



Multiarchitecture Programming for Accelerated Compute, Freedom of Choice for Hardware

oneAPI Industry Initiative & Intel® oneAPI Toolkits

Software & Advanced Technologies Group (SATG)
Software Products & Ecosystem
June 2023

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Intel Dev Tools - Business Dev Manager



Modern Applications Demand Increased Processing

Diverse accelerators needed to meet today's performance requirements:

48% of developers target heterogeneous systems that use more than one kind of processor or core¹

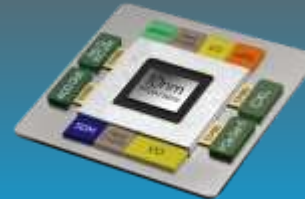
CPU



GPU



FPGA



Other Accelerators



Developer Challenges: Multiple Architectures, Vendors, and Programming Models



Open, Standards-based, Multiarchitecture Programming

Before heterogeneous systems

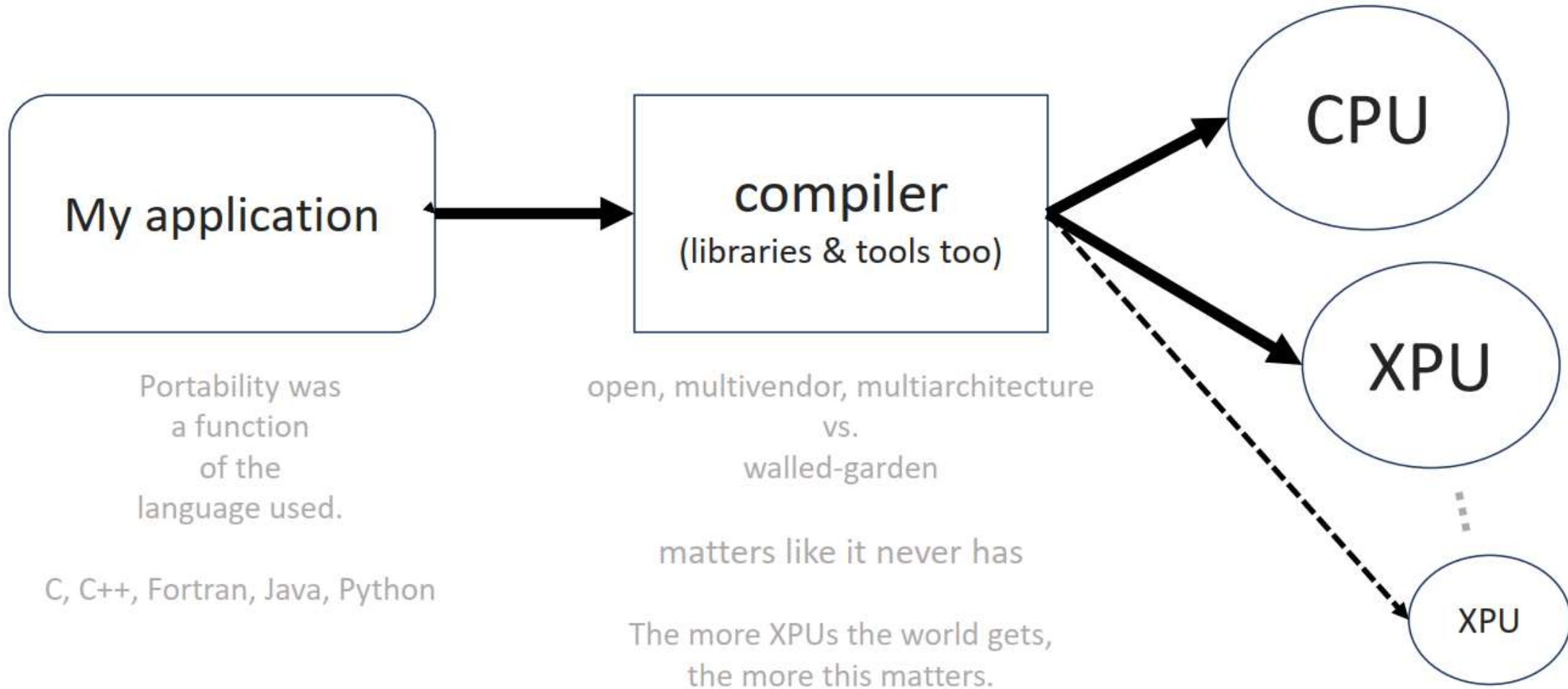


Portability was
a function
of the
language used.

C, C++, Fortran, Java, Python

I didn't care if
the compiler, etc.,
was proprietary or not –
since the target system was
single vendor, single architecture.

