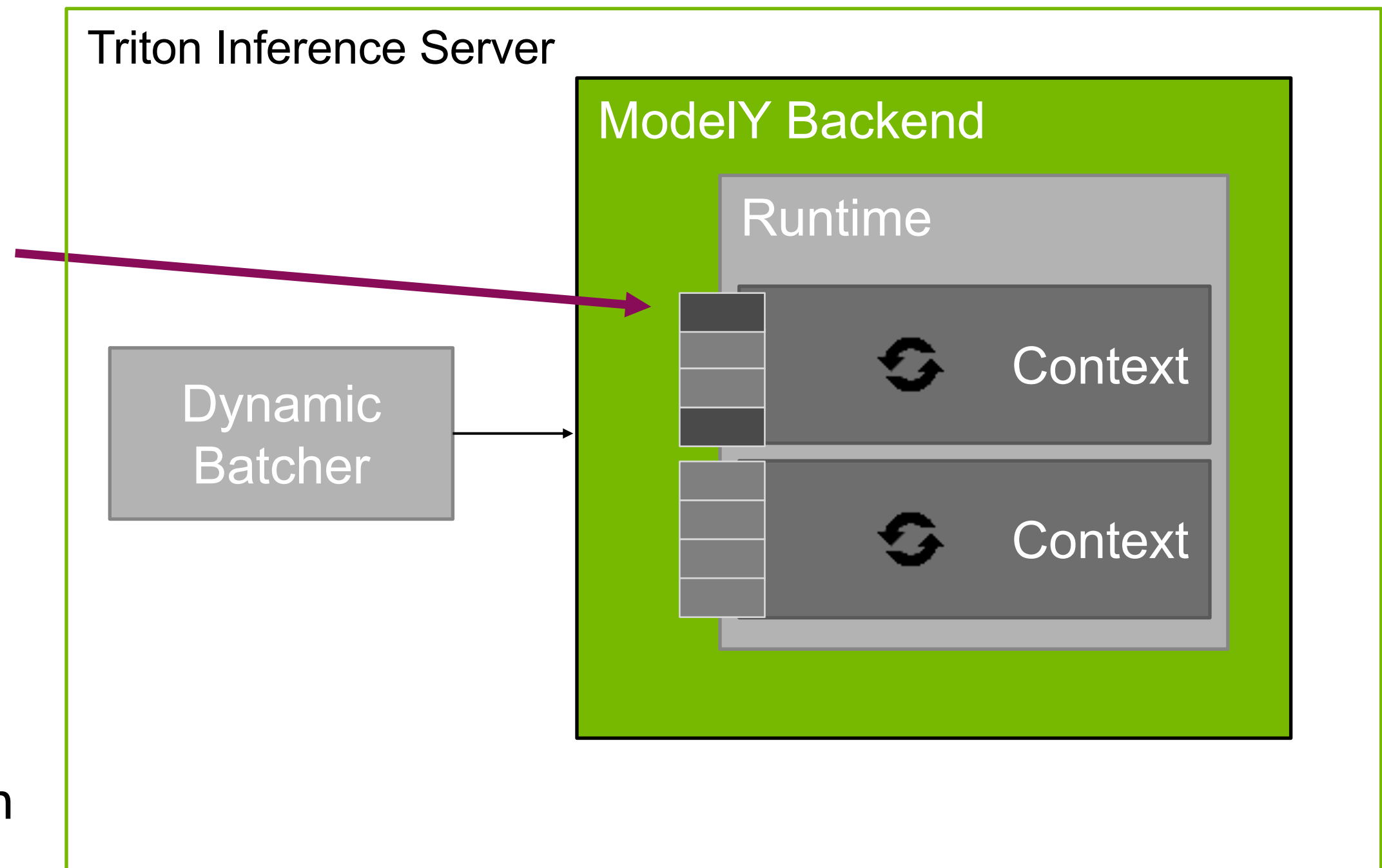


DYNAMIC BATCHING SCHEDULER

Grouping requests into a single “batch” increases overall GPU throughput

Preferred batch size and wait time are configuration options.

Assume 4 gives best utilization in this example.



DYNAMIC BATCHING

2.5X Faster Inferences/Second at a 50ms End-to-End Server Latency Threshold

Triton Inference Server groups inference requests based on customer defined metrics for optimal performance

Customer defines 1) batch size (required) and 2) latency requirements (optional)

Example: No dynamic batching (batch size 1 & 8) vs dynamic batching

Static vs Dynamic Batching (T4 TRT Resnet50 FP16 Instance 1)



CONCURRENT MODEL EXECUTION - RESNET 50

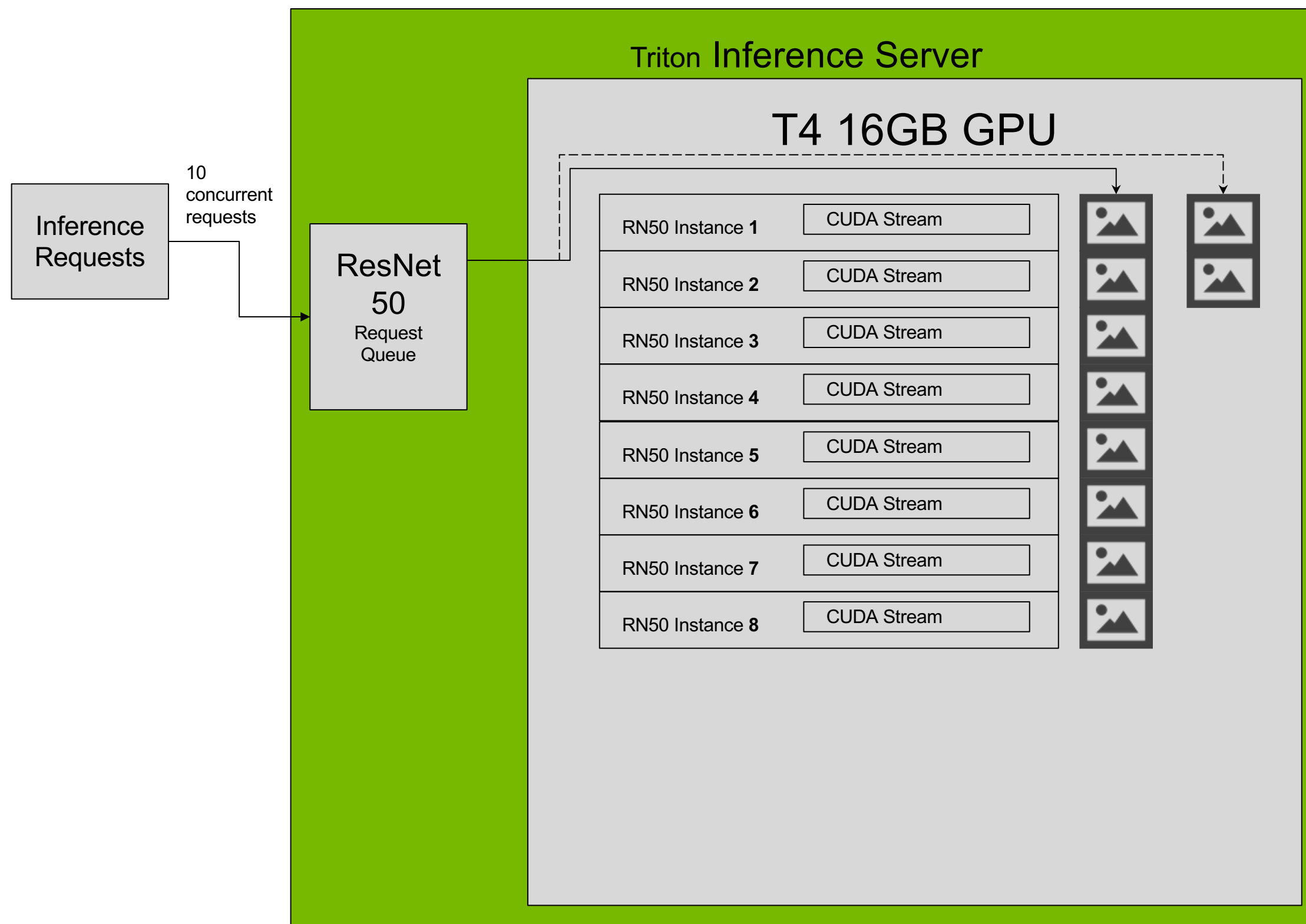
6x Better Performance and Improved GPU Utilization Through Multiple Model Concurrency

Common Scenario 1

One API using multiple copies of the same model on a GPU

Example: 8 instances of TRT FP16 ResNet50 (each model takes 2 GB GPU memory) are loaded onto the GPU and can run concurrently on a 16GB T4 GPU.

10 concurrent inference requests happen: each model instance fulfills one request simultaneously and 2 are queued in the per-model scheduler queues in Triton Inference Server to execute after the 8 requests finish. With this configuration, 2680 inferences per second at 152 ms with batch size 8 on each inference server instance is achieved.



