

# Deep Learning and GPU Programming Workshop

12 – 15 July 2021

Deep Learning and GPU Programming Workshop | LRZ | 12 - 15 July 2021

# MODULE THREE: OPENACC DIRECTIVES

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# MODULE OVERVIEW

**OpenACC Directives** 

- The parallel directive
- The kernels directive
- The loop directive
- Fundamental differences between the kernels and parallel directive
- Expressing parallelism in OpenACC



### **OPENACC SYNTAX**



# OPENACC SYNTAX

Syntax for using OpenACC directives in code

C/C++			
<pre>#pragma <code></code></pre>	acc	directive	clauses

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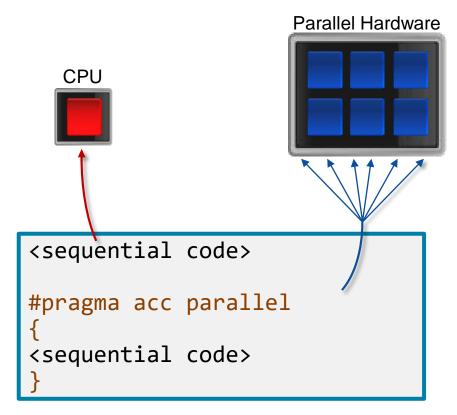
!\$acc directive clauses
<code>

- A pragma in C/C++ gives instructions to the compiler on how to compile the code. Compilers that do not understand a particular pragma can freely ignore it.
- A directive in Fortran is a specially formatted comment that likewise instructions the compiler in it compilation of the code and can be freely ignored.
- "acc" informs the compiler that what will come is an OpenACC directive
- Directives are commands in OpenACC for altering our code.
- Clauses are specifiers or additions to directives.





### OPENACC PARALLEL DIRECTIVE Explicit programming



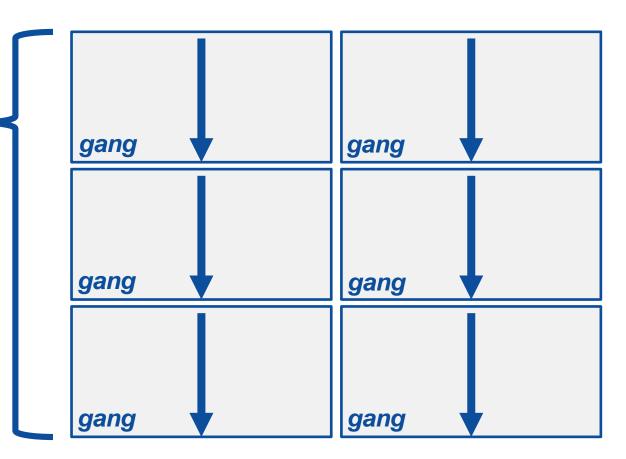
- The parallel directive instructs the compiler to create parallel gangs on the accelerator
- Gangs are independent groups of worker threads on the accelerator
- The code contained within a parallel directive is executed redundantly by all parallel gangs