Now, with heterogeneous systems



oneAPI Industry Initiative

Break the Chains of Proprietary Lock-in



Freedom to Make Your Best Choice

- C++ programming model for multiple architectures and vendors
- Cross-architecture code reuse for freedom from vendor lock-in

Realize all the Hardware Value

- Performance across CPU, GPUs, FPGAs, and other accelerators
- Expose and exploit cutting-edge features of the latest hardware

Develop & Deploy Software with Peace of Mind

- Open industry standards provide a safe, clear path to the future
- Interoperable with familiar languages and programming models including Fortran, Python, OpenMP, and MPI
- Powerful libraries for acceleration of domain-specific functions

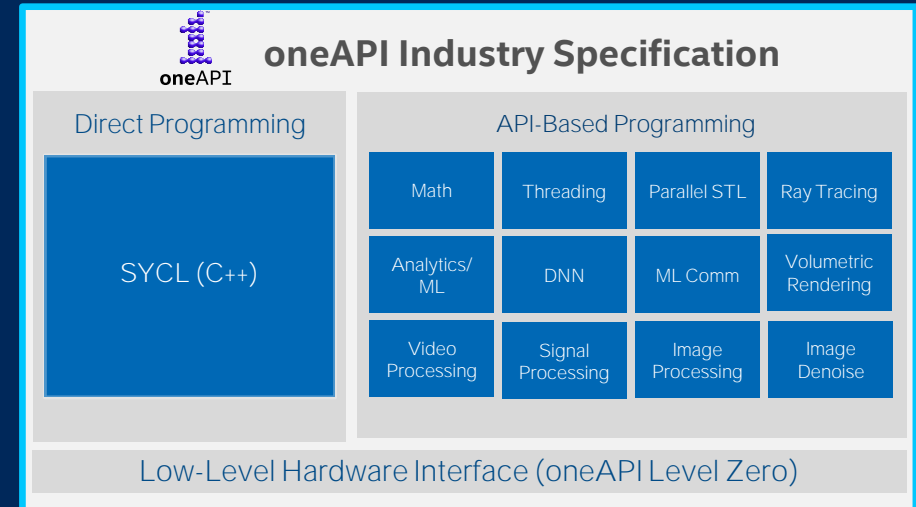


The productive, smart path to freedom for accelerated computing from the economic and technical burdens of proprietary programming models

Application Workloads Need Diverse Hardware

Middleware & Frameworks

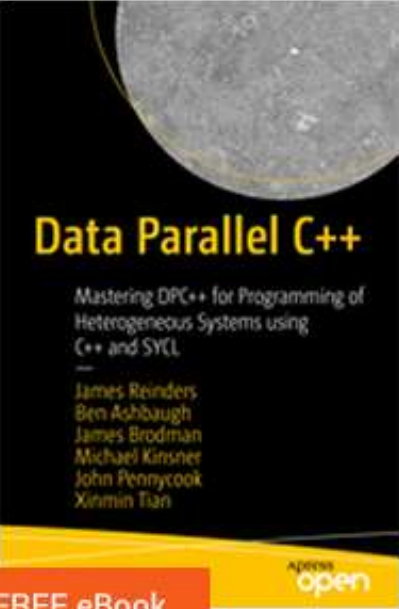
TensorFlow PyTorch NumPy OpenVINO ...



Hardware from different Vendors

Data Parallel C++

Standards-based, Most Comprehensive,
Cross-architecture Implementation of SYCL



Data Parallel C++ eBook

Mastering DPC++ for Programming of Heterogeneous Systems using C++ and SYCL

Authors: Reinders, J., Ashbaugh, B., Brodman, J., Kinsner, M., Pennycook, J., Tian, X.

[Access FREE eBook](#)

FREE eBook

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ICX/DPC++ aims to be the best implementation of SYCL