CONCURRENT MODEL EXECUTION - RESNET 50

6x Better Performance and Improved GPU Utilization Through Multiple Model Concurrency

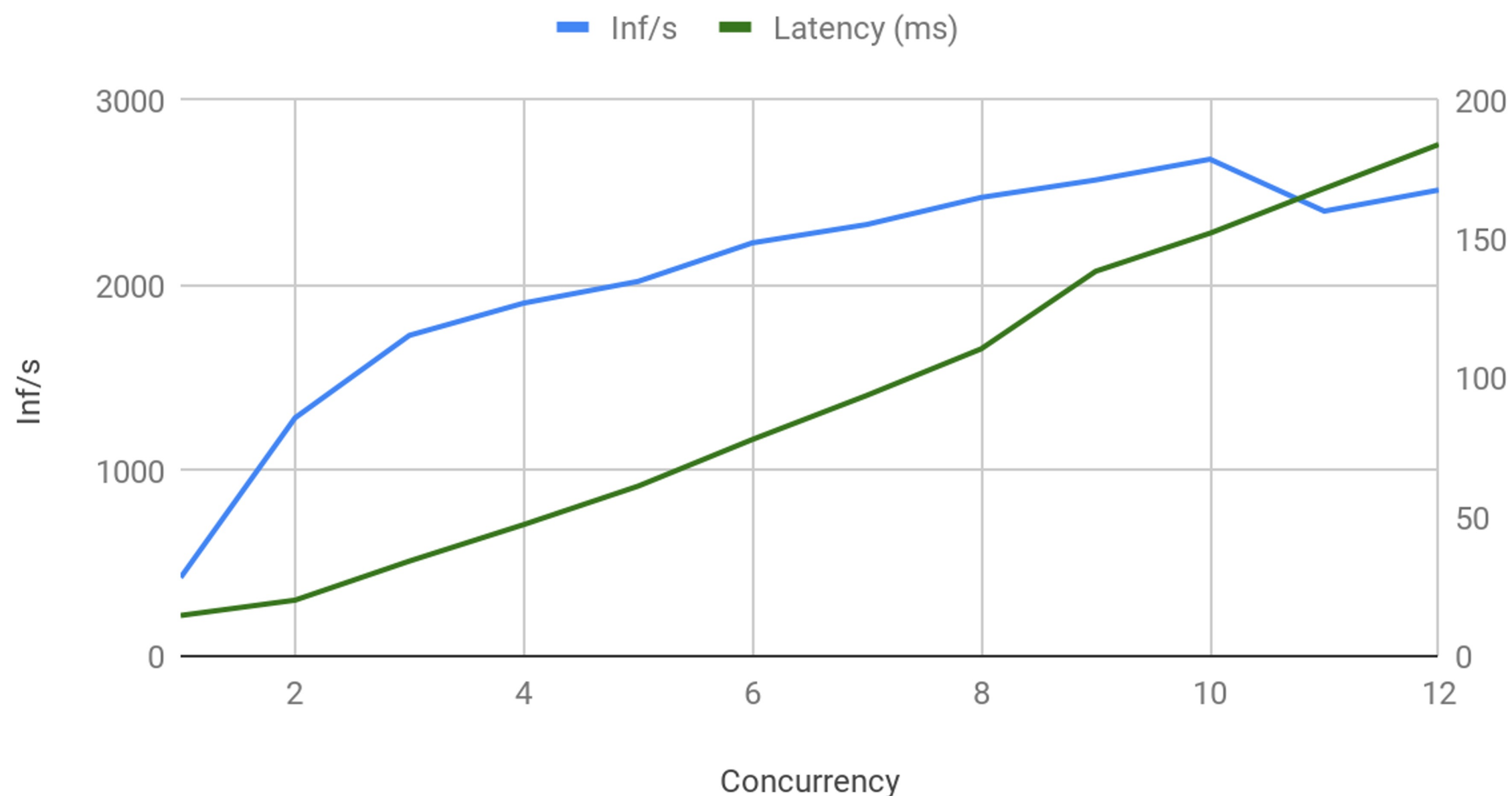
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TRT FP16 Inf/s vs. Concurrency BS 8 Instance 8 on T4

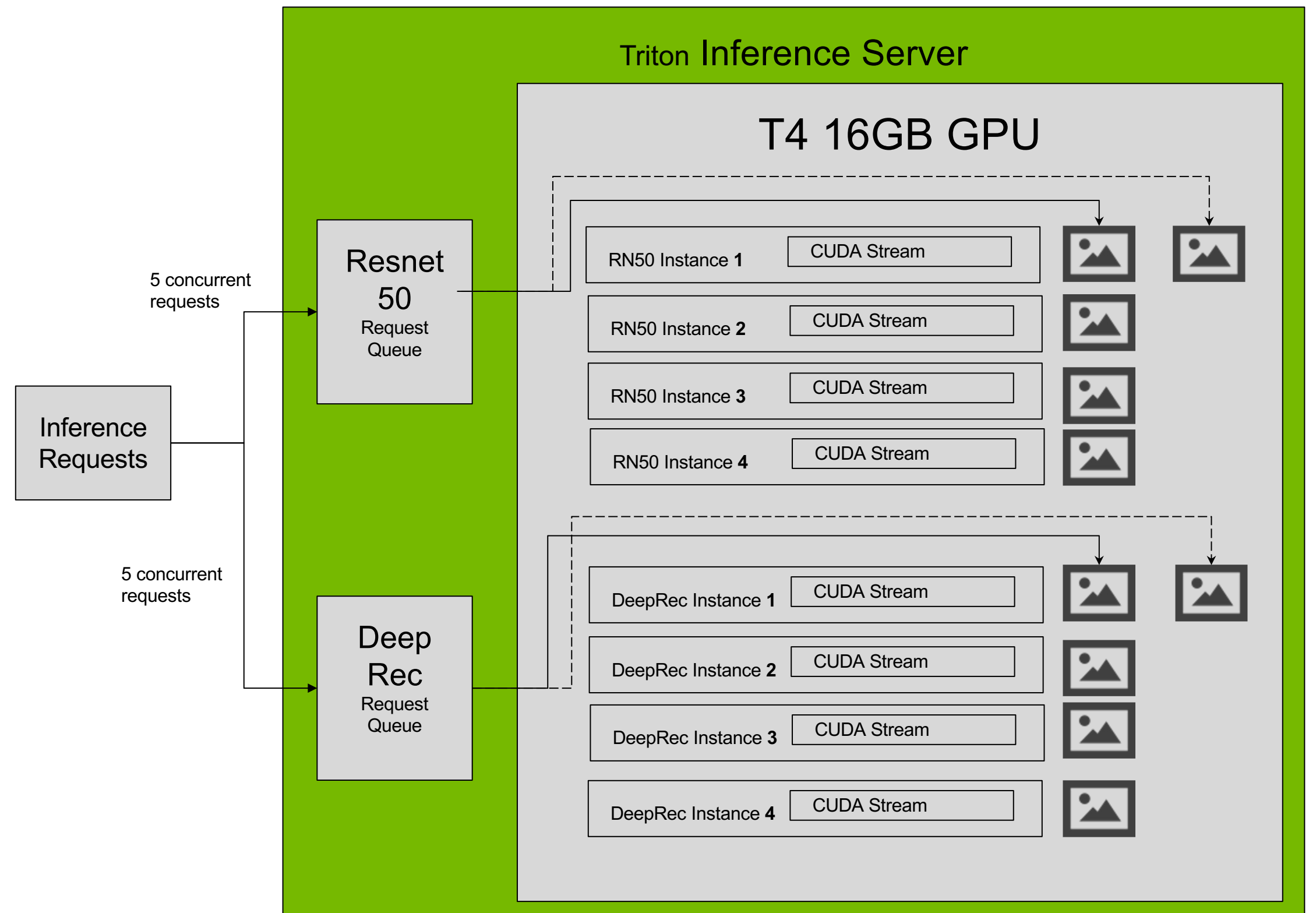


CONCURRENT MODEL EXECUTION RESNET 50 & DEEP RECOMMENDER

Common Scenario 2

Many APIs using multiple different models on a GPU

Example: 4 instances of TRT FP16 ResNet50 and 4 instances of TRT FP16 Deep Recommender are running concurrently on one GPU. Ten requests come in for both models at the same time (5 for each model) and fed to the appropriate model for inference. The requests are fulfilled concurrently and sent back to the user. One request is queued for each model. With this configuration, 5778 inferences per second at 80 ms with batch size 8 on each inference server instance is achieved.