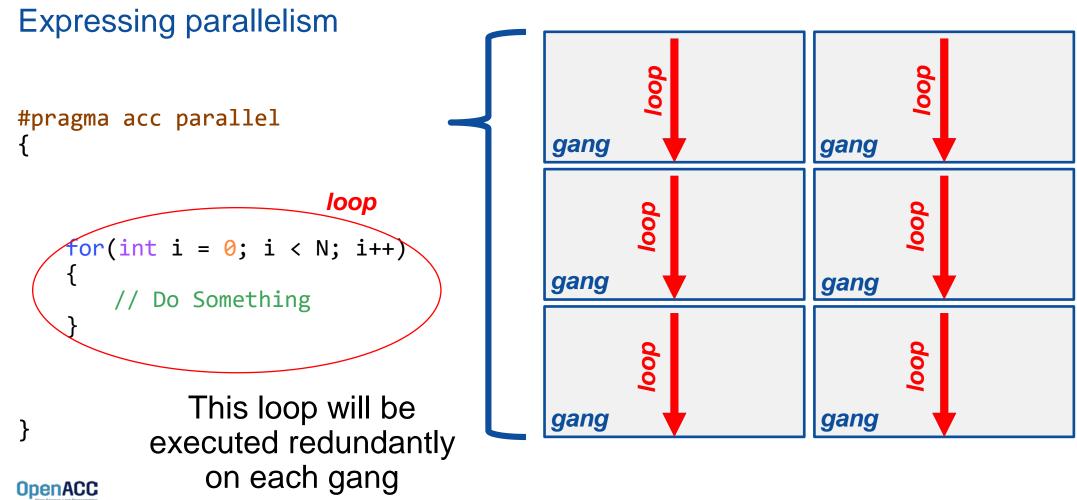
### Expressing parallelism

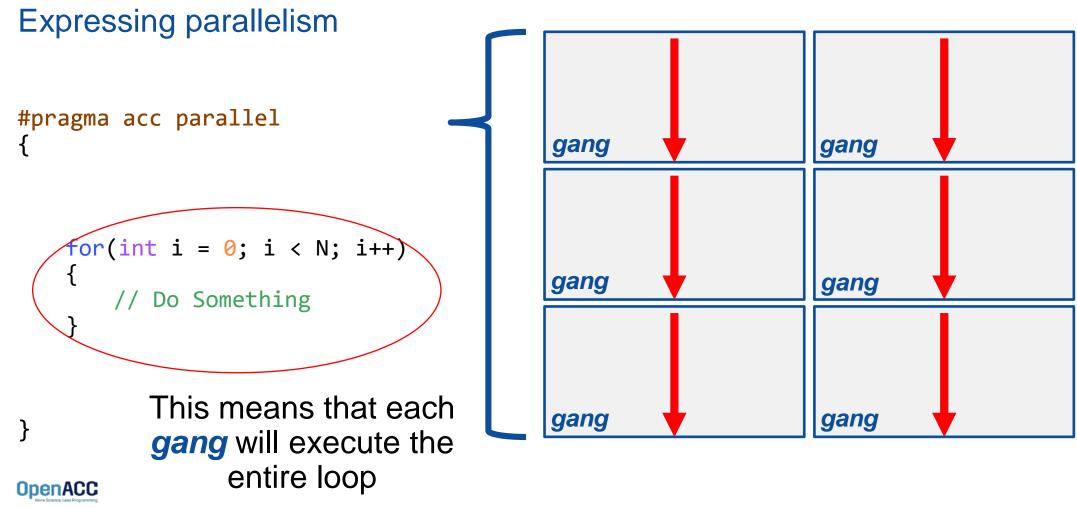
#pragma acc parallel
{

When encountering the *parallel* directive, the compiler will generate *1 or more parallel gangs*, which execute redundantly.









Parallelizing a single loop

#### C/C++

```
#pragma acc parallel
{
    #pragma acc loop
    for(int i = 0; i < N; i++)
        a[i] = 0;</pre>
```

#### Fortran

!\$acc parallel
 !\$acc loop
 do i = 1, N
 a(i) = 0
 end do
!\$acc end parallel

- Use a parallel directive to mark a region of code where you want parallel execution to occur
- This parallel region is marked by curly braces in C/C++ or a start and end directive in Fortran
- The loop directive is used to instruct the compiler to parallelize the iterations of the next loop to run across the parallel gangs



Parallelizing a single loop

#### C/C++

	<pre>parallel loop 0; i &lt; N; i++)</pre>
a[i] = 0;	

#### Fortran

!\$acc parallel loop
do i = 1, N
 a(i) = 0
end do

- This pattern is so common that you can do all of this in a single line of code
- In this example, the parallel loop directive applies to the next loop
- This directive both marks the region for parallel execution and distributes the iterations of the loop.
- When applied to a loop with a data dependency, parallel loop may produce incorrect results



### Expressing parallelism #pragma acc parallel #pragma acc loop for(int i = 0; i < N; i++)</pre> // Do Something } The *loop* directive informs the compiler which loops to parallelize.