Direct Programming:
SYCL/Data Parallel C++

Community Extensions

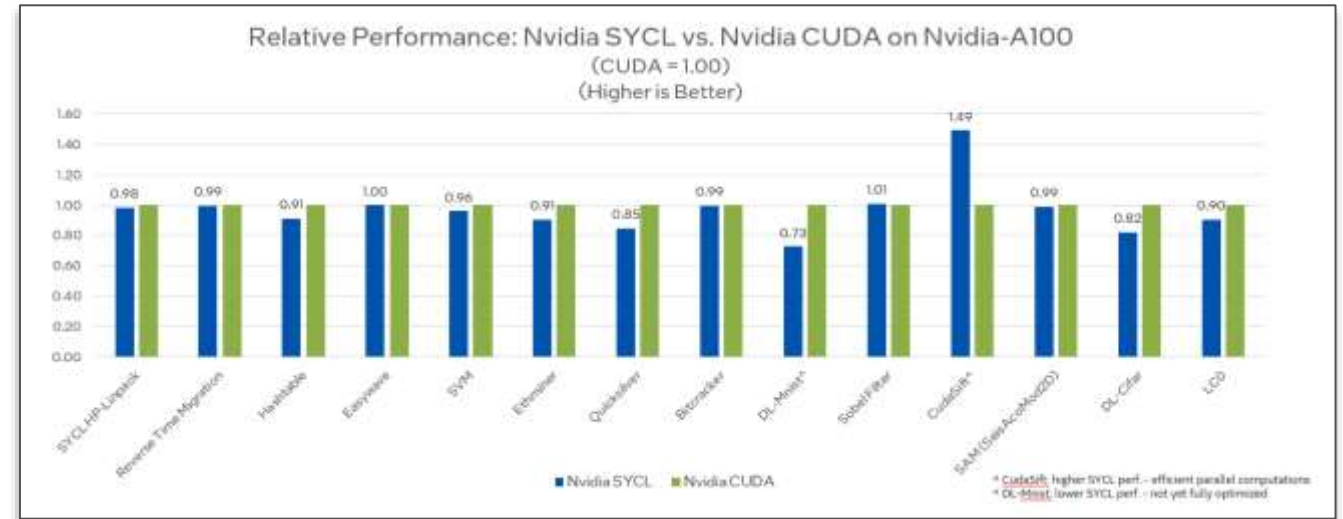
Khronos SYCL

ISO C++

Accelerating Choice with SYCL

Khronos Group Standard

- Open, standards-based
- Multiarchitecture performance
- Freedom from vendor lock-in
- Comparable performance to native CUDA on Nvidia GPUs
- Extension of widely used C++ language
- Speed code migration via open source [SYCLomatic](#) or Intel® DPC++ Compatibility Tool



Architectures

Intel | Nvidia | AMD CPU/GPU | RISC-V | ARM Mali | PowerVR | Xilinx

Testing Date: Performance results are based on testing by Intel as of April 15, 2023 and may not reflect all publicly available updates.

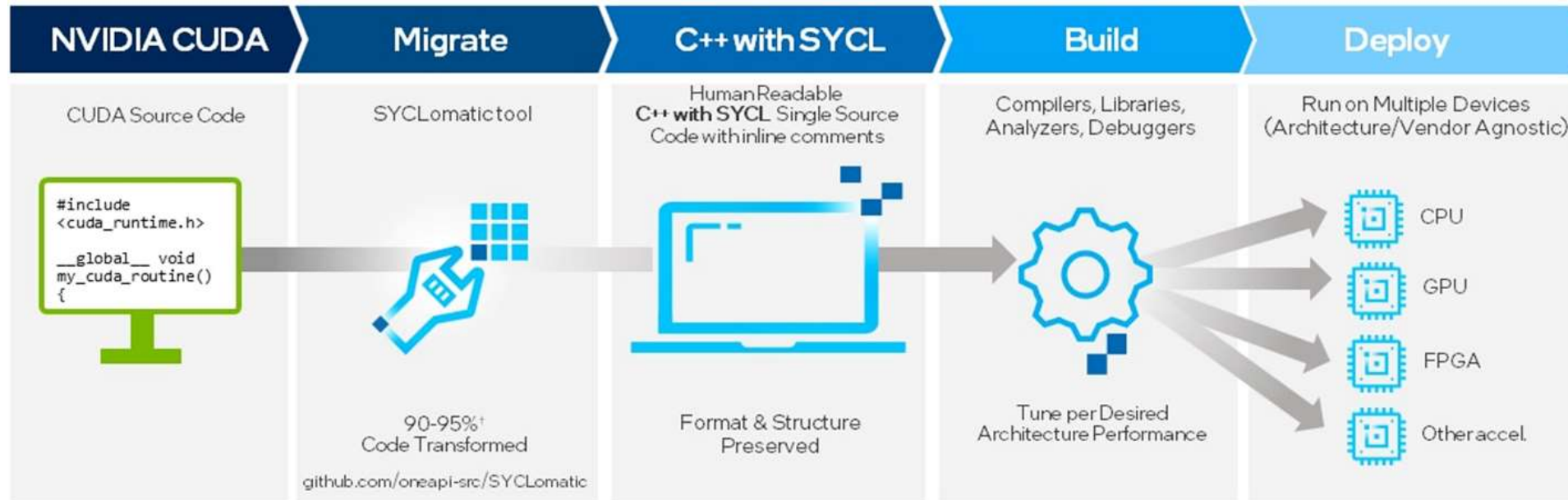
Configuration Details and Workload Setup: Intel® Xeon® Platinum 8360Y CPU @ 2.4GHz, 2 socket, Hyper Thread On, Turbo On, 256GB Hynix DDR4-3200, ucode 0xd000363. GPU: Nvidia A100 PCIe 80GB GPU memory. Software: SYCL open source/CLANG 17.0.0, CUDA SDK 12.0 with NVIDIA-NVCC 12.0.76, cuMath 12.0, cuDNN 12.0, Ubuntu 22.04.1. SYCL open source/CLANG compiler switches: -fscycl-targets=nvptx64-nvidia-cuda, NVIDIA NVCC compiler switches: -O3 -gencode arch=compute_80,code=sm_80. Represented workloads with Intel optimizations.

Performance results are based on testing as of dates shown in configurations and may not reflect all publicly available updates. See configuration disclosure for details. No product or component can be absolutely secure.