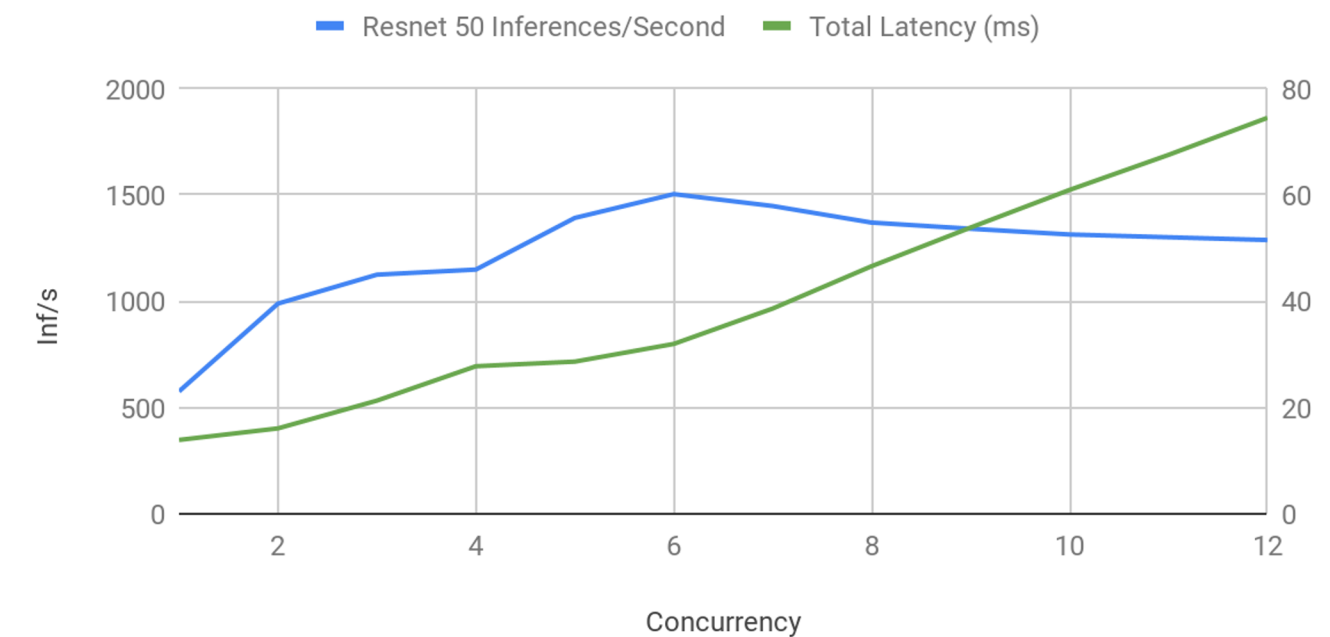
CONCURRENT MODEL EXECUTION RESNET 50 & DEEP RECOMMENDER

Common Scenario 2

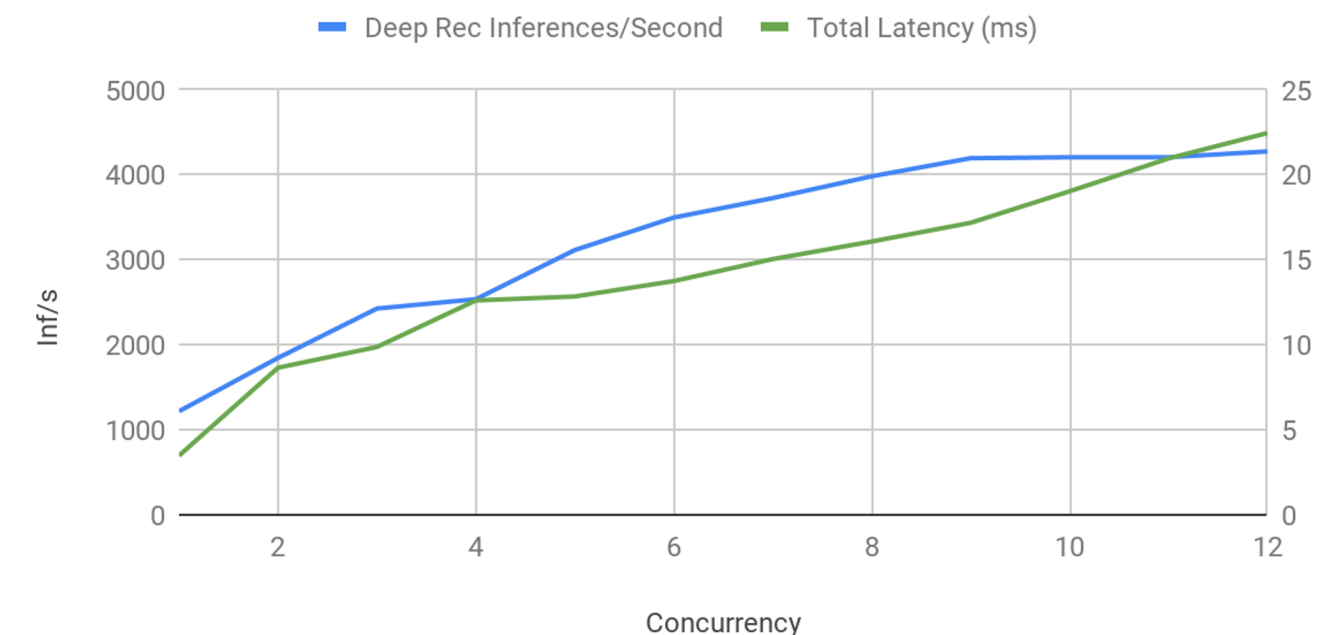
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TRT FP16 Resnet 50 Inferences/Second vs Total Latency BS8 Instance 4 on T4



TRT FP16 Deep Rec Inferences/Second vs Total Latency BS8 Instance 4 on T4



TRITON INFERENCE SERVER METRICS FOR AUTOSCALING

Before Triton Inference Server - 800 FPS



- One model per GPU
- Requests are steady across all models
- Utilization is low on all GPUs

Before Triton Inference Server - 5,000 FPS



- Spike in requests for blue model
- GPUs running blue model are being fully utilized
- Other GPUs remain underutilized

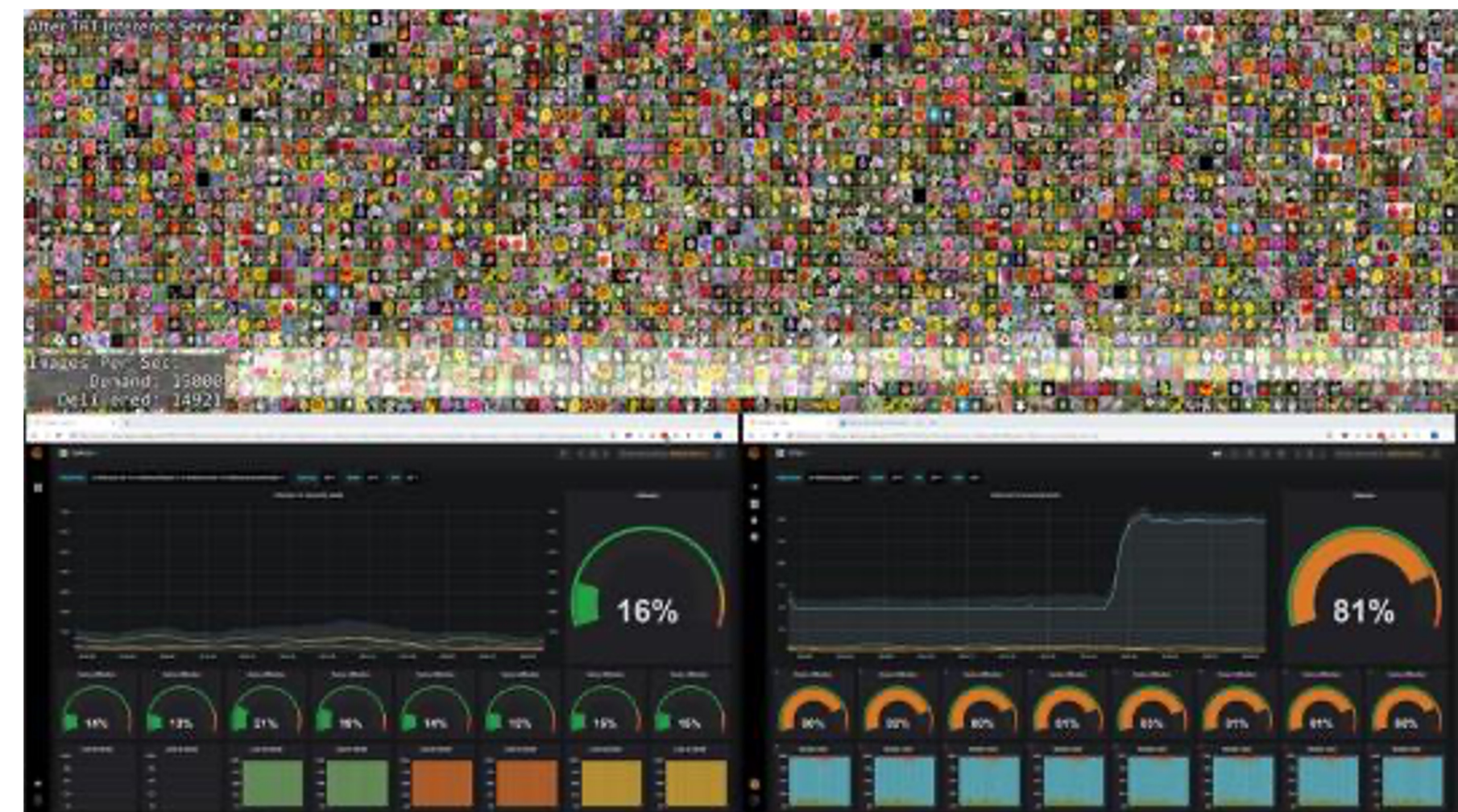
TRITON INFERENCE SERVER METRICS FOR AUTOSCALING

After Triton Inference Server - 5,000 FPS



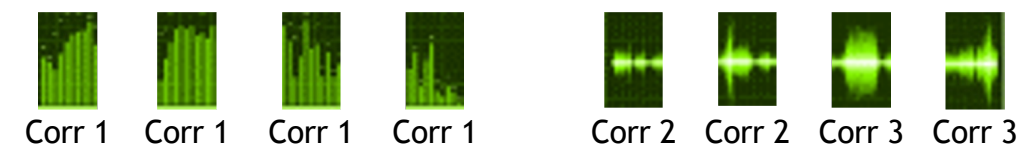
- Load multiple models on every GPU
- Load is evenly distributed between all GPUs

After Triton Inference Server - 15,000 FPS



- Spike in requests for blue model
- Each GPU can run the blue model concurrently
- Metrics to indicate time to scale up
 - GPU utilization
 - Power usage
 - Inference count
 - Queue time
 - Number of requests/sec

STREAMING INFERERENCE REQUESTS

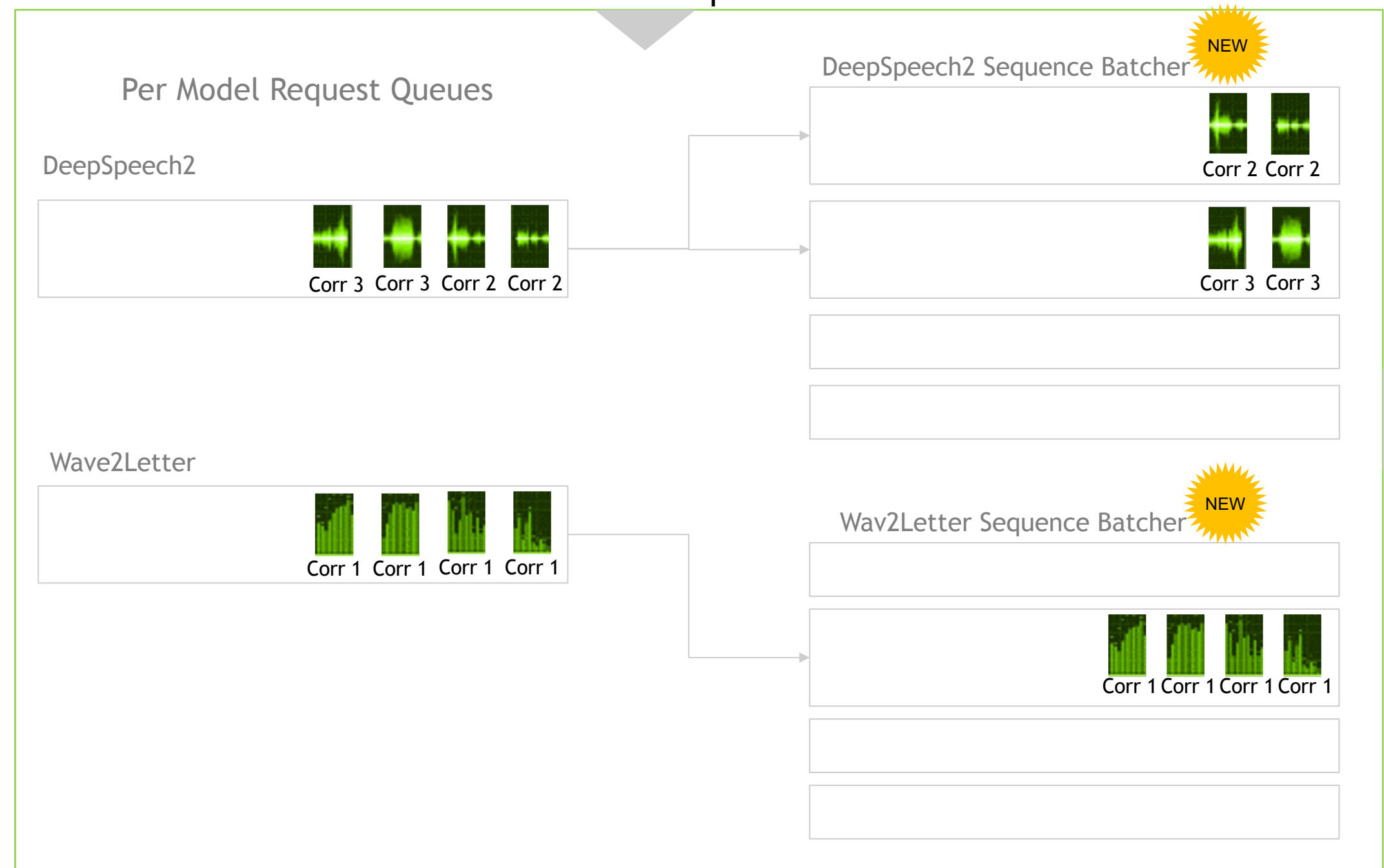


Inference Request

New Streaming API

Based on the correlation ID, the audio requests are sent to the appropriate batch slot in the sequence batcher*