Parallelizing many loops

```
#pragma acc parallel loop
for(int i = 0; i < N; i++)
a[i] = 0;
#pragma acc parallel loop
for(int j = 0; j < M; j++)
b[j] = 0;</pre>
```

- To parallelize multiple loops, each loop should be accompanied by a parallel directive
- Each parallel loop can have different loop boundaries and loop optimizations
- Each parallel loop can be parallelized in a different way
- This is the recommended way to parallelize multiple loops. Attempting to parallelize multiple loops within the same parallel region may give performance issues or unexpected results





### Expressing parallelism

- Mark a single for loop for parallelization
- Allows the programmer to give additional information and/or optimizations about the loop
- Provides many different ways to describe the type of parallelism to apply to the loop
- Must be contained within an OpenACC compute region (either a kernels or a parallel region) to parallelize loops

#### C/C++

#pragma acc loop
for(int i = 0; i < N; i++)
 // Do something</pre>

Fortran	
!\$acc do i = ! Do	<pre>loop   1, N   something</pre>



Inside of a parallel compute region

```
#pragma acc parallel
{
  for(int i = 0; i < N; i++)
    a[i] = 0;
  #pragma acc loop
  for(int j = 0; j < N; j++)
    a[j]++;
}</pre>
```

- In this example, the first loop is not marked with the loop directive
- This means that the loop will be "redundantly parallelized"
- Redundant parallelization, in this case, means that the loop will be run in its entirety, multiple times, by the parallel hardware
- The second loop is marked with the loop directive, meaning that the loop iterations will be properly split across the parallel hardware



Inside of a kernels compute region

```
#pragma acc kernels
```

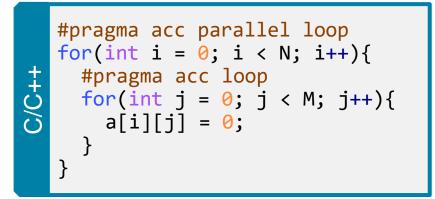
```
#pragma acc loop
for(int i = 0; i < N; i++)
a[i] = 0;</pre>
```

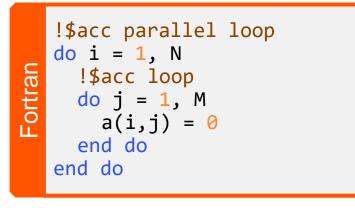
```
#pragma acc loop
for(int j = 0; j < M; j++)
    b[j] = 0;
}</pre>
```

- With the kernels directive, the loop directive is implied
- The programmer can still explicitly define loops with the loop directive, however this could affect the optimizations the compiler makes
- The loop directive is not needed, but does allow the programmer to optimize the loops themselves



### Parallelizing loop nests



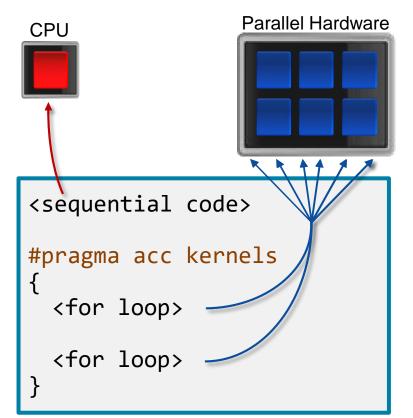


- You are able to include multiple loop directives to parallelize multi-dimensional loop nests
- On some parallel hardware, this will allow you to express more levels of parallelism, and increase performance further
- Other parallel hardware has difficulties expressing enough parallelism for multidimensional loops
- In this case, inner loop directives may be ignored