Performance varies by use, configuration, and other factors. Learn more at www.intel.com/PerformanceIndex. Your costs and results may vary.

SYCLomatic: CUDA* to SYCL* Migration Made Easy

Choose where to run your software, don't let the software choose for you.



Open source SYCLomatic tool assists developers migrating code written in CUDA to C++ with SYCL, generating **human readable** code wherever possible

~90-95% of code typically migrates automatically¹

Inline comments are provided to help developers finish porting the application

Intel® DPC++ Compatibility Tool is Intel's implementation, available in the Intel® oneAPI Base Toolkit



github.com/oneapi-src/SYCLomatic

¹Intel estimates as of March 2023. Based on measurements on a set of 85 HPC benchmarks and samples, with examples like Rodinia, SHOC, PENNANT. Results may vary.
*Other names and brands may be claimed as the property of others. SYCL is a trademark of the Khronos Group Inc.

Codeplay oneAPI Plug-ins for Nvidia* & AMD*

Support for Nvidia & AMD GPUs to Intel® oneAPI Base Toolkit

oneAPI for NVIDIA & AMD GPUs

- Free download of binary plugins to Intel® oneAPI DPC++/C++ Compiler:
- Nvidia GPU
- AMD beta GPU
- No need to build from source!
- Plug-ins updated quarterly in-sync with SYCL 2020 conformance & performance

Priority Support

- Available through Intel, Codeplay & our channel
- Requires Intel Priority Support for Intel® oneAPI DPC++/C++ Compiler
- Intel takes first call, Codeplay delivers backend support
- Codeplay provides access to older plug-in versions

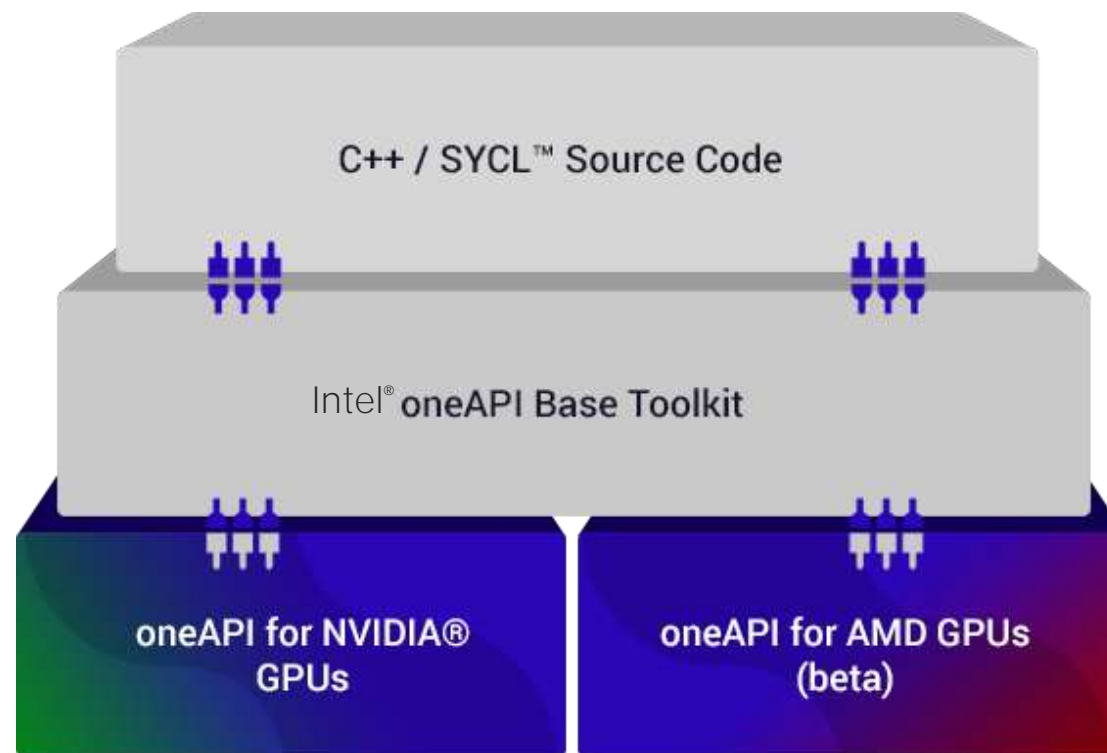


Image courtesy of Codeplay Software Ltd.