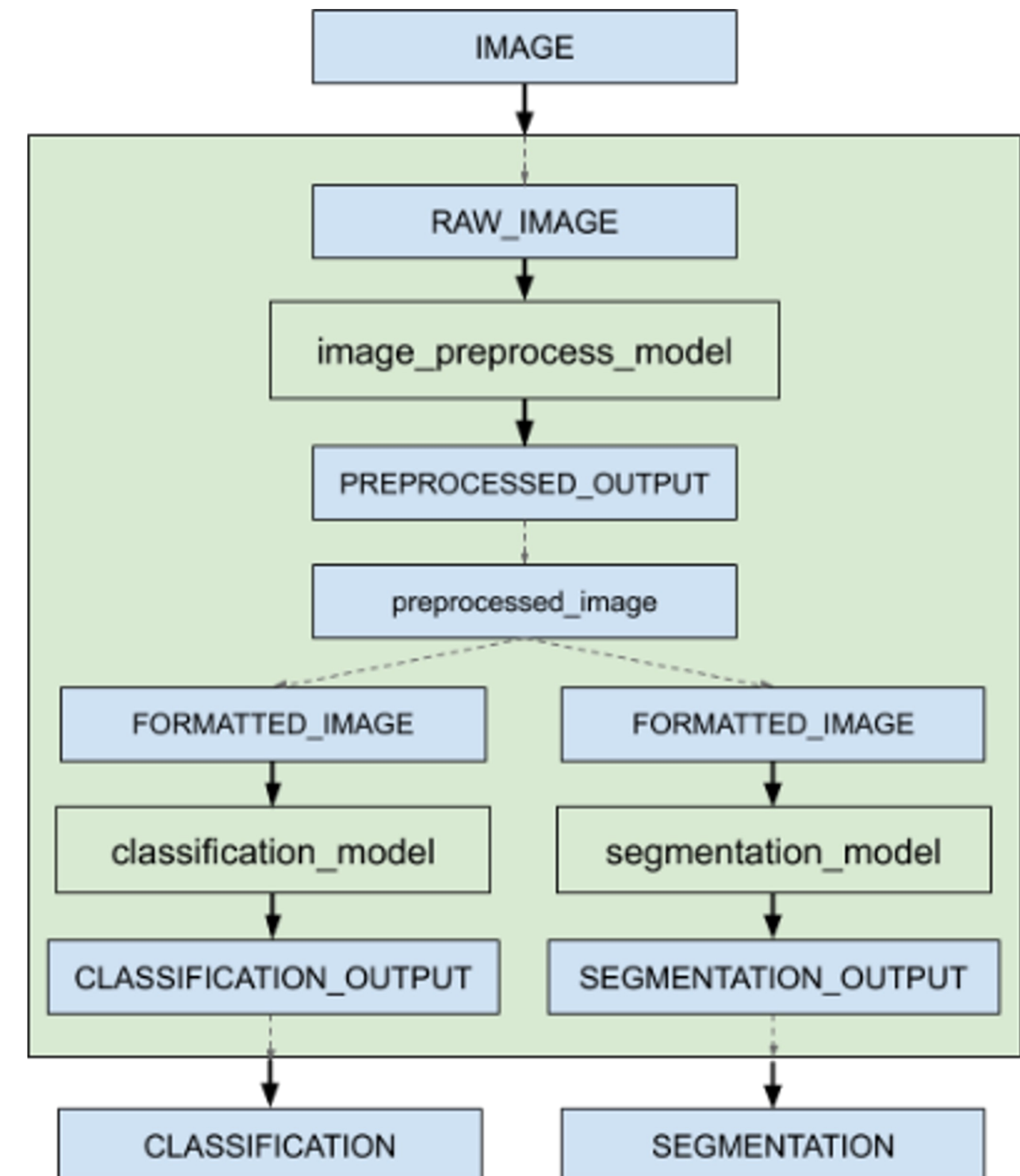
*Correct order of requests is assumed at entry into the endpoint
Note: Corr = Correlation ID



Framework Inference Backend

MODEL ENSEMBLING

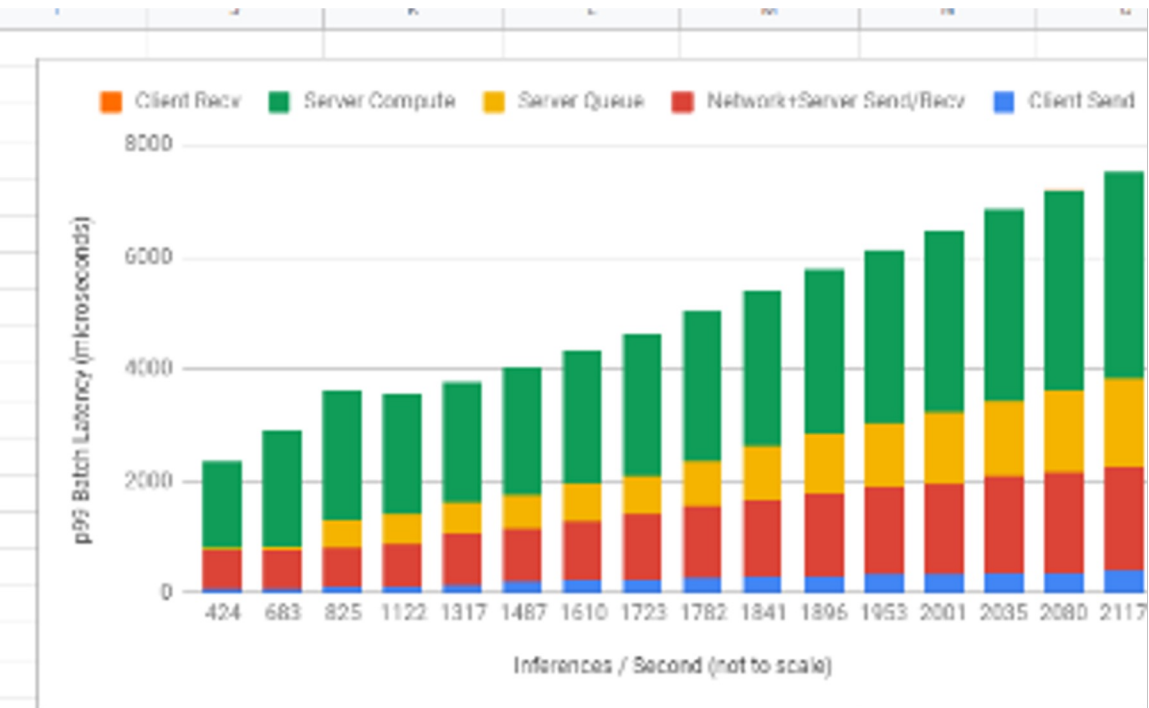
- Pipeline of one or more models and the connection of input and output tensors between those models
- Use for model stitching or data flow of multiple models such as data preprocessing → inference → data post-processing
- Collects the output tensors in each step, provides them as input tensors for other steps according to the specification
- Ensemble models will inherit the characteristics of the models involved, so the meta-data in the request header must comply with the models within the ensemble



perf_client TOOL

- Measures throughput (inf/s) and latency under varying client loads
- perf_client Modes**
 - Specify how many concurrent outstanding requests and it will find a stable latency and throughput for that level
 - Generate throughput vs latency curve by increasing the request concurrency until a specific latency or concurrency limit is reached
- Generates a file containing CSV output of the results
- Easy steps to help visualize the throughput vs latency tradeoffs

| | p99 Batch Latency (microseconds) | | | | | Total |
|----|----------------------------------|--------------------------|--------------|----------------|-------------|-------|
| | Client Send | Network+Server Send/Recv | Server Queue | Server Compute | Client Recv | |
| 24 | 75 | 689 | 51 | 1522 | 6 | 2343 |
| 83 | 91 | 686 | 42 | 2076 | 7 | 2912 |
| 25 | 104 | 706 | 508 | 2293 | 7 | 3618 |
| 22 | 126 | 755 | 522 | 2140 | 7 | 3550 |
| 17 | 156 | 909 | 548 | 2158 | 7 | 3778 |
| 87 | 194 | 909 | 601 | 2247 | 7 | 4018 |
| 10 | 224 | 1060 | 680 | 2357 | 7 | 4328 |
| 23 | 248 | 1141 | 723 | 2505 | 7 | 4624 |
| 82 | 272 | 1290 | 797 | 2668 | 7 | 5034 |
| 41 | 289 | 1352 | 987 | 2781 | 7 | 5416 |
| 96 | 302 | 1467 | 1093 | 2922 | 7 | 5791 |
| 53 | 327 | 1588 | 1135 | 3073 | 8 | 6131 |
| 01 | 334 | 1619 | 1271 | 3252 | 8 | 6484 |
| 35 | 362 | 1723 | 1350 | 3419 | 8 | 6862 |
| 80 | 374 | 1782 | 1461 | 3565 | 8 | 7190 |
| 17 | 383 | 1874 | 1550 | 3710 | 8 | 7535 |