### Compiler directed parallelization



- The kernels directive instructs the compiler to search for parallel loops in the code
- The compiler will analyze the loops and parallelize those it finds safe and profitable to do so
- The kernels directive can be applied to regions containing multiple loop nests



Parallelizing a single loop

### C/C++

```
#pragma acc kernels
for(int i = 0; j < N; i++)
a[i] = 0;</pre>
```

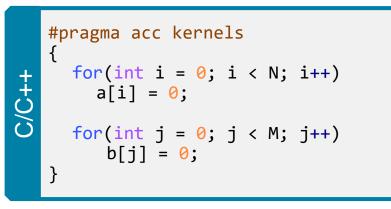
#### Fortran

!\$acc kernels
do i = 1, N
 a(i) = 0
end do
!\$acc end kernels

- In this example, the kernels directive applies to the next for loop
- The compiler will take the loop, and attempt to parallelize it on the parallel hardware
- The compiler will also attempt to optimize the loop
- If the compiler decides that the loop is not parallelizable, it will not parallelize the loop



### Parallelizing many loops



Fortran	<pre>!\$acc kernels   do i = 1, N      a(i) = 0   end do</pre>
For	<pre>do j = 1, M     b(j) = 0     end do !\$acc end kernels</pre>

- In this example, we mark a region of code with the kernels directive
- The kernels region is defined by the curly braces in C/C++, and the !\$acc kernels and !\$acc end kernels in Fortran
- The compiler will attempt to parallelize all loops within the kernels region
- Each loop can be parallelized/optimized in a different way



# EXPRESSING PARALLELISM

Compiler generated parallelism

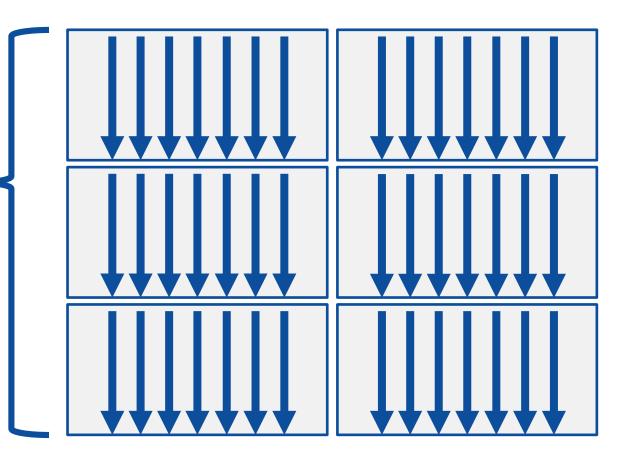
```
#pragma acc kernels
```

}

```
for(int i = 0; i < M; i++)</pre>
```

// Do Something Else

With the *kernels* directive, the *loop* directive is implied.

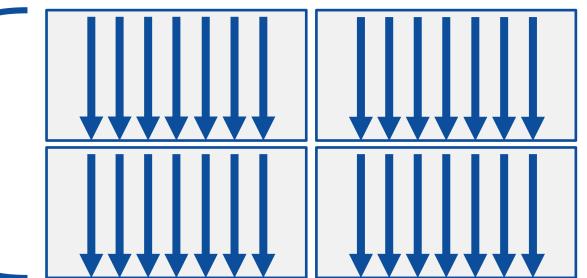


# EXPRESSING PARALLELISM

Compiler generated parallelism

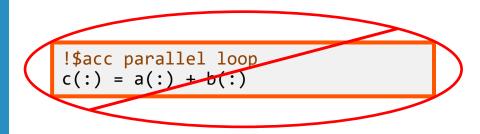
```
#pragma acc kernels
    for(int i = 0; i < N; i++)</pre>
        // Do Something
    for(int i = 0; i < M; i++)</pre>
        // Do Something Else
```

This process can happen multiple times within the *kernels* region. Each loop can have a different number of gangs, and those gangs can be organized/optimized completely differently.