[Nvidia GPU plug-in](#)

[AMD GPU plug-in](#)

[Codeplay blog](#)

[Codeplay press release](#)

oneAPI Industry Momentum

End Users



National Labs



ISVs & OSVs



OEMs & SIs



Universities & Research Institutes



CSPs & Frameworks



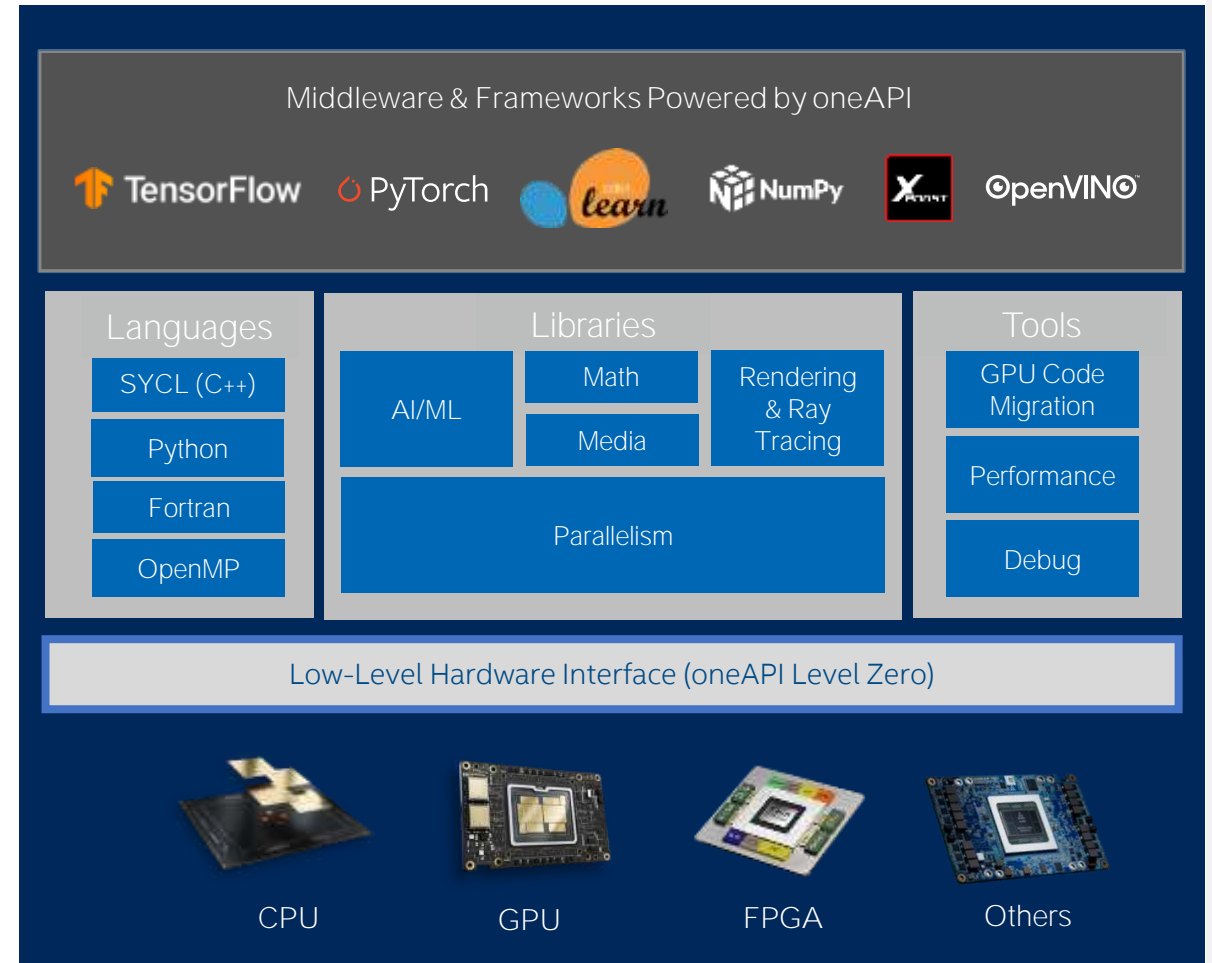
These organizations support the oneAPI initiative for a single, unified programming model for cross-architecture development. It does not indicate any agreement to purchase or use of Intel's products. *Other names and brands may be claimed as the property of others.

Intel® Developer Tools Supporting oneAPI

A complete set of proven tools expanded from CPU to accelerators



- Advanced compilers, libraries, and analysis, debug, and porting tools
- Full support for C, C++ with SYCL, Python, Fortran, MPI, OpenMP
- Intel® Advisor determines device target mix before you write your code
- Intel's compilers optimize code to take full advantage of multiarchitecture workload distribution.
- Intel® VTune™ Profiler analyzes hotspots to optimize code performance
- Intel AI tools support acceleration of major deep learning and machine learning frameworks



Intel® oneAPI Toolkits

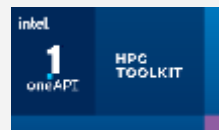


Intel® oneAPI Base Toolkit



A core set of high-performance libraries and tools for building C++, SYCL, C/OpenMP, and Python applications

Add-on Domain-specific Toolkits



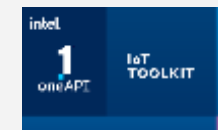
For HPC developers

Intel® oneAPI Tools for HPC
Deliver fast Fortran, OpenMP & MPI applications that scale



For visual creators, scientists & engineers

Intel® oneAPI Rendering Toolkit
Accelerate visual compute, deliver high-performance, high-fidelity visualization applications.