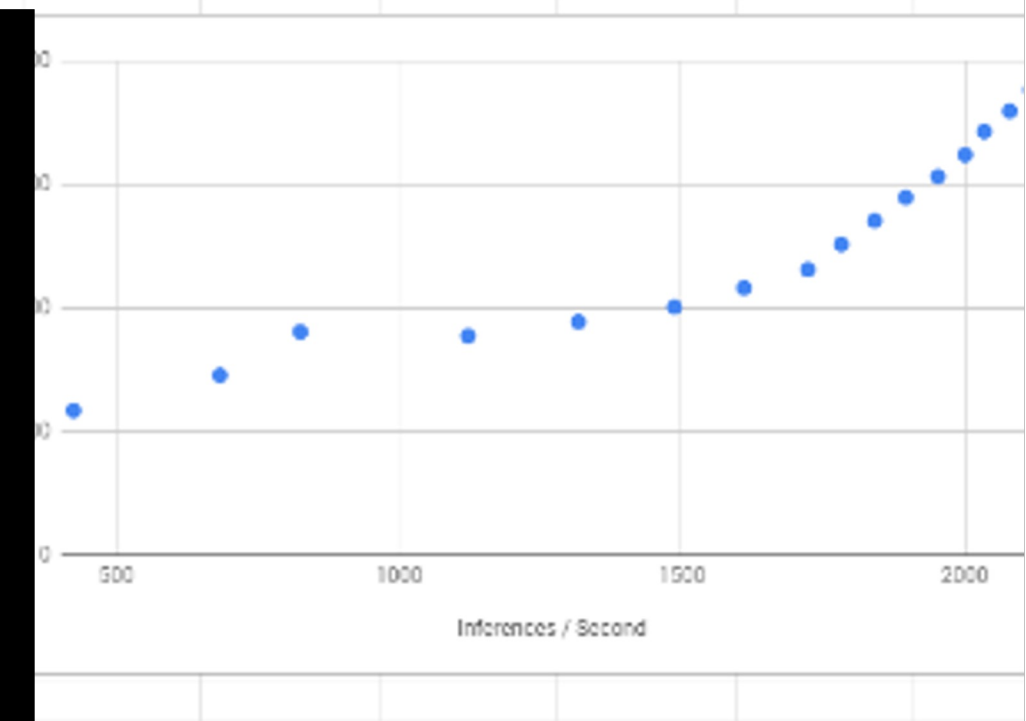
```

Request count: 2187
Throughput: 721 infer/sec
Avg Latency: 2228 usec (standard deviation 162 usec)
Avg gRPC time: 2187 usec [marshal 89 usec + response wait 2591 usec + unmarshal 7 usec]
Server:
Request count: 2623
Avg request latency: 1978 usec (overhead 18 usec + queue 38 usec + compute 1914 usec)

Request concurrency: 3
Pass [1] throughput: 861 infer/sec, Avg Latency: 3471 usec (std 1429 usec)
Pass [2] throughput: 861 infer/sec, Avg Latency: 3467 usec (std 1312 usec)
Pass [3] throughput: 861 infer/sec, Avg Latency: 3469 usec (std 1446 usec)
Client:
Request count: 2585
Throughput: 861 infer/sec
Avg Latency: 3468 usec (standard deviation 1446 usec)
Avg gRPC time: 3440 usec [marshal 98 usec + response wait 3305 usec + unmarshal 7 usec]
Server:
Request count: 3095
Avg request latency: 3701 usec (overhead 16 usec + queue 484 usec + compute 2999 usec)

Request concurrency: 4
Pass [1] throughput: 918 infer/sec, Avg Latency: 4342 usec (std 1251 usec)
Pass [2] throughput: 894 infer/sec, Avg Latency: 4459 usec (std 1392 usec)
Pass [3] throughput: 909 infer/sec, Avg Latency: 4381 usec (std 1271 usec)
Client:
Request count: 2728
Throughput: 909 infer/sec
Avg Latency: 4303 usec (standard deviation 1271 usec)
Avg gRPC time: 4355 usec [marshal 118 usec + response wait 4231 usec + unmarshal 7 usec]
Server:
Request count: 3267
Avg request latency: 3587 usec (overhead 15 usec + queue 1376 usec + compute 2196 usec)

Inferences/Second vs. Client Average Batch Latency
Concurrency: 1, 418 infer/sec, latency 2378 usec
Concurrency: 2, 728 infer/sec, latency 2228 usec
Concurrency: 3, 861 infer/sec, latency 3468 usec
Concurrency: 4, 909 infer/sec, latency 4303 usec
    
```



ALL CPU WORKLOADS SUPPORTED

Deploy the CPU workloads used today and benefit from Triton Inference Server features (TRT not required)

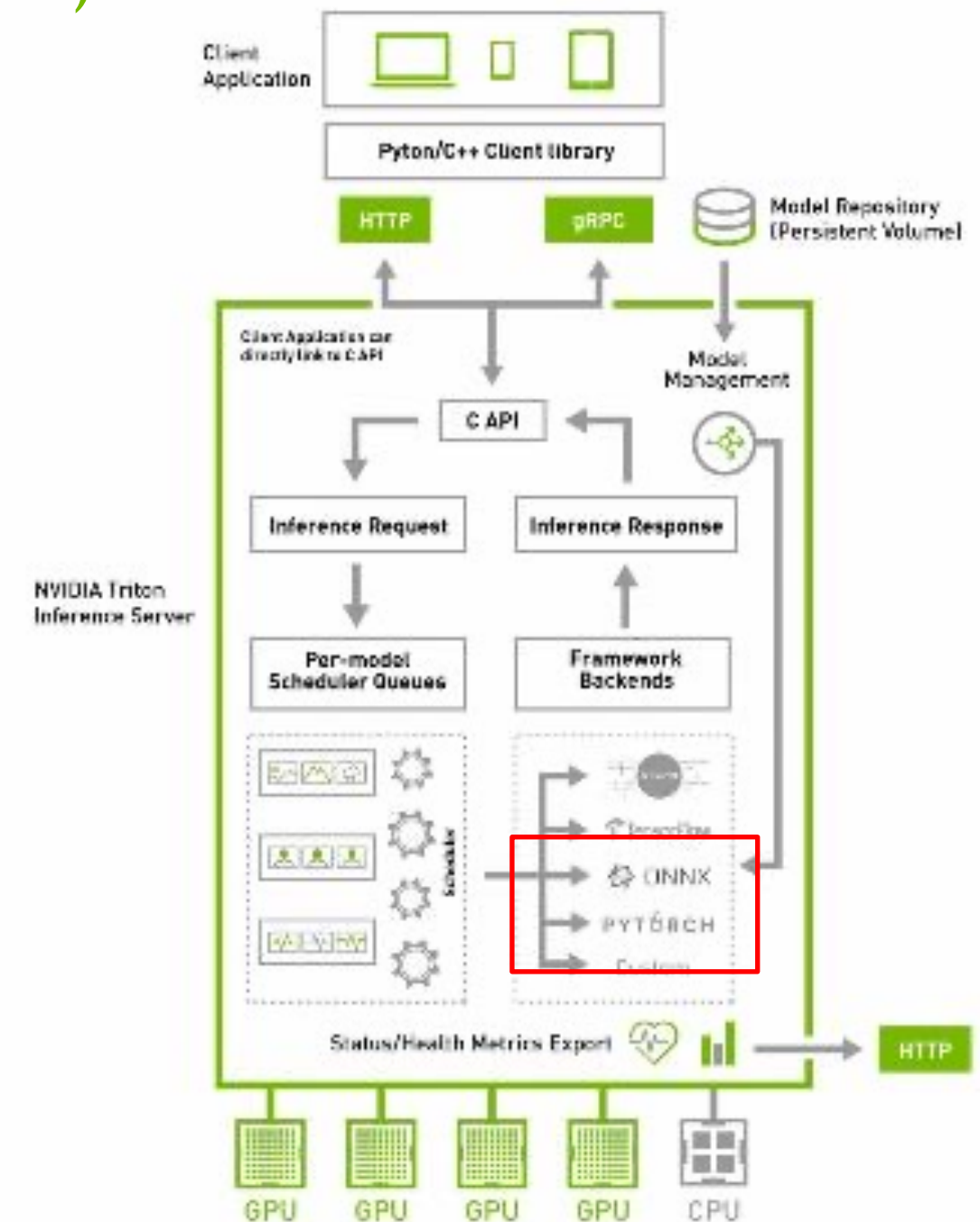
Triton relies on framework backends (Tensorflow, Caffe2, PyTorch) to execute the inference request on CPU

Support for Tensorflow and Caffe2 CPU optimizations using Intel MKL-DNN library

Allows frameworks backends to make use of multiple CPUs and cores

Benefit from features:

- Multiple Model Framework Support
- Dynamic batching
- Custom backend
- Model Ensembling
- Audio Streaming API



TRITON INFERENCE SERVER COLLABORATION WITH KUBEFLOW

What is Kubeflow?

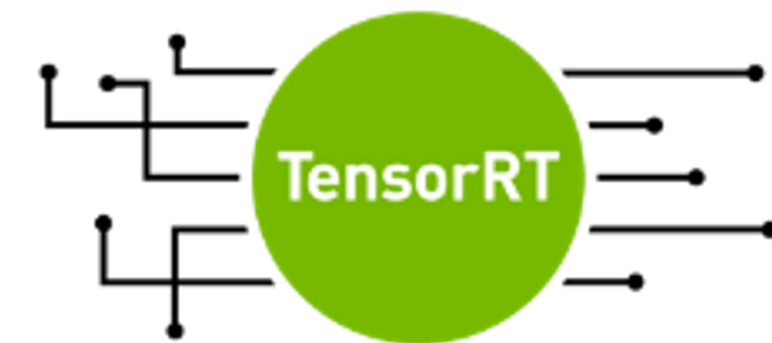
- Open-source project to make ML workflows on Kubernetes simple, portable, and scalable
- Customizable scripts and configuration files to deploy containers on their chosen environment

Problems it solves

- Easily set up an ML stack/pipeline that can fit into the majority of enterprise datacenter and multi-cloud environments

How it helps Triton Inference Server

- Triton Inference Server is deployed as a component inside of a production workflow to
 - Optimize GPU performance
 - Enable auto-scaling, traffic load balancing, and redundancy/failover via metrics



TRITON INFERENCE SERVER HELM CHART

Simple helm chart for installing a single instance of the NVIDIA Triton Inference Server