Fortran array syntax

!\$acc kernels
a(:) = 1
b(:) = 2
c(:) = a(:) + b(:)
!\$acc end kernels



- One advantage that the kernels directive has over the parallel directive is Fortran array syntax
- The parallel directive must be paired with the loop directive, and the loop directive does not recognize the array syntax as a loop
- The kernels directive can correctly parallelize the array syntax



# **KERNELS VS PARALLEL**

# Kernels

- Compiler decides what to parallelize with direction from user
- Compiler guarantees correctness
- Can cover multiple loop nests

## Parallel

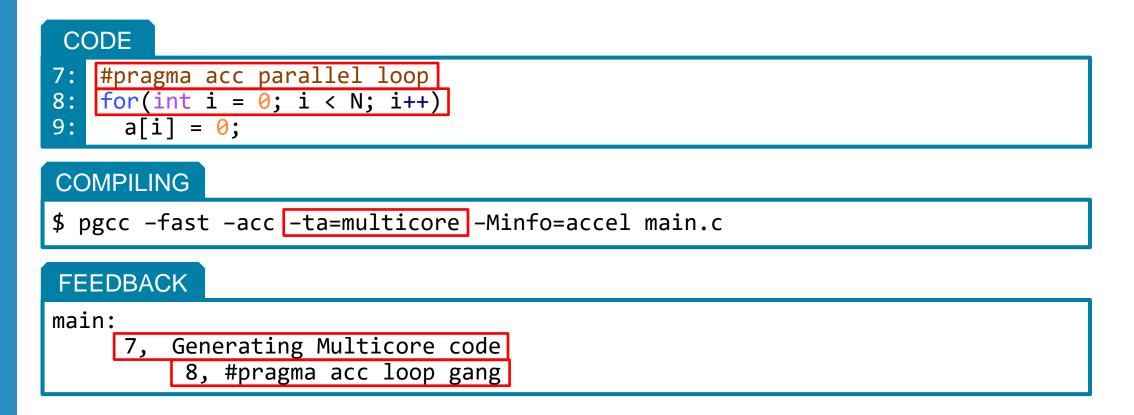
- Programmer decides what to parallelize and communicates that to the compiler
- Programmer guarantees correctness
- Must decorate each loop nest

When fully optimized, both will give similar performance.