For edge & IoT developers

Intel® oneAPI Tools for IoT
Build efficient, reliable solutions that run at network's edge

Toolkits powered by oneAPI



For AI developers & data scientists

Intel® AI Analytics Toolkit
Accelerate machine learning & data science pipelines end-to-end with optimized DL & ML frameworks & high-performing Python libraries



For deep learning inference developers

Intel® OpenVINO™ toolkit
Deploy high performance inference & applications from edge to cloud

Download at intel.com/oneAPI
Or visit Intel® [DevCloud for oneAPI](https://devcloud.intel.com/oneapi)

Intel® oneAPI Tools for HPC

Intel® oneAPI HPC Toolkit



Deliver Fast Applications that Scale

What is it?

A toolkit that adds to the Intel® oneAPI Base Toolkit for building high-performance, scalable parallel code on C++, Fortran, SYCL, OpenMP & MPI from enterprise to cloud, and HPC to AI applications.

Who needs this product?

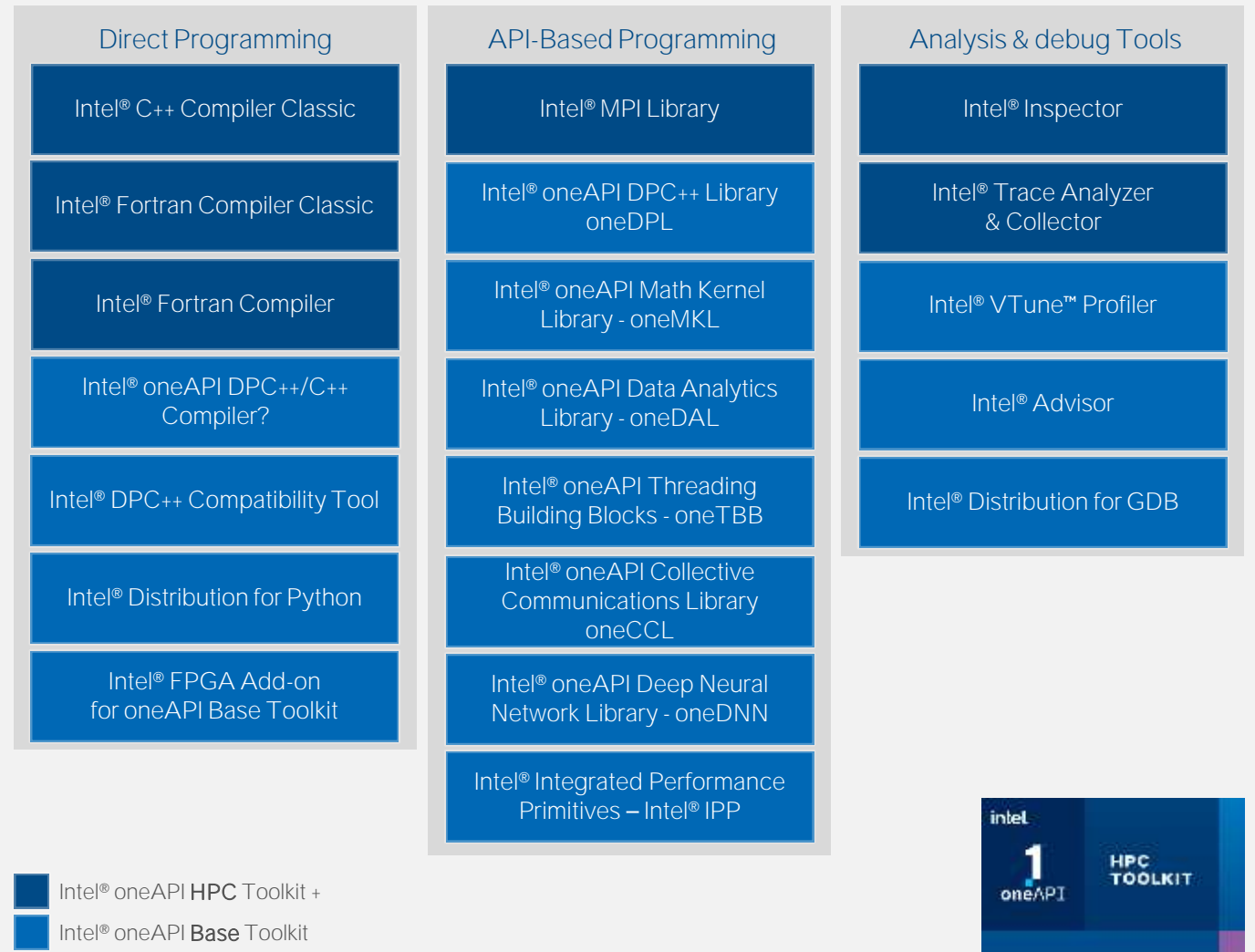
- OEMs/ISVs
- C++, Fortran, OpenMP, MPI Developers

Why is this important?