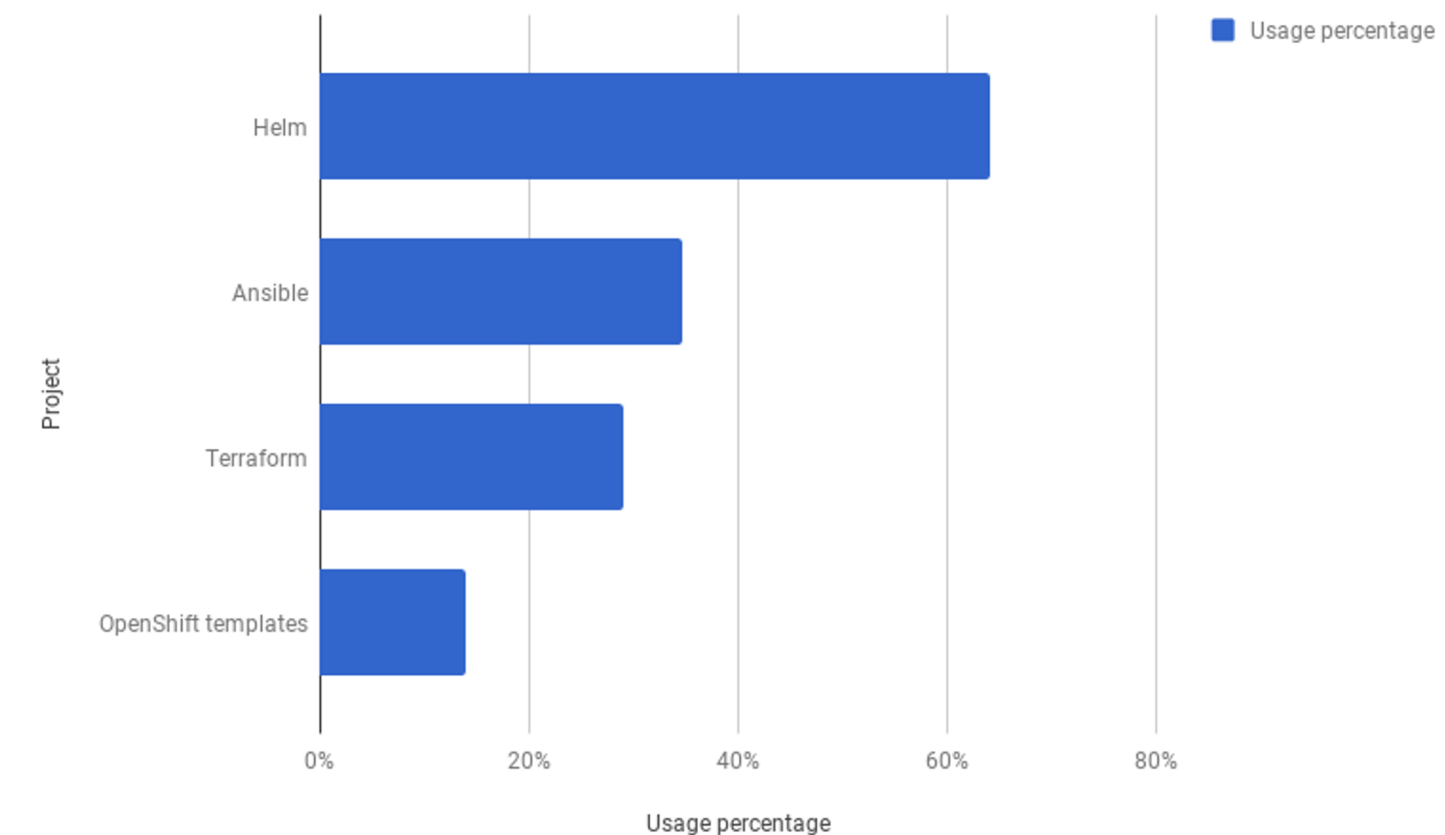
Helm: Most used “package manager” for Kubernetes

We built a simple chart (“package”) for the Triton Inference Server.

You can use it to easily deploy an instance of the server. It can also be easily configured to point to a different image, model store, ...

https://github.com/NVIDIA/tensorrt-inference-server/tree/b6b45ead074d57e3d18703b7c0273672c5e92893/deploy/single_server

Usage percentage vs. Project





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- **Lecture**

- Model Selection
- Post-Training Optimization
- Product Quantization
- Knowledge Distillation
- Model Code Efficiency
- Model Serving
- **Building the Application**

- **Lab**

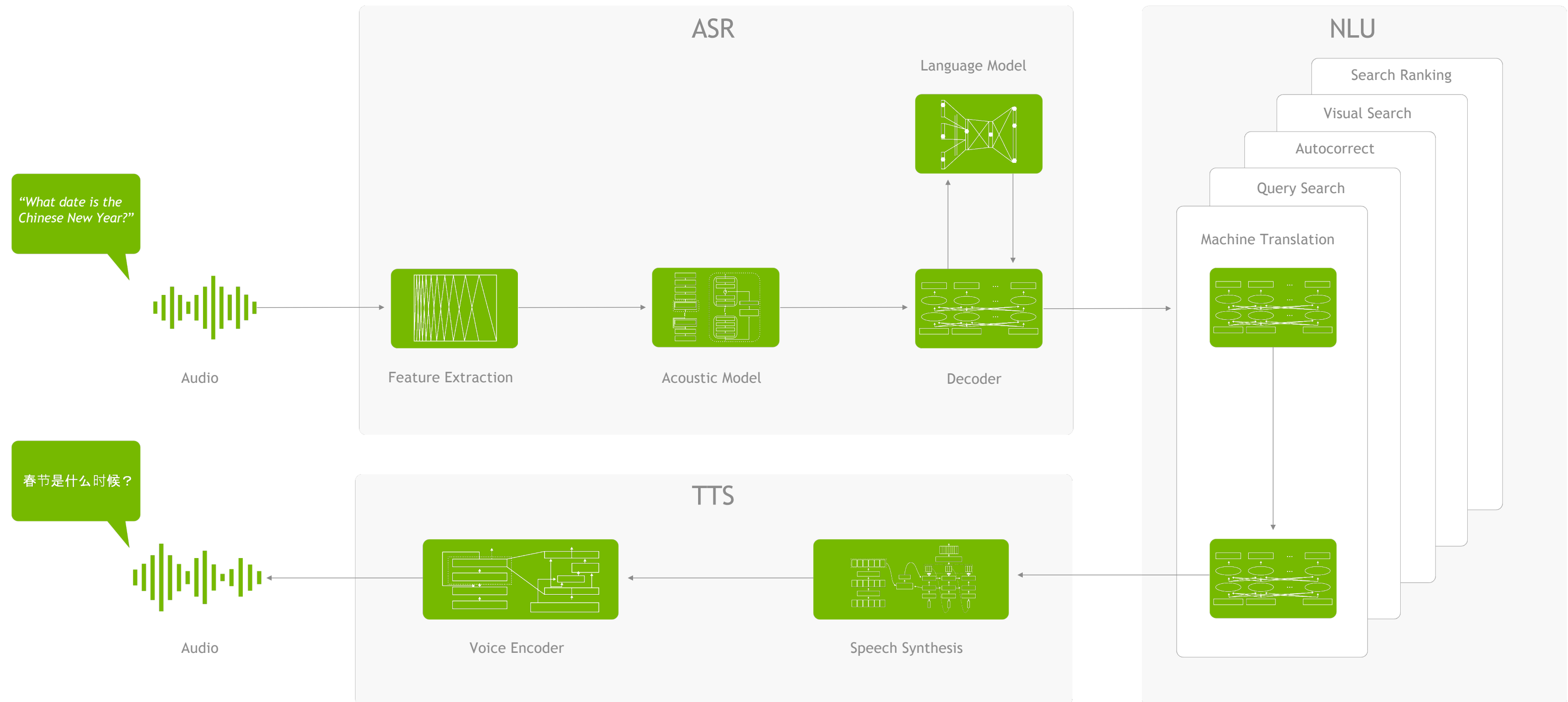
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**APPLICATION != SINGLE
MODEL**