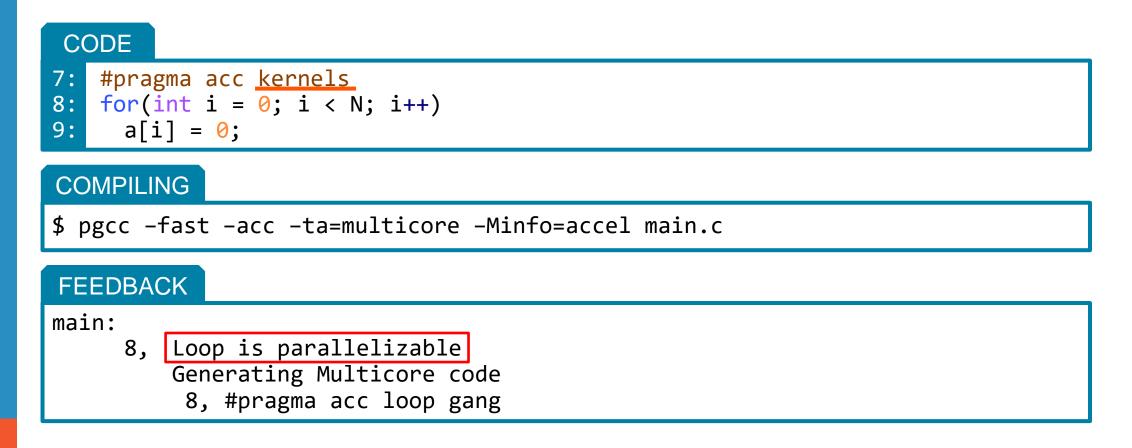


### COMPILING PARALLEL CODE

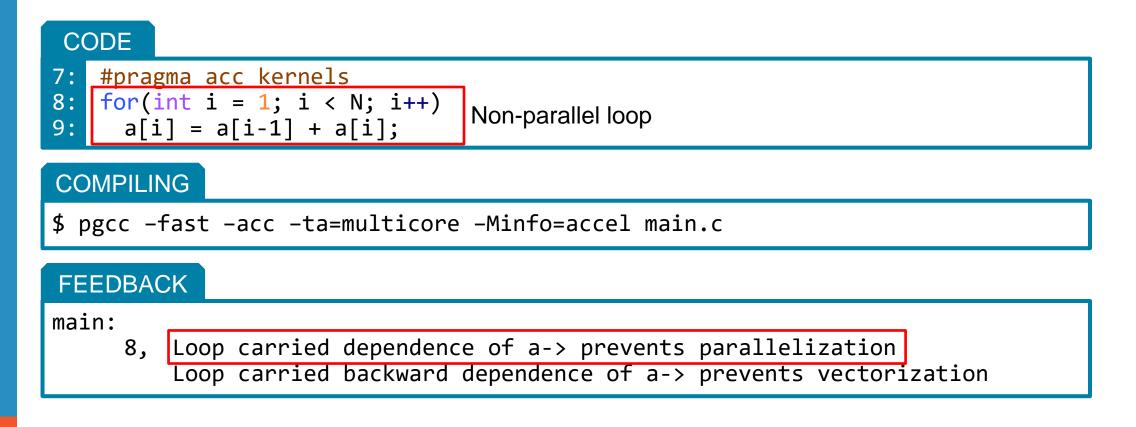




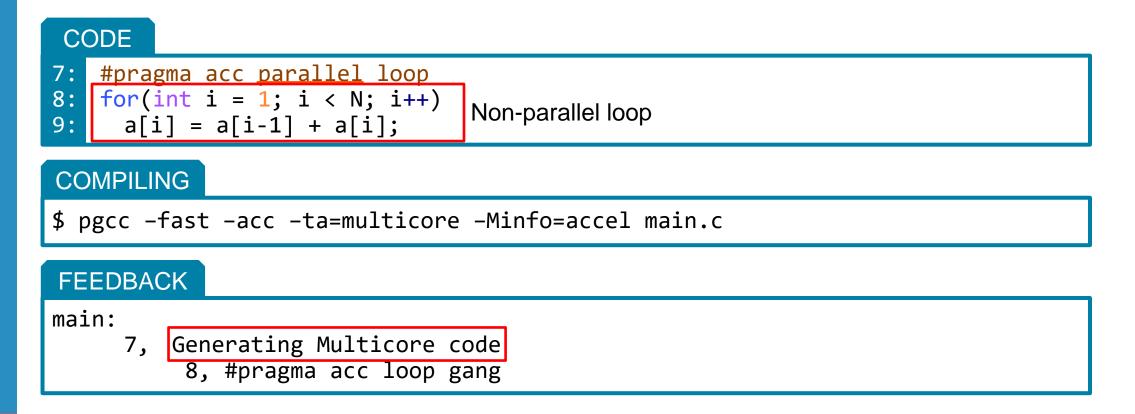














# **KEY CONCEPTS**

### By end of this module, you should now understand

- The parallel, kernels, and loop directives
- The key differences in functionality and use between the kernels and parallel directives
- When and where to include loop directives
- How the parallel and kernel directives conceptually generate parallelism



# THANK YOU



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Downloads & Tools OperACC complies, profilers and debuggers are designed and available	to download from multiple vendors and academic organizations.	Events The OpenAcC Community organizes a variety of events throughout the year, at conferences to workshops, hackathons, online courses and ther Group m around the world to learn OpenACC programming and to participate in activ User Group.
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