- Accelerate performance on Intel® Xeon® & Core™ processors & Intel accelerators
- Deliver fast, scalable, reliable parallel code with less effort built on industry standards

[Learn More & Download](#)

Intel® oneAPI Base & HPC Toolkits



Intel® Developer Tools 2023.1 – Highlights

Optimized, Standards-based Support for Powerful New Architectures



Optimized support for Intel's portfolio of CPU and GPU architectures



4th Gen Intel® Xeon® Scalable Processors with Intel® Advanced Matrix Extensions, Quick Assist Technology, Intel® AVX-512, bfloat16, and more built-in accelerators



Intel® Xeon® Max Series CPUs with high-bandwidth memory



Intel® Data Center GPUs, including Flex Series with hardware AV1 encode and Max Series with datatype flexibility, Intel® Xe Matrix Extensions, vector engine, XE-Link, and other features



Compilers & SYCL Support

[Intel® oneAPI DPC++/C++ Compiler](#)

Bfloat16 is now a full feature (vs. experimental) to accelerate machine learning algorithms (especially deep learning training) on the latest platforms.

Adds auto cpu_dispatch, kernel properties for SYCL*, more SYCL 2020 features to improve developer productivity

The compiler enhances developer productivity with auto cpu_dispatch, kernel properties for SYCL*, more SYCL 2020 features, and better compiler error handling for SYCL and OpenMP code.

[The Intel® oneAPI DPC++ Library](#) has improved performance of the sort, scan, and reduce algorithms.

[Intel® DPC++ Compatibility Tool](#) (based on open source SYCLomatic) supports the latest release of CUDA headers and adds more CUDA APIs to the equivalent SYCL language and oneAPI library functions including runtime, math, and neural network domains.

[Intel® Fortran Compiler](#) enhances OpenMP 5.0, 5.1 compliance and improves performance.

Performance Libraries

[Intel® oneAPI Math Kernel Library](#) improves Intel® Data Center GPU Max Series performance via new real FFTs plus 1D and 2D optimizations, new random number generators, as well as additional Sparse BLAS and LAPACK inverse optimizations for Cholesky, triangle matrix, and batch LU routines.

[Intel® MPI Library](#) improves performance for collectives using GPU buffers and through default process pinning on CPUs with E-cores and P-cores

[Intel® Integrated Performance Primitives - Cryptography:](#)

Expands offerings with CCM/GCM modes, enabling Crypto Multi-Buffer to provide greater performance benefit when compared to scalar implementation

Eliminates need for redundant buffer, increases efficiency, ease of use for API and adoptability; with new bug fixes for CBC/CFB modes for SM4 algorithm

Adds support for asymmetric cryptographic algorithm SM2, for key exchange protocol and encryption/decryption APIs. Other bug fixes and security enhancements.

oneAPI Commercial Support Available



Priority Support for Intel® oneAPI Toolkits

Every paid version of Intel® oneAPI Developer Toolkits includes Priority Support for that toolkit (Intel oneAPI Base, HPC, IOT, & Rendering Toolkits)

- Direct, private interaction with Intel software support engineers
- Accelerated response time
- Access to—and support for—previous Intel products such as Fortran compiler versions, previous toolkit versions, and more
- Intel Technical Consulting Engineers for on-site or online training and consultation at a reduced cost



oneAPI Resources

software.intel.com/oneapi

Get Started

- software.intel.com/oneapi
- [Documentation](#) + dev guides
- [Code Samples](#)
- [Intel® Developer Cloud](#)



Industry Initiative

- [oneAPI.io](https://oneapi.io)
- [oneAPI open Industry Specification](#)
- [Open-source Implementations](#)



Learn

- [Training: Webinars](#) & courses
- [Intel® DevMesh Innovator Projects](#)
- Summits & Workshops: Live & on-demand virtual workshops, community-led sessions
- Training by certified oneAPI experts worldwide for HPC & AI

Ecosystem

- [Community Forums](#)
- [Intel® DevMesh Innovator Projects](#)
- [Academic Programs](#): oneAPI Centers of Excellence: research, enabling code, curriculum, teaching



Useful resources to further your learning

TechDecoded – Technical Articles and Tutorials

<https://www.intel.com/content/www/us/en/developer/tools/oneapi/tech-articles-how-to/overview.html#gs.zur2dq>

Featured Workflows <https://www.intel.com/content/www/us/en/developer/tools/oneapi/training/overview.html>

Training Catalogue

https://www.intel.com/content/www/us/en/developer/tools/oneapi/training/catalog.html?f:@stm_10184_en=%5BIntel%C2%AE%20oneAPI%20HPC%20Toolkit%5D

The Parallel Universe Magazine

<https://www.intel.com/content/www/us/en/developer/community/parallel-universe-magazine/overview.html?wapkw=Parallel%20Universe%20Magazine#gs.zurmaq>