THE APPLICATION

Typically composed of many components

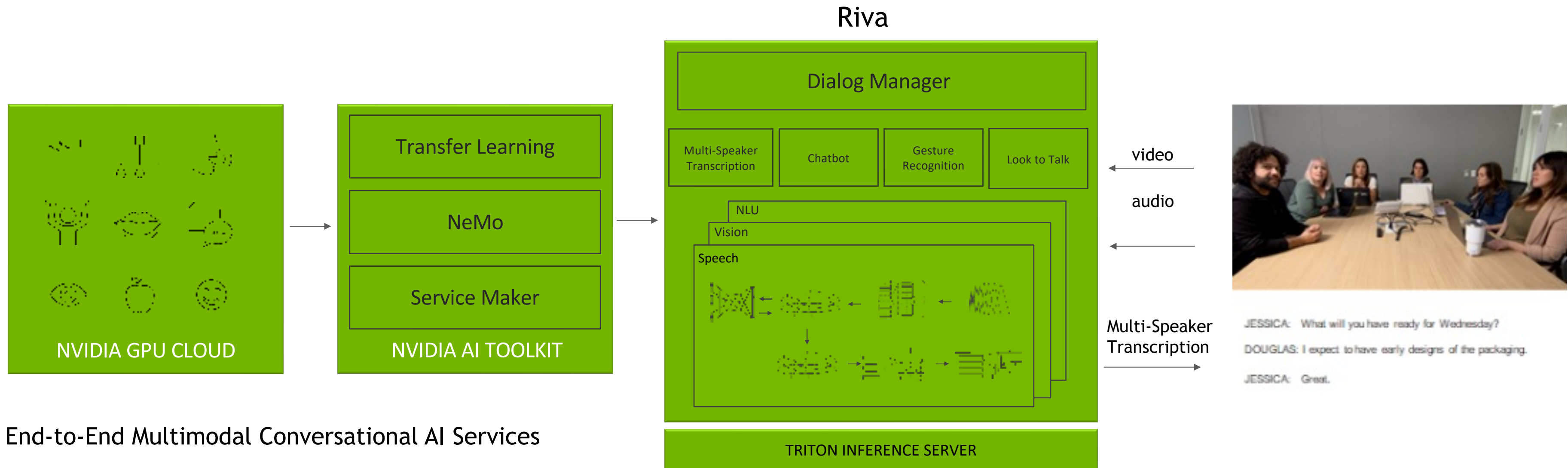




RIVA

NVIDIA RIVA

Fully Accelerated Framework for Multimodal Conversational AI Services



End-to-End Multimodal Conversational AI Services

Pre-trained SOTA models-100,000 Hours of DGX

Retrain with NeMo

Interactive Response - 150ms on A100 versus 25sec on CPU

Deploy Services with One Line of Code

PRETRAINED MODELS AND AI TOOLKIT

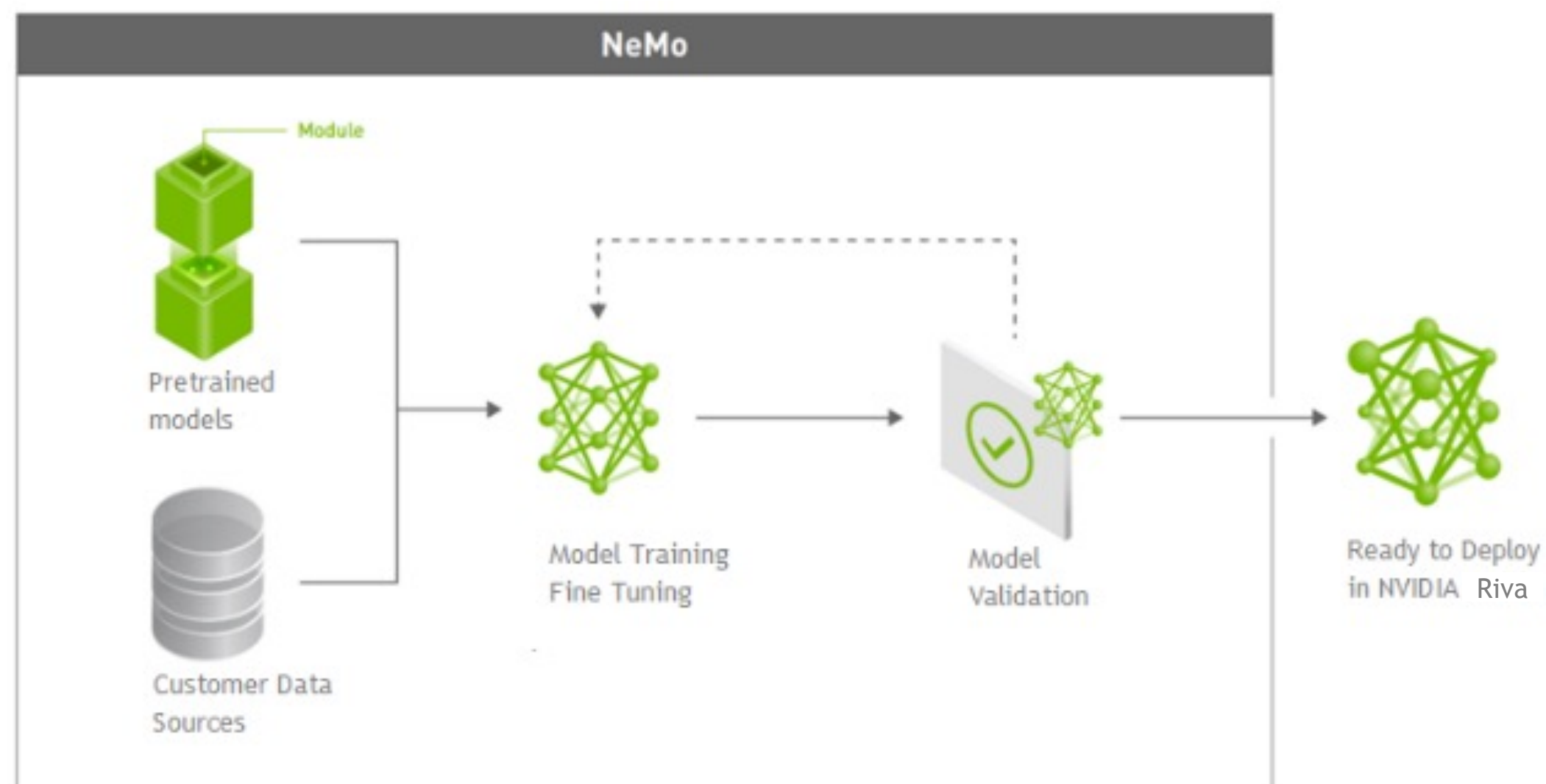
Train SOTA Models on Your Data to Understand your Domain and Jargon

100+ pretrained models in NGC

SOTA models trained over 100,000 hours on NVIDIA DGX™

Retrain for your domain using NeMo & TAO Toolkit

Deploy trained models to real-time services using Helm charts



MULTIMODAL SKILLS

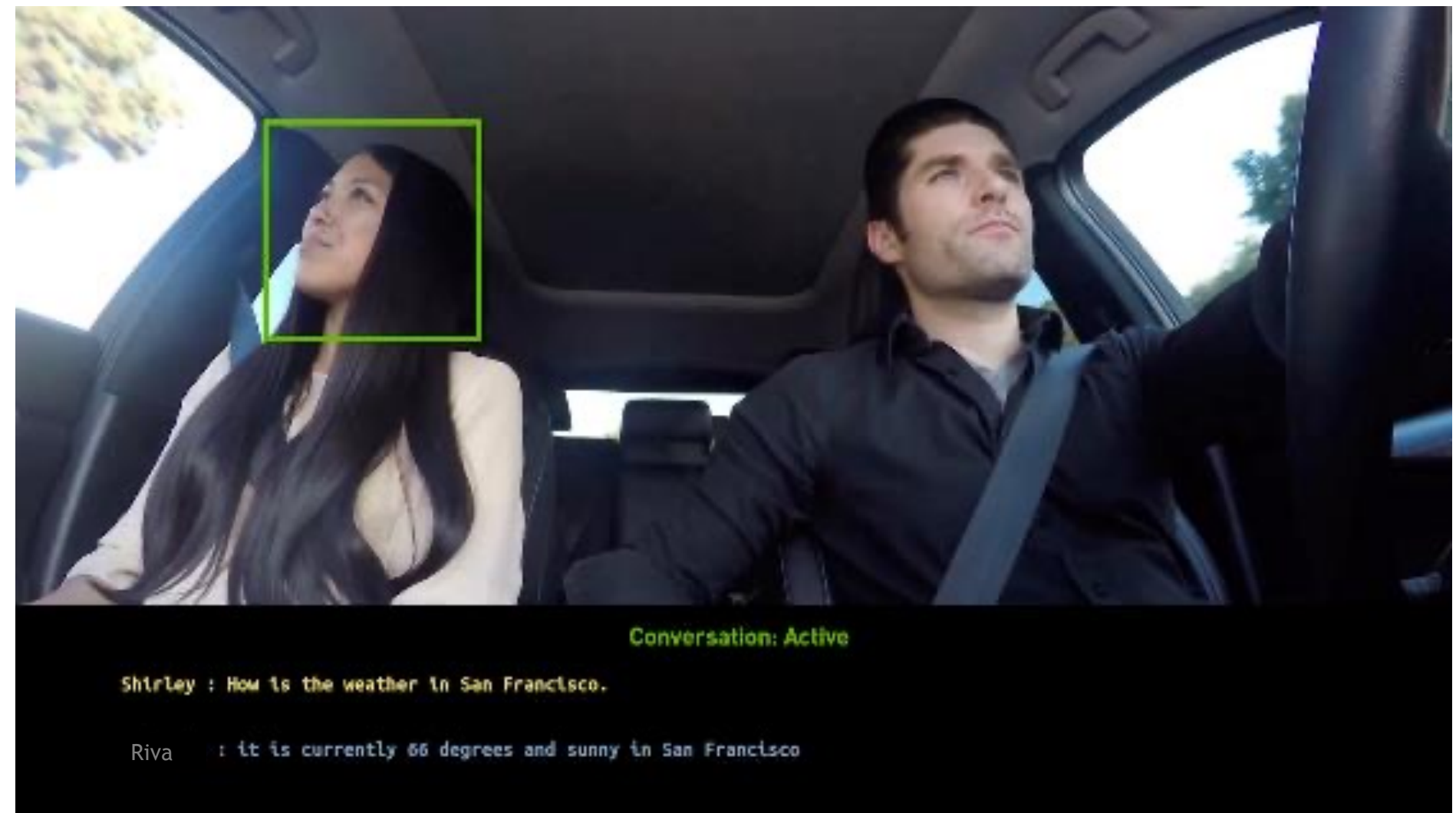
Use speech and vision for natural interaction

Build new skills by fusing services for ASR, NLU, TTS, and CV

Reference skills include:

- Multi-speaker transcription
- Chatbot
- Look-to-talk

Dialog manager manages multi-user and multi-context scenarios



Multimodal application with multiple users and contexts

BUILD CONVERSATIONAL AI SERVICES

Optimized Services for Real Time Applications

Build applications easily by connecting performance tuned services

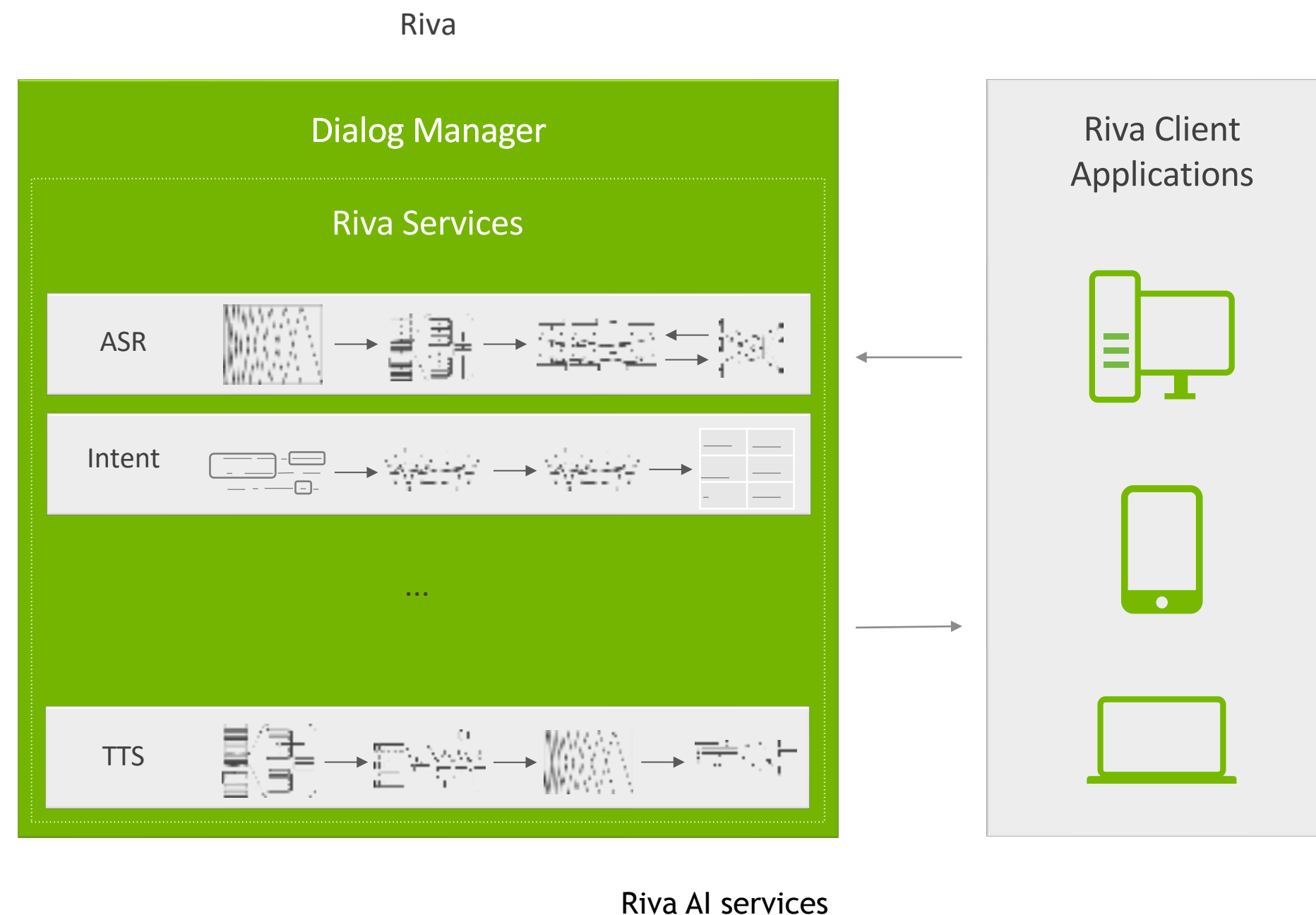
Task specific services include:

- ASR
- Intent Classification
- Slot Filling
- Pose Estimation
- Facial Landmark Detection

Services for streaming & batch usage

Build new services from any model in ONNX format

Access services for gRPC and HTTP endpoints



DEPLOY MODELS AS REAL-TIME SERVICES

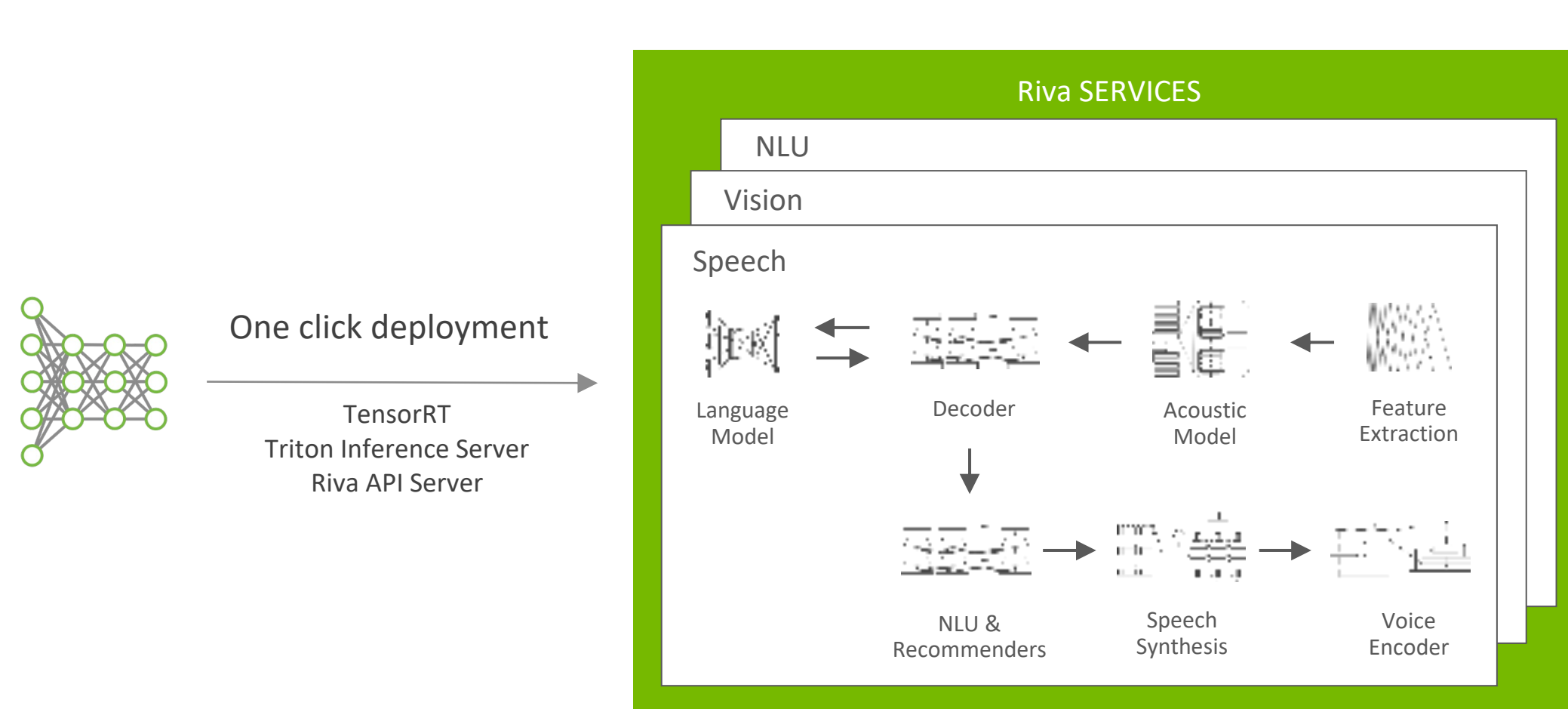
One Click to Create High-Performance Services from SOTA Models

Deploy models to services in the cloud, data center, and at the edge

Single command to set up and run the entire Riva application

through Helm charts on Kubernetes cluster

Customization of Helm charts for your setup and use case.



Helm command to deploy models to production

RIVA SAMPLES



JESSICA: What will you have ready for Wednesday?
DOUGLAS: I expect to have early designs of the packaging.

Visual Diarization

Transcribe multi-user multi-context conversations



Look To Talk

Wait for gaze before triggering AI assistant



Virtual Assistant

End-to-end conversational AI system



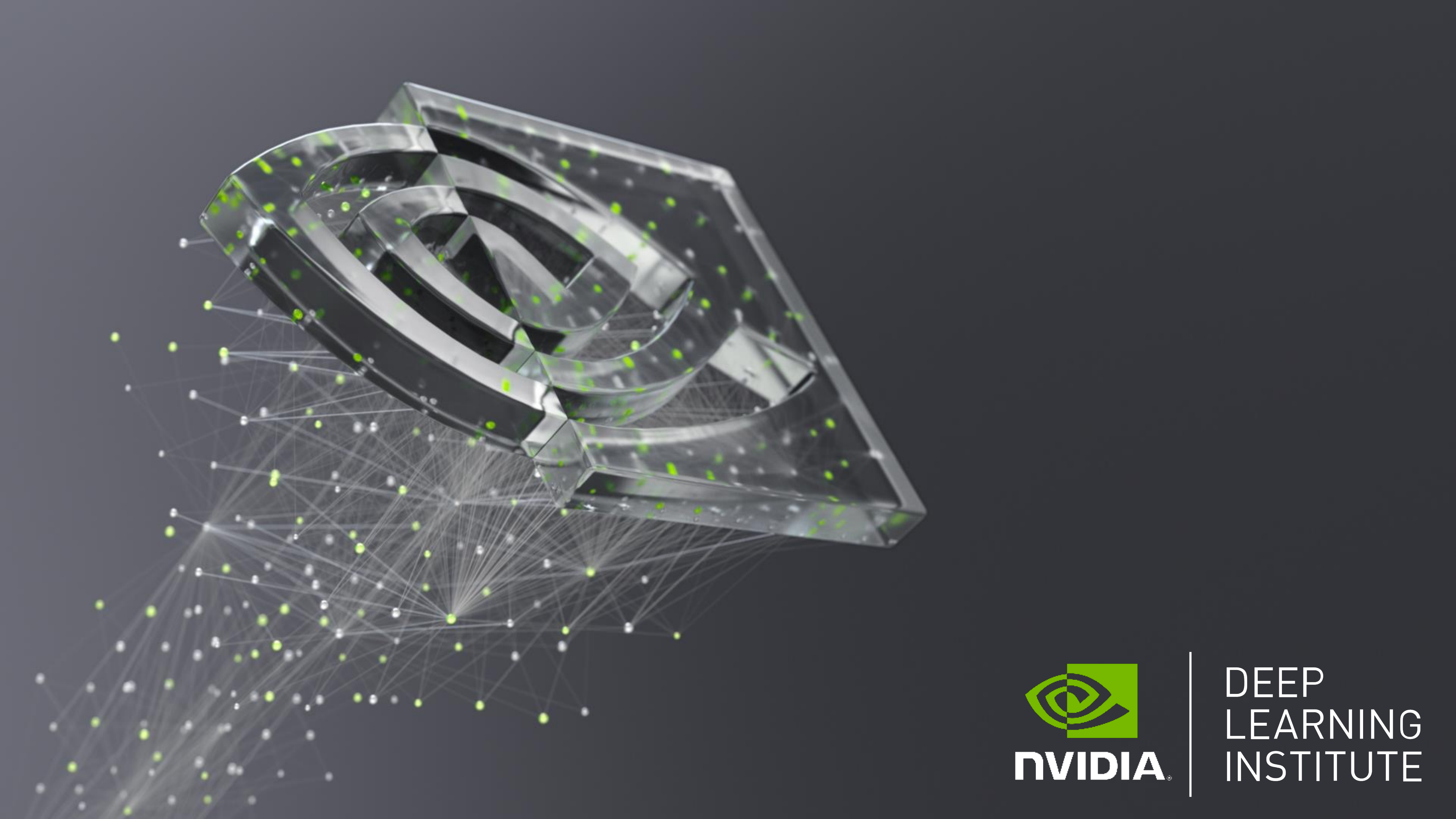
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DEEP
LEARNING
INSTITUTE