Supply Chain Optimization at Enterprise Scale

Optimizing Transformer Model Inference on Intel® Processors

Optimize Utility Maintenance Prediction for Better Service

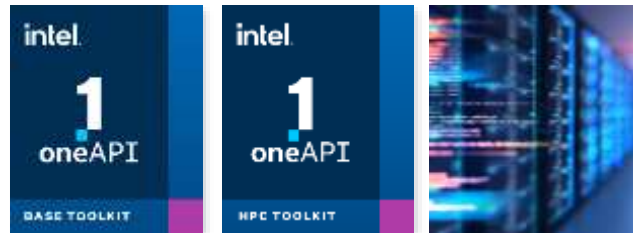
Issue 52 2023

Maximize Your Performance

With Intel Developer Tools & Hardware Platforms



HPC & Data Center



AI & Visualization



Embedded Systems & IoT



Performance

- Optimize compute performance on the latest Intel CPUs, GPUs and FPGAs
- Maximize built-in accelerators
- Accelerate across AI frameworks

Productivity

- Familiar languages and standards
- Easily integrate w/ legacy code
- Easily migrate CUDA to SYCL
- Minimize code re-writes

Freedom

- Open alternative to proprietary lock-in
- Enables easy architecture retargeting
- Code longevity for future hardware

Notices & Disclaimers

Performance varies by use, configuration and other factors. Learn more at www.Intel.com/PerformanceIndex. Results may vary.

Performance results are based on testing as of dates shown in configurations and may not reflect all publicly available updates. See backup for configuration details. No product or component can be absolutely secure.

Texas Advanced Computing Center (TACC) Frontera references

Article: [HPCWire: Visualization & Filesystem Use Cases Show Value of Large Memory Fat Notes on Frontera](#).

www.intel.com/content/dam/support/us/en/documents/memory-and-storage/data-center-persistent-mem/Intel-Optane-DC-Persistent-Memory-Quick-Start-Guide.pdf

software.intel.com/content/www/us/en/develop/articles/introduction-to-programming-with-persistent-memory-from-intel.html

wreda.github.io/papers/assise-osdi20.pdf

KFBIO

KFBIO m. tuberculosis screening detector2 model throughput performance on 2nd Intel® Xeon® Gold 6252 processor: NEW: Test 1 (single instance with PyTorch 1.6: Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel® Xeon® Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated Test 2 (24 instances with PyTorch 1.6: Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel Xeon Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated BASELINE: (single instance with PyTorch 1.4): Tested by Intel as of 5/22/2020. 2-socket 2nd Gen Intel Xeon Gold 6252 Processor, 24 cores, HT On, Turbo ON, Total Memory 192 GB (12 slots/16 GB/2666 MHz), BIOS: SSE5C620.86B.02.01.0008.031920191559 (ucode: 0x500002c), Ubuntu 18.04.4 LTS, kernel 5.3.0-51-generic, mitigated.

Tangent Studios

Configurations for Render Times with Intel® Embree, testing conducted by Tangent Animation Labs. Render farm: 8x Intel® Core™ processors +hyperthread*2 + 128gig. In-office workstations: Intel® Xeon® processors HP blade c7000 chassis, with HP460 gen8 blades - 2x Intel Xeon E5-2650 V2, Eight Core 2.6GHz-128GB. Software: Blender 2.78 with custom build using Intel® Embree. For more information on Tangent's work with Embree, watch this video:

www.youtube.com/watch?time_continue=251&v=_2la4h8q3xs&feature=emb_logo

Recreation of the performance numbers can be recreated using Agent327, Blender and Embree.

Chaos Group - Up to 90% Memory Reduction for Displacement

Testing conducted by Chaos Group with Intel® Embree 2020. Software Corona Renderer 5 with Intel Embree. Up to 90% memory reduction calculated using Corona Renderer 5 with regular displacement grids per triangle of 154 bytes versus Corona Renderer 5 with Intel Embree, which has a displacement capability grid of 12 bytes per grid triangle. (12/154 = 7.8% usage or >90% memory reduction.) Recreation of the performance numbers can be accomplished using Corona Renderer 5 and Embree. For more information, visit the Corona Renderer Blog: blog.corona-renderer.com/corona-renderer-5-for-3ds-max-released/

The Addams Family 2 - Gained a 10% to 20%—and sometimes 25%—efficiency in rendering, saving thousands of hours in rendering production time.

Testing Date: Results are based on data conducted by Cinesite 2020-21. 10% to up to 25% rendering efficiency/thousands of hours saved in rendering production time/15 hrs per frame per shot to 12-13 hrs.

Cinesite Configuration: 18-core Intel® Xeon® Scalable processors (W-2295) used in render farm, 2nd gen Intel Xeon processor-based workstations (W-2135 and -2195) used. Rendering tools: Gaffer, Arnold, along with optimizations by Intel® Open Image Denoise.

Your costs and results may vary.

Intel technologies may require enabled hardware, software or service activation.